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/A REQUIREMENTS SPECIFICATION SOFTWARE COST ESTIMATION TOOL/

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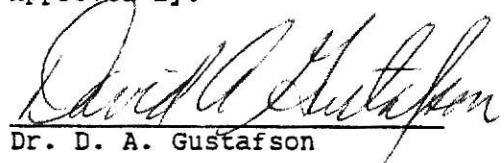
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1. Chapter One - Introduction

1.1 Overview

This report describes the application of a cost estimation tool based upon the software requirements specification. The SCE tool applies the methodologies of Boehm[¹], DeMarco[²], and Britcher & Gaffney[³] to calculate a cost estimate from a requirements specification. The objective is to be able to utilize, during the early phases of the software life cycle, the requirements specification as an accurate and reliable predictor of development effort.

1.2 The Software Life Cycle

The model for the software development lifecycle is composed of seven sequential phases. These are Requirements Analysis, Preliminary Design, Detailed Design, Implementation, System Integration and Testing, Acceptance Testing, and Maintenance & Operation. It is the Requirements Analysis phase that will be of significant consideration for this paper.

Traditionally, these phases represent distinct differences of activity. However, McGarry[⁴] at NASA's Software Engineering Laboratory, claims that activities characteristically performed in one phase can be performed in other phases as well. For example the refinement of requirements analysis which represent the bulk of activity at the beginning of the project, will continue at a lower level throughout the development life cycle. This life cycle phase overlap indicates that activities are continuously evolving and

that the requirements specification is a dynamic instrument. The distinction is of importance for cost estimation and illustrates how estimates may need to be recomputed many times during the development cycle.

1.3 The Requirements Specification

The software development process originates with a perceived "problem" and a series of abstract solutions. These solutions are defined during the requirements phase of the software life cycle and play an important role for the remaining development phases. Often requirements are neglected by management during project development for fear of incurring costs and delays. The requirements specification serves as a vehicle for communication and refinement. This is accomplished with the client and developer "iterating" requirements until a complete and precise requirements document is produced. The requirements specification becomes an early indicator or predictor of project development. Some additional goals of the requirements specifications include being understandable, modifiable, precise, unambiguous, internally consistent, and complete.

Numerous requirements specification procedures have been developed, but it is the Entity-Relationship-Attribute form that will be used for this tool. The E-R-A form is an information flow approach that describes the process components through a series of "entities". The entities establish a relationship to other entities and are described by "attributes". The attributes supply the characteristics and domain information for each entity. Examples

of entity descriptors include 'inputs', 'outputs', 'activities', and 'type'. The E-R-A form describes a machine-processable specification whose language describes objects that relate to objects in later phases of the software life cycle^[5]. The style borrows heavily from Heninger's^[6] A7E Aircraft model for a disciplined approach used to document software requirements. The model forms a foundation for describing a system in terms of external stimuli and externally visible behavior.

1.4 Software Cost Estimation

As projects become increasingly larger and more complex, cost estimation becomes more important in planning schedules and resource allocations. It is clear that the cost of software development has increased to the point that software represents the largest component of total system cost. Being able to accurately predict resource requirements would be a tremendous aid for management.

Historically, cost estimation involves two distinct steps that are usually represented in a single model. First, estimating the amount of work to be done and second, estimating the amount of effort needed to do the work. Then from these estimates a schedule is developed for performing the actual work.

1.4.1 Cost Estimation Techniques Boehm^[7] describes numerous software cost estimation techniques in use today. They generally fall into an algorithmic or non-algorithmic groupings which are described in detail below:

1.4.1.1 Algorithmic Cost Models The most common quantitative form of measurement determines its result from one or more algorithms combined with a series of supporting cost drivers. They are categorized as being linear, multiplicative, analytic, tabular, and composite.

- Linear Models - Originated during the mid-60's, a linear cost estimation model takes the general form of:

$$\text{Effort} = a_0 + a_1 * x_1 + \dots + a_n * x_n$$

where

x_1, \dots, x_n are the cost driver variables
 a_0, \dots, a_n are the set of coefficients that correlate to a set of observed data points

The resulting effort value is then multiplied by a constant labor cost factor. The SDC['] model using a significant sample of data points and cost drivers is an example of this approach. The limitation of the linear model is not being able to account for the large number of non-linear interactions that normally takes place during development.

- Multiplicative Models - Similar to the linear form, the multiplicative cost estimate takes the form of:

$$\text{Effort} = a_0 * a_1 * a_2 * \dots * a_n$$

where

x_1, \dots, x_n are the cost driver variables
 a_0, \dots, a_n are the set of coefficients that correlate to a set of observed data points

IBM's Walston & Felix[⁶] and Doty Associates[⁷] are the most

noted models of this type. Their stability lies in making sure that the cost driver variables are independently chosen. However, the models support only a limited number of cost driver multipliers (usually 0 or 1) that produce estimates that change only in large steps.

- Analytic Models - Using the general mathematical approach, the analytic model takes the form of:

$$\text{Effort} = f(x_1, \dots, x_n)$$

where

x_1, \dots, x_n are cost driver variables
 f is a non-linear or multiplicative mathematical function

Putnam's^[10] use of the Raleigh distribution for project personnel level versus time is an example of the analytic approach. The model is criticized for the limited number of cost variables that are defined and may generate unstable results.

- Tabular Models - These models utilize tables to equate cost driver variables to software development effort. Thus the stability of the models are dependent on the number of cost driver or elements used in the table. Examples of tabular models are Aron^[11], Wolverton^[12], and Boeing^[13].
- Composite Models - These incorporate a combination of linear, multiplicative, analytic, and tabular functions to estimate software effort as a function of cost driver variables. The RCA PRICE-S^[14] model, and the Putnam^[15] SLIM model are examples of commercially available products that are of

composite design. The CoCoMo[1] model used for this tool and