

AN INHERENTLY CONCURRENT LANGUAGE : A TRANSLATOR

by

CHUNMEI LIOU SSIANG

B.S. Chung-Yuan College of Science and Engineering, 1972

A MASTER'S REPORT

submitted in partial fulfillment of the
requirements for the degree

MASTER OF SCIENCE

Department of Computer Science

KANSAS STATE UNIVERSITY

Manhattan, Kansas

1980

Approved by :



The image shows a handwritten signature in black ink. The signature appears to be "Elizabeth Unger". Below the signature, the name "Elizabeth Unger" is printed in a smaller, standard font.

SPEC
COLL
LD
2668
.R4
1980
S52
c.2

ACKNOWLEDGEMENTS

I wish to express appreciation to my major advisor, Dr. Elizabeth Unger, for innumerable ways she provided ideas, assistance, and patience throughout my research project.

Much appreciation is due Shounan Wang, my friend. His intellect and enthusiasm were valueable in the completion of this work. As a mentor and friend he is a rare and inspirational example.

The support and encouragement of several individual made the pursuit of this degree a possibility. Included are Richard McBride, and Kam Mok.

Thanks are due also to the committee members, Dr. David Gustafson, and Dr. Rod Bates. I appreciate the time they took out of their busy schedules to serve on this committee.

Finally, specially gratitude is given to my entire family for the sacrifices they all have made during this venture. My husband, provided support in difficult times, good advice often needed to overcome doubts, and personal sacrifices made possible the completion of this report.

TABLE OF CONTENTS

ACKNOWLEDGEMENTS.....	ii
TABLE OF CONTENTS.....	iii
CHAPTER 1: INTRODUCTION.....	1
1.1: THE PROBLEM.....	1
1.2: AVAILABLE TECHNIQUES.....	3
1.3: PAPER CONTENTS.....	9
CHAPTER 2: SOLUTION.....	10
2.1: INTRODUCTION.....	10
2.2: THE MODEL.....	12
2.3: A LANGUAGE.....	18
2.4: TARGET LANGUAGE.....	21
2.5: DESIGN OF TRANSLATOR.....	24
CHAPTER 3: ANALYSIS.....	27
3.1: INTRODUCTION.....	27
3.2: SAMPLE TRANSLATIONS.....	32
CHAPTER 4: CONCLUSIONS.....	38
4.1: RESULTS.....	38
4.2: FUTURE WORK.....	40
SELECTED BIBLIOGRAPHY.....	41
APPENDIX A: ACM-L2 IN BNF	
APPENDIX B: ACM-L2 IN LL1 GRAMMAR	
APPENDIX C: TARGET LANGUAGE IN BNF	
APPENDIX D: THE TABLES' FORMAT	
APPENDIX E: TRANSLATOR	
APPENDIX F: SAMPLE RUNS	
APPENDIX G: THE LISTING OF ERROR MESSAGES	

CHAPTER 1 INTRODUCTION

1.1 The Problem

In most existing programming languages, programs are executed sequentially, and the written order of the code determines the order of execution of program statements. This complied with the fact only one processor was available at any one time in the past. Thus Yesterday's machine capabilities have limited us to sequential processing in our programming languages.

Some programming languages which allow concurrent execution require programmers to create synchronization codes (e.g. wait and event in PL/I), or support the synchronization (monitor in CPASCAL, i.e., Concurrent Pascal) as the user specifies. In both cases, the concurrent capabilities are built upon the basic sequential processing scheme, and the user is required to understand the problem of synchronization. It is felt that this is not knowledge easily applied by most production programmers.

The evolution of microprocessors makes the multiprocessor architecture more promising. The computer programmer has been given machine capability to carry out more than one action at a time. A language that is inherently concurrent can more fully utilize the

capabilities of a multiprocessor machine. The model for a class of such languages has been developed by Unger (1978). The model named ACM model.

In the ACM model, several sections of a program that have no sequential relationship to one another are recognized for execution simultaneously (concurrently). The operations which are ready for execution are based on their input (material) availability, i.e., data driven, and other programmer specified conditions. Basically, the language model has only one statement format which has five parts: stimulation, action, materials (inputs), results (outputs), and termination. Stimulation is an optional condition which may be used by the programmer to augment the data driven sequencing of the execution of an operation (i.e., action). Termination is an optional condition which can be used by a programmer to terminate execution of an action. An action can be an operator or something similar to the traditional subroutine call. Materials and results have the more common meaning of inputs and outputs. Since this project uses the ACM model as the basis for its research, several concepts and definitions from the model will briefly be described in the next Chapter.

1.2 Available Techniques

The concept of data flow refers to the idea of a data-driven computation in which operations are initiated when all their input operands are available. This principle serves as a basis for Unger's ACM model. The idea was derived from the development of consequent procedures (Fitzwater and Schewppe, 1964) which allows program to proceed execution when required input data becomes available. "First Version of a Data Flow Procedure Language" (Dennis, 1974) describes a data flow procedure language which represented algorithms in a graphical manner similar to that used by Petri Nets. The paper by Dennis asserted that a compiler can ascertain the operations (actions) which are ready for execution, dependent only on their inputs' (materials) availability. The more developed forms of the data flow languages provide recursion and repetition. For this project, data flow models provide two basic ideas for the model language, namely, concurrency and a detection of ready-to-execute instructions.

Closely related to the data flow concept is that of single assignment (Comte, 1976a) under which a variable may be defined (assigned) with one unchangeable value during a given program execution. With this concept one will always obtain a deterministic result. LAU (Syre, 1977) is the only known partially-implemented language predicated upon intrinsic concurrency. It uses the single assignment

principle for most data objects. The deficiency of this approach is that the user has to define a different name for each assignment in order to simulate the more traditional notion of how a variable is used. However, single assignment can be violated in the implementation of LAU when the value of a data object is changed through the application of primitive synchronization constructs which are available in the language.

Consequent procedure networks (Fitzwater and Schweppe, 1964) which viewed programs as procedures (tasks) that can produce subprocedures to perform part of its functions. Each subprocedure can in turn produce subprocedures of its own, and so on until a subprocedure is completely defined. This technique is used in contemporary operating systems, and is most suitable in a multiprocessor environment.

Control constructs within conventional languages which are supported by structured programming techniques include subprocedures, alternation, caseation, and definite and indefinite loops. In this study's model, research has used the concept of conditional computation pioneered by Fitzwater and Schweppe to effect alternation. For example, guarded commands (Dijkstra, 1975), (Hoare, 1978) are used as the building blocks for repetitive and alternative constructs. In the alternation ("if...fi") construct of Dijkstra is one construct in which only one statement in the

construct is selected for execution and that statement must have a guard (condition) which has a "true" value. alternation ("if...fi") construct of Dijkstra in which but one statement must have a guard (condition) which has a "true" value. Caseation is considered by Unger (1978) to be a generalization of the alternation construct since it expands a choice between two computational paths into a choice among several paths. A repetitive construct supplies the basic loop mechanism. The repetitive ("do...od") construct of Dijkstra (1975) is one in which a statement is selected for execution if the guard value is true, and statement selection will continue until all guards have a value "false".

To be intrinsically concurrent, a language should be dependent only upon conditions which drive a program's actions. From the above basic concepts Unger (1978) developed and proposed the ACM model. The model expresses actions in linear syntax and is as similar to commonly accepted grammars as the following design attributes permit.
The model:

- represents concurrent computations intrinsically,
- uses one encompassing information structure,
- supports conditional computation on any basis,
- provides alternate computation based on context,
- allows partial computations on incomplete data,

- expresses common computation in natural form, and
- encourages the structured development of programs.

Usually, programming statements consist of nouns and verbs. The nouns of this model are the names of its objects, while its verbs are the names of requests which describe an action. Generally, each object has an unchanging value, however, various incarnations of an object may exist over time, and each incarnation has its unique designator.

The actions of this ACM model are always described through effects upon objects. Requests which describe an action, by supplying material, cause the action to be effected and produce results when the action is complete. The action communicates with the invoking environment through a list of materials (inputs) and a list of results (outputs). All objects are local except for some globally declared variables . The sequencing of requests is accomplished through the availability of materials and the use of stimulations and terminations. The model is capable of naturally expressing various types of computation. The language derived from the ACM model has the ability to express all effective procedures and is capable of expressing nondeterministic computations.

The simulator used to accept the output of the translator is based upon a prototype CPASCAL program

referred to as NETSIM (Wallentine, 1978). NETSIM provides a simulation facility that is written in Concurrent Pascal and supports many of the same services that have been adopted by SOL (Knuth, 1964). The main body of NETSIM is coded as a monitor, SIMMON, which has entry points corresponding to the Sol-like services that it provides. In addition, this monitor may be modified to include a user's code so that it provides user defined services and statistics. Some of the basic services managed by this monitor include:

- the maintenance of a system clock,
- events which are SIGNALed and AWAITed to provide synchronization among the processes constituting the simulation scenarios,
- facilities that represent resources global to the processes,
- the delay and restarting of processes waiting for a logical predicate, phrased in terms of variables accessible to the monitor, to hold true.

The analogue of a transaction in SOL is represented by a user-supplied scenario written as a program in terms of Sequential Pascal statement and calls to the entry points of SIMMON. Portability of the system is assured since it has been written in an essentially unmodified version of Pascal (Neal, 1978). Further, the system is adaptable since it allows a user scenario to be modified by merely individual recompiling the desired scenarios rather than recompiling all of the scenario programs and the concurrent program containing SIMMON.

One of the user scenarios is designated as a MASTER-TIMER. This program has the responsibility for declaring the number of facilities and events that are available from SIMMON. In addition, it sets the duration for which the simulation is to run, and requests any desired statistics.

1.3 Paper Contents

This report is divided into four chapters. The problem and related concepts have already been described in Chapter 1. Chapter 2 provides the problem solution and includes the description of the concurrent model, the definition of the language mapped from the concurrent model, and presents the design of translator. In Chapter 3 an analysis of the translator along with some sample translations is presented. Finally, Chapter 4 summarizes the results of this project and describes possible directions for future research.

CHAPTER 2 SOLUTION

2.1 Introduction

In Chapter 1, we have described the problem of most existing programming languages, namely the lack of a natural expressive capability for programmer use. The solution of this problem was presented in the form of a model, for a class of inherently concurrent languages, which has been developed by Unger (1978). The ultimate purpose of this research is to study the underlying behavior of the concurrent model, ACM, through simulation of programs written in a language which is mapped from the ACM model. The results of these simulations can be used to determine where improvements need to be made.

The first step of this research project precisely defines the project language in Backus-Naur Form (BNF) which is then converted to an LLL grammar. Next, a translator was written to transform the source program into a form close to the concurrent model and acceptable as the input to a simulator which be written by another graduate student R. McBride. The output of the simulator is used to analyze the behavior of programs in the language. The overall structure of the project is shown in Figure 1. In the next section, we shall briefly describe several concepts and definitions from the model.

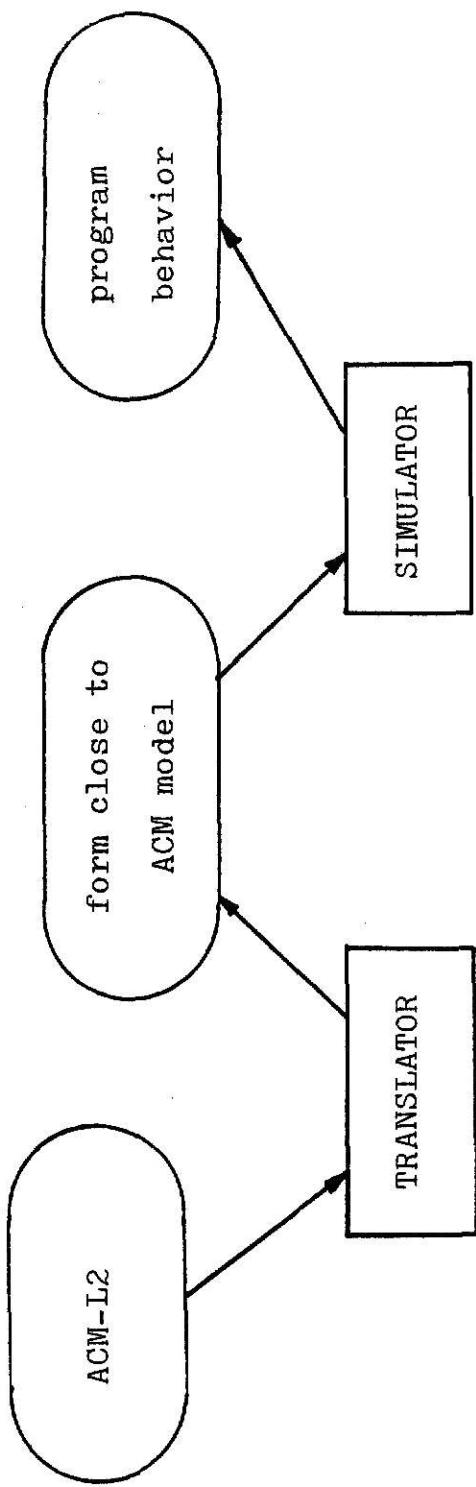


Fig. 1 Overall structure of the project
program behavior used to study the property of the ACM model

2.2 The Model

Except for the declaration statement, all statements of the ACM model are in one format, namely SMART. The first component, S, represents the stimulation condition which is a simple or complex conditional expression that can be reduced to a Boolean value. The operation, A, cannot be executed unless the value of stimulation condition is true. This allows the programmer further control before the start of execution. M, the material, is a list of necessary input objects. A is the name of an action. R, the results, is a list of necessary output objects. T, which is the termination condition, is a conditional expression as was S. The action A should be terminated whenever the value of the termination condition becomes true. This provides the programmer with control of the executions of the actions. An attempted request is either never started, aborted, or completed normally. Any of five component may be null except for the action name.

The universe of possible objects, O, in the model is the cartesian product of five component spaces: $O=D*A*R*C*V$. Thus, an individual object is defined as a five tuple of components $o=(d,a,r,c,v)$. $d \in D$ is the designator which is a complex of names that identifies the object and includes a user-defined name (u), the context of creation, and identifies the particular instance (which may be spatial or chronological). $a \in A$ is the attribute, and it contains

information about the underlying atomic representation, the internal structure, and the external relationships of the object. $r \in R$ is the representation, and it deals with the characteristics of the physical storage of the object. $c \in C$ is the corporality which provides information about the longevity of the object's existence, the environment in which the object exists, the number of replications and their availability, and the authorization for use of the object. $v \in V$ is the object's value, and it is either an atomic value, a number of atomic values, an object, or a number of objects compatible with the same attributes.

The longevity or length of existence of objects in a process is a continuous spectrum. Within the ACM model, this continuous spectrum of longevities has been broken into four categories: fixed, static, dynamic, and fluid, i.e., the longevity subcomponent of the corporality component of an object must have one of four values: fixed, static, dynamic, or fluid. By default, objects will be considered as dynamic. These four values are ordered above in terms of ability to allow change.

Objects with a fixed longevity are those objects for which, in a wide frame of reference, the components may not change. Fixed objects exist prior to the existence of the context in which they are used.

Definition 2.2-1. Objects with longevity fixed are defined during the inception of the model. The value of this type of object is bound to the other object components during the existence of the model.

Static longevity is similar to fixed longevity, except that a smaller environment exists within which each of the object components is bound to the object. Once each of the object's components comes into existence, it is bound to the object in all environments. As such, a static constant would not be created prior to the model but would be created within the system.

Definition 2.2-2. Objects with longevity static are defined by actions within the model. Once a component of this type of object exists, it is bound to the object.

A longevity of dynamic is used to describe objects whose value may change over time and each value change causes a new distinguished incarnation to exist.

Each time the value is created, the chronological identity is changed to the new reading of its clock, i.e., a new sequence number is generated, thus creating a new object. Within the model previous incarnations of objects could be purged by a specific action. In an implementation, such specific actions or preferably a management information scheme would be required.

Definition 2.2-3. Objects with longevity dynamic are

defined by actions within the model and may appear to change value to the user using just the u part of the designator. Such an object must have a chronological identity, t, and/or a sequence number, 0. Each new value associated with the object creates a new incarnation with an increased sequence number and/or changed chronological identity. An unqualified reference to such an object retrieves the most recent incarnation. Relative references d.-n, n>=0 retrieves the incarnation created n steps previously. When n=0 the current incarnation is specified.

The final category for longevity is fluid which indicates that the object value may change, but subject to the restriction that change must occur between uses. Also, only the current value of this type of object is maintained.

Definition 2.2-4. Objects with longevity fluid are defined by actions within the model. They may change value at any time between uses. No previous incarnations are available.

An action is an object whose value consists of requests for more detail actions. A request is a statement indicating an action to be performed which is analogous to the call of the subroutine in traditional languages or an assignment statement. The form of the request is defined as follows:

<request>::=(s,m,a,r,t)

where s,m,a,r, and t represent the components of the five tuple defined before.

An action may be detailed or given computational particulars by expressing it as a set of one or more requests. Specification of the detail of an action analogous to a subroutine definition in conventional languages is achieved with a header tuple $(s_0, m_0, a_0, r_0, t_0)$ followed by a box containing the requests. An example is provided in Figure 2.

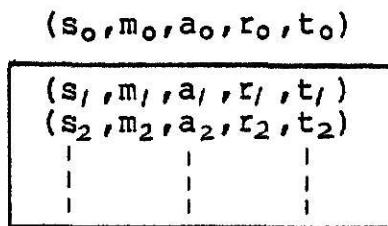


Figure 2. An action and its details

The conditions which appear on the header tuple are referred to as internal conditions while those conditions which appear on a request are referred to as external conditions. Both internal and external stimulation conditions serve as a guard to the execution. The internal stimulation condition provides the ability to the programmer to indicate when an action cannot be executed. The external stimulation conditions allow the user to control his particular problem solution. The internal termination condition is tested before the start of the requests of a detailing action and at the completion of all requests. If the termination condition is false, the action will be executed continuously. For this reason, the internal

termination condition serves as the looping mechanism. Thus, definite and indefinite loops are provided in the model. The external termination condition provides the user with the ability to terminate its execution at any time with no results returned.

The ordering of execution among the requests within the model is provided by data driven. Data driven is the principle for the ordering of execution among simple requests. A request is eligible to execute if

- the action is available,
- each requisite data object in the material list is complete and available, and
- the user is authorized to use each object involved.

In other words, the order of appearance of requests having a common local context has no influence upon the order of execution. The sequencing of two requests can be determined by the problem solver through the appropriate selection of material and result object names. Further control of the order of execution is available through the use of conditions as previously discussed.

2.3 The language

Using the different subsets of the ACM model, we can construct different languages. For convenience, the language we will consider is called ACM-L2. The definition of ACM-L2 is derived from one-to-one mapping from the ACM model and is expressed in BNF. The BNF description of ACM-L2 which is presented in Appendix A is derived from a basic one-to-one mapping from the subset of the model defined above. We mentioned before, an action is an object whose value consists of requests for more detail actions. A request is a statement indicating an action to be performed which is analogous to the call of the subroutine in traditional languages or an assignment. The form of the request is defined in the language as follows:

<request> ::= [<s>] <a> (<r> : <m>) [<t>] ;

where s,m,a,r, and t represent the components of the five tuple defined in the previous section.

Several examples of such requests are:

```
PROC LOOP(A.+1,B.+1:A.+0,B.+0,N) [INC I(3,+1,9)];  
  :=(X,Y,Z:1);  
  +(A.+1:A.+0,B.+0);  
  [N<ANO]-(R:N,1);  
  [N>=ANO]REST(R:N);
```

The data objects are simplified in that all object names are assumed to have an implicit chronological name, and no construct is provided for user to control or to access the information provided by the representation or corporality attributes of an object.

As well as omitting some constructs provided in the model, certain clarifications and extensions to the model are made. The first change is really an extension of the model to provide a compact notation for the iterative DO. This type of notation is available in most common programming languages and fits quite naturally into the internal termination of the detail of an action. The construct defined allows a programmer to set up a loop counter by specifying a variable, its initial value, the value of its increment, and its final value.

The second clarification deals with time names for variables. The model allows use of relative time names on variables (e.g., X.+1,X.+0,X.-1). For this research it is assumed that the relative time names were relative to the specific execution of the model, so the X.+0 or X refers to the current value of X when the action was invoked. The clarification eliminates the need for often clumsy ordering of statements when a specific instance of a variable is required (i.e., a sequence of statements such as X=X+Y, A=X*B can be clarified as +(X.+1:X.+0,Y), *(A:X.+1,B)).

The model allows multiple assignments of two types. The first type occurs when several output objects receive the same value. For example, $:= (X, Y, Z : 1)$ where X, Y, and Z all simultaneously receive the same value of one. This is an indivisible operation. The second type occurs when several assignments could be executed concurrently and can thus be combined as one action. For example, $:= (X, Y, Z : 1, 2, 3)$ would make the assignments $X := 1$, $Y := 2$, and $Z := 3$. The model provides for an action on an object, thus concurrent assignment to all or part of an array can occur.

The third clarification deals with conditional expressions. In the stimulation and termination conditions, complex Boolean and arithmetic expression are allowed. In order for an action to begin or end because of one of these conditions, the value of each subcondition must be considered at the same time. For example, if there are several conditions connected with "ANDs", then all must be true at the same instance for the action to be correctly invoked.

2.4 Target Language

The target language is transferred from a one-to-one mapping of the source language (ACM-L2) and is expressed in BNF. The BNF description of the target language presented in Appendix C.

All statements of target language are the same as the statements of source language and have five components: S,M,A,R , and T. For convenience of implementation, certain of the SMART components are converted to pointers or indices into tables. The delimiter "\$" is used to separate the five components, while ";" is used at the end of SMART tuple (statement), and "," is used as the list delimiter. The output of translator are the target program, which is stored in the procedure table, and certain tables of information. These tables include: the stimulation table (which stores stimulation conditions), the termination table (which stores termination conditions), the dictionary table (containing information about variables and procedures), and the fix table (that stores the constants of the program). There are some tables actually built upon at execution time: the static table (which stores the values of the static variables), the fluid table (that keeps track of the values of fluid variables) , and the dynamic table (which stores the values of dynamic variables).

The first component of one statement in the target

language is an index of stimulation table, the second and fourth components are the lists of indices of dictionary table entries. If data objects of the statement in the source language are constants then they will appear as lists of indices of the fix table entries. The data objects types are independent of one another and the lists will reflect the occurrence of types. The fifth component is an index into the termination table. If the action name of the statement in the source language is a procedure name then the third component should be the index of dictionary table, otherwise it will be the actual characters as they appear in the source language.

For example, consider the following statement.

`$SINDEX$XQ,YQ$+$RQ$TINDEX; where`

`SINDEX:` is an index into the stimulation table which points to the action's stimulation condition,

`XQ,YQ :` are the indices into the dictionary or the fixed table which point to the input objects,

`RQ :` is an index into the dictionary table which points to the output object,

`+` : is the arithmetic operator (action name),

`TINDEX:` is an index into the termination table which points to the action's termination condition.

Any of the five components may be null except the action name. All of the SMART components are mapped from the source language. Two additional delimiters have been introduced, the end of one procedure is marked "!", while

the beginning and the end of the program are marked by ".*"

2.5 Design of Translator

The tasks of the translator are to perform the following actions for each line of source code.

- Syntactic action. The scanning of the source lines, as received from the input/output module, is performed in order to check its syntax and report any errors back to the user.
- Semantic action. The translating of the source line into its target language equivalent, along with checking its semantics and reporting any errors back to the user. As a source line is translated, its target language equivalent is built up along with information tables for incorporation into target program.

There are two important principles affecting the translator's actions. First, each source statement except declaration statement is translated as an entity in itself, independent of all the other source statements. Second, a statement which has been found to contain a syntax error or semantic error still is included in the target language program.

The source language is designed to be scanned from left to right and it intersperses semantic actions with syntactic actions. In other words, it is a one-pass translator that acts as a parser with semantic actions hung on in the appropriate places. In this case the target program is gradually built up as the scan proceeds along the source line.

The diagram of the translator's design is shown in Figure 3 . Every time the parser wants to advance its scan, it calls the subroutine GET_TOK. Different classes of tokens will search different tables to check whether a token exists or not. If it exists, the token's class and index of the table in which it located is returned. Otherwise a new table entry is created for the token, and then the class and an index indicating this entry is returned.

**THIS BOOK
CONTAINS
NUMEROUS PAGES
WITH DIAGRAMS
THAT ARE CROOKED
COMPARED TO THE
REST OF THE
INFORMATION ON
THE PAGE.**

**THIS IS AS
RECEIVED FROM
CUSTOMER.**

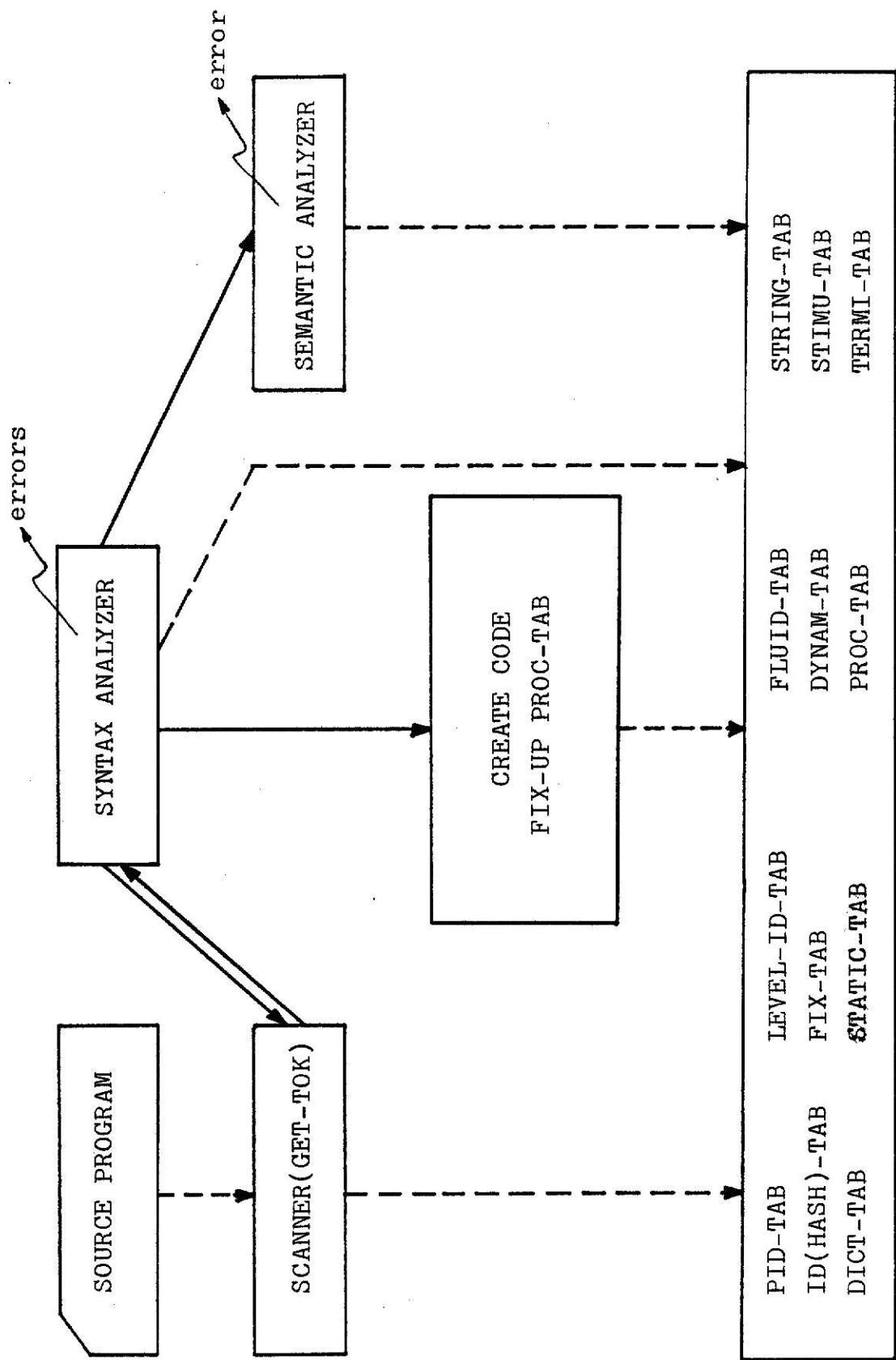


Fig. 3 Design of translator

CHAPTER 3 ANALYSIS

3.1 Introduction

There are certain circumstances which cause designers to favour a multi-pass translator. One special reason for a multi-pass translator is that the machine on which the translator runs is relatively small. If a one-pass translator would occupy 10000 instructions and the machine can hold only 2000 instructions, then clearly some splitting up is necessary. The second reason for a multi-pass translator is to make it perform better in a virtual storage environment. In such an environment, it is better to have small sections of code which are heavily used and then discarded, as each pass of a multi-pass translator might be, rather than a larger section of code, such as a one-pass translator, where each instruction is used comparatively less frequently. Finally, a translator is split into passes because it is so complicated that nobody can understand it properly until it is packaged into smaller tasks.

In this project, the source and the target language are very simple. Both languages employ one type of format statement, as has been described in Chapter 2. Therefore, none of the reasons for making the translator multi-pass holds, and that semantic actions are interspersed with syntactic ones. Thus, in this situation a one-pass translator can be successfully used. A danger with a

one-pass translator is that it becomes incomprehensible to everyone except its author, and eventually incomprehensible even to him. It is therefore important to divide the translator into logically separate modular units. In a one-pass translator, the interactions between modules are stronger as they all work together to process each source line. As an aid in understanding the translator, we will use pseudo_code to describe the translator's main and most complicated part.

We would like to describe some tables which along with target program are the input of the simulator. The format of the tables is shown in Appendix D.

DICT_TAB : stores the names of all identifiers, procedures, variables, and information related to them.

FIX_TAB : stores the constants which may be real, integer, string, or Boolean.

STIMU_TAB : stores the character strings corresponding to stimulation conditions which appear in source program.

TERMI_TAB : stores the character strings corresponding to termination conditions which appear in source program.

PROC_TAB : stores the target program's statements and any user defined procedures.

There are two tables, ID_HASH_TAB and PID_TAB that help to build up DICT_TAB. ID_HASH_TAB stores the identifiers with the exception of procedure names, while PID_TAB stores the all procedure names. In this case, one

procedure can have the same name as another identifier as long as it is not a procedure name.

The statement of the target language is in one format, SMART, in which every statement includes five components:

1. stimulation condition,
2. material list,
3. action name,
4. result list,
5. termination condition.

There are five special variables to store this information.

1. CSNO : stores the index of the current stimulation in the STIMU_TAB.
2. CMNO : stores the input material list, which covers the FIX_TAB's index and the DICT_TAB's index.
3. CANO : stores the operator or the index of the current procedure name in the DICT_TAB.
4. CRNO : stores the output result list which covers the DICT_TAB's index.
5. CTNO : stores the index of the current termination in the TERMI_TAB.

The contents of the above variables are characters.

Now, let us use pseudo_code to describe the translator's main part.

```

PROCEDURE REQUESTS;
BEGIN
    REPEAT
        IF(AUNIT.CLAS='[      ')
            THEN CALL STIMU AND RETURN CSNO;
        BUILD UP CANO;
        "IF THERE IS NO ACTION NAME, CREATE ERROR
        MESSAGE"
        IF(AUNIT.CLAS='(      ')
            THEN CALL PARM_ARG AND RETURN CRNO,CMNO;
        IF(AUNIT.CLAS='[      ')
            THEN CALL TERMI AND RETURN CTNO;
        CALL CREATE_CODE;
        "COLLECTS THE ABOVE FIVE PARTS AND CREATES ONE
        SMART TARGET STATEMENT"
        CALL UP_CODETAB;
        "INSERTS THE SMART STATEMENT INTO PROC_TAB WHICH
        STORES THE TARGET PROGRAM"
        CURRENT_ST := SUCC(CURRENT_ST)
        UNTIL(AUNIT.CLAS='END      ')
    END;

```

The previous routine handles the all requests in one source procedure.

```

PROCEDURE
SAME_PROC(AAPID:INTEGER;ATI,ATC:THREE_ARY);FORWARD;
PROCEDURE ACTIONDCL;
BEGIN
    WHILE(AUNIT.CLAS='PROC      ') DO BEGIN
        GET_TOK;
        IF(AUNIT.CLAS='[      ')
            THEN CALL STIMU AND RETURN CSNO;
        BUILD UP CANO;
        CURRENT_LEVEL:=SUCC(CURRENT_LEVEL);
        IF(AUNIT.CLAS='(      ')
            THEN CALL PARM_ARG AND RETURN CRNO,CMNO
            ELSE CREATS ERROR MESSAGE;
        IF(AUNIT.CLAS='[      ')
            THEN CALL TERMI AND RETURN CTNO;
        CALL SAME_PROC(APID,AATI,AATC);
        "AT THE END OF THE PROCEDURE MARK "!" IN PROC_TAB
        AND FIX THE PROCEDURE'S LENGTH"
    END "WHILE"
END;

```

The preceding routine handles the all procedures which defined in one procedure.

```

PROCEDURE SAME_PROC;
BEGIN
    CURRENT_ST:=SUCC(CURRENT_ST);
    CALL CREATE_CODE;
    CALL UP_CODETAB END;
    IF(AUNIT.CLAS='CONT ') THEN CALL CONTDL;
    "HANDLES CONSTANT DECLARATION AND STORE THESE
    INFORMATION TO THE FIX_TAB AND DICT_TAB"
    IF(AUNIT.CLAS='VAR ') THEN CALL VARDCL;
    "HANDLES VARIABLES DECLARATION AND STORES THESE
    INFORMATION TO THE DICT_TAB "
    CALL ACTIONDCL; "TO DEFINE PROCEDURES"
    CALL REQUESTS; "TO HANDLE THE REQUESTS"
    CALL ARRANGE_ID_TAB;
    "TO DELETE THE CURRENT_LEVEL'S ID. WHEN IT GO THROUGH
    THIS LEVEL "
    CURRENT_LEVEL:=CURRENT_LEVEL-1;
    IF(AUNIT.CLAS='END ')
        THEN GET_TOK ELSE CREATES ERROR MESSAGE;
    IF(AUNIT.CLAS='PID ') THEN GET_TOK
END;

```

The previous routine handles the whole block except the first statement.

```

PROGRAM MAIN;
BEGIN
    CALL INITIALIZE;
    CALL MAIN_HEAD;
    "INSERTS "." TO PROC_TAB TO MARK THE BEGINNING OF
    PROGRAM"
    CALL SAME_PROC;
    CALL MAIN_TAIL;
    "INSERTS "." TO PROC_TAB TO MARK THE END OF THE
    PROGRAM"
END.

```

In this translator, the maximum length of the identifier is 7. If there exists an identifier with a length greater than 7, then the translator will send message "name too long" to the user. The maximum length of a string is defined 10. If a string's length is greater than 10, then the user will get a message "illegal string". See Appendix G for other messages which may occur.

3.2 Sample Translations

In this section, we will discuss some sample translations. The first topic we will talk about is declaration statements. Although the target language program did not cover declaration statements, instead there are some tables (namely, FIX_TAB, DICT_TAB, STIMU_TAB, TERMI_TAB, and PROC_TAB) which are output by the translator along with the target program as input to the simulator. So, when a declaration statement is encountered, relevant information is stored to the appropriate table by the translator.

For example, consider the following sequence of declarations:

```
CONT ANO=10;
VAR A,B,C,D : INTEGER,DYNAMIC;
```

The translator will check whether ANO,A,B,C, and D already exist in ID_HASH_TAB . If one of them existed there, it is a redefined variable, otherwise it will create an entry in DICT_TAB. The default attribute of a variable is assumed to be real, and the default longevity is assumed to be dynamic. The above statements create entries in the DICT_TAB which is shown in Figure 4.

USER	CONTEXT	NEXT_SEQ_NO	ATTRIBUTE	LONGEVITY	FIELDS USED ONLY AT RUN TIME	VALUE_PTR
*	*	*	*	*	*	*
*	*	*	*	*	*	*
ANO	*	0	1	1		1
A	*	0	1	3		4
B	*	0	1	3		3
C	*	0	1	3		2
D	*	0	1	3		1
*	*	*	*	*	*	*
*	*	*	*	*	*	*

* CURRENT CONTEXT

Figure 4. DICT_TAB

The fields of DICT_TAB are described in the following manner.

USER: this field stores a simple name of 7 characters which created by the user.

CONTEXT: stores the context of creation for the object that is represented by a finite ordered sequence of zero or more names, these names are represented by integers. Context names are generated when an object passes from one context to another in a hierarchy of contexts.

NEXT_SEQ_NO: only objects with longevity dynamic need to use this field, because an object with longevity dynamic must have a chronological identity, or a sequence number. Each new value associated with the object creates a new incarnation with an increased sequence number or changed chronological identity.

ATTRIBUTE: stores the type of object's value, which can be either integer, real, string, or Boolean. We used 1 to represent integer, 2 to represent real, 3 to represent strings, 4 to represent Boolean, and 0 to represent all others.

LONGEVITY: stores the object's longevity, which is either fixed, static, dynamic, fluid, or procedure. We used 1 to represent fixed, 2 to represent static, 3 to represent dynamic, 4 to represent fluid, 5 to represent proc, and 0 to represent all others.

VALUE_PTR: stores an index into the FIX_TAB, the STATIC_TAB, the DYNAM_TAB, the FLUID_TAB, or the PROC_TAB which points to the object's value.

The second topic that we discuss in detail concerns the handling of the first statement of a procedure's definition. Let us consider the following statement.

```
PROC LOOP(RSLT.+1,LTRS.+1:RSLT.+0,LTRS.+0,N)
    [INC I(3,+1,9)];.
```

In addition to the three materials which supply input to the procedure LOOP, there is also an implicit, system-defined

parameter which is supplied by the translator. This parameter, which is invisible to the user, gives the number of statements which make up the procedure body in the target language. The stimulation does not exist in this statement, so that CSNO=' '. The action name LOOP, which is the procedure's name, is assumed to have an index in DICT_TAB of 7, and so CANO='7 '. The input elements may be constants or variables which will be translated as indices into FIX_TAB or DICT_TAB. We use "F" and "D" to distinguish these two tables. If we assume that DICT_TAB indices of RSLT,LTRS, and N are 8,9, and 10, then CMNO='D8.+0,D9.+0,D10 '. All output elements are translated to DICT_TAB's indices. So we do not need to use "F" or "D" to mark them so CRNO='8.+1,9.+1 '.

The termination condition is [INC I(3,+1,9)], and we assume the DICT_TAB index for I is 11 and that the FIX_TAB's indices for the constants 3, 1, and 9 are 1, 2, and 3, respectively. The routine TERMI transforms the condition [INC I(3,+1,9)] into the string 'FOR D(11):=F(1) TO F(2)BY+F(3)DO' and then stores it into TERMI_TAB. The T component of the procedure definition is replaced by this string's index in the TERMI_TAB. We assume this index is 1, so that CTNO='1 '. When the delimiter ";" is encountered, we collect above five parts to one SMART statement as follow: \$\$D8.+0,D9.+0,D10\$7\$8.+1,9.+1\$1;.

In this statement, the parameters and the termination condition's index I were not defined. Type checking can not be performed until the procedure's declarations are finished. The stimulation condition belongs to the calling environment. So that the stimulation's operands are not defined in the environment of the called procedure.

The third topic that we will discuss concerns requests. Every request consists of five components: S, M, A, R, and T. All the components may be null except action name (i.e., A). If there is no stimulation condition then CSNO=' '. However, if it does exist, then the routine STIMU will analyze it and return the starting position of the stimulation string in STIMU_TAB. For the action, if it is a procedure name then the value of CANO will be the position of this action name in the DICT_TAB. If it is an operator, then CANO will store the actual char. When there is no termination condition then CTNO=' ', otherwise the routine TERMI will arrange it and return the position of the termination in TERMI_TAB. In constructing the translator, any Boolean expression was allowed to be a stimulation condition, while termination conditions were restricted to being a form of DO loop. When the delimiter ";" is encountered these five parts are collected into one SMART statement.

An example of such a translation is:

source statement	target statement
+ (RSLT.+1:RSLT.+0 ,LTRS.+0);	\$\$D8.+0 ,D9.+0\$+\$8\$;
:= (LTRS.+1:LTRS.+0);	\$\$D8.+0\$:= \$9.+1\$;
[N<ANO] -(RSLT:N,1);	\$1\$D6 ,F3\$-\$4\$;
[N>=ANO] REST(RESULT:N);	\$11\$D6\$12\$4\$;

The routine STIMU will transform [N<ANO] into "D(6)<D(2);", and store this string into the STIMU_TAB, and finally return the starting position of the string in the STIMU_TAB. Similarly, [N>=ANO] will be changed into the string "D(6)>=D(2)".

Finally, we will discuss the end of every procedure when "END proc_name;" is encountered. Beside performing a syntax check, the translator also checks the procedure name to ensure that the correct procedure definition is terminated, and adds "!" to the PROC_TAB. But, at the end of the main program "." is added to the PROC_TAB.

CHAPTER 4 CONCLUSIONS

4.1 Results

We mentioned before that the ultimate purpose of this research is to study the underlying behavior of the ACM model and then to determine where improvements can be made. This research constructed a translator that takes ACM-L2 to a form suitable as input to a simulator for concurrent processing. The output of the simulator is to be used to demonstrate the behavior of program in the language. The major results of this master's research as follows:

1. The definition in BNF of a source language mapped from the ACM model. This language is similar to one defined and used in the research done by Karla Marietta in 1979 (see Appendix A).
2. The transformation of the BNF into an LLL grammar for which it is convenient to write translator (see Appendix B).
3. The definition in BNF of the target language, acceptable as the input to a simulator to be written by R. McBride (see Appendix C).
4. The construction of a translator and associated information tables along with the target language as the input to the simulator. The format of the tables show in Appendix D.
5. The translator (see Appendix E) and the sample runs of a translator to accomplish the source language to target language translation (see Appendix F).

The mapping of the language ACM-L2 into a Pascal based system demonstrates that the advantages of the ACM model can be realized in a usable programming language. It achieves the goals of facilitating utilization of concurrent

capability and encouraging structured programming. The availability of chronological identifiers provides an environment that closely conforms to actual information needs by allowing both absolute time and relative time as qualification to the identity of an object. Further study of ACM-L2 will help determine if languages mapped from ACM model are worthy of consideration for the first generation of intrinsically concurrent languages.

4.2 Future Work

We have supplied a definition and a translator for the language ACM-L2. Topics for future research center upon issues of syntax and semantic designs. Based on this study, six major areas for further research are proposed as follows:

1. write the simulation program,
2. run the simulation program,
3. analyze the results,
4. expand the semantics to allow recursion,
5. expand the concept of data type, (e.g., in this research arrays and record types were never considered),
6. expand the constructs (e.g., indefinite loops).

After expanding these areas, the resulting language would be more powerful and varied.

SELECTED BIBLIOGRAPHY

- [Bohm 66] Bohm, C., and Jacopini, G. "Flow Diagrams, Turing Machine, and Languages with only two Formation Rules", CACM vol. 9-5, May 1966, pp. 366-371.
- [Brown 79] Brown, P. J. Writing Interactive Compilers and Interpreters, New York : Wiley-Interscience, 1979.
- [Chamberlin 71] Chamberlin, D. D. "The Single Assignment Approach to Parallel Processing", IBM Research Report, RC 3308, 1971.
- [Comte 76] Comte, D., and others. "Parallelism, Control and Synchronization Expression in a Single Assignment Language", Fourth annual ACM Computer Science Conference, Anaheim, California, 1976.
- [Dennis 74] Dennis, T. B. "First Version of a Data-Flow Procedure Language", Project MAC Computational Structure Group Memo 109-1, 1974, MIT, Cambridge, Massachusetts.
- [Dijkstra 75] Dijkstra, E. W. "Guarded Commands, Nondeterminacy and Formal Derivation of Programs". CACM vol. 18-8, August 1975, pp. 453-459.
- [Donovan 72] Donovan, J. J. Systems Programming, New York : McGraw-Hill, 1972.
- [Fitzwater 64] Fitzwater, D. R., and Schewpke, E. J. "Consequent Procedures in Conventional Computers". Proceedings of the Fall Joint Computer Conference, vol. 28, pp. 465-476.
- [Gries 73] Gries, D. Compiler Construction for Digital Computers, 1973.
- [Hankley 79] Hankley, W., Wallentine, V., Skidmore, A., and McBride, R. "NETSIM : Distributed Network Stimulation Program". Technical Report, CS79-02, Kansas State University, Manhattan, Kansas, January 1979.

[Hoare 78] Hoare, C. A. R. , "Communicating Sequential Processes". CACM vol. 21, no. 8, August 1978. pp. 666-677.

[Jensen 74] Jensen, K. , and Wirth, N. Pascal User Manual and Report, New York : Springer-Verlag, November 1974.

[Lewis 76] Lewis, P. M. , Rosenkrantz. D. J. , and Stearns, R. E. Compiler Design Theory, California : Addison-Wesley, May 1976.

[Peterson 77] Peterson, J. L. "Petri Nets". ACM Computing Surveys, vol. 9, no.3, September 1977, pp. 223-252.

[Unger 79] Unger, E. A. "A Concurrent Model : Basic Concepts". Proceedings of European Conference on Parallel and Distributed Processings, 1979.

[Unger 78] Unger, E. A. "A Natural Model for Concurrent Computation". Dissertation, University of Kansas, Lawrence, Kansas, 1978.

[Wallentine 78] Wallentine, V. , Hankley, W. , and McBride, R. "SIMMON-- A Concurrent Pascal Based Simulation System". Technical Report, TR79-05, Kansas State University, Manhattan, Kansas, April 1978.

[Williams 78] Williams, M. H. , and Ossher, H. L. "Conversion of Unstructured Flow Diagram to Structured Form". The Computer Journal, vol. May 1978.

APPENDIX A
SOURCE LANGUAGE ACM-L2 IN BNF

PROGRAM:

```

1 <program> ::= program <progid> (<constant>); <contdcl>
    <typedcl> <vardcl> <actiondcl> begin <requests>
    end <progid> .
2 <progid> ::= <identifier>

```

DECLARATION:

```

3 <contdcl> ::= cont <contail> ; <contdcl> | ε
4 <contail> ::= <identifier> = <constant> ; <contail> | ε
5 <vardcl> ::= var <vartail> ; <vardcl> | ε
6 <vartail> ::= <idlist> ; <basic attribute> , <longevity>
    ; <vartail> | ε
7 <idlist> ::= <identifier> <idtail>
8 <idtail> ::= , <identifier> <idtail> | ε
9 <longevity> ::= fixed | static | dynamic | fluid | proc | ε

```

ATTRIBUTE:

```

10 <attribute> ::= <basic attribute> | <new attribute>
11 <basic attribute> ::= integer | real | boolean | char
12 <new attribute> ::= <identifier>

```

ACTION:

```

13 <actiondcl> ::= <action block> <action dcl> | ε
14 <action block> ::= proc <internal stimulation>
    <action name> (<parmlist>)
    <internal termination>
    <contdcl> <vardcl> <action dcl> begin
    <requests> end <action name> ;
15 <action name> ::= <identifier>
16 <internal stimulation> ::= [ <bool expr> ] | ε
17 <internal termination> ::= [ <bool expr> ] | ε
18 <parmlist> ::= <result parms> ; <material parms>
19 <result parms> ::= <designator list>
20 <designator list> ::= <designator> <designatortail> | ε
21 <designatortail> ::= , <designator> <designatortail> | ε
22 <material parms> ::= <designator list> <constantlist>
23 <constantlist> ::= , <constant> <constantlist> | ε

```

REQUEST:

```

24 <requests> ::= <request> <arequests> | ε
25 <arequests> ::= ; <requests> | ε
26 <request> ::= <external stimulation> <request name>
    (<arglist>) <external termination>
27 <request name> ::= <action name> | <arith op> | := |
28 <external stimulation> ::= [ <bool expr> ] | ε
29 <external termination> ::= [ <bool expr> ] | ε
30 <arglist> ::= <result args> ; <material args>
31 <result args> ::= <designator list>
32 <material args> ::= <designator list> <constantlist>

```

33 <constantlist> ::= _<constant><constantlist>|ε

As well as omitting some constructs provided in the model, the first change is really an extension of the model to provide it with a compact notation for the iterative DO. The construct is defined to allow a programmer to set up a loop counter by specifying a variable, its initial value, the value of its increment and its final value. Actually, in this translator, we only considered this kind termination (see Appendix B: <termination condition>).

DESIGNATOR:

34 <designator> ::= <user name><instance>
 35 <user name> ::= <identifier>
 36 <instance> ::= _<sequence no>|ε
 37 <sequence no> ::= <relative seq>|<absolute seq>
 38 <relative seq> ::= <sign><sno>
 39 <sno> ::= 0|1
 40 <absolute seq> ::= <unsigned integer>

BOOL EXPR:

41 <bool expr> ::= <expr>
 42 <expr> ::= <sexpr><exprtail>
 43 <exprtail> ::= <expr op><sexpr>|ε
 44 <expr op> ::= =|=|<|>|<
 45 <sexpr> ::= <uop><term><sexprtail>
 46 <uop> ::= <sign>|ε
 47 <sexprtail> ::= <sexpr op><term><sexprtail>|ε
 48 <sexpr op> ::= +|-|or
 49 <term> ::= <factor><termtail>
 50 <termtail> ::= <term op><factor><termtail>|ε
 51 <term op> ::= *|/|and
 52 <factor> ::= <constant>|<identifier>|not<factor>|
(<expr>)|ABS(<sexpr>)|V_EXIST(<identifier>)

BASIC ELEMENT:

53 <identifier> ::= <letter><lettertail>
 54 <lettertail> ::= <alphanum><lettertail>|ε
 55 <alphanum> ::= <letter>|<digit>
 56 <letter> ::= A|B|C|D|...|X|Y|Z|a|b|c|...|x|y|z
 57 <digit> ::= 0|1|2|3|4|5|6|7|8|9
 58 <string> ::= '|'<symbol><stringtail>!
 59 <stringtail> ::= <symbol><stringtail>|ε
 60 <symbol> ::= <letter>|<digit>|<special symbol>
 61 <special symbol> ::= any ASCII code
 62 <constant> ::= <integer>|<real>|<string>|true|false
 63 <integer> ::= <signed integer>|<unsigned integer>
 64 <signed integer> ::= <sign><unsigned integer>
 65 <unsigned integer> ::= <digit><digitail>
 66 <digitail> ::= <digit><digitail>|ε
 67 <real> ::= <digitail><fpart><epart>
 68 <fpart> ::= .<digitail>|ε
 69 <epart> ::= e<digitail>|ε
 70 <sign> ::= +|-
 71 <index> ::= <unsigned integer>

APPENDIX B
ACM-L2 IN LL1 GRAMMAR

```

17 <internal termination>::=[<bool expr>]|ε
18 <parmlist>::=<result parms>:<material parms>
19 <result parms>::=<designator list>
22 <material parms>::=<designator list><constantlist>

```

are converted as follows:

```

<internal termination>::=<termination condition>|ε
<parmlist>::=<result parms><material parms>
<result parms>::=<designator list>
<material parms>::=<designator list><constantlist>

```

```

29 <external termination>::=[<bool expr>]|ε
30 <arglist>::=<result args>:<material args>
31 <result args>::=<designator list>
32 <material args>::=<designator list><constantlist>

```

are converted as follows:

```

<external termination>::=<termination condition>
<arglist>::=<result args><material args>
<result args>::=<designator list>
<material args>::=<designator list><constantlist>

<termination condition>::=[<Inc expression>]
<Inc expression>::=Inc <user name>(<unsigned integer>
    ,<integer>,<fvalue>)
<fvalue>::=<user name>|<unsigned integer>

```

```
44 <expr op>::=>|=|=|≤|=|≥|=|≤ are converted to
```

```

<expr op>::=><gtail>|=|≤|≤<ltail>
<gtail>::=|=|ε
<ltail>::=|=|≥|=|≤

```

```

58 <string>::='!'|'<symbol><stringtail>'
62 <constant>::=<integer>|<real>|<string>|true|false
67 <real>::=<digitail><fpart><epart>

```

are converted as follows:

```

<string>::='<stringer>
<stringer>::='!'|<symbol><stringtail>'
<constant>::=<real>|<string>|true|false
<real>::=<integer><fpart><epart>

```

APPENDIX C
TARGET LANGUAGE IN BNF

PROGRAM:

<program> ::= _<blocks><requests>
<blocks> ::= <procedure block><blocks> | ε

PROCEDURE:

<procedureblock> ::= \$<sindex>\$<mparms>\$<proc_name>\$<rparms>
 \$<tindex>_<requests>!
<sindex> ::= <index> | ε "stimu_tab's index"
<tindex> ::= <index> | ε "termi_tab's index"
<mparms> ::= <pacrlist>
<rparms> ::= <pacrlist>
<pacrlist> ::= <pacr><listail>
<listail> ::= _<pacr><listail> | ε
<pacr> ::= D<index>_+<sno> | D<index>_-1 | <index>_+<sno> | <index>_
 F<index> | <index>_-1 | D<index>_<index> | <index>_<index> |
 _1D<index>
<index> ::= <digit><index> | ε
<sno> ::= 0 | 1
<proc_name> ::= <index> "dict_tab's index"

REQUESTS

<requests> ::= <request><requests> | ε
<request> ::= \$<sindex>\$<mparms>\$<request_name>\$<rparms>
 \$<tindex>_
<request_name> ::= <proc_name> | <arith_op>
<arith_op> ::= ± | = | * | / | : | :

ILLEGIBLE DOCUMENT

**THE FOLLOWING
DOCUMENT(S) IS OF
POOR LEGIBILITY IN
THE ORIGINAL**

**THIS IS THE BEST
COPY AVAILABLE**

APPENDIX D
THE FORMAT OF TABLES

DICT_TAB:

	UR	CTXT	NSM	ATT	LON	AVL	CONO	COPY	VA_PT
0									
120									

```

type id_no: 0..120;
dict_tab: array[0..120] of dict_tab_entry;
dict_tab_entry = record
    user: array[0..6] of char;
    context: array[0..9] of id_no;
    next_seq_no: integer;
    attribute: 0..4;
    longevity: 0..5;
    availability: boolean;
    copies_no: integer;
    copyability: boolean;
    value_ptr: integer
end;

attribute:
1: integer
2: real
3: chars
4: boolean
0: otherwise

longevity:
1: fix_tab
2: static_tab
3: dynam_tab
4: fluid_tab
5: proc_tab
0: otherwise

```

FIX_TAB:

	TAG	VALUE
0		
30		

```

type fix_tab : array[0..30] of fix_tab_entry;
fix_tab_entry : record
    tag: 0..4;
    case tag of
        1: (ivalue: integer);
        2: (rvalue: real);
        3: (cvalue: integer);
        "integer: the index
         of string_tab"
        4: (bvalue: boolean)
end

```

STATIC_TAB:

	FLAG	TAG	VALUE
0			
20			

```

type static_tab : array[0..20] of static_tab_entry;
static_tab_entry = record
    flag: 0..1; "0: undefined "
                 "1: defined "
    tag: 0..4;
    case tag of
        1: (ivalue: integer);
        2: (rvalue: real);
        3: (cvalue: integer);
        4: (bvalue: boolean)
end

```

DYNAM_TAB:

D-3

	SEQ_NO	NEXT_SEQ_NO	TAG	VALUE
0				
30				

```

type dynam_tab: array[0..30] of dynam_tab_entry;
dynam_tab_entry = record
    seq_no: integer;
    next_seq_no: integer;
    case tag: 0..4 of
        1: (ivalue: integer);
        2: (rvalue: real);
        3: (cvalue: integer);
        4: (bvalue: boolean)
end

```

FLUID_TAB:

	TAG	VALUE
0		
20		

```

type fluid_tab =array[0..20] of fluid_tab_entry;
fluid_tab_entry = record
    case tag: 0..4 of
        1: (ivalue: integer);
        2: (rvalue: real);
        3: (cvalue: integer);
        4: (bvalue: boolean)
end

```

STIMU_TAB:

D-4

/

100

--

type stimu_tab = array[1..100] of char;

"at the end of every stimulation mark ";"
"every object represented by dindex(dict_tab's index) "
"or findex(fix_tab's index) except abs() and "
"v_exist() "

TERMI_TAB:

/

38

/

10

--

type termi_tab = array[1..10] of termi_tab_entry;
termi_tab_entry = array[1..38] of char;

initialize termi_tab_entry= .
'FOR D():= ()TO ()BY F()DO'

1

500

```
type proc_tab = array[1..500] of char;
```

- proc_tab store target code
- at the end of program mark '..'
- at the end of every procedure mark '!!'
- at the end of smart statement mark ';''
- separate smart statement five component by '\$'

for example:

```
$$D11.+0,D12.+0,D13$10$11.+1,12.+1$1;
```

S: stimu_tab's index, if there is no stimulation
S = null

M: input list, D11 means dict_tab's index= 11, F11
means fix_tab's index= 11

A: if it is a procedure name then this part will show
the position of it in dict_tab

R: output list, there isn't D or F appear, because
this component only cover dict_tab's index

T: the position of termination in termi_tab

ID_TAB:

D-6

	LEVEL_NO	DIDX	NEXT_PTR	FLAG
0				
100				

```

type id_tab = array[0..100] of id_tab_entry;
id_tab_entry = record
    level_no: integer;
    didx: integer;
    next_ptr: integer;
    flag: 0..1
end

```

PID_TAB:

	DIDX	OLEN	ILEN	LENG	INPUTL	OUPUTL
0						
30						

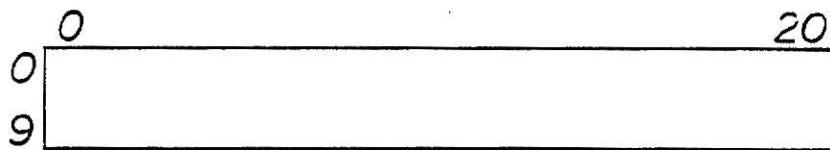
```

type indx_no = 1..120;
parmlist = array[1..5] of indx_no;
inparm = record
    flag: char; "D: dict_tab, F: fix_tab"
    indx: integer
end;
AAAAAA = array[1..5] of inparm;
pid_tab = array[0..30] of pid_tab_entry;
pid_tab_entry = record
    didx: integer;
    olen: integer; "ouputl's no"
    ilen: integer; "inputl's no"
    leng: integer; "length of proc"
    inputl: AAAAA;
    ouputl: parmlist
end

```

LEVEL_ID_TAB:

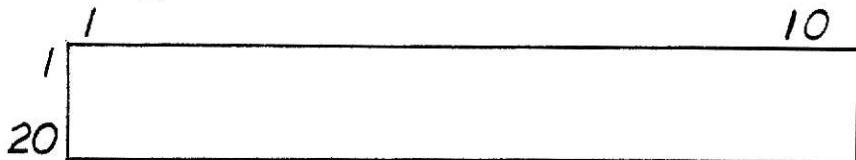
D-7



```
type level_id_tab = array[0..9] of level_id_entry;
  level_id_entry = array[0..20] of integer;
```

- level_id_tab[I,0] store curnt_coll
- level_id_tab[I,1] store the head
line of one procedure
- another parts store hash keys

STRING_TAB:



```
type string_tab = array[1..20] of string_tab_entry
  string_tab_entry = array[1..10] of char;
```

APPENDIX E TRANSLATOR

**THIS BOOK
CONTAINS
NUMEROUS
PAGES WITH
THE ORIGINAL
PRINTING ON
THE PAGE BEING
CROOKED.**

**THIS IS THE
BEST IMAGE
AVAILABLE.**

```
1 "ROBERT YOUNG"
2 "KANSAS STATE UNIVERSITY"
3 "DEPARTMENT OF COMPUTER SCIENCE"
4
5 CONST COPYRIGHT = 'COPYRIGHT ROBERT YOUNG 1978';
6
7 ######
8 # PREFIX #
9 #####
10
11
12 CONST NL = '(:10:)'; FF = '(:12:)'; CR = '(:13:)'; EM = '(:25:)';
13
14 CONST PAGELENGTH = 512;
15 TYPE PAGE = ARRAY (.1..PAGELENGTH.) OF CHAR;
16
17 CONST LINELENGTH = 132;
18 TYPE LINE = ARRAY (.1..LINELENGTH.) OF CHAR;
19
20 CONST IDLENGTH = 12;
21 TYPE IDENTIFIER = ARRAY (.1..IDLENGTH.) OF CHAR;
22
23 TYPE FILE = 1..2;
24
25 TYPE FILEKIND = (EMPTY, SCRATCH, ASCII, SEQCODE, CONCODE);
26
27 TYPE FILEATTR = RECORD
28     KIND: FILEKIND;
29     ADDR: INTEGER;
30     PROTECTED: BOOLEAN;
31     NOTUSED: ARRAY (.1..5.) OF INTEGER
32     END;
33
34 TYPE IODEVICE =
35     (TYPEDEVICE, DISKDEVICE, TAPEDEVICE, PRINTDEVICE, CARDDEVICE);
36
37 TYPE IOOPERATION = (INPUT, OUTPUT, MOVE, CONTROL);
38
39 TYPE IOARG = (WRITEEOF, REWIND, UPSPACE, BACKSPACE);
40
41 TYPE IORESULT =
42     (COMPLETE, INTERVENTION, TRANSMISSION, FAILURE,
43      ENDFILE, ENDMEDIUM, STARTMEDIUM);
44
45 TYPE IOPARAM = RECORD
46     OPERATION: IOOPERATION;
47     STATUS: IORESULT;
48     ARG: IOARG
49     END;
50
51 TYPE TASKKIND = (INPUTTASK, JOBTASK, OUTPUTTASK);
52
53 TYPE ARGTAG =
54     (NILTYPE, BOOLTYPE, INTTYPE, IDTYPE, PTRTYPE);
55
56 TYPE POINTER = @BOOLEAN;
57
```

```
58  TYPE PASSPTR = @PASSLINK;
59
60  TYPE PASSLINK = RECORD
61    OPTIONS: SET OF CHAR;
62    FILLER1: ARRAY(.1..7.) OF INTEGER;
63    FILLER2: BOOLEAN;
64    RESET_POINT: INTEGER;
65    FILLER3: ARRAY (.1..11.) OF POINTER
66  END;
67
68
69  TYPE ARGTYP = RECORD
70    CASE TAG: ARGTAG OF
71      NILTYPE, BOOLTYPE: (BOOL: BOOLEAN);
72      INTTYPE: (INT: INTEGER);
73      IDTYPE: (ID: IDENTIFIER);
74      PTRTYPE: (PTR: PASSPTR)
75    END;
76
77  CONST MAXARG = 10;
78  TYPE ARGLIST = ARRAY (.1..MAXARG.) OF ARGTYP;
79
80  TYPE ARGSEQ = (INP, OUT);
81
82  TYPE PROGRESS = 
83    (TERMINATED, OVERFLOW, POINTERERROR, RANGEERROR, VARIANTERROR,
84     HEAPLIMIT, STACKLIMIT, CODELIMIT, TIMELIMIT, CALLERROR);
85
86  PROCEDURE READ(VAR C: CHAR);
87  PROCEDURE WRITE(C: CHAR);
88
89  PROCEDURE OPEN(F: FILE; ID: IDENTIFIER; VAR FOUND: BOOLEAN);
90  PROCEDURE CLOSE(F: FILE);
91  PROCEDURE GET(F: FILE; P: INTEGER; VAR BLOCK: UNIV PAGE);
92  PROCEDURE PUT(F: FILE; P: INTEGER; VAR BLOCK: UNIV PAGE);
93  FUNCTION LENGTH(F: FILE): INTEGER;
94
95  PROCEDURE MARK(VAR TOP: INTEGER);
96  PROCEDURE RELEASE(TOP: INTEGER);
97
98  PROCEDURE IDENTIFY(HEADER: LINE);
99  PROCEDURE ACCEPT(VAR C: CHAR);
100 PROCEDURE DISPLAY(C: CHAR);
101
102 PROCEDURE NOTUSED;
103 PROCEDURE NOTUSED2;
104 PROCEDURE NOTUSED3;
105 PROCEDURE NOTUSED4;
106 PROCEDURE NOTUSED5;
107 PROCEDURE NOTUSED6;
108
109 PROCEDURE NOTUSED7;
110
111 PROCEDURE NOTUSED8;
112
113 PROCEDURE NOTUSED9;
114
115 PROCEDURE NOTUSED10;
```

```

116
117 PROCEDURE RUN(ID: IDENTIFIER; VAR PARAM: ARGLIST;
118                 VAR LINE: INTEGER; VAR RESULT: PROGRESS);
119
120
121
122 PROGRAM P(PARAM: LINE);
123 CONST HASH_MAX=50; "500"   ID_HASH_MAX=100; "1000"
124           PINDEX_MAX=30; "300" DINDEX_MAX=120; "800"
125           SPLITLENGTH=2; "WORDS PER SPLIT REAL"
126           ATTRI_NO=4; LONGE_NO=5;
127           MIN_ORD=0; MAX_ORD=127;
128           CASECOR=32; SPAN=26;
129           KEY_WORD_NO=14;
130           MAX_INTEGER=2147483647;
131           INTEGER_LIMIT=2147448363;
132           MAX_EXPONENT=38;
133           MAX_STRING_LENGTH=10;
134
135 TYPE V_MARK = 0..1;
136 TYPE ID_TAB_ENTRY = RECORD
137             LEVEL_NO : INTEGER;
138             DIDX : INTEGER;
139             NEXT_PTR : INTEGER;
140             FLAG : V_MARK
141         END;
142
143 TYPE ATOK = RECORD
144             INDEX : INTEGER;
145             CLAS : ARRAY[0..6] OF CHAR
146         END;
147
148 TYPE INPARM = RECORD
149             FLAG : CHAR;
150             INDX : INTEGER
151         END;
152
153 TYPE AAAAA = ARRAY [1..5] OF INPARM;
154 TYPE INDX_NO = 1..120;
155 CONTEXT_TYPE = ARRAY[0..9] OF INDX_NO;
156 PARMLIST = ARRAY[1..5] OF INDX_NO;
157 PID_TAB_ENTRY = RECORD
158             DIDX : INTEGER;
159             OLEN : INTEGER;
160             ILEN : INTEGER;
161             LENG : INTEGER;
162             INPUTL : AAAAA;
163             OUPUTL : PARMLIST
164         END;
165
166 TYPE DICT_TAB_ENTRY = RECORD
167             USER : ARRAY[0..6] OF CHAR;
168             CONTEXT : CONTEXT_TYPE;
169             NEXT_SEQ_NO : INTEGER;
170             ATTRIBUTE : 0..4;
171             LONGEVITY : 0..5;
172             AVAILABILITY : BOOLEAN;
173             COPIES_NO : INTEGER;

```

```

174           COPYABILITY : BOOLEAN;
175           VALUE_PTR : INTEGER
176       END;
177
178   TYPE VALUETYPE = 0..4;
179   FIX_TAB_ENTRY = RECORD
180       CASE TAG : VALUETYPE OF
181           1 : (IVALUE : INTEGER);
182           2 : (RVALUE : REAL);
183           3 : (CVALUE : INTEGER);
184           4 : (BVALUE : BOOLEAN)
185   END;
186
187   TYPE STATIC_TAB_ENTRY = RECORD
188       FLAG : V_MARK;
189       CASE TAG : VALUETYPE OF
190           1 : (IVALUE : INTEGER);
191           2 : (RVALUE : REAL);
192           3 : (CVALUE : INTEGER);
193           4 : (BVALUE : BOOLEAN)
194   END;
195
196   TYPE FLUID_TAB_ENTRY = RECORD
197       CASE TAG : VALUETYPE OF
198           1 : (IVALUE : INTEGER);
199           2 : (RVALUE : REAL);
200           3 : (CVALUE : INTEGER);
201           4 : (BVALUE : BOOLEAN)
202   END;
203
204   TYPE DYNAMIC_TAB_ENTRY = RECORD
205       SEQ_NO : INTEGER;
206       NEXT_SEQ_NO : INTEGER;
207       CASE TAG : VALUETYPE OF
208           1 : (IVALUE : INTEGER);
209           2 : (RVALUE : REAL);
210           3 : (CVALUE : INTEGER);
211           4 : (BVALUE : BOOLEAN)
212   END;
213
214   TYPE PROC_TABLE = ARRAY[1..500] OF CHAR; "9999"
215   STRING_TAB_ENTRY = ARRAY[1..10] OF CHAR;
216   STRING_TABLE = ARRAY[0..20] OF STRING_TAB_ENTRY; "50"
217   IDHASH_TABLE = ARRAY[0..ID_HASH_MAX] OF ID_TAB_ENTRY;
218   LEVEL_ID_ENTRY = ARRAY[0..20] OF INTEGER;
219   LEVEL_ID_TABLE = ARRAY[0..9] OF LEVEL_ID_ENTRY;
220   PID_TABLE = ARRAY[0..30] OF PID_TAB_ENTRY; "300"
221   DICTIONARY_TABLE = ARRAY[0..120] OF DICT_TAB_ENTRY; "800"
222   FIXED_TABLE = ARRAY[0..30] OF FIX_TAB_ENTRY; "200"
223   STATIC_TABLE = ARRAY[0..20] OF STATIC_TAB_ENTRY; "150"
224   FLUID_TABLE = ARRAY[0..20] OF FLUID_TAB_ENTRY; "100"
225   DYNAMIC_TABLE = ARRAY[0..30] OF DYNAMIC_TAB_ENTRY; "300"
226   CODE2_TYPE = ARRAY[1..38] OF CHAR;
227   TERMI_TABLE = ARRAY[0..10] OF CODE2_TYPE; "30"
228   STIMU_TABLE = ARRAY[1..100] OF CHAR; "999"
229   ID_TYPE = ARRAY[0..6] OF CHAR;
230   KEY_TABLE = ARRAY[1..14] OF ID_TYPE;
231   SYNC_TABLE = ARRAY[1..10] OF ID_TYPE;

```

```

232 ATTRI_TABLE = ARRAY[0..4] OF ID_TYPE;
233 LONGE_TABLE = ARRAY[0..5] OF ID_TYPE;
234 TWOCH = ARRAY[1..2] OF CHAR;
235 COMP_OP_TABLE = ARRAY[1..6] OF TWOCH;
236 OP_TABLE = ARRAY[1..6] OF TWOCH;
237 THREE_ARY = ARRAY[1..3] OF INTEGER;
238
239 TYPE EROR_TYPE = ARRAY[0..19] OF CHAR;
240 CINDEX = ARRAY[1..4] OF CHAR;
241 CLIST = ARRAY[1..25] OF CHAR;
242 WORD = ARRAY[0..6] OF CHAR;
243 ST_TYPE = ARRAY[0..8] OF CHAR;
244 CODE_TYPE = ARRAY[1..70] OF CHAR;
245 STRING_TYPE = ARRAY[1..10] OF CHAR;
246 SPLITREAL = ARRAY[1..SPLITLENGTH] OF INTEGER;
247 SPLIT_INTEGER = ARRAY[1..2] OF SHORTINTEGER;
248
249 ##### GLOBAL VARIABLES DECLARATION #####
250 VAR ID_TAB : IDHASH_TABLE;
251 PID_TAB : PID_TABLE;
252 DICT_TAB : DICTIONARY_TABLE;
253 FIX_TAB : FIXED_TABLE;
254 STATIC_TAB : STATIC_TABLE;
255 FLUID_TAB : FLUID_TABLE;
256 DYNAM_TAB : DYNAMIC_TABLE;
257 PROC_TAB : PROC_TABLE;
258 STRING_TAB : STRING_TABLE;
259 STIMU_TAB : STIMU_TABLE;
260 TERMI_TAB : TERMI_TABLE;
261 COMP_OP_TAB : COMP_OP_TABLE;
262 OP_TAB : OP_TABLE;
263 ATTRI_TAB : ATTRI_TABLE;
264 LONGE_TAB : LONGE_TABLE;
265 TERMI_IDX : INTEGER;
266 STIMU_IDX : INTEGER;
267 CHAR_INDEX : INTEGER;
268 STRING_TEXT : STRING_TYPE;
269 STRING_LENGTH : INTEGER;
270 STRING_COUNTER : INTEGER;
271 CURRENT_CONTEXT : CONTEXT_TYPE;
272 FIX_COUNTER,DYN_COUNTER : INTEGER;
273 STA_COUNTER,FLD_COUNTER : INTEGER;
274 CH:CHAR; AUNIT:ATOK; KK:INTEGER;
275 CURRENT_PIDX : INTEGER;
276 CURRENT_DIDX : IDX_NO;
277 CURRENT_LEVEL : INTEGER;
278 CSNO,CANO,CTNO : CINDEX;
279 CRNO,CMNO : CLIST;
280 CTMP : CODE_TYPE;
281 CURNT_ST_NO : INTEGER;
282 CURNT_COLL : INTEGER;
283 ERRCODE : BOOLEAN;
284 TEMP_CODE : CODE_TYPE;
285 CODEIDX : INTEGER;
286 EROR_TEXT : EROR_TYPE;
287 KEY_TAB : KEY_TABLE;
288 MK0,MK1:V_MARK; P_TOP:0..9;
289 P_STACK : ARRAY[0..9] OF INTEGER;

```

```

290     DY_STACK : ARRAY[0..9] OF INTEGER;
291     SYNC_TAB : SYNC_TABLE;
292     ID_TEXT : ID_TYPE;
293     BLANK : ID_TYPE;
294     BLANK1 : ARRAY[1..10] OF CHAR;
295     BLANK2 : ARRAY[1..25] OF CHAR;
296     REAL0,REAL1,REAL10,REAL_LIMIT,MAX_REAL : REAL;
297     NON_ALFAS,DIGITS,LETTERS,SETS,ALFAMERIC:SET OF CHAR;
298     PROGRAM_HEAD : BOOLEAN;
299     EMPTYO : THREE_ARY;
300     AHKY : INTEGER;
301     LEVEL_ID_TAB : LEVEL_ID_TABLE;
302
303
304     **** SPLIT_ASSIGN: ****
305     * CREATE INTEGER CONSTANTS BIGGER THAN 32K FROM TWO SHORTINTEGER *
306     * CONSTANTS, THIS ALLOWS USE OF LARGE CONSTANTS WHILE COMPILING   *
307     * ON A 16_BIT SOURCE MACHINE                                         *
308
309
310
311 PROCEDURE SPLIT_ASSIGN(VAR TARGET:UNIV SPLIT_INTEGER;WD1,WD2:INTEGER);
312     BEGIN
313         TARGET[1]:=WD1;
314         TARGET[2]:=WD2
315     END;
316
317
318     **** LARGEST_REAL:TO GET THE MAX_REAL ****
319 PROCEDURE LARGEST_REAL(VAR MAX:UNIV SPLITREAL);
320     BEGIN
321         SPLIT_ASSIGN(MAX[1],32767,-1); "7FFFFFFF"
322         MAX[1]:=-1
323     END;
324
325
326     **** WRITESTMT: WRITE 'STATEMENT' ****
327 PROCEDURE WRITESTMT(ST:ST_TYPE);
328     VAR I : INTEGER;
329     BEGIN
330         WRITE(NL);
331         FOR I := 0 TO 8 DO WRITE(ST[I]);
332         WRITE(' ')
333     END;
334
335
336     **** ERROR:WRITE ERROR MESSAGE ****
337 PROCEDURE ERROR(ST_NO:INTEGER;TEXT:EROR_TYPE);
338     VAR T : ARRAY[1..4] OF CHAR;
339         REM,DIGIT,I : INTEGER;
340     BEGIN
341         REM := ST_NO;
342         DIGIT := 0;
343         REPEAT
344             DIGIT := DIGIT + 1;
345             T[DIGIT] := CHR((REM MOD 10) + ORD('0'));
346             REM := REM DIV 10
347         UNTIL (REM=0);

```

```

348   WRITESTMT('STATEMENT');
349   FOR I:= DIGIT DOWNT0 1 DO WRITE(T[I]);
350   FOR I:= DIGIT+1 TO 5 DO WRITE(' ');
351   FOR I:= 0 TO 19 DO WRITE(TEXT[I]);
352   WRITE(NL)
353 END;
354
355
356 "***** CONV_NUM:CONVERT INTEGER TO ARRAY[1..4] OF CHAR ****"
357 PROCEDURE CONV_NUM(VAR CHDX:CINDEX;ANUM:INTEGER);
358   VAR ATEMP:CINDEX; I,L,ANOM:INTEGER;
359   BEGIN
360     L:=0; CHDX:='      ';
361     ANOM:=ANUM;
362     REPEAT
363       L:=L + 1;
364       ATEMP[L]:=CHR((ANOM MOD 10) + ORD('0'));
365       ANOM:=(ANOM DIV 10);
366     UNTIL (ANOM = 0) OR (L=4);
367     I:=0;
368     REPEAT
369       I:=I + 1;
370       CHDX[I]:=ATEMP[L];
371       L:=L - 1
372     UNTIL (L=0)
373   END;
374
375
376 "***** CHECK_NUM *****"
377 PROCEDURE CHECK_NUM(NUM:INTEGER);
378   VAR CHIX:CINDEX; I:INTEGER;
379   BEGIN
380     CONV_NUM(CHIX,NUM);
381     FOR I:=1 TO 5 DO WRITE('*'); WRITE(' ');
382     FOR I:=1 TO 4 DO WRITE(CHIX[I]); WRITE(NL)
383   END;
384
385
386 "***** CHECK_NUM1 *****"
387 PROCEDURE CHECK_NUM1(NUM:INTEGER);
388   VAR CHIX:CINDEX; I:INTEGER;
389   BEGIN
390     CONV_NUM(CHIX,NUM);
391     FOR I:=1 TO 4 DO WRITE(CHIX[I])
392   END;
393
394
395 "***** INITIALIZE *****"
396 PROCEDURE INITIALIZE;
397   VAR C:MIN_ORD..MAX_ORD;
398   I : INTEGER;
399   BKINPARM : AAAAA;
400   BKCONTEXT: CONTEXT_TYPE;
401   BKPARM: PARMLIST;
402   BLANK3: CODE2_TYPE;
403   ALID_ENTRY : LEVEL_ID_ENTRY;
404   BEGIN
405     REAL0:=CONV(0);

```

```

406     REAL1:=CONV(1);
407     REAL10:=CONV(10);
408     BLANK:='          ';
409     BLANK1:='          ';
410     BLANK2:='          ';
411     BLANK3:='          ';
412     FOR I:=1 TO 3 DO EMPTYO[I]:=0;
413     CURRENT_LEVEL := 0;
414     CURRENT_DIDX := 1;
415     CODEIDX:=0; P_TOP:=0;
416     PROGRAM_HEAD:=TRUE;
417     FIX_COUNTER := 1;
418     DYN_COUNTER := 1;
419     STA_COUNTER := 1;
420     FLD_COUNTER := 1;
421     STRING_COUNTER := 1;
422     CURNT_ST_NO := 1;
423     STIMU_IDX := 1;
424     CURNT_COLL := 51; "501"
425     DIGITS := ['0','1','2','3','4','5','6','7','8','9'];
426     LETTERS := ['A','B','C','D','E','F','G','H','I','J','K','L','M',
427                  'N','O','P','Q','S','T','U','V','W','X','Y','Z','_',
428                  'a','b','c','d','e','f','g','i','j','k','l','m','n',
429                  'o','p','q','r','s','t','u','v','w','x','y','z','R'];
430     ALFAMERIC := LETTERS OR DIGITS;
431     NON_ALFAS := [];
432     FOR C:=MIN_ORD TO MAX_ORD DO NON_ALFAS:=NON_ALFAS OR [CHR(C)];
433     NON_ALFAS := NON_ALFAS - ALFAMERIC;
434
435     ***** INITIALIZE TABLES *****
436     FOR I:=0 TO 20 DO ALID_ENTRY[I]:=0;
437     FOR I:=1 TO 5 DO BKPARM[I]:=0;
438     FOR I:=0 TO 9 DO BKCONTEXT[I]:=0;
439     FOR I:=1 TO 5 DO BEGIN
440       BKINPARM[I].FLAG:=' ';
441       BKINPARM[I].INDX:=0
442     END;
443
444     **LEVEL_ID_TAB**
445     FOR I:=0 TO 9 DO LEVEL_ID_TAB[I]:=ALID_ENTRY;
446
447     **STRING_TAB**
448     FOR I:=0 TO 20 DO STRING_TAB[I]:=BLANK1; "50"
449
450     **STIMU_TAB**
451     FOR I:=1 TO 100 DO STIMU_TAB[I]:=' '; "999"
452
453     **TERMI_TAB**
454     FOR I:=0 TO 10 DO TERMI_TAB[I]:=BLANK3; "30"
455
456     **PROC_TAB**
457     FOR I:=1 TO 500 DO PROC_TAB[I]:=' '; "9999"
458
459     **DICT_TAB**
460     FOR I:=0 TO 120 DO BEGIN "800"
461       DICT_TAB[I].USER:=BLANK;
462       DICT_TAB[I].CONTEXT:=BKCONTEXT;
463       DICT_TAB[I].NEXT_SEQ_NO:=0;

```

```

464     DICT_TAB[I].ATTRIBUTE:=0;
465     DICT_TAB[I].LONGEVITY:=0;
466     DICT_TAB[I].AVAILABILITY:=TRUE;
467     DICT_TAB[I].COPIES_NO:=0;
468     DICT_TAB[I].COPYABILITY:=TRUE;
469     DICT_TAB[I].VALUE_PTR:=0
470   END;
471
472   **PID_TAB**
473   FOR I:=0 TO 30 DO BEGIN "300"
474     PID_TAB[I].DIDX:=0; PID_TAB[I].OLEN:=0;
475     PID_TAB[I].ILEN:=0; PID_TAB[I].LENG:=0;
476     PID_TAB[I].INPUTL:=BKINPARM;
477     PID_TAB[I].OUPUTL:=BKPARM
478   END;
479
480   **ID_TAB**
481   FOR I:=0 TO 100 DO BEGIN "1000"
482     ID_TAB[I].LEVEL_NO:=0; ID_TAB[I].DIDX:=0;
483     ID_TAB[I].NEXT_PTR:=0; ID_TAB[I].FLAG:=0
484   END;
485
486   **FIX_TAB**
487   FOR I:=0 TO 30 DO BEGIN "200"
488     FIX_TAB[I].TAG:=1; FIX_TAB[I].IVALUE:=0
489   END;
490
491   **STATIC_TAB**
492   FOR I:=0 TO 20 DO BEGIN "150"
493     STATIC_TAB[I].FLAG:=0; STATIC_TAB[I].TAG:=1;
494     STATIC_TAB[I].IVALUE:=0
495   END;
496
497   **DYNAM_TAB**
498   FOR I:=0 TO 30 DO BEGIN "300"
499     DYNAM_TAB[I].SEQ_NO:=0; DYNAM_TAB[I].NEXT_SEQ_NO:=0;
500     DYNAM_TAB[I].TAG:=1; DYNAM_TAB[I].IVALUE:=0
501   END;
502
503   **FLUID_TAB**
504   FOR I:=0 TO 20 DO BEGIN "100"
505     FLUID_TAB[I].TAG:=1; FLUID_TAB[I].IVALUE:=0
506   END;
507
508   **KEY_TAB**
509   KEY_TAB[1]:='PROGRAM'; KEY_TAB[2]:='VAR      ';
510   KEY_TAB[3]:='CONT      '; KEY_TAB[4]:='END      ';
511   KEY_TAB[5]:='AND      '; KEY_TAB[6]:='OR       ';
512   KEY_TAB[7]:='NOT      '; KEY_TAB[8]:='ABS      ';
513   KEY_TAB[9]:='V_EXIST'; KEY_TAB[10]:='TRUE     ';
514   KEY_TAB[11]:='FALSE    '; KEY_TAB[12]:='BEGIN    ';
515   KEY_TAB[13]:='INC      '; KEY_TAB[14]:=      '';
516
517   **OP_TAB**
518   OP_TAB[1]:='+  '; OP_TAB[2]:=' -  ';
519   OP_TAB[3]:='/  '; OP_TAB[4]:=' *  ';
520   OP_TAB[5]:='**  '; OP_TAB[6]:=':=';
521

```

```

522      **COMP_OP_TAB**
523      COMP_OP_TAB[1]:='= '; COMP_OP_TAB[2]:='> ';
524      COMP_OP_TAB[3]:='>='; COMP_OP_TAB[4]:='< ';
525      COMP_OP_TAB[5]:='<='; COMP_OP_TAB[6]:='<>';
526
527      **LONGE_TAB**
528      LONGE_TAB[1]:='FIX      '; LONGE_TAB[2]:='STATIC   ';
529      LONGE_TAB[3]:='DYNAMIC'; LONGE_TAB[4]:='FLUID    ';
530      LONGE_TAB[5]:='PROC     '; LONGE_TAB[0]:='      ';
531
532      **ATTRI_TAB**
533      ATTRI_TAB[1]:='INTEGER'; ATTRI_TAB[2]:='REAL     ';
534      ATTRI_TAB[3]:='CHAR    '; ATTRI_TAB[4]:='BOOLEAN';
535      ATTRI_TAB[0]:='      ';
536      LARGEST_REAL(MAX_REAL);
537      REAL_LIMIT := MAX_REAL/REAL10
538
539
540
541      ***** INSERT_ID: DICT_TAB(USER,CONTEXT), ID_TAB(LEVEL_NO,DIDX) *****
542      PROCEDURE INSERT_ID(AID_TEXT:ID_TYPE;II:INTEGER);
543      BEGIN
544          ID_TAB[II].LEVEL_NO := CURRENT_LEVEL;
545          ID_TAB[II].DIDX := CURRENT_DIDX;
546          DICT_TAB[ID_TAB[II].DIDX].USER := AID_TEXT;
547          DICT_TAB[ID_TAB[II].DIDX].CONTEXT := CURRENT_CONTEXT;
548          CURRENT_DIDX := SUCC(CURRENT_DIDX)
549
550
551
552      ##### SEARCH_ID(AID_TEXT:ID_TYPE;MMKK:V_MARK;VAR I:INTEGER); #####
553      * SEARCH_ID(AID_TEXT:ID_TYPE;MMKK:V_MARK;VAR I:INTEGER); *
554      * 1. (MMKK=1):DECLARE ID, (MMKK=0):REFERENCE ID. *
555      * 2. SEARCH ID_TAB AND CALL INSERT_ID *
556      * 3. CATCH OUT UNDEFINED ID AND REDEFINED ID *
557
558
559      PROCEDURE SEARCH_ID(AID_TEXT:ID_TYPE;MMKK:V_MARK;VAR I:INTEGER);
560      VAR FINISHED:BOOLEAN; IL,IK:INTEGER;
561          TEMP:ID_TAB_ENTRY; MIL:INTEGER;
562      BEGIN
563          FINISHED:=FALSE; IL:=I; TEMP.FLAG:=0;
564          TEMP.LEVEL_NO:=0; TEMP.DIDX:=0; TEMP.NEXT_PTR:=0;
565          CASE MMKK OF
566              1 : REPEAT
567                  IF (ID_TAB[IL].DIDX=0) THEN BEGIN
568                      INSERT_ID(AID_TEXT,IL);
569                      FINISHED:=TRUE; I:=IL
570                  END ELSE
571                      IF (ID_TAB[IL].LEVEL_NO=CURRENT_LEVEL) &
572                          (DICT_TAB[ID_TAB[IL].DIDX].USER=AID_TEXT)
573                      THEN BEGIN
574                          IF (ID_TAB[IL].FLAG=1)
575                              THEN ERROR(CURNT_ST_NO,'REDEFINED IDENTIFIER');
576                          FINISHED:=TRUE; I:=IL
577                      END ELSE BEGIN
578                          IK:=ID_TAB[IL].NEXT_PTR;
579                          IF (IK=0) THEN BEGIN

```

```

580           ID_TAB[IL].NEXT_PTR:=CURNT_COLL;
581           IL:=CURNT_COLL;
582           CURNT_COLL:=SUCC(CURNT_COLL)
583           END ELSE IL:=IK
584       END
585       UNTIL(FINISHED);
586   O : IF (ID_TAB[IL].DIDX=0) THEN BEGIN
587       ERROR(CURNT_ST_NO,'UNDEFINED IDENTIFIER');
588       FINISHED:=TRUE; I:=IL
589   END ELSE BEGIN
590       REPEAT
591           IF (DICT_TAB[ID_TAB[IL].DIDX].USER=AID_TEXT)
592               THEN BEGIN
593                   MIL:=IL; TEMP:=ID_TAB[IL] END;
594                   IL:=ID_TAB[IL].NEXT_PTR
595                   UNTIL(IL=0);
596                   IF (TEMP.FLAG=0) THEN
597                       ERROR(CURNT_ST_NO,'UNDEFINED IDENTIFIER');
598                   I:=MIL
599                   END;
600   END"CASE"
601   END;
602
603
604 * *****
605 * INSERT_PID:
606 *     1.INSERT PID_TAB(DIDX),DICT_TAB(USER,CONTEXT,LONGEVITY)
607 *     2.FILL UP CURRENT_CONTEXT
608 *****
609
610 PROCEDURE INSERT_PID(AID_TEXT:ID_TYPE;L:INTEGER);
611 BEGIN
612     PID_TAB[L].DIDX := CURRENT_DIDX;
613     DICT_TAB[CURRENT_DIDX].USER := AID_TEXT;
614     DICT_TAB[CURRENT_DIDX].CONTEXT := CURRENT_CONTEXT;
615     DICT_TAB[CURRENT_DIDX].LONGEVITY := 5;
616     CURRENT_CONTEXT[CURRENT_LEVEL] := PID_TAB[L].DIDX;
617     CURRENT_DIDX := SUCC(CURRENT_DIDX)
618 END;
619
620
621 * *****
622 * SEARCH_PID(IDTEXT:ID_TYPE;BBMARK:V_MARK;VAR I:INTEGER);
623 *     1. (BBMARK=1):DEFINE PROCEDURE, (BBMARK=0):REFERENCE PROCEDURE
624 *     2. SEARCH PID_TAB AND CALL INSERT_PID
625 *     3. FIND OUT REDEFINED PROCEDURE & UNDEFINED PROCEDURE
626 *****
627
628 PROCEDURE SEARCH_PID(IDTEXT:ID_TYPE;BBMARK:V_MARK;VAR I:INTEGER);
629     VAR FINISHED:BOOLEAN;
630     BEGIN
631         I:=1; FINISHED:=FALSE;
632         REPEAT
633             CASE BBMARK OF
634                 1 : IF (PID_TAB[I].DIDX=0) THEN BEGIN
635                     INSERT_PID(IDTEXT,I);
636                     FINISHED:=TRUE;
637                     CURRENT_PIDX:=I

```

```

638      END ELSE
639      IF (DICT_TAB[PID_TAB[I].DIDX].USER=IDTEXT) THEN BEGIN
640          ERROR(CURNT_ST_NO,'REDEFINED PROC_NAME ');
641          FINISHED:=TRUE
642          END ELSE I:=I+1;
643          O : IF (PID_TAB[I].DIDX=0) THEN BEGIN
644              ERROR(CURNT_ST_NO,'UNDEFINED PROC_NAME ');
645              FINISHED:=TRUE; I:=0
646              END ELSE
647                  IF (DICT_TAB[PID_TAB[I].DIDX].USER=IDTEXT)
648                      THEN FINISHED:=TRUE
649                      ELSE I:=I+1
650          END"CASE"
651          UNTIL (FINISHED)
652      END;
653
654
655 ***** SEARCH_TABS:SEARCH KEY_TAB,ATTRI_TAB,LONGE_TAB *****
656 PROCEDURE SEARCH_TABS(AID_TEXT:ID_TYPE;VAR L:INTEGER;
657                         VAR SVALUE:BOOLEAN);
658     VAR I : INTEGER;
659     BEGIN
660         SVALUE:=FALSE; I:=1;
661         REPEAT
662             IF (KEY_TAB[I]=AID_TEXT) THEN BEGIN
663                 L:=I; SVALUE:=TRUE
664                 END ELSE I:=I+1
665             UNTIL (SVALUE=TRUE) OR (I>KEY_WORD_NO);
666             IF (SVALUE=FALSE) THEN BEGIN
667                 I:=1;
668                 REPEAT
669                     IF (ATTRI_TAB[I]=AID_TEXT) THEN BEGIN
670                         L:=I; SVALUE:=TRUE
671                         END ELSE I:=I+1
672                     UNTIL (SVALUE=TRUE) OR (I>ATTRI_NO)
673                     END;
674             IF (SVALUE=FALSE) THEN BEGIN
675                 I:=1;
676                 REPEAT
677                     IF (LONGE_TAB[I]=AID_TEXT) THEN BEGIN
678                         L:=I; SVALUE:=TRUE
679                         END ELSE I:=I+1
680                     UNTIL (SVALUE=TRUE) OR (I>LONGE_NO)
681                     END
682             END;
683
684
685 ***** IDENTIFIER(AMARK,BMARK); *****
686 *   1. (AMARK=1):PROCEDURE IDENTIFIER & CALL SEARCH_PID *
687 *   (AMARK=0):IDENTIFIER & CALL SEARCH_ID. *
688 *   2. (BMARK=1):DEFINE IDENTIFIER,(BMARK=0):REFERENCE IDENTIFIER *
689 *   ***** GET_TOK(UNIT:ATOK;MARK0,MARK1:V_MARK;HHKY:INTEGER); *
690 *   ***** FORWARD; *
691 *   ***** IDENTIFIER(AMARK,BMARK:V_MARK;HHKY:INTEGER); *
692 *   VAR UCCH : CHAR;
693

```

```

696     SEARCHIT : BOOLEAN;
697     ERR_MARK : BOOLEAN;
698     ID_TEXT : ID_TYPE;
699     HASH_KEY : INTEGER;
700     PIDX,IDX,LL,I : INTEGER;
701 BEGIN
702     ID_TEXT := '          '; ERR_MARK:=FALSE;
703     CHAR_INDEX := 0;
704     REPEAT
705         IF (CHAR_INDEX>6) THEN
706             ERR_MARK:=TRUE ELSE BEGIN
707                 ID_TEXT[CHAR_INDEX]:=CH;
708                 CHAR_INDEX:=SUCC(CHAR_INDEX)
709                 END;
710                 WRITE(CH); READ(CH)
711                 UNTIL (CH IN NON_ALFAS);
712                 IF (ERR_MARK=TRUE) THEN BEGIN
713                     ERROR(CURNT_ST_NO,'NAME TOO LONG      ');
714                     AUNIT.CLAS := '*****';
715                     AUNIT.INDEX := 0; GET_TOK(AUNIT,MKO,MK1,AHKY)
716                     END ELSE BEGIN
717                         SEARCH_TABS(ID_TEXT,LL,SEARCHIT);
718                         IF (SEARCHIT=TRUE) THEN BEGIN
719                             AUNIT.CLAS:=ID_TEXT;
720                             AUNIT.INDEX:=LL
721                             END ELSE
722                             IF (AMARK=1) THEN BEGIN
723                                 SEARCH_PID(ID_TEXT,BMARK,PIDX);
724                                 AUNIT.CLAS:='PID      ';
725                                 AUNIT.INDEX:=PIDX
726                                 END ELSE BEGIN
727                                     HASH_KEY:=1;
728                                     FOR I:=0 TO CHAR_INDEX-1 DO BEGIN
729                                         UCCH:=ID_TEXT[I];
730                                         HASH_KEY:=HASH_KEY*(ORD(UCCH) MOD SPAN + 1)
731                                         MOD HASH_MAX + 1
732                                         END;
733                                         HKY:=HASH_KEY;
734                                         IDX:=HASH_KEY;
735                                         "CHECK_NUM(CURRENT_LEVEL);
736                                         CHECK_NUM(IDX);"
737                                         SEARCH_ID(ID_TEXT,BMARK,IDX);
738                                         "CHECK_NUM(IDX); CHECK_NUM(ID_TAB[IDX].NEXT_PTR);"
739                                         AUNIT.CLAS:='ID      ';
740                                         AUNIT.INDEX:=IDX
741                                         END
742                                         END
743                                         END;
744
745
746 "***** SEARCH_FIX_TAB *****"
747 PROCEDURE SEARCH_FIX_TAB(VAR I:INTEGER;FIXREC:FIX_TAB_ENTRY);
748     VAR FINISHED : BOOLEAN;
749     BEGIN
750         I:=1; FINISHED:=FALSE;
751         IF (FIX_COUNTER>1) THEN
752             REPEAT
753                 IF (FIXREC.TAG = FIX_TAB[I].TAG) THEN

```

```

754     CASE FIXREC.TAG OF
755       1 : IF (FIXREC.IVALUE = FIX_TAB[I].IVALEUE)
756         THEN FINISHED := TRUE ELSE I:=I+1;
757       2 : IF (FIXREC.RVALUE = FIX_TAB[I].RVALUE)
758         THEN FINISHED := TRUE ELSE I:=I+1;
759       3 : IF (FIXREC.CVALUE = FIX_TAB[I].CVALUE)
760         THEN FINISHED := TRUE ELSE I:=I+1;
761       4 : IF (FIXREC.BVALUE = FIX_TAB[I].BVALUE)
762         THEN FINISHED := TRUE ELSE I:=I+1
763   END"CASE" ELSE I:=I+1
764   UNTIL (FINISHED) OR (I = FIX_COUNTER)
765 END;
766
767
768 ***** NUMBER:AFTER CONSTRUCTION NUMBER CALL SEARCH_FIX_TAB *****
769 PROCEDURE NUMBER;
770   VAR MANTISSA:REAL; RESULT:REAL;
771     POWER_OF_TEN : REAL;
772     ERROR_SW : BOOLEAN;
773     EXPONENT_SIGN : BOOLEAN;
774     EXPONENT,I,IL : INTEGER;
775     EXPONENT_PART : INTEGER;
776     V_TYPE : V_MARK;
777     ARECORD : FIX_TAB_ENTRY;
778     RESULT1 : INTEGER;
779 BEGIN
780   V_TYPE := 0;
781   MANTISSA := REAL0;
782   ERROR_SW := FALSE;
783   EXPONENT := 0;
784
785   **COLLECT INTEGER PART**
786   REPEAT
787     IF (MANTISSA <= "REAL_LIMIT" 32767.0)
788       THEN MANTISSA := MANTISSA*REAL10 + CONV(ORD(CH)-ORD('0'))
789       ELSE ERROR_SW := TRUE;
790     WRITE(CH); READ(CH);
791   UNTIL NOT(CH IN DIGITS);
792
793   **COLLECT FRACTION PART**
794   IF (CH = '.') THEN BEGIN
795     WRITE(CH); READ(CH);
796     V_TYPE := 1;
797     IF NOT(CH IN DIGITS)
798       THEN ERROR_SW := TRUE"(CURNT_ST_NO,'NUMBER_ERROR      ')"
799     ELSE REPEAT
800       IF (MANTISSA <= REAL_LIMIT) THEN BEGIN
801         MANTISSA:=MANTISSA*REAL10+CONV(ORD(CH)-ORD('0'));
802         EXPONENT := EXPONENT - 1
803       END ELSE ERROR_SW:=TRUE;
804       WRITE(CH); READ(CH)
805     UNTIL NOT(CH IN DIGITS)
806   END;
807
808   **COLLECT EXPONENT PART**
809   IF (CH = 'E') THEN BEGIN
810     V_TYPE := 1;
811     WRITE(CH); READ(CH);

```

```

812     EXPONENT_PART := 0;
813     EXPONENT_SIGN := FALSE;
814     IF (CH = '+') THEN BEGIN
815         WRITE(CH); READ(CH)
816     END ELSE
817         IF (CH = '-') THEN BEGIN
818             EXPONENT_SIGN := TRUE;
819             WRITE(CH); READ(CH)
820         END;
821     IF NOT(CH IN DIGITS)
822         THEN ERROR_SW := TRUE"(CURNT_ST_NO,'NUMBER_ERROR      ')"
823     ELSE REPEAT
824         IF (EXPONENT_PART <= INTEGER_LIMIT)
825             THEN EXPONENT_PART:=EXPONENT_PART*10-
826                 ORD('0') + ORD(CH)
827             ELSE ERROR_SW := TRUE;
828             WRITE(CH); READ(CH)
829             UNTIL NOT(CH IN DIGITS);
830     IF (EXPONENT_SIGN)
831         THEN IF (MAX_EXPONENT + EXPONENT >= EXPONENT_PART)
832             THEN EXPONENT := EXPONENT-EXPONENT_PART
833             ELSE ERROR_SW := TRUE
834         ELSE EXPONENT := EXPONENT + EXPONENT_PART
835     END;
836
837     **CONSTRUCT THE NUMBER**
838     IF (V_TYPE = 0) THEN BEGIN
839         IF (MANTISSA > CONV(MAX_INTEGER)) THEN BEGIN
840             ERROR_SW := TRUE;"(CURNT_ST_NO,'NUMBER_ERROR      ')"
841             MANTISSA := REAL0
842             END;
843             RESULT1 := TRUNC(MANTISSA)
844             END ELSE BEGIN
845                 IF (ERROR_SW=TRUE) THEN BEGIN
846                     ERROR(CURNT_ST_NO,'NUMBER_ERROR      ');
847                     RESULT := REAL0
848                     END ELSE BEGIN
849                         POWER_OF_TEN := REAL1;
850                         IF (EXPONENT < 0) THEN BEGIN
851                             EXPONENT_SIGN := TRUE;
852                             EXPONENT := ABS(EXPONENT)
853                             END ELSE EXPONENT_SIGN := FALSE;
854                             IF (EXPONENT > MAX_EXPONENT) THEN BEGIN
855                                 ERROR(CURNT_ST_NO,'NUMBER_ERROR      ');
856                                 EXPONENT := 0
857                                 END
858                             END;
859                             FOR I:=1 TO EXPONENT DO POWER_OF_TEN:=POWER_OF_TEN*REAL10;
860                             **EITHER MANTISSA=0.0 OR MANTISSA>=1.0**
861                             IF (MANTISSA = REAL0)
862                                 THEN RESULT:=REAL0
863                                 **IF MANTISSA>=1.0 THEN WE MUST HAVE:MANTISSA*POWER_OF_TEN**
864                                 **<=MAX_REAL I.E. POWER_OF_TEN<=MAX_REAL/MANTISSA<=MAX_REAL**
865                                 ELSE IF (EXPONENT_SIGN)
866                                     THEN RESULT := MANTISSA/POWER_OF_TEN
867                                     ELSE IF (POWER_OF_TEN <= MAX_REAL/MANTISSA)
868                                         THEN RESULT := MANTISSA*POWER_OF_TEN
869                                         ELSE BEGIN

```

```

870           ERROR(CURNT_ST_NO, 'NUMBER_ERROR') ;
871           RESULT := REALO
872           END
873       END;
874
875   *** CREATE A RECORD : FIX_TAB'S ENTRY ***
876   CASE V_TYPE OF
877     0 : BEGIN
878       ARECORD.TAG := 1;
879       ARECORD.IVALUE := RESULT1;
880       END;
881     1 : BEGIN
882       ARECORD.TAG := 2;
883       ARECORD.RVALUE := RESULT
884     END
885   END;"CASE"
886
887   **SEARCH AND INSERT THIS RECORD TO FIX_TAB**
888   SEARCH_FIX_TAB(IL,ARECORD);
889   IF (IL = FIX_COUNTER) THEN BEGIN
890     FIX_TAB[IL].TAG := ARECORD.TAG;
891     CASE V_TYPE OF
892       0 : FIX_TAB[IL].IVALEUE := ARECORD.IVALUE;
893       1 : FIX_TAB[IL].RVALUE := ARECORD.RVALUE
894     END;"CASE"
895     FIX_COUNTER := SUCC(FIX_COUNTER)
896   END;"IF"
897   AUNIT.CLAS := 'CONST  ';
898   AUNIT.INDEX := IL
899 END;
900
901
902 ***** STRING_CHAR:TEST ITS LENGTH & BUILT UP STRING_TEXT *****
903 PROCEDURE STRING_CHAR(VAR ERR_MARK:BOOLEAN);
904 BEGIN
905   ERR_MARK := FALSE;
906   IF (STRING_LENGTH >= MAX_STRING_LENGTH)
907     THEN BEGIN
908       ERR_MARK:=TRUE;
909       STRING_LENGTH:=SUCC(STRING_LENGTH)
910     END ELSE BEGIN
911       STRING_LENGTH:=SUCC(STRING_LENGTH);
912       STRING_TEXT[STRING_LENGTH]:=CH
913     END;
914   WRITE(CH); READ(CH)
915 END;
916
917
918 ***** SEARCH_STRING_TAB:SEARCH AND INSERT STRING_TEXT *****
919 PROCEDURE SEARCH_STRING_TAB(VAR I:INTEGER);
920   VAR FINISHED : BOOLEAN;
921 BEGIN
922   I := 1;
923   REPEAT
924     IF (STRING_TEXT = STRING_TAB[I])
925       THEN FINISHED := TRUE
926     ELSE IF (STRING_TAB[I] <> BLANK1)
927       THEN I := I + 1

```

```

928     UNTIL (FINISHED) OR (I = STRING_COUNTER);
929     IF (I = STRING_COUNTER)
930       THEN BEGIN
931         STRING_TAB[I] := STRING_TEXT;
932         STRING_COUNTER := SUCC(STRING_COUNTER)
933       END;
934     END;
935
936
937     ***** STRING:CALL STRING_CHAR,SEARCH_STRING_TAB,SEACH_FIX_TAB *****
938 PROCEDURE STRING;
939   VAR II,IL : INTEGER;
940   ERROR_MARK : BOOLEAN;
941   ASTRING : FIX_TAB_ENTRY;
942 BEGIN
943   STRING_LENGTH := 0;
944   WRITE(CH); READ(CH);
945   WHILE (NOT (CH IN [' ',NL,EM])) DO STRING_CHAR(ERROR_MARK);
946   CASE CH OF
947     ' ' : BEGIN
948       WRITE(CH); READ(CH)
949     END;
950     NL,EM : ERROR_MARK:=TRUE;
951   END "CASE";
952   IF (ERROR_MARK=FALSE) THEN BEGIN
953     SEARCH_STRING_TAB(II);
954     ASTRING.TAG := 3;
955     ASTRING.CVALUE := II;
956     SEARCH_FIX_TAB(IL,ASTRING);
957     IF (IL = FIX_COUNTER) THEN BEGIN
958       FIX_TAB[IL].TAG := ASTRING.TAG;
959       FIX_TAB[IL].CVALUE := ASTRING.CVALUE;
960       FIX_COUNTER:=SUCC(FIX_COUNTER)
961     END "IF";
962     AUNIT.CLAS := 'CONST ';
963     AUNIT.INDEX := IL
964   END ELSE BEGIN
965     ERROR(CURNT_ST_NO,'STRING_ERROR           ');
966     AUNIT.CLAS := 'CONST ';
967     AUNIT.INDEX := 0
968   END
969 END;
970
971
972     ***** GET_TOK(VAR UNIT:ATOK;MARKO,MARK1:V_MARK); *****
973     * 1. (MARKO=1):EXPECT GET PROCEDURE ID,(MARK=0):EXPECT GET ID. *
974     * 2. (MARK1=1):DEFINE IDENTIFIER,(MARK1=0):REFERENCE IDENTIFIER *
975     * 3. CALL IDENTIFIER,NUMBER,STRING. *
976   ***** GET_TOK(VAR UNIT:ATOK; MARKO,MARK1:V_MARK;VAR HHKY:INTEGER); *
977
978 PROCEDURE GET_TOK"(VAR UNIT:ATOK; MARKO,MARK1:V_MARK;VAR HHKY:INTEGER)";
979 BEGIN
980   WHILE (CH IN [' ',NL,'"']) DO
981     BEGIN
982       IF (CH = '"') THEN BEGIN
983         REPEAT
984           WRITE(CH); READ(CH)

```

```

986      UNTIL (CH = '"');
987      WRITE(CH); READ(CH)
988      END ELSE REPEAT
989      WRITE(CH); READ(CH)
990      UNTIL NOT(CH IN [' ',NL])
991
992      CASE CH OF
993          'A','B','C','D','E','F','G','H',
994          'I','J','K','L','M','N','O','P',
995          'Q','R','S','T','U','V','W','X',
996          'Y','Z','_','a','b','c','d','e',
997          'f','g','h','i','j','k','l','m',
998          'n','o','p','q','r','s','t','u',
999          'v','w','x','y','z'           : IDENTIFIER(MARKO,MARK1,HHKY);
1000          ',', '.', '(', ')', '[', ']', '&', ';' : BEGIN
1001              UNIT.CLAS := '        ';
1002              UNIT.CLAS[0] := CH;
1003              UNIT.INDEX := 0;
1004              WRITE(CH); READ(CH)
1005          END;
1006          '1', '2', '3', '4', '5', '6', '7', '8', '9',
1007          '0'           : NUMBER;
1008          ':' : BEGIN
1009              WRITE(CH); READ(CH);
1010              IF (CH = '=') THEN BEGIN
1011                  UNIT.CLAS := 'OP      ';
1012                  UNIT.INDEX := 6;
1013                  WRITE(CH); READ(CH)
1014              END ELSE BEGIN
1015                  UNIT.CLAS := ':      ';
1016                  UNIT.INDEX := 0
1017              END
1018          END;
1019          '##' : STRING;
1020          '+' : BEGIN
1021              UNIT.CLAS := 'OP      ';
1022              UNIT.INDEX := 1;
1023              WRITE(CH); READ(CH)
1024          END;
1025          '-' : BEGIN
1026              UNIT.CLAS := 'OP      ';
1027              UNIT.INDEX := 2;
1028              WRITE(CH);
1029              READ(CH)
1030          END;
1031          '/' : BEGIN
1032              UNIT.CLAS := 'OP      ';
1033              UNIT.INDEX := 3;
1034              WRITE(CH); READ(CH)
1035          END;
1036          '*' : BEGIN
1037              WRITE(CH); READ(CH);
1038              IF (CH = '#') THEN BEGIN
1039                  UNIT.CLAS := 'OP      ';
1040                  UNIT.INDEX := 5;
1041                  WRITE(CH); READ(CH)
1042              END ELSE BEGIN
1043                  UNIT.CLAS := 'OP      ';

```

```

1044           UNIT.INDEX := 4
1045           END
1046       END;
1047   '>' : BEGIN
1048       WRITE(CH); READ(CH);
1049       IF (CH = '=') THEN BEGIN
1050           UNIT.CLAS := 'COMP_OP';
1051           UNIT.INDEX := 3;
1052           WRITE(CH); READ(CH)
1053           END ELSE BEGIN
1054               UNIT.CLAS := 'COMP_OP';
1055               UNIT.INDEX := 2
1056               END
1057           END;
1058   '=' : BEGIN
1059       UNIT.CLAS := 'COMP_OP';
1060       UNIT.INDEX := 1;
1061       WRITE(CH);
1062       READ(CH)
1063   END;
1064   '<' : BEGIN
1065       WRITE(CH); READ(CH);
1066       IF (CH = '=') THEN BEGIN
1067           UNIT.CLAS := 'COMP_OP';
1068           UNIT.INDEX := 5;
1069           WRITE(CH); READ(CH)
1070           END ELSE
1071               IF (CH = '>') THEN BEGIN
1072                   UNIT.CLAS := 'COMP_OP';
1073                   UNIT.INDEX := 6;
1074                   WRITE(CH); READ(CH)
1075                   END ELSE BEGIN
1076                       UNIT.CLAS := 'COMP_OP';
1077                       UNIT.INDEX := 4
1078                       END
1079               END;
1080   EM : BEGIN
1081       UNIT.CLAS := '      ';
1082       UNIT.CLAS[0] := EM;
1083       UNIT.INDEX := 0
1084   END;
1085   ELSE : BEGIN
1086       UNIT.CLAS := '????????';
1087       UNIT.INDEX := 0;
1088       WRITE(CH);
1089       READ(CH)
1090   END
1091   END "CASE"
1092 END;
1093
1094
1095 ***** SYNC:SYNC_TABLE *****
1096 PROCEDURE SYNC(A:SYNC_TABLE; K:INTEGER);
1097     VAR GETIT:BOOLEAN; I:INTEGER;
1098     BEGIN
1099         GETIT:=FALSE;
1100         WHILE NOT(GETIT) DO BEGIN
1101             I:=0;

```

```

1102      REPEAT
1103          I:=I + 1;
1104          IF (AUNIT.CLAS=A[I]) THEN GETIT:=TRUE
1105          UNTIL (GETIT) OR (I=K);
1106          IF (GETIT=FALSE) THEN GET_TOK(AUNIT,0,0,AHKY)
1107      END "WHILE"
1108  END;
1109
1110
1111 ##### ****
1112 * STIMU(VAR ERR_VALUE:BOOLEAN;VAR CHSIDX:CINDEX); *
1113 *   1. IT COVERS SEVERAL INTERNAL PROCEDURES:CHECK_TYPE,EXPR,SEXPR, *
1114 *      TERM,FACTOR,SEARCH_LIST *
1115 *   2.EXPR,SEXPR,TERM CALL CHECK_TYPE FOR TYPE_CHECKING AND RETURN *
1116 *      THE OPERNAD'S TYPE *
1117 *   3.STIMU_TAB:ARRAY[1..999] OF CHAR *
1118 *   4.CHSIDX:THE POSITION OF THE CURRENT STIMULATION IN STIMU_TAB *
1119 *   5.INSERT THE CURRENT STIMULATION TO THE STIMU_TAB, AT THE END *
1120 *      OF THIS STIMULATION INSERT '$' TO THE STIMU_TAB *
1121 #####
1122
1123 PROCEDURE STIMU(VAR ERR_VALUE:BOOLEAN;VAR CHSIDX:CINDEX);
1124 VAR I,J,K:INTEGER; SEARCHIT:BOOLEAN; OP_STORE:ID_TYPE;
1125     EXPR_TYPE,TERM_TYPE,FACTOR_TYPE:VALUETYPE; ANO:CINDEX;
1126     CURNT_SEXPR_TYPE,CURNT_TERM_TYPE:VALUETYPE;
1127     CURNT_FACTOR_TYPE:VALUETYPE; COND1_CODE:CODE_TYPE;
1128     MK0,MK1:V_MARK;
1129
1130 *** CHECK_TYPE:BE CALLED TO DO TYPE_CHECKING & RETURN OPRND_TYPE ***
1131 PROCEDURE CHECK_TYPE(VAR OPRND_TYPE:VALUETYPE;
1132                         CURNT_OPRND_TYPE:VALUETYPE);
1133 BEGIN
1134     IF(OP_STORE='OP      ') THEN
1135         IF(OPRND_TYPE<>CURNT_OPRND_TYPE) THEN
1136             IF((OPRND_TYPE=1)&(CURNT_OPRND_TYPE=2))
1137                 OR((OPRND_TYPE=2)&(CURNT_OPRND_TYPE=1))
1138             THEN BEGIN
1139                 OPRND_TYPE := 2;
1140                 ERROR(CURNT_ST_NO,'WARNING:CONV INTEGER')
1141             END ELSE BEGIN
1142                 OPRND_TYPE := 1;
1143                 ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1144             END ELSE
1145                 IF(OPRND_TYPE=3)OR(OPRND_TYPE=4) THEN BEGIN
1146                     OPRND_TYPE := 1;
1147                     ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1148                 END;
1149                 IF((OP_STORE='AND      ')OR(OP_STORE='OR      '))
1150                     & ((OPRND_TYPE<>4)&(CURNT_OPRND_TYPE<>4)) THEN BEGIN
1151                     OPRND_TYPE := 1;
1152                     ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1153                 END;
1154                 IF(OP_STORE='COMP_OP') THEN
1155                     IF(OPRND_TYPE<>CURNT_OPRND_TYPE) THEN
1156                         IF((OPRND_TYPE=1)&(CURNT_OPRND_TYPE=2)) OR
1157                             ((OPRND_TYPE=2)&(CURNT_OPRND_TYPE=1))
1158                         THEN BEGIN
1159                             OPRND_TYPE := 4;

```

```

1160           ERROR(CURNT_ST_NO,'WARNING:CONV INTEGER')
1161         END ELSE BEGIN
1162           OPRND_TYPE := 1;
1163           ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1164         END ELSE
1165           IF(OPRND_TYPE=4) THEN BEGIN
1166             OPRND_TYPE := 1;
1167             ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1168             END ELSE
1169               OPRND_TYPE := 4
1170             END;
1171
1172
1173   ***** FACTOR:COLLECT FACTOR PART AND CALLED EXPR & FACTOR ITSELF ****
1174   PROCEDURE EXPR; FORWARD;
1175   PROCEDURE FACTOR; FORWARD;
1176   PROCEDURE FACTOR;
1177   BEGIN
1178     MK0:=0; MK1:=0;
1179     IF (AUNIT.CLAS='CONST ') THEN BEGIN
1180       I:=I + 1; COND1_CODE[I]:='F';
1181       I:=I + 1; COND1_CODE[I]:='(';
1182       CONV_NUM(ANO,AUNIT.INDEX);
1183       K:=1;
1184       REPEAT
1185         I:=I + 1;
1186         COND1_CODE[I]:=ANO[K]; K:=K+1
1187         UNTIL (ANO[K]=' ') OR (K=4);
1188         I:=I + 1; COND1_CODE[I]:=')';
1189         CURNT_FACTOR_TYPE:=FIX_TAB[AUNIT.INDEX].TAG;
1190         GET_TOK(AUNIT,MKO,MK1,AHKY)
1191       END ELSE
1192         IF (AUNIT.CLAS='ID      ') THEN BEGIN
1193           I:=I + 1; COND1_CODE[I]:='D';
1194           I:=I + 1; COND1_CODE[I]:='(';
1195           CONV_NUM(ANO,ID_TAB[AUNIT.INDEX].DIDX);
1196           K:=1;
1197           REPEAT
1198             I:=I + 1;
1199             COND1_CODE[I]:=ANO[K]; K:=K+1
1200             UNTIL (ANO[K]=' ') OR (K=4);
1201             I:=I + 1; COND1_CODE[I]:=')';
1202             CURNT_FACTOR_TYPE:=
1203               DICT_TAB[ID_TAB[AUNIT.INDEX].DIDX].ATTRIBUTE;
1204               GET_TOK(AUNIT,MKO,MK1,AHKY)
1205             END ELSE
1206               IF (AUNIT.CLAS='NOT      ') THEN BEGIN
1207                 I:=I + 1; COND1_CODE[I]:='N';
1208                 I:=I + 1; COND1_CODE[I]:='O';
1209                 I:=I + 1; COND1_CODE[I]:='T';
1210                 I:=I + 1; COND1_CODE[I]:='(';
1211                 GET_TOK(AUNIT,MKO,MK1,AHKY);
1212                 FACTOR;
1213                 I:=I + 1; COND1_CODE[I]:=')'
1214               END ELSE
1215                 IF (AUNIT.CLAS='(      ') THEN BEGIN
1216                   I:=I + 1; COND1_CODE[I]:='(';
1217                   GET_TOK(AUNIT,MKO,MK1,AHKY);

```

```

1218 EXPR;
1219 CURNT_FACTOR_TYPE:=EXPR_TYPE;
1220 IF (AUNIT.CLAS=' ') THEN BEGIN
1221   I:=I + 1; COND1_CODE[I]:=')';
1222   GET_TOK(AUNIT,MKO,MK1,AHKY)
1223   END ELSE ERROR(CURNT_ST_NO,'PARENTHES NOT MATCH ');
1224 END ELSE
1225 IF (AUNIT.CLAS='ABS ') THEN BEGIN
1226   K:=0;
1227   REPEAT
1228     I:=I+1; COND1_CODE[I]:=AUNIT.CLAS[K]; K:=K+1
1229   UNTIL (AUNIT.CLAS[K]=' ');
1230   GET_TOK(AUNIT,MKO,MK1,AHKY);
1231   IF (AUNIT.CLAS='(' ) THEN BEGIN
1232     I:=I+1; COND1_CODE[I]:='('
1233     END ELSE
1234     ERROR(CURNT_ST_NO,'FACTOR SYNTAX ERROR ');
1235   GET_TOK(AUNIT,MKO,MK1,AHKY);
1236   EXPR;
1237   IF (AUNIT.CLAS=' ') THEN BEGIN
1238     I:=I+1; COND1_CODE[I]:=')'
1239     END ELSE
1240     ERROR(CURNT_ST_NO,'PARENTHES NOT MATCH ');
1241   CURNT_FACTOR_TYPE:=4
1242 END ELSE
1243 IF (AUNIT.CLAS='V_EXIST') THEN BEGIN
1244   K:=0;
1245   REPEAT
1246     I:=I+1; COND1_CODE[I]:=AUNIT.CLAS[K]; K:=K+1
1247   UNTIL (K=7);
1248   GET_TOK(AUNIT,MKO,MK1,AHKY);
1249   IF (AUNIT.CLAS='(' ) THEN BEGIN
1250     I:=I+1; COND1_CODE[I]:='('
1251     END ELSE
1252     ERROR(CURNT_ST_NO,'FACTOR SYNTAX ERROR ');
1253   GET_TOK(AUNIT,MKO,MK1,AHKY);
1254   IF (AUNIT.CLAS='ID ') THEN BEGIN
1255     I:=I+1; COND1_CODE[I]:='D';
1256     CONV_NUM(ANO,ID_TAB[AUNIT.INDEX].DIDX);
1257     K:=1;
1258     REPEAT
1259       I:=I+1; COND1_CODE[I]:=ANO[K]; K:=K+1
1260     UNTIL (ANO[K]=' ') OR (K=5)
1261     END ELSE
1262     ERROR(CURNT_ST_NO,'V_EXIST SYNTAX ERROR');
1263   GET_TOK(AUNIT,MKO,MK1,AHKY);
1264   IF (AUNIT.CLAS=' ') THEN BEGIN
1265     I:=I+1; COND1_CODE[I]:=')'
1266     END ELSE
1267     ERROR(CURNT_ST_NO,'PARENTHES NOT MATCH ');
1268   CURNT_FACTOR_TYPE:=4
1269 END ELSE BEGIN
1270   ERROR(CURNT_ST_NO,'EXPR FACTOR ERROR ');
1271   CURNT_FACTOR_TYPE:=1
1272 END
1273 END;
1274
1275

```

```

1276 ***** TERM:COLLECT TERM PART AND CALL CHECK_TYPE *****
1277 PROCEDURE TERM;
1278 VAR OUTTERM:BOOLEAN;
1279 BEGIN
1280     MK0:=0; MK1:=0; OUTTERM:=FALSE;
1281     FACTOR;
1282     FACTOR_TYPE:=CURNT_FACTOR_TYPE;
1283     REPEAT
1284         IF (AUNIT.CLAS='OP      ') &
1285             ((AUNIT.INDEX=3)OR(AUNIT.INDEX=4)) THEN BEGIN
1286             I:=I + 1;
1287             COND1_CODE[I]:=OP_TAB[AUNIT.INDEX,1];
1288             OP_STORE:='OP      ';
1289             GET_TOK(AUNIT,MK0,MK1,AHKY)
1290             END ELSE
1291             IF (AUNIT.CLAS='AND      ') THEN BEGIN
1292                 I:=I + 1; COND1_CODE[I]:='A';
1293                 I:=I + 1; COND1_CODE[I]:='N';
1294                 I:=I + 1; COND1_CODE[I]:='D';
1295                 OP_STORE:='AND      ';
1296                 GET_TOK(AUNIT,MK0,MK1,AHKY)
1297                 END ELSE OUTTERM:=TRUE;
1298             IF (OUTTERM=FALSE) THEN BEGIN
1299                 FACTOR;
1300                 CHECK_TYPE(FACTOR_TYPE,CURNT_FACTOR_TYPE)
1301             END
1302             UNTIL (OUTTERM=TRUE);
1303             CURNT_TERM_TYPE:=FACTOR_TYPE
1304 END;
1305
1306
1307 ***** SEXPR:COLLECT SEXPR PART AND CALL TERM,CHECK_TYPE *****
1308 PROCEDURE SEXPR;
1309 VAR OUTSEXPRESS:BOOLEAN;
1310 BEGIN
1311     MK0:=0; MK1:=0;
1312     IF (AUNIT.CLAS='OP      ')&((AUNIT.INDEX=1)OR(AUNIT.INDEX = 2))
1313     THEN BEGIN
1314         I:=I + 1;
1315         COND1_CODE[I]:=OP_TAB[AUNIT.INDEX,1];
1316         GET_TOK(AUNIT,MK0,MK1,AHKY)
1317         END;
1318     TERM;
1319     TERM_TYPE:=CURNT_TERM_TYPE;
1320     REPEAT
1321         IF (AUNIT.CLAS='OP      ') &
1322             ((AUNIT.INDEX=1) OR (AUNIT.INDEX=2))
1323             THEN BEGIN
1324                 I:=I + 1;
1325                 COND1_CODE[I]:=OP_TAB[AUNIT.INDEX,1];
1326                 OP_STORE:='OP      ';
1327                 GET_TOK(AUNIT,MK0,MK1,AHKY)
1328                 END ELSE
1329                 IF (AUNIT.CLAS='OR      ') THEN BEGIN
1330                     I:=I + 1; COND1_CODE[I]:='O';
1331                     I:=I + 1; COND1_CODE[I]:='R';
1332                     OP_STORE:='OR      ';
1333                     GET_TOK(AUNIT,MK0,MK1,AHKY)

```

```

1334         END ELSE OUTSEXPRESS:=TRUE;
1335         IF (OUTSEXPRESS=FALSE) THEN BEGIN
1336             TERM;
1337             CHECK_TYPE(TERM_TYPE,CURNT_TERM_TYPE)
1338             END
1339             UNTIL (OUTSEXPRESS=TRUE);
1340             CURNT_SEXPR_TYPE:=TERM_TYPE
1341         END;
1342
1343
1344     ***** EXPR:CONSTRUCT EXPR AND CALL SEXPR,CHECK_TYPE ****
1345     PROCEDURE EXPR;
1346     BEGIN
1347         MK0:=0; MK1:=0;
1348         SEXPR;
1349         IF (AUNIT.CLAS='COMP_OP') THEN BEGIN
1350             K:=1;
1351             REPEAT
1352                 I:=I + 1;
1353                 COND1_CODE[I]:=COMP_OP_TAB[AUNIT.INDEX,K];
1354                 K:=K+1
1355                 UNTIL (K=3) OR (COMP_OP_TAB[AUNIT.INDEX,K]=' ');
1356                 OP_STORE:='COMP_OP';
1357                 GET_TOK(AUNIT,MK0,MK1,AHKY);
1358                 EXPR_TYPE:=CURNT_SEXPR_TYPE;
1359                 SEXPR;
1360                 CHECK_TYPE(EXPR_TYPE,CURNT_SEXPR_TYPE)
1361             END
1362         END;
1363
1364     **BEGIN**
1365     BEGIN
1366         FOR I:=1 TO 70 DO COND1_CODE[I]:=' ';
1367         I:=0; MK0:=0; MK1:=0;
1368         GET_TOK(AUNIT,MK0,MK1,AHKY);
1369         EXPR;
1370         IF (AUNIT.CLAS=']')
1371             THEN GET_TOK(AUNIT,1,MK1,AHKY)
1372             ELSE ERROR(CURNT_ST_NO,'STIMU SYNTAX ERROR ');
1373         CONV_NUM(CHSIDX,STIMU_IDX);
1374         K:=1;
1375         REPEAT
1376             STIMU_TAB[STIMU_IDX]:=COND1_CODE[K];
1377             STIMU_IDX:=SUCC(STIMU_IDX);
1378             K:=K + 1
1379             UNTIL (COND1_CODE[K]=' ') OR (K=71);
1380             STIMU_TAB[STIMU_IDX]:=';';
1381             STIMU_IDX:=SUCC(STIMU_IDX)
1382         END;
1383
1384
1385     ***** PARM_ARG: ****
1386     * PARM_ARG:
1387     *   1. THE PARAMETERS:PID_PT:THE INDEX OF CURRENT PID IN PID_TAB *
1388     *                   AOP:THE ACTION NAME OF CURRENT REQUEST *
1389     *                   (PA=0):PARAMETERS,(PA=1):ARGUMENTS *
1390     *   2. CALL MR_PROC(MR:V_MARK); *
1391     *       01.(MR=0):OUTPUT PART,(MR=1):INPUT PART *

```

```

1392 *      02.INSERT PID_TAB[PID_PT].OUPUTL(AOUPUTL)&INPUTL(AINPUTL)      *
1393 *      3.INSERT PID_TAB[PID_PT].OLEN(AOLEN)&ILEN(AILEN)                *
1394 *      4.RETURN INPUTLIST,OUPUTLIST:ARRAY[1..25] OF CHAR                  *
1395 *          INPUTLIST:D15,F10,D35.+1,D600.-1,.....                         *
1396 *          OUPUTLIST:25,100.+1,30.-1,200.+0,.....                         *
1397 *      5.CALL SEMAN_CK TO DO SEMANTIC CHECKING                          *
1398 ******                                                               *
1399
1400 PROCEDURE PARM_ARG(PID_PT:INTEGER;PA:V_MARK;AOP:TWOCH;
1401           VAR ERR_MARK:BOOLEAN;VAR CHR,CHM:CLIST);
1402 VAR I,II,J,K,L,RLEN,MLEN,AILEN,AOLEN:INTEGER;
1403     A:CHAR; AA:ID_TYPE; CHIDX:CINDEX;
1404     AOUPUTL:PARMLIST;
1405     AINPUTL:ARRAY[1..5] OF INPARM;
1406
1407
1408 ***** MR_PROC *****
1409 PROCEDURE MR_PROC(MR:V_MARK);
1410 VAR KK:INTEGER;
1411 BEGIN
1412   MK0:=0;
1413   IF (PA=1) THEN MK1:=0 ELSE MK1:=1;
1414   I:=0; J:=0; K:=0; L:=0; MLEN:=0; RLEN:=0;
1415   GET_TOK(AUNIT,MKO,MK1,AHKY);
1416   REPEAT
1417     IF (MR=0) THEN RLEN:=RLEN+1 ELSE MLEN:=MLEN+1;
1418     IF (AUNIT.CLAS='ID      ') THEN BEGIN
1419       I:=I + 1;
1420       IF (MR=0) THEN
1421         "**OUTPUT PART OF PARAMETER OR ARGUMENT**"
1422         IF (PA=0) THEN
1423           PID_TAB[PID_PT].OUPUTL[I]:=ID_TAB[AUNIT.INDEX].DIDX
1424           ELSE AOUPUTL[I]:=ID_TAB[AUNIT.INDEX].DIDX
1425         "**INPUT PART:ARRAY[1..5] OF INPARM,(FLAG='D'):DICT_TAB**"
1426         "**(FLAG='F'):FIX_TAB                                         **"
1427         ELSE BEGIN
1428           IF (PA=0) THEN BEGIN
1429             PID_TAB[PID_PT].INPUTL[I].FLAG:='D';
1430             PID_TAB[PID_PT].INPUTL[I].INDX:=
1431               ID_TAB[AUNIT.INDEX].DIDX
1432           END ELSE BEGIN
1433             AINPUTL[I].FLAG:='D';
1434             AINPUTL[I].INDX:=ID_TAB[AUNIT.INDEX].DIDX
1435           END;
1436           J:=J+1; CHM[J]:='D'
1437         END;
1438         CONV_NUM(CHIDX,ID_TAB[AUNIT.INDEX].DIDX);
1439         L:=1;
1440         REPEAT
1441           J:=J+1;
1442           IF(MR=0) THEN CHR[J]:=CHIDX[L] ELSE CHM[J]:=CHIDX[L];
1443           L:=L+1
1444           UNTIL (CHIDX[L]=' ') OR (L=4);
1445           IF (PA=1) THEN MK1:=0 ELSE MK1:=1;
1446           GET_TOK(AUNIT,MKO,MK1,AHKY);
1447           *** HANDLE SOME KIND OF PARAMETER OR ARGUMENT:A.1,A.0,. ***
1448           *** ..,A.+0,A.+1,A.-1,...                                ***
1449           IF (AUNIT.CLAS='.') THEN BEGIN

```

```

1450   J:=J + 1;
1451   IF(MR=0) THEN CHR[J]:= '.' ELSE CHM[J]:= '.';
1452   IF (CH='+') OR (CH=' -') THEN BEGIN
1453     J:=J+1;
1454     IF (MR=0) THEN CHR[J]:=CH ELSE CHM[J]:=CH;
1455     WRITE(CH); READ(CH)
1456     END;
1457   IF (CH IN DIGITS) THEN
1458     REPEAT
1459     J:=J+1;
1460     IF (MR=0) THEN CHR[J]:=CH ELSE CHM[J]:=CH;
1461     WRITE(CH); READ(CH)
1462     UNTIL NOT (CH IN DIGITS)
1463     ELSE ERROR(CURNT_ST_NO,'WRONG PARM_ARG      ');
1464   IF (PA=1) THEN MK1:=0 ELSE MK1:=1;
1465   GET_TOK(AUNIT,MKO,MK1,AHKY)
1466   END
1467 END
1468 ELSE IF (MR=0)
1469   THEN ERR_MARK:=TRUE
1470   "#HANDLE CONST PARAMETER OR ARGUMENT#"
1471   ELSE IF(AUNIT.CLAS='CONST ') THEN BEGIN
1472     J:=J+1; CHM[J]:='F'; I:=I+1;
1473     IF(PA=0) THEN BEGIN
1474       PID_TAB[PID_PT].INPUTL[I].FLAG:='F';
1475       PID_TAB[PID_PT].INPUTL[I].INDX:=
1476         AUNIT.INDEX
1477     END ELSE BEGIN
1478       AINPUTL[I].FLAG:='F';
1479       AINPUTL[I].INDX:=AUNIT.INDEX
1480     END;
1481     CONV_NUM(CHIDX,AUNIT.INDEX);
1482     L:=1;
1483     REPEAT
1484     J:=J+1; CHM[J]:=CHIDX[L]; L:=L+1
1485     UNTIL(CHIDX[L]=' ') OR (L=4);
1486     GET_TOK(AUNIT,MKO,MK1,AHKY)
1487     END
1488     ELSE ERR_MARK:=TRUE;
1489   "FOR KK:=1 TO 5 DO WRITE('*'); WRITE(' ');
1490   FOR KK:=1 TO 25 DO WRITE(CHR[KK]);
1491   FOR KK:=1 TO 5 DO WRITE(CHM[KK]); WRITE(NL);"
1492     IF (MR=0) THEN AA:=':      ' ELSE AA:=':      ';
1493     IF (ERR_MARK=TRUE) THEN BEGIN
1494       IF (MR=0) THEN ERROR(CURNT_ST_NO,'WRONG OUPUT PARM_ARG')
1495         ELSE ERROR(CURNT_ST_NO,'WRONG INPUT PARM_ARG');
1496       FOR II:=1 TO 10 DO SYNC_TAB[II]:=BLANK;
1497       SYNC_TAB[1] := ',      '; SYNC_TAB[2] := 'ID      ';
1498       SYNC_TAB[3] := 'CONST  '; SYNC_TAB[4] := ':      ';
1499       SYNC_TAB[5] := ')      '; SYNC(SYNC_TAB,5)
1500     END;
1501     IF (AUNIT.CLAS=',      ') THEN BEGIN
1502       J := J + 1;
1503       IF (MR=0) THEN CHR[J]:=',,' ELSE CHM[J]:=',,';
1504       GET_TOK(AUNIT,MKO,MK1,AHKY)
1505     END ELSE
1506     IF(AUNIT.CLAS<>AA) THEN BEGIN
1507       ERROR(CURNT_ST_NO,'PARM_ARGS SYNTAX_ERR');

```



```

1566 PAI:=DICT_TAB[AINPUTL[I].INDX];
1567 . IF(PP.INPUTL[I].FLAG='D')&(AINPUTL[I].FLAG='D') THEN
1568     IF(PI.ATTRIBUTE<>PAI.ATTRIBUTE) OR
1569         (PI.LONGEVITY<>PAI.LONGEVITY) THEN BEGIN
1570             SM_ERR := TRUE;
1571             ERROR(CURNT_ST_NO,'INARGS_TP<>PARMS_TP ')
1572             END;
1573             IF(PP.INPUTL[I].FLAG='F')&(AINPUTL[I].FLAG='F') THEN
1574                 IF(PI.ATTRIBUTE<>PAI.ATTRIBUTE) THEN BEGIN
1575                     SM_ERR := TRUE;
1576                     ERROR(CURNT_ST_NO,'INARGS_TP<>PARMS_TP ')
1577                     END;
1578                     IF(PP.INPUTL[I].FLAG='D')&(AINPUTL[I].FLAG='F') THEN
1579                         IF(PI.LONGEVITY<>1) OR
1580                             (PI.ATTRIBUTE<>PAI.ATTRIBUTE) THEN BEGIN
1581                                 SM_ERR := TRUE;
1582                                 ERROR(CURNT_ST_NO,'INARGS_TP<>PARMS_TP ')
1583                                 END
1584                         END
1585                         UNTIL (STOPIT=TRUE) OR (SM_ERR=TRUE)
1586                         END
1587 END;
1588
1589 **CHECK AN ACTION'S INPUT PART AND OUPUT PART ARE ILLEGAL**
1590 **OR LEGAL,REASONABLE OR UNREASONABLE
1591 IF (PID_PT=0) THEN
1592     IF(AOP='+' )OR(AOP='-' )OR(AOP='*' )OR(AOP='/ ') THEN
1593         IF (AILEN=2) & (AOLEN=1) THEN BEGIN
1594             IF (AINPUTL[I].FLAG='D') THEN
1595                 ATT[1]:=DICT_TAB[AINPUTL[1].INDX].ATTRIBUTE
1596                 ELSE ATT[1]:=FIX_TAB[AINPUTL[1].INDX].TAG;
1597             IF (AINPUTL[2].FLAG='F') THEN
1598                 ATT[2]:=DICT_TAB[AINPUTL[2].INDX].ATTRIBUTE
1599                 ELSE ATT[2]:=FIX_TAB[AINPUTL[2].INDX].TAG;
1600             ATT[3]:=DICT_TAB[AOUTPUTL[1]].ATTRIBUTE;
1601             IF(ATT[1]>2)OR(ATT[2]>2)OR(ATT[3]>2) THEN BEGIN
1602                 SM_ERR := TRUE;
1603                 ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1604                 END ELSE
1605                     IF(ATT[1]<>ATT[2])OR(ATT[2]<>ATT[3])OR
1606                         (ATT[1]<>ATT[3]) THEN
1607                             ERROR(CURNT_ST_NO,'WARNING:CONV INTEGER');
1608                         END ELSE BEGIN
1609                             SM_ERR := TRUE;
1610                             ERROR(CURNT_ST_NO,'ILLEGAL IN_OUPUT_NO ')
1611                         END;
1612             IF (AOP='::') THEN
1613                 IF (AILEN<>1) & (AILEN<>AOLEN) THEN BEGIN
1614                     SM_ERR := TRUE;
1615                     ERROR(CURNT_ST_NO,'ILLEGAL IN_OUPUT_NO ')
1616                     END ELSE BEGIN
1617                         IF (AILEN=1) THEN BEGIN
1618                             IF(AINPUTL[1].FLAG='D')
1619                                 THEN ATT[1]:=DICT_TAB[AINPUTL[1].INDX].ATTRIBUTE
1620                                 ELSE ATT[1]:=FIX_TAB[AINPUTL[1].INDX].TAG;
1621                                 I := 0;
1622                                 REPEAT
1623                                     I := I + 1;

```

```

1624      IF (AOUPUTL[I]=0) THEN STOPIT:=TRUE ELSE
1625      IF(DICT_TAB[AOUPUTL[I]].ATTRIBUTE<>ATT[1])
1626          THEN BEGIN
1627              SM_ERR := TRUE;
1628              ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1629          END
1630          UNTIL (STOPIT=TRUE) OR (SM_ERR=TRUE) OR (I=5)
1631      END;
1632      IF (AILEN=AOLEN) THEN BEGIN
1633          I := 0;
1634          REPEAT
1635              I := I + 1;
1636              IF (AINPUTL[I].INDX=0) OR (AOUPUTL[I]=0) THEN
1637                  STOPIT:=TRUE ELSE BEGIN
1638                      IF(AINPUTL[I].FLAG='F') THEN
1639                          IF(DICT_TAB[AOUPUTL[I]].ATTRIBUTE<>
1640                              FIX_TAB[AINPUTL[I].INDX].TAG)
1641                          THEN BEGIN
1642                              SM_ERR := TRUE;
1643                              ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1644                          END;
1645                      IF(AINPUTL[I].FLAG='D') THEN
1646                          IF(DICT_TAB[AOUPUTL[I]].ATTRIBUTE<>
1647                              DICT_TAB[AINPUTL[I].INDX].ATTRIBUTE)
1648                          THEN BEGIN
1649                              SM_ERR := TRUE;
1650                              ERROR(CURNT_ST_NO,'OPRND TYPE CONFLICT ')
1651                          END
1652                      END
1653                      UNTIL (STOPIT=TRUE) OR (SM_ERR=TRUE)
1654                  END
1655              END
1656          END;
1657
1658      **BEGIN**
1659      BEGIN
1660          CHM:=BLANK2; CHR:=BLANK2;
1661          FOR I:=1 TO 5 DO AOUPUTL[I]:=0;
1662          FOR I:=1 TO 5 DO BEGIN
1663              AINPUTL[I].INDX:=0; AINPUTL[I].FLAG:=' '
1664              MR_PROC(0);
1665              IF (AUNIT.CLAS<>'')
1666                  THEN ERROR(CURNT_ST_NO,'MISSING SEMICOLON ');
1667              IF (PA=0) THEN PID_TAB[PID_PT].OLEN:=RLEN
1668                  ELSE AOLEN:=RLEN;
1669              MR_PROC(1);
1670              IF (AUNIT.CLAS<>')
1671                  THEN ERROR(CURNT_ST_NO,'MISSING RPARENTH ');
1672              IF (PA=0) THEN PID_TAB[PID_PT].ILEN:=MLEN
1673                  ELSE AILEN:=MLEN;
1674              SEMAN_CK;
1675              GET_TOK(AUNIT,1,0,AHKY)
1676          END;
1677
1678      ****
1679      * TERMI:
1680      *     1. IN SOURCE LANGUAGE THERE IS ONLY ONE FORM:INC ID(I,J,K)
1681

```

```

1682 *      2.TERMI_TAB:ARRAY[1..30] OF CODE2_TYPE          *
1683 *      3.INITIALIZE CODE2_CODE=FOR D(    ):=F(    )TO (    )BY F(    )DO  *
1684 *      4.FILLED OUT CODE2_CODE          *
1685 *      5.INSERT CODE2_CODE TO TERMI_TAB          *
1686 *      6.CHTIDX THE POSITION OF CURRENT TERMILATION IN THE TERMI_TAB          *
1687 ****
1688
1689 PROCEDURE TERMI(VAR ERR_VALUE:BOOLEAN;VAR CHTIDX:CINDEX;PA:V_MARK;
1690           VAR T_I,T_C:THREE_ARY);
1691 VAR CODE2_CODE:CODE2_TYPE; SM_ERR:BOOLEAN;
1692     ANO:CINDEX; I,K:INTEGER;
1693
1694 ***** ID_CONST_STEP:(SYM=0):IDENTIFIER,(SYM=1):CONST ****
1695 PROCEDURE ID_CONST_STEP(SYM:V_MARK;STNO:INTEGER);
1696 BEGIN
1697   IF (PA=1) THEN
1698     IF (DICT_TAB[ID_TAB[AUNIT.INDEX].DIDX].ATTRIBUTE<>1) OR
1699       (FIX_TAB[AUNIT.INDEX].TAG<>1) THEN
1700         ERROR(CURNT_ST_NO,'TERMI TYPE CONFLICT ');
1701     IF(SYM=0) THEN CONV_NUM(ANO, ID_TAB[AUNIT.INDEX].DIDX)
1702       ELSE CONV_NUM(ANO,AUNIT.INDEX);
1703   K := 1;
1704   I := STNO;
1705   REPEAT
1706     I := I + 1;
1707     CODE2_CODE[I] := ANO[K];
1708     K := K + 1
1709     UNTIL (ANO[K] = ' ') OR (K = 4);
1710     GET_TOK(AUNIT,MKO,MK1,AHKY)
1711 END;
1712
1713 **BEGIN**
1714 BEGIN
1715   FOR I:=1 TO 3 DO BEGIN T_I[I]:=0; T_C[I]:=0 END;
1716   MK0:=0; MK1:=1;
1717   CODE2_CODE:='FOR D(    ):=F(    )TO (    )BY F(    )DO';
1718   GET_TOK(AUNIT,MKO,MK1,AHKY);
1719   IF (AUNIT.CLAS = 'INC ')
1720     THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1721   ELSE BEGIN
1722     ERROR(CURNT_ST_NO,'TERMI MISSING RWORD ');
1723     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1724     SYNC_TAB[1] := 'ID      ';
1725     SYNC_TAB[2] := '('      ';
1726     SYNC_TAB[3] := 'CONST  ';
1727     SYNC(SYNC_TAB,3)
1728   END;
1729   IF (AUNIT.CLAS = 'ID      ') THEN BEGIN
1730     T_I[1]:=ID_TAB[AUNIT.INDEX].DIDX ;
1731     ID_CONST_STEP(0,6) END ELSE BEGIN
1732     ERROR(CURNT_ST_NO,'TERMI SYNTAX ERROR ');
1733     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1734     SYNC_TAB[1] := '('      ';
1735     SYNC_TAB[2] := 'CONST  ';
1736     SYNC_TAB[3] := ',',      ';
1737     SYNC(SYNC_TAB,3)
1738   END;
1739   IF (AUNIT.CLAS ='('      ')

```

```

1740     THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1741 ELSE BEGIN
1742     ERROR(CURNT_ST_NO,'TERMI MISSING "(" ');
1743     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1744     SYNC_TAB[1] := 'CONST  ';
1745     SYNC_TAB[2] := ',      ';
1746     SYNC(SYNC_TAB,2)
1747 END;
1748 IF (AUNIT.CLAS = 'CONST ') THEN BEGIN
1749     T_C[1]:=AUNIT.INDEX;
1750     ID_CONST_STEP(1,14) END ELSE BEGIN
1751     ERROR(CURNT_ST_NO,'TERMI SYNTAX ERROR ');
1752     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1753     SYNC_TAB[1] := ',      ';
1754     SYNC_TAB[2] := 'CONST  ';
1755     SYNC_TAB[3] := 'OP      ';
1756     SYNC(SYNC_TAB,3)
1757 END;
1758 IF (AUNIT.CLAS = ',      ')
1759     THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1760 ELSE BEGIN
1761     ERROR(CURNT_ST_NO,'TERMI MISSING COMMA ');
1762     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1763     SYNC_TAB[1] := 'OP      ';
1764     SYNC_TAB[2] := 'CONST  '
1765 END;
1766 IF (AUNIT.CLAS = 'OP      ')
1767     THEN BEGIN
1768         CODE2_CODE[30] := OP_TAB[AUNIT.INDEX,1];
1769         GET_TOK(AUNIT,MKO,MK1,AHKY)
1770     END;
1771 IF (AUNIT.CLAS = 'CONST ') THEN BEGIN
1772     T_C[2]:=AUNIT.INDEX ;
1773     ID_CONST_STEP(1,32) END ELSE BEGIN
1774     ERROR(CURNT_ST_NO,'TERMI SYNTAX ERROR ');
1775     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1776     SYNC_TAB[1] := ',      ';
1777     SYNC_TAB[2] := 'CONST  ';
1778     SYNC_TAB[3] := 'ID      ';
1779     SYNC(SYNC_TAB,3)
1780 END;
1781 IF (AUNIT.CLAS = ',      ')
1782     THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1783 ELSE BEGIN
1784     ERROR(CURNT_ST_NO,'TERMI MISSING COMMA ');
1785     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1786     SYNC_TAB[1] := 'CONST  ';
1787     SYNC_TAB[2] := 'ID      ';
1788     SYNC(SYNC_TAB,2)
1789 END;
1790 IF (AUNIT.CLAS = 'CONST ') THEN BEGIN
1791     T_C[3]:=AUNIT.INDEX ;
1792     ID_CONST_STEP(1,23); CODE2_CODE[22]:='F'
1793 END ELSE BEGIN
1794     IF (AUNIT.CLAS = 'ID      ') THEN BEGIN
1795         T_I[2]:=ID_TAB[AUNIT.INDEX].DIDX;
1796         CODE2_CODE[22] := 'D';
1797         ID_CONST_STEP(0,23)

```

```

1798      END ELSE ERROR(CURNT_ST_NO,'TERMI SYNTAX ERROR  ')
1799      END;
1800      IF (AUNIT.CLAS = ' ')          '
1801          THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1802          ELSE BEGIN
1803              ERROR(CURNT_ST_NO,'TERMI MISSING ")"  ');
1804              FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
1805              SYNC_TAB[1] := ']'      ';
1806              SYNC_TAB[2] := ';'      ';
1807              SYNC(SYNC_TAB,2)
1808          END;
1809          IF (AUNIT.CLAS = ']')          '
1810              THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1811              ELSE BEGIN
1812                  ERROR(CURNT_ST_NO,'TERMI SYNTAX ERROR  ');
1813                  WHILE (AUNIT.CLAS<>';'      ') DO
1814                      REPEAT
1815                          GET_TOK(AUNIT,1,0,AHKY)
1816                          UNTIL (AUNIT.CLAS=';'      ')
1817                  END;
1818                  TERMI_IDX := SUCC(TERMI_IDX);
1819                  TERMI_TAB[TERMI_IDX] := CODE2_CODE;
1820                  CONV_NUM(CTHIDX,TERMI_IDX)
1821              END;
1822
1823
1824 ***** * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1825 * CREATE_CODE:
1826 *     1.COLLECT FIVE PARTS:STIMULATIN,ACTIONNAME,TERMINATION,
1827 *     INPUT LIST,OUTPUT LIST TO CONSTUCT ONE SMARTT STATEMENT
1828 *     INTERMEDIATE CODE
1829 *     2.CALL ADD_TERM AND ADD_LIST
1830 ***** * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1831
1832 PROCEDURE CREATE_CODE(VAR CTEMP:CODE_TYPE;CS,CA,CT:CINDEX;
1833                           CML,CRT:CLIST);
1834   VAR I,J,K : INTEGER;
1835
1836 ***** * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1837 PROCEDURE ADD_TERM(ATERM:CINDEX;L:INTEGER);
1838   BEGIN
1839       K := 1;
1840       REPEAT
1841           I := I + 1;
1842           CTEMP[I] := ATERM[K];
1843           K := K + 1
1844       UNTIL (K = L) OR (ATERM[K] = ' ')
1845   END;
1846
1847 ***** * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1848 PROCEDURE ADD_LIST(ALIST:CODE_TYPE;L:INTEGER);
1849   BEGIN
1850       K := 1;
1851       REPEAT
1852           I := I + 1;
1853           CTEMP[I] := ALIST[K];
1854           K := K + 1
1855       UNTIL (K = L) OR (ALIST[K] = ' ')

```

```

1856      END;
1857
1858      **BEGIN**
1859      BEGIN
1860          I := 1;
1861          FOR J := 1 TO 70 DO CTEMP[J] := ' ';
1862          I:=I+1; CTEMP[I]:= '$';
1863          IF (CS<>' ') THEN ADD_TERM(CS,4);
1864          I:=I+1; CTEMP[I]:= '$';
1865          IF (CML<>BLANK2) THEN ADD_LIST(CML,26);
1866          I:=I+1; CTEMP[I]:= '$';
1867          IF (CA<>' ') THEN ADD_TERM(CA,4);
1868          I:=I+1; CTEMP[I]:= '$';
1869          IF (CRT <> BLANK2) THEN ADD_LIST(CRT,26);
1870          I:=I+1; CTEMP[I]:= '$';
1871          IF (CT<>' ') THEN ADD_TERM(CT,4);
1872          I:=I+1; CTEMP[I]:= '!';
1873      END;
1874
1875
1876      *****
1877      * UP_CODETAB:PROC_TAB:ARRAY[1..9999] OF CHAR
1878      *           INSET ONE SMART STATEMENT TO PROC_TAB
1879      *****
1880
1881      PROCEDURE UP_CODETAB(VAR PTR:INTEGER;VAR PTABLE:PROC_TABLE;
1882                           TEMP_C:CODE_TYPE);
1883          VAR I : INTEGER;
1884          BEGIN
1885              I := 1;
1886              REPEAT
1887                  PTR := PTR + 1;
1888                  PTABLE[PTR] := TEMP_C[I];
1889                  I := I + 1
1890              UNTIL (TEMP_C[I] = ' ') OR (I = 71)
1891          END;
1892
1893
1894      *****
1895      * CONTDCL:
1896      *     1.HANDLE THE CONSTANT DECLARATION
1897      *     2.FILL UP THIS CONSTANT IN DICT_TAB'S LONGEVITY,ATTRIBUTE
1898      *       AND VALUEPTR
1899      *****
1900
1901      PROCEDURE CONTDCL(VAR MKCT:INTEGER);
1902          VAR BECONTDCL,ITEXIST:BOOLEAN; APTR,K:INTEGER;
1903          BEGIN
1904              MK0:=0; MK1:=1;
1905              WHILE(AUNIT.CLAS='CONT   ') DO BEGIN
1906                  BECONTDCL:=TRUE;
1907                  GET_TOK(AUNIT,MK0,MK1,AHKY);
1908                  WHILE (BECONTDCL=TRUE) DO BEGIN
1909                      IF (AUNIT.CLAS='ID   ') THEN BEGIN
1910                          K:=2;
1911                          IF (K=MKCT)
1912                              THEN LEVEL_ID_TAB[CURRENT_LEVEL,K]:=AHKY
1913                          ELSE BEGIN ITEXIST:=FALSE;
```

```

1914      REPEAT
1915          IF (LEVEL_ID_TAB[CURRENT_LEVEL,K]=AHKY)
1916              THEN ITEXIST:=TRUE ELSE K:=K+1
1917          UNTIL (K=MKCT) OR (ITEXIST);
1918          IF (K=MKCT) THEN LEVEL_ID_TAB[CURRENT_LEVEL,K]:=AHKY
1919          END;
1920          IF (ITEXIST=FALSE) THEN MKCT:=MKCT+1;
1921          APTR:=AUNIT.INDEX;
1922          ID_TAB[AUNIT.INDEX].FLAG:=1;
1923          GET_TOK(AUNIT,MKO,MK1,AHKY)
1924          END ELSE BEGIN
1925              ERROR(CURNT_ST_NO,'CONTDCL SYNTAX ERROR');
1926          REPEAT
1927              GET_TOK(AUNIT,MKO,MK1,AHKY)
1928              UNTIL (AUNIT.CLAS=';' ')OR(AUNIT.CLAS='ID ');
1929              IF (AUNIT.CLAS='; ')
1930                  THEN CURNT_ST_NO:=SUCC(CURNT_ST_NO);
1931              IF (AUNIT.CLAS='ID ') THEN BEGIN
1932                  ID_TAB[AUNIT.INDEX].FLAG:=1;
1933                  APTR:=AUNIT.INDEX;
1934                  GET_TOK(AUNIT,MKO,MK1,AHKY)
1935                  END
1936              END;
1937              IF (AUNIT.CLAS='COMP_OP')&(AUNIT.INDEX=1)
1938                  THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
1939                  ELSE ERROR(CURNT_ST_NO,'MISSING EQUAL SIGN ');
1940              IF (AUNIT.CLAS='CONST ') THEN BEGIN
1941                  DICT_TAB[ID_TAB[APTR].DIDX].LONGEVITY:=1;
1942                  DICT_TAB[ID_TAB[APTR].DIDX].ATTRIBUTE:=
1943                      FIX_TAB[AUNIT.INDEX].TAG;
1944                  DICT_TAB[ID_TAB[APTR].DIDX].VALUE_PTR:=AUNIT.INDEX;
1945                  GET_TOK(AUNIT,MKO,MK1,AHKY)
1946                  END ELSE BEGIN
1947                      ERROR(CURNT_ST_NO,'CONTDCL SYNTAX ERROR');
1948                  REPEAT
1949                      GET_TOK(AUNIT,MKO,MK1,AHKY)
1950                      UNTIL (AUNIT.CLAS='; ')
1951                  END;
1952                  IF (AUNIT.CLAS='; ')
1953                      THEN CURNT_ST_NO:=SUCC(CURNT_ST_NO)
1954                      ELSE BEGIN
1955                          ERROR(CURNT_ST_NO,'MISSING SEMICOLON ');
1956                      REPEAT
1957                          GET_TOK(AUNIT,MKO,MK1,AHKY)
1958                          UNTIL (AUNIT.CLAS='; ')
1959                      END;
1960                      GET_TOK(AUNIT,MKO,MK1,AHKY);
1961                      IF (AUNIT.CLAS<>'ID ') THEN BECONTDCL:=FALSE
1962                  END"WHILE(BECONTDCL=TRUE)"
1963                  END"WHILE(AUNIT.CLAS='CONT ')"
1964  END;
1965
1966
1967 ***** ****
1968 * VARDCL: *
1969 *   1.HANDLE VARIABLES DECLARATION *
1970 *   2.FIX UP : ID_TAB'S FLAG, DICT_TAB'S ATTRIBUTE AND LONGEVITY *
1971 **** ****

```

```

1972
1973 PROCEDURE VARDCL(IJ:INTEGER;TTII,TTCC:THREE_ARY;AMKCT:INTEGER);
1974   VAR GETTING,BEVARDCL : BOOLEAN;
1975     LONGE:VALUETYPE; ATTRI:VALUETYPE;
1976     ID_STACK : ARRAY[1..10] OF INTEGER;
1977     ITOP,I,K,II : INTEGER;
1978     PP:PID_TAB_ENTRY; PD:DICT_TAB_ENTRY;
1979     STOPIT,ASTOP,SM_ERR,ITEXIST:BOOLEAN;
1980   BEGIN
1981     MK0:=0; MK1:=1; II:=AMKCT;
1982     STOPIT:=FALSE; ASTOP:=FALSE;
1983     SM_ERR:=FALSE; ITEXIST:=FALSE;
1984     WHILE (AUNIT.CLAS = 'VAR      ') DO BEGIN
1985       BEVARDCL := TRUE;
1986       GET_TOK(AUNIT,MK0,MK1,AHKY);
1987       WHILE (BEVARDCL) DO BEGIN
1988         GETTING:=TRUE; ITOP:=0;
1989         WHILE (GETTING) DO BEGIN
1990           IF (AUNIT.CLAS = 'ID      ') THEN BEGIN
1991             K:=2;
1992             IF (K=II)
1993               THEN LEVEL_ID_TAB[CURRENT_LEVEL,K]:=AHKY
1994             ELSE BEGIN ITEXIST:=FALSE;
1995             REPEAT
1996               IF (LEVEL_ID_TAB[CURRENT_LEVEL,K]=AHKY)
1997                 THEN ITEXIST:=TRUE ELSE K:=K+1
1998             UNTIL (K=II) OR (ITEXIST);
1999             IF (K=II) THEN LEVEL_ID_TAB[CURRENT_LEVEL,II]:=AHKY
2000             END;
2001           IF (ITEXIST=FALSE) THEN II:=II+1;
2002           ID_TAB[AUNIT.INDEX].FLAG:=1;
2003           ITOP := ITOP + 1;
2004           ID_STACK[ITOP] := AUNIT.INDEX;
2005           GET_TOK(AUNIT,MK0,MK1,AHKY)
2006           END ELSE BEGIN
2007             ERROR(CURNT_ST_NO,'VARDCL SYNTAX ERROR ');
2008             REPEAT
2009               GET_TOK(AUNIT,MK0,MK1,AHKY)
2010             UNTIL (AUNIT.CLAS = 'ID      ') OR (AUNIT.CLAS =
2011                           ',',      ') OR (AUNIT.CLAS = ':      ')
2012           END;
2013           IF (AUNIT.CLAS = ',',      ')
2014             THEN GET_TOK(AUNIT,MK0,MK1,AHKY)
2015             ELSE IF (AUNIT.CLAS = ':      ')
2016               THEN BEGIN
2017                 GETTING := FALSE;
2018                 GET_TOK(AUNIT,MK0,MK1,AHKY) END
2019               END "WHILE";
2020           IF (AUNIT.CLAS='REAL      ')OR(AUNIT.CLAS='INTEGER') OR
2021             (AUNIT.CLAS='CHAR      ')OR(AUNIT.CLAS='BOOLEAN')
2022             THEN BEGIN
2023               ATTRI:=AUNIT.INDEX;
2024               GET_TOK(AUNIT,MK0,MK1,AHKY);
2025               IF (AUNIT.CLAS='      ')
2026                 THEN GET_TOK(AUNIT,MK0,MK1,AHKY)
2027               END ELSE ATTRI:=2;
2028           IF (AUNIT.CLAS='FIX      ')OR(AUNIT.CLAS='DYNAMIC') OR
2029             (AUNIT.CLAS='FLUID      ')OR(AUNIT.CLAS='STATIC      ')

```

```

2030      THEN BEGIN
2031        LONGE:=AUNIT.INDEX; GET_TOK(AUNIT,MKO,MK1,AHKY)
2032        END ELSE LONGE:=3;
2033      REPEAT
2034        DICT_TAB[ID_TAB[ID_STACK[ITOP]].DIDX].ATTRIBUTE := ATTRI;
2035        DICT_TAB[ID_TAB[ID_STACK[ITOP]].DIDX].LONGEVITY := LONGE;
2036        I:=ID_TAB[ID_STACK[ITOP]].DIDX;
2037        IF (LONGE=2) THEN BEGIN
2038          DICT_TAB[I].VALUE_PTR:=STA_COUNTER;
2039          STA_COUNTER:=SUCC(STA_COUNTER) END;
2040        IF (LONGE=3) THEN BEGIN
2041          DICT_TAB[I].VALUE_PTR:=DYN_COUNTER;
2042          DYN_COUNTER:=SUCC(DYN_COUNTER) END;
2043        IF (LONGE=4) THEN BEGIN
2044          DICT_TAB[I].VALUE_PTR:=FLD_COUNTER;
2045          FLD_COUNTER:=SUCC(FLD_COUNTER) END;
2046        ITOP := ITOP - 1
2047        UNTIL (ITOP = 0);
2048        IF (AUNIT.CLAS = ';'      ')
2049          THEN BEGIN
2050            GET_TOK(AUNIT,MKO,MK1,AHKY);
2051            IF (AUNIT.CLAS<>'ID      ') THEN BEVARDCL:=FALSE
2052            END ELSE ERROR(CURNT_ST_NO,'MISSING SEMICOLON      ');
2053            CURNT_ST_NO:=SUCC(CURNT_ST_NO)
2054          END "WHILE"
2055        END ;"WHILE "
2056      "FOR I:=2 TO 7 DO CHECK_NUM1(LEVEL_ID_TAB[CURRENT_LEVEL,I]);
2057      WRITE(NL);
2058      WRITESTMT('ID_TABLE:');
2059      FOR I:=1 TO 60 DO BEGIN
2060        CHECK_NUM1(ID_TAB[I].LEVEL_NO);
2061        CHECK_NUM1(ID_TAB[I].DIDX);
2062        CHECK_NUM1(ID_TAB[I].NEXT_PTR);
2063        CHECK_NUM1(ID_TAB[I].FLAG);
2064        WRITE(NL) END;""
2065        IF (PROGRAM_HEAD=FALSE) THEN BEGIN
2066          I:=0;
2067          PP:=PID_TAB[IJ];
2068          REPEAT
2069            I:=I+1;
2070            IF (PP.OUPUTL[I]=0) THEN
2071              STOPIT:=TRUE ELSE BEGIN
2072                PD:=DICT_TAB[PP.OUPUTL[I]];
2073                IF (PD.LONGEVITY=1) THEN BEGIN
2074                  SM_ERR:=TRUE;
2075                  ERROR(LEVEL_ID_TAB[CURRENT_LEVEL,1],'ILLEGAL OUPUT PARM      ')
2076                  END
2077                  END
2078                  UNTIL (STOPIT=TRUE) OR (SM_ERR=TRUE)
2079                  END;
2080                  I:=1;
2081                  IF (TTII[I]<>0) THEN
2082                    REPEAT
2083                      IF (DICT_TAB[TTII[I]].ATTRIBUTE<>1)
2084                        THEN ASTOP:=TRUE ELSE I:=I+1
2085                        UNTIL (ASTOP=TRUE) OR (I=4) OR (TTII[I]=0);
2086                        I:=1;
2087                        IF (TTCC[I]<>0) THEN

```

```

2088      REPEAT
2089        IF (FIX_TAB[TTCC[I]].TAG<>1)
2090          THEN ASTOP:=TRUE ELSE I:=I+1
2091        UNTIL (ASTOP=TRUE) OR (I=4) OR (TTCC[I]=0);
2092        IF (ASTOP=TRUE) THEN
2093          ERROR(LEVEL_ID_TAB[CURRENT_LEVEL,1],'TERMI TYPE CONFLICT ')
2094        END;
2095
2096
2097      #####*
2098      * REQUEST: *
2099      * REPEAT CALL *
2100      *   1.STIMU & RETURN 'CSNO':INDEX OF CURNT STIMU. IN STIMU_TAB *
2101      *   2.FIX UP 'CANO':THE OPERATOR OR INDEX OF CURNT PID IN DICT_TAB*
2102      *   3.PARM_ARG & RETURN 'CRNO','CMNO':OUTPUTLIST,INPUTLIST *
2103      *   4.TERMI & RETURN 'CTNO':INDEX OF CURNT TERMI. IN TERMI_TAB *
2104      *   5.CREATE TO COLLECT THE ABOVE FIVE PARTS AND RETURN ONE *
2105      *     SMART INTERMEDIATE CODE STATEMENT *
2106      *     6.UP_CODETAB TO INSERT THIS STATEMENT TO PROC_TAB *
2107      *     7.CURNT_ST_NO:=SUCC(CURNT_ST_NO) *
2108      *   UNTIL (AUNIT.CLAS='END      ')
2109      #####
2110
2111      PROCEDURE REQUESTS;
2112      VAR ERR_MARK:BOOLEAN; PIDPT:INTEGER; AAOP:TWOCH;
2113          TII,TCC:THREE_ARY; I,EX_ST_NO:INTEGER;
2114      BEGIN
2115        MK0:=1; MK1:=0; EX_ST_NO:=0;
2116        WHILE (AUNIT.CLAS = '[      ')OR(AUNIT.CLAS = 'PID      ') OR
2117            (AUNIT.CLAS = 'OP      ')OR(AUNIT.CLAS = ':=      ') DO BEGIN
2118          EX_ST_NO:=SUCC(EX_ST_NO);
2119          IF (AUNIT.CLAS = '[      ')
2120            THEN STIMU(ERR_MARK,CSNO) ELSE CSNO:='      ';
2121          IF (AUNIT.CLAS = 'PID      ') THEN BEGIN
2122            CONV_NUM(CANO,PID_TAB[AUNIT.INDEX].DIDX);
2123            PIDPT:=AUNIT.INDEX; AAOP:='      ';
2124            GET_TOK(AUNIT,MK0,MK1,AHKY)
2125          END ELSE
2126            IF (AUNIT.CLAS='OP      ')OR(AUNIT.CLAS=':=      ')
2127              THEN BEGIN
2128                CANO:='      '; PIDPT:=0;
2129                CANO[1]:=OP_TAB[AUNIT.INDEX,1];
2130                AAOP[1]:=OP_TAB[AUNIT.INDEX,1];
2131                CANO[2]:=OP_TAB[AUNIT.INDEX,2];
2132                AAOP[2]:=OP_TAB[AUNIT.INDEX,2];
2133                GET_TOK(AUNIT,MK0,MK1,AHKY)
2134              END ELSE BEGIN
2135                ERROR(CURNT_ST_NO,'MISSING ACTION NAME ');
2136                ERR_MARK:=TRUE; PIDPT:=0;
2137                CANO:='      '; AAOP:='      '
2138              END;
2139              IF (AUNIT.CLAS='(      ')
2140                THEN PARM_ARG(PIDPT,1,AAOP,ERR_MARK,CRNO,CMNO);
2141                IF (AUNIT.CLAS = '[      ') THEN TERMI(ERR_MARK,CTNO,1,TII,TCC)
2142                  ELSE CTCNO:='      ';
2143                  IF (AUNIT.CLAS=';      ')
2144                    THEN GET_TOK(AUNIT,1,0,AHKY)
2145                    ELSE IF (AUNIT.CLAS<>'END      ') THEN BEGIN

```

```

2146           ERROR(CURNT_ST_NO,'MISSING SEMICOLON      ');
2147           FOR I:=1 TO 10 DO SYNC_TAB[I]:=BLANK;
2148           SYNC_TAB[1]:='OP      ';
2149           SYNC_TAB[2]:=':=      ';
2150           SYNC_TAB[3]:=';      ';
2151           SYNC_TAB[4]:='PID      ';
2152           SYNC(SYNC_TAB,4);
2153           IF (AUNIT.CLAS='      ')
2154               THEN GET_TOK(AUNIT,MKO,MK1,AHKY);
2155           IF (AUNIT.CLAS='BEGIN      ')
2156               THEN GET_TOK(AUNIT,1,0,AHKY)
2157           END;
2158           CURNT_ST_NO:=SUCC(CURNT_ST_NO);
2159           CREATE_CODE(CTMP,CSNO,CANO,CTNO,CMNO,CRNO);
2160           UP_CODETAB(CODEIDX,PROC_TAB,CTMP)
2161       END "WHILE";
2162       DYNAM_TAB[DY_STACK[P_TOP-1]].TAG:=1;
2163       DYNAM_TAB[DY_STACK[P_TOP-1]].IVALUE:=EX_ST_NO
2164   END;
2165
2166
2167 ****
2168 * ACTIONDCL:
2169 *     1.DEFINE THE SAME LEVEL'S PROCEDURES
2170 *     2.MARK PROCEDURE'S START_PT & INSERT '!' TO PROC_TAB AT THE END *
2171 *         OF THE PROCEDURE AND FIX UP PID_TAB'S LENG
2172 ****
2173
2174 PROCEDURE SAME_PROC(APID:INTEGER;ATI,ATC:THREE_ARY); FORWARD;
2175 PROCEDURE ACTIONDCL;
2176     VAR I,APID,START_PT : INTEGER;
2177         B_V : BOOLEAN;
2178         TI,TC : THREE_ARY;
2179         CCXX : CINDEX;
2180         CTMNO : ARRAY[1..25] OF CHAR;
2181         II,J : INTEGER;
2182
2183 BEGIN
2184     WHILE (AUNIT.CLAS = 'PROC      ') DO BEGIN
2185         MKO:=1; MK1:=1;
2186         GET_TOK(AUNIT,MKO,MK1,AHKY);
2187         IF (AUNIT.CLAS = '['      ')
2188             THEN STIMU(B_V,CSNO) ELSE CSNO:='      ';
2189         IF (AUNIT.CLAS = 'PID      ') THEN BEGIN
2190             CONV_NUM(CANO,PID_TAB[AUNIT.INDEX].DIDX);
2191             APID:=AUNIT.INDEX;
2192             P_STACK[P_TOP] := AUNIT.INDEX;
2193             GET_TOK(AUNIT,MKO,MK1,AHKY) END ELSE BEGIN
2194             P_STACK[P_TOP] := 0;
2195             ERROR(CURNT_ST_NO,'MISSING ACTION NAME ');
2196             FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
2197             SYNC_TAB[1] := '('      ';
2198             SYNC_TAB[2] := '['      ';
2199             SYNC_TAB[3] := ';'      ';
2200             SYNC(SYNC_TAB,3) END;
2201             DICT_TAB[CURRENT_DIDX].USER:='%NO_ST ';
2202             DICT_TAB[CURRENT_DIDX].CONTEXT:=CURRENT_CONTEXT;
2203             DICT_TAB[CURRENT_DIDX].ATTRIBUTE:=1;

```

```

2204      DICT_TAB[CURRENT_DIDX].LONGEVITY:=3;
2205      DICT_TAB[CURRENT_DIDX].VALUE_PTR:=DYN_COUNTER;
2206      DY_STACK[P_TOP]:=DYN_COUNTER;
2207      DYN_COUNTER:=SUCC(DYN_COUNTER);
2208      CONV_NUM(CCXX,CURRENT_DIDX);
2209      CURRENT_DIDX:=SUCC(CURRENT_DIDX);
2210      CURRENT_LEVEL:=SUCC(CURRENT_LEVEL);
2211      P_TOP := SUCC(P_TOP);
2212      LEVEL_ID_TAB[CURRENT_LEVEL,0]:=CURNT_COLL;
2213      LEVEL_ID_TAB[CURRENT_LEVEL,1]:=CURNT_ST_NO;
2214      IF (AUNIT.CLAS=' ')
2215          THEN PARM_ARG(APID,0,' ',B_V,CRNO,CMNO);
2216      CTMNO:='%D
2217      I:=1;
2218      REPEAT
2219          CTMNO[I+2]:=CCXX[I];
2220          I:=I+1
2221          UNTIL (I=5) OR (CCXX[I]=' ');
2222          CTMNO[I+2]:=';';
2223          II:=I+2;
2224          FOR J:=1 TO (25-II) DO CTMNO[J+II]:=CMNO[J];
2225          FOR J:=1 TO 25 DO CMNO[J]:=CTMNO[J];
2226          IF (AUNIT.CLAS = '[') THEN TERMI(B_V,CTNO,0,TI,TC)
2227          ELSE CTO:=';
2228          START_PT:=CODEIDX+1;
2229          SAME_PROC(APID,TI,TC);
2230          IF (AUNIT.CLAS = ';')
2231              THEN GET_TOK(AUNIT,MKO,MK1,AHKY)
2232          ELSE BEGIN
2233              ERROR(CURNT_ST_NO,'MISSING ; AFTER END ');
2234              FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
2235              SYNC_TAB[1] := 'PROC ';
2236              SYNC_TAB[2] := '[' ;
2237              SYNC_TAB[3] := 'PID ';
2238              SYNC_TAB[4] := 'OP ';
2239              SYNC_TAB[5] := 'BEGIN ';
2240              SYNC(SYNC_TAB,5)
2241          END;
2242          CURNT_ST_NO:=SUCC(CURNT_ST_NO);
2243          CODEIDX:=SUCC(CODEIDX);
2244          PROC_TAB[CODEIDX]:='!';
2245          DICT_TAB[PID_TAB[APID].DIDX].VALUE_PTR:=START_PT;
2246          PID_TAB[APID].LENG:=CODEIDX-START_PT+1
2247      END "WHILE"
2248  END;
2249
2250
2251 ***** MAIN_HEAD:HANDLE 'PROGRAM MAIN' *****
2252 ** MAIN_HEAD:HANDLE 'PROGRAM PID' & MARK '.' AT THE BEGIN OF PROGRAM **
2253 PROCEDURE MAIN_HEAD;
2254     VAR I,J : INTEGER;
2255     CCXX:CINDEX;
2256 BEGIN
2257     MKO:=1; MK1:=1; READ(CH);
2258     LEVEL_ID_TAB[1,0]:=51; LEVEL_ID_TAB[1,1]:=1;
2259     DICT_TAB[1].VALUE_PTR:=1;
2260     GET_TOK(AUNIT,MKO,MK1,AHKY);
2261     IF AUNIT.CLAS = 'PROGRAM'

```

```

2262     THEN GET_TOK(AUNIT,1,MK1,AHKY)
2263   ELSE BEGIN
2264     ERROR(CURNT_ST_NO,'MISSING KEY PROGRAM ');
2265     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
2266     SYNC_TAB[1] := 'PID      ';
2267     SYNC_TAB[2] := '      ';
2268     SYNC(SYNC_TAB,2)
2269   END;
2270   IF AUNIT.CLAS = 'PID      '
2271   THEN BEGIN
2272     P_STACK[P_TOP] := AUNIT.INDEX;
2273     GET_TOK(AUNIT,MK0,MK1,AHKY)
2274   END
2275   ELSE BEGIN
2276     P_STACK[P_TOP] := 0;
2277     ERROR(CURNT_ST_NO,'MISSING PROGRAM NAME');
2278     FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
2279     SYNC_TAB[1] := '      ';
2280     SYNC_TAB[2] := 'VAR      ';
2281     SYNC_TAB[3] := 'PROC      ';
2282     SYNC_TAB[4] := '[      ';
2283     SYNC_TAB[5] := 'PID      ';
2284     SYNC_TAB[7] := ':=      ';
2285     SYNC(SYNC_TAB,7)
2286   END;
2287   CSNO:='      '; CTNO:='      '; CANO:='1      ';
2288   CRNO:=BLANK2;
2289   DICT_TAB[CURRENT_DIDX].USER:='%NO_ST ';
2290   DICT_TAB[CURRENT_DIDX].CONTEXT:=CURRENT_CONTEXT;
2291   DICT_TAB[CURRENT_DIDX].ATTRIBUTE:=1;
2292   DICT_TAB[CURRENT_DIDX].LONGEVITY:=3;
2293   DICT_TAB[CURRENT_DIDX].VALUE_PTR:=DYN_COUNTER;
2294   DY_STACK[P_TOP]:=DYN_COUNTER;
2295   DYN_COUNTER:=SUCC(DYN_COUNTER);
2296   CONV_NUM(CCXX,CURRENT_DIDX);
2297   CURRENT_DIDX:=SUCC(CURRENT_DIDX);
2298   CMNO:='%D
2299   I:=0;
2300   REPEAT
2301     I:=I+1; CMNO[I+2]:=CCXX[I]
2302     UNTIL (I=4) OR (CCXX[I]=' ');
2303     CURRENT_LEVEL := SUCC(CURRENT_LEVEL);
2304     P_TOP := SUCC(P_TOP);
2305   END;
2306
2307
2308 ***** ARRANGE_ID_TAB *****
2309 PROCEDURE ARRANGE_ID_TAB;
2310   VAR I,K,IK : INTEGER;
2311   BEGIN
2312     I:=2;
2313     REPEAT
2314       K:=LEVEL_ID_TAB[CURRENT_LEVEL,I];
2315       REPEAT
2316         IF (ID_TAB[K].LEVEL_NO=CURRENT_LEVEL) THEN
2317           IF (ID_TAB[K].NEXT_PTR=0) THEN BEGIN
2318             ID_TAB[K].DIDX:=0;
2319             ID_TAB[K].LEVEL_NO:=0;

```

```

2320           ID_TAB[K].FLAG:=0
2321           END ELSE BEGIN
2322               IK:=ID_TAB[K].NEXT_PTR;
2323               ID_TAB[K].LEVEL_NO:=0;
2324               ID_TAB[K].DIDX:=0;
2325               ID_TAB[K].NEXT_PTR:=0;
2326               ID_TAB[K].FLAG:=0; K:=IK END
2327           ELSE K:=ID_TAB[K].NEXT_PTR
2328           UNTIL(K=0);
2329           I:=I+1
2330           UNTIL(LEVEL_ID_TAB[CURRENT_LEVEL,I]=0)
2331       END;
2332
2333 ****
2334 * SAME_PROC:
2335 *   1.INSERT ONE SMART STATEMENT TO PROC_TAB
2336 *   2.CURNT_ST_NO:=SUCC(CURNT_ST_NO)
2337 *   3.CALL CONTDCL, VARDCL, ACTIONDCL, REQUESTS
2338 *   4.CURRENT_LEVEL:=CURRENTE_LEVEL-1
2339 ****
2340
2341
2342 PROCEDURE SAME_PROC"(AAPID:INTEGER;ATI,ATC:THREE_ARY)";
2343     VAR I,MKCTER : INTEGER;
2344     BEGIN
2345         MK0:=1; MK1:=0;
2346         IF (AUNIT.CLAS = ';'      )
2347             THEN GET_TOK(AUNIT,MK0,MK1,AHKY)
2348             ELSE ERROR(CURNT_ST_NO,'MISSING SEMICOLON      ');
2349         CURNT_ST_NO := SUCC(CURNT_ST_NO);
2350         IF (PROGRAM_HEAD=TRUE) THEN BEGIN
2351             CODEIDX:=SUCC(CODEIDX);
2352             PROC_TAB[CODEIDX]:= '.';
2353             PROGRAM_HEAD:=FALSE
2354         END;
2355         CREATE_CODE(CTMP,CSNO,CANO,CTNO,CMNO,CRNO);
2356         UP_CODETAB(CODEIDX,PROC_TAB,CTMP);
2357         FOR I:=2 TO 20 DO LEVEL_ID_TAB[CURRENT_LEVEL,I]:=0;
2358         MKCTER := 2;
2359         IF (AUNIT.CLAS = 'CONT      ') THEN CONTDCL(MKCTER);
2360         IF (AUNIT.CLAS = 'VAR       ') THEN VARDCL(AAPID,ATI,ATC,MKCTER);
2361         IF (AUNIT.CLAS = 'PROC      ') THEN ACTIONDCL;
2362         IF (AUNIT.CLAS = 'BEGIN      ')
2363             THEN GET_TOK(AUNIT,1,0,AHKY) ELSE BEGIN
2364                 ERROR(CURNT_ST_NO,'MISSING KEY BEGIN      ');
2365                 FOR I:=1 TO 10 DO SYNC_TAB[I]:=BLANK;
2366                 SYNC_TAB[1]:='VAR      ';
2367                 SYNC_TAB[2]:='      ';
2368                 SYNC_TAB[3]:='BEGIN      ';
2369                 SYNC_TAB[4]:='OP      ';
2370                 SYNC_TAB[5]:=':=      ';
2371                 SYNC_TAB[6]:='[      ';
2372                 SYNC(SYNC_TAB,6);
2373                 IF (AUNIT.CLAS=';      ') THEN BEGIN
2374                     CURNT_ST_NO:=SUCC(CURNT_ST_NO);
2375                     GET_TOK(AUNIT,MK0,MK1,AHKY)
2376                     END;
2377                 IF (AUNIT.CLAS='BEGIN      ')

```

```

2378      THEN GET_TOK(AUNIT,1,0,AHKY)
2379      END;
2380      IF (AUNIT.CLAS = '['      ') OR (AUNIT.CLAS = 'PID      ') OR
2381          (AUNIT.CLAS = 'OP      ') OR (AUNIT.CLAS = ':=      ')
2382          THEN REQUESTS;
2383          ARRANGE_ID_TAB;
2384          CURRENT_LEVEL := CURRENT_LEVEL - 1;
2385          P_TOP := P_TOP - 1;
2386          IF AUNIT.CLAS = 'END      '
2387              THEN GET_TOK(AUNIT,1,0,AHKY)
2388          ELSE BEGIN
2389              ERROR(CURNT_ST_NO,'MISSING KEY END      ');
2390              FOR I := 1 TO 10 DO SYNC_TAB[I] := BLANK;
2391              SYNC_TAB[1] := 'PID      ';
2392              SYNC_TAB[2] := '      ';
2393              SYNC_TAB[3] := '      ';
2394              SYNC(SYNC_TAB,3)
2395          END;
2396          IF (AUNIT.CLAS = 'PID      ') THEN BEGIN
2397              IF (P_STACK[P_TOP] <> AUNIT.INDEX)
2398                  THEN ERROR(CURNT_ST_NO,'PROC-NAME NOT MATCH ');
2399              GET_TOK(AUNIT,MKO,MK1,AHKY)
2400          END
2401      END;
2402
2403
2404 ***** WRITE_TABS *****
2405 PROCEDURE WRITE_TABS;
2406     VAR I,K : INTEGER;
2407     BEGIN
2408         WRITE(NL); WRITE(NL);
2409         "WRITESTMT('ID_TABLE:'); WRITE(NL);
2410         FOR I:=0 TO 100 DO BEGIN
2411             CHECK_NUM1(ID_TAB[I].LEVEL_NO);
2412             CHECK_NUM1(ID_TAB[I].DIDX);
2413             CHECK_NUM1(ID_TAB[I].NEXT_PTR);
2414             CHECK_NUM1(ID_TAB[I].FLAG);
2415             WRITE(NL) END;""
2416         "WRITESTMT('PID_TAB: '); WRITE(NL);
2417         FOR I:=0 TO CURRENT_PIDX DO BEGIN
2418             CHECK_NUM1(PID_TAB[I].DIDX);
2419             CHECK_NUM1(PID_TAB[I].OLEN);
2420             CHECK_NUM1(PID_TAB[I].ILEN);
2421             CHECK_NUM1(PID_TAB[I].LENG);
2422             FOR K:=1 TO 5 DO BEGIN
2423                 WRITE(PID_TAB[I].INPUTL[K].FLAG);
2424                 CHECK_NUM1(PID_TAB[I].INPUTL[K].INDX)
2425             END;
2426             FOR K:=1 TO 5 DO CHECK_NUM1(PID_TAB[I].OUPUTL[K]);
2427             WRITE(NL) END;""
2428         WRITESTMT('DICT_TAB:'); WRITE(NL);
2429         FOR I:=0 TO (CURRENT_DIDX-1) DO BEGIN
2430             FOR K:=0 TO 6 DO WRITE(DICT_TAB[I].USER[K]);
2431             FOR K:=0 TO 9 DO CHECK_NUM1(DICT_TAB[I].CONTEXT[K]);
2432             CHECK_NUM1(DICT_TAB[I].NEXT_SEQ_NO);
2433             CHECK_NUM1(DICT_TAB[I].ATTRIBUTE);
2434             CHECK_NUM1(DICT_TAB[I].LONGEVITY);
2435             CHECK_NUM1(DICT_TAB[I].COPIES_NO);

```

```

2436     CHECK_NUM1(DICT_TAB[I].VALUE_PTR);
2437     WRITE(NL) END;
2438     WRITE(NL); WRITE(NL);
2439     WRITESTMT('FIX_TAB:'); WRITE(NL);
2440     FOR I:=0 TO FIX_COUNTER DO BEGIN
2441       CHECK_NUM1(FIX_TAB[I].TAG);
2442       CHECK_NUM1(FIX_TAB[I].IVALUE);
2443       WRITE(NL) END;
2444     WRITE(NL); WRITE(NL);
2445     WRITESTMT('DYNA_TAB:'); WRITE(NL);
2446     FOR I:=0 TO DYN_COUNTER DO BEGIN
2447       CHECK_NUM1(DYNAM_TAB[I].SEQ_NO);
2448       CHECK_NUM1(DYNAM_TAB[I].NEXT_SEQ_NO);
2449       CHECK_NUM1(DYNAM_TAB[I].TAG);
2450       CHECK_NUM1(DYNAM_TAB[I].IVALUE);
2451       WRITE(NL) END;
2452     WRITE(NL); WRITE(NL);
2453     WRITESTMT('STIM_TAB:'); WRITE(NL);
2454     FOR I:=1 TO STIMU_IDX DO WRITE(STIMU_TAB[I]); WRITE(NL);
2455     WRITE(NL);
2456     WRITESTMT('TERM_TAB:'); WRITE(NL);
2457     FOR I:=1 TO TERMI_IDX DO BEGIN
2458       FOR K:=1 TO 38 DO WRITE(TERMI_TAB[I,K]);
2459       WRITE(NL) END;
2460     "WRITESTMT('LEVL_TAB'); WRRITE(NL);
2461     FOR I:=0 TO 5 DO BEGIN
2462       FOR K:=0 TO 20 DO CHECK_NUM1(LEVEL_ID_TAB[I,K]);
2463       WRITE(NL) END"
2464   END;
2465
2466
2467 "***** MAIN_TAIL:END OF THE MAIN PROGRAM MARK '.' *****"
2468 PROCEDURE MAIN_TAIL;
2469   VAR I,K : INTEGER;
2470   BEGIN
2471     MK0:=0; MK1:=0;
2472     IF (AUNIT.CLAS = '.'.) THEN BEGIN
2473       CODEIDX := SUCC(CODEIDX);
2474       PROC_TAB[CODEIDX] := '.';
2475       PID_TAB[1].LENG := CODEIDX;
2476       WRITE_TABS;
2477       K:=1;
2478       WRITE(NL); WRITE(NL);
2479       WRITESTMT('PROC_TAB:');
2480       REPEAT
2481         REPEAT WRITE(PROC_TAB[K]); K:=K+1 UNTIL (PROC_TAB[K]=' ');
2482         WRITE(NL)
2483       UNTIL(K>200);
2484       GET_TOK(AUNIT,MK0,MK1,AHKY) END ELSE
2485       ERROR(CURNT_ST_NO,'MISSING PERIOD ');
2486     IF (AUNIT.CLAS[0] <> EM) THEN BEGIN
2487       ERROR(CURNT_ST_NO,'DELETE EXTRA CONTEXT');
2488       REPEAT WRITE(CH); READ(CH) UNTIL (CH=EM);
2489       WRITE(EM) END
2490   END;
2491
2492   "**BEGIN**"
2493   BEGIN

```

```
2494      INITIALIZE;
2495      MAIN_HEAD;
2496      SAME_PROC(1,EMPTYO,EMPTYO);
2497      MAIN_TAIL
2498 END.
2499
```

APPENDIX F SAMPLE RUNS

SAMPLE 1

SOURCE CODE

```
1      PROGRAM FIB;
2      CONT ANO=3;
3          BNO=9;
4      VAR RESULT,LASTRES:INTEGER,DYNAMIC;
5          N:INTEGER,STATIC;
6      PROC LOOP(RSLT.+1,LTRS.+1:RSLT.+0,LTRS.+0,N)[INC I(3,+1,"BNO"9)];
7          VAR I,RSLT,LTRS:INTEGER,DYNAMIC;
8              N:INTEGER,STATIC;
9          BEGIN
10             +(RSLT.+1:RSLT.+0,LTRS.+0);
11             :=(LTRS.+1:RSLT.+0)
12         END LOOP;
13     PROC REST(RESULT:N);
14         VAR RESULT,LASTRES:INTEGER,DYNAMIC;
15             N:INTEGER,STATIC;
16         BEGIN
17             :=(RESULT,LASTRES:1);
18             LOOP(RESULT.+1,LASTRES.+1:RESULT.+0,LASTRES.+0,N)
19         END REST;
20     BEGIN
21         :=(N:10);
22         [N<ANO] -(RESULT:N,1);
23         [N>=ANO] REST(RESULT:N)
24     END FIB.
```

```

PROGRAM FIB;
  CONT ANO=3;
    BNO=9;
  VAR RESULT, LASTRES:INTEGER,DYNAMIC;
    N:INTEGER,STATIC;
  PROC LOOP(RSLT.+1,LTRS.+1:RSLT.+0,LTRS.+0,N)[INC I(3,+1,"BNO"9)];
    VAR I,RSLT,LTRS:INTEGER,DYNAMIC;
    N:INTEGER,STATIC;
  BEGIN
    +(RSLT.+1:RSLT.+0,LTRS.+0);
    :=(LTRS.+1:RSLT.+0)
  END LOOP;
  PROC REST(RESULT:N);
    VAR RESULT,LASTRES:INTEGER,DYNAMIC;
    N:INTEGER,STATIC;
  BEGIN
    :=(RESULT,LASTRES:1);
    LOOP(RESULT.+1,LASTRES.+1:RESULT.+0,LASTRES.+0,N)
  END REST;
  BEGIN
    :=(N:10);
    [N<ANO] -(RESULT:N,1);
    [N>=ANO] REST(RESULT:N)
  END FIB.

```

DICT_TAB:

	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FIB	0	0	0	0	0	0	0	0	0	0	0	0	5	0	0	1
%NO_ST	1	0	0	0	0	0	0	0	0	0	0	1	3	0	0	1
ANO	1	0	0	0	0	0	0	0	0	0	0	1	1	0	0	1
BNO	1	0	0	0	0	0	0	0	0	0	0	1	1	0	0	2
RESULT	1	0	0	0	0	0	0	0	0	0	0	1	3	0	0	3
LASTRES	1	0	0	0	0	0	0	0	0	0	0	1	3	0	0	2
N	1	0	0	0	0	0	0	0	0	0	0	1	2	0	0	1
LOOP	1	0	0	0	0	0	0	0	0	0	0	0	5	0	0	13
%NO_ST	1	8	0	0	0	0	0	0	0	0	0	1	3	0	0	4
RSLT	1	8	0	0	0	0	0	0	0	0	0	1	3	0	0	6
LTRS	1	8	0	0	0	0	0	0	0	0	0	1	3	0	0	5
N	1	8	0	0	0	0	0	0	0	0	0	1	2	0	0	2
I	1	8	0	0	0	0	0	0	0	0	0	0	1	3	0	7
REST	1	8	0	0	0	0	0	0	0	0	0	0	5	0	0	101
%NO_ST	1	14	0	0	0	0	0	0	0	0	0	0	1	3	0	8
RESULT	1	14	0	0	0	0	0	0	0	0	0	0	1	3	0	10
N	1	14	0	0	0	0	0	0	0	0	0	0	1	2	0	3
LASTRES	1	14	0	0	0	0	0	0	0	0	0	0	1	3	0	9

FIX_TAB:

1	0
1	3
1	9
1	1
1	10
1	0

DYNA_TAB:

0	0	1	0
0	0	1	3
0	0	1	0
0	0	1	0
0	0	1	2
0	0	1	0
0	0	1	0
0	0	1	2
0	0	1	0
0	0	1	0
0	0	1	0

STIM_TAB:
D(7)<D(3);D(7)>=D(3);

TERM_TAB:
FOR D(13):=F(1)TO F(2)BY+F(3)DO

PROC_TAB: .
\$\$%D2\$1\$\$;
\$\$%D9,D10.+0,D11.+0,D12\$8\$10.+1,11.+1\$1;
\$\$D10.+0,D11.+0\$+\$10.+1\$;
\$\$D10.+0\$:\$=\$11.+1\$;!
\$\$%D15,D17\$14\$16\$;
\$\$F3\$:\$=16,18\$;
\$\$D16.+0,D18.+0,D17\$8\$16.+1,18.+1\$;!
\$\$F4\$:\$=7\$;
\$1\$D7,F3\$-\$5\$;
\$11\$D7\$14\$5\$;.

SAMPLE 2

SOURCE CODE

```
1   FIB;
2     CONT ANO=3;
3       BNO=9;
4     VAR RESULT,LASTRES:INTEGER,DYNAMIC
5         N,RESULT:INTEGER,STATIC;
6     PROC LOOP(RSLT.+1,LTRS.+1:RSLT.+0,LTRS.+0,N)[INC I(3,+1,"BNO"9);
7         VAR I,LTRS:INTEGER,DYNAMIC;
8             N:INTEGER,STATIC;
9             +(RSLT.+1:RSLT.+0,LTRS.+0;
10            :=(LTRS.+1:RSLT.+0)
11        END LOOOP;
12    PROC REST(RESULT:N);
13        RESULT,LASTRES:INTEGER,DYNAMIC;
14        N:INTEGER,STATIC;
15    BEGIN
16        :=(RESULT,LASTRES:1);
17        LOOP(RESULT.+1,LASTRES.+1:RESULT.+0,LASTRES.+0,N)
18    END REST
19    BEGIN
20        :=(N:10);
21        [N<ANO] -(RESULT:N,1);
22        [N>=ANO] REST(RESULT:N,I)
23    END FIB. THIS IS A TEST PROGRAM
```

FIB
STATEMENT 1 MISSING KEY PROGRAM
:
CONT AN0=3;
BN0=9;
VAR RESULT,LASTRES:INTEGER,DYNAMIC
N
STATEMENT 4 MISSING SEMICOLON
RESULT
STATEMENT 5 REDEFINED IDENTIFIER
:INTEGER,STATIC;
PROC LOOP(RSLT.+1,LTRS.+1:RSLT.+0,LTRS.+0,N)[INC I(3,+1,"BN0"9);
STATEMENT 6 TERMI SYNTAX ERROR

VAR I,LTRS:INTEGER,DYNAMIC;
N:INTEGER,STATIC;
+
STATEMENT 9 MISSING KEY BEGIN
(RSLT
STATEMENT 9 UNDEFINED IDENTIFIER
.+1:RSLT
STATEMENT 9 UNDEFINED IDENTIFIER
.+0,LTRS.+0;
STATEMENT 9 PARM_ARGS SYNTAX_ERR

STATEMENT 9 MISSING RPARENTH

STATEMENT 9 WARNING:CONV INTEGER

:=
STATEMENT 9 MISSING SEMICOLON
(LTRS.+1:RSLT
STATEMENT 10 UNDEFINED IDENTIFIER
.+0)
STATEMENT 10 OPRND TYPE CONFLICT

STATEMENT 10 OPRND TYPE CONFLICT

END LOOP
STATEMENT 11 UNDEFINED PROC_NAME

STATEMENT 11 PROC-NAME NOT MATCH
:
PROC REST(RESULT:N);
RESULT
STATEMENT 12 UNDEFINED PROC_NAME

STATEMENT 13 MISSING KEY BEGIN
LASTRES:INTEGER,DYNAMIC;
N
STATEMENT 14 UNDEFINED PROC_NAME
:
STATEMENT 14 MISSING SEMICOLON
INTEGER,STATIC;
BEGIN
:=(RESULT
STATEMENT 15 UNDEFINED IDENTIFIER
LASTRES:1)
STATEMENT 15 OPRND TYPE CONFLICT
:

```

        LOOP(RESULT
STATEMENT 16  UNDEFINED IDENTIFIER
.+1, LASTRES.+1:RESULT
STATEMENT 16  UNDEFINED IDENTIFIER
.+0, LASTRES.+0,N
STATEMENT 16  UNDEFINED IDENTIFIER
)
        END REST
BEGIN
STATEMENT 17  MISSING ; AFTER END

      :=(N
STATEMENT 18  UNDEFINED IDENTIFIER
:10)
STATEMENT 18  OPRND TYPE CONFLICT

STATEMENT 18  OPRND TYPE CONFLICT
:
      [N
STATEMENT 19  UNDEFINED IDENTIFIER
<ANO]
STATEMENT 19  OPRND TYPE CONFLICT
-(RESULT
STATEMENT 19  UNDEFINED IDENTIFIER
:N
STATEMENT 19  UNDEFINED IDENTIFIER
,1)
STATEMENT 19  WARNING:CONV INTEGER
:
      [N
STATEMENT 20  UNDEFINED IDENTIFIER
>=ANO]
STATEMENT 20  OPRND TYPE CONFLICT
REST(RESULT
STATEMENT 20  UNDEFINED IDENTIFIER
:N
STATEMENT 20  UNDEFINED IDENTIFIER
,I
STATEMENT 20  UNDEFINED IDENTIFIER
)
STATEMENT 20  INARGS_NO<>PARMS_NO

```

END FIB.

DICT_TAB:

	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FIB	0	0	0	0	0	0	0	0	0	0	0	0	0	5	0	0	1		
%NO_ST	1	0	0	0	0	0	0	0	0	0	0	0	1	3	0	1			
ANO	1	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1			
BNO	1	0	0	0	0	0	0	0	0	0	0	0	1	1	0	2			
RESULT	1	0	0	0	0	0	0	0	0	0	0	0	1	2	0	0	1		
LASTRES	1	0	0	0	0	0	0	0	0	0	0	0	1	3	0	2			
N	1	0	0	0	0	0	0	0	0	0	0	0	1	2	0	0	2		
LOOP	1	0	0	0	0	0	0	0	0	0	0	0	0	5	0	0	13		
%NO_ST	1	8	0	0	0	0	0	0	0	0	0	0	1	3	0	4			
RSLT	1	8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
LTRS	1	8	0	0	0	0	0	0	0	0	0	0	0	1	3	0	5		
N	1	8	0	0	0	0	0	0	0	0	0	0	1	2	0	0	3		
I	1	8	0	0	0	0	0	0	0	0	0	0	1	3	0	6			

	REST	1	8	0	0	0	0	0	0	0	0	0	5	0	101	
%NO_ST	1	14	0	0	0	0	0	0	0	0	0	0	1	3	0	7
RESULT	1	14	0	0	0	0	0	0	0	0	0	0	0	0	0	0
N	1	14	0	0	0	0	0	0	0	0	0	0	0	0	0	0

FIX_TAB:

```

1 0
1 3
1 9
1 1
1 10
1 0

```

DYN_A_TAB:

```

0 0 1 0
0 0 1 3
0 0 1 0
0 0 1 0
0 0 1 2
0 0 1 0
0 0 1 0
0 0 1 3
0 0 1 0

```

STIM_TAB:

```
D(17)<D(3);D(17)>=D(3);
```

TERM_TAB:

```
FOR D(13 ):=F(1 )TO F(2 )BY+F(3 )DO
```

PROC_TAB: .

```

$$%D2$1$$;
$$%D9,D10.+0,D11.+0,D12$8$10.+1,11.+1$1;
$$D10.+0,D11.+0$+$10.+1$;
$$U10.+0$:=\$11.+1$!:!
$$%D15,D17$14$16$;
$$%D15,D17$0$16$;
$$F3$:=\$16,6$;
$$D16.+0,D6.+0,D17$8$16.+1,6.+1$!:!
$$F4$:=\$17$;
THIS

```

```
STATEMENT 21 UNDEFINED IDENTIFIER
```

```
STATEMENT 21 DELETE EXTRA CONTEXT
IS A TEST PROGRAM
```

APPENDIX G
THE LISTING OF ERROR MESSAGES

SYNTACTIC ERROR MESSAGES:

1. contdcl syntax error
2. delete extra context
3. factor syntax error
4. missing action name
5. missing colon
6. missing equal sign
7. missing key begin
8. missing key end
9. missing key program
10. missing lparenth
11. missing period
12. missing program name
13. missing semicolon
14. missing rparenth
15. missing ; after end
16. name too long
17. no , sepat parm_args
18. number_error
19. parentheses not match
20. stimu syntax error
21. string_error
22. termi missing comma
23. termi missing rword
24. termi missing "("
25. termi missing ")"
26. termi syntax error

27. vardol syntax error
28. v_exist syntax error

SEMANTICS ERROR MESSAGES:

1. expr factor error
2. illegal in_ouput_no
3. illegal input parm
4. illegal ouput parm
5. inargs_no<>parms_no
6. inargs_tp<>parms_tp
7. oprnd type conflict
8. outargs_no<>parms_no
9. outargs_tp<>parms_tp
10. proc_name not match
11. redefined identifier
12. redefined proc_name
13. termi type conflict
14. undefined identifier
15. undefined proc_name
16. warning:conv integer
17. wrong input parm_arg
18. wrong ouput parm_arg
19. wrong parm_arg

AN INHERENTLY CONCURRENT LANGUAGE : A TRANSLATOR

by

CHUNMEI LIOU SIANG

B.S. Chung-Yuan College of Science and Engineering, 1972

AN ABSTRACT OF A MASTER'S REPORT

submitted in partial fulfillment of the
requirements for the degree

MASTER OF SCIENCE

Department of Computer Science

KANSAS STATE UNIVERSITY

Manhattan, Kansas

1980

ABSTRACT

In most existing programming languages, programs are executed sequentially, and the written order of the code determines the order of execution of program statements. This complied with the fact only one processor was available at any one time in the past. Thus Yesterday's machine capabilities have limited us to sequential processing in our programming languages. A model for a class of languages capable of utilizing the hardware concurrency in a natural fashion has been developed. The sequencing in this model is determined by the "data-drive" principle with further programmer control exercised through conditions.

The first step of this research project precisely defines the project language in Backus-Naur Form which is mapped from the ACM model. Next, a translator was written to transform the source language into a form close to the concurrent model and acceptable as the input to a simulator which be written by another graduate student R. McBride. The ultimate purpose of this research is to study the underlying behavior of the concurrent model, ACM, through simulation of programs which written in the project language. The results of these simulations can be used to determine where improvements need to be made.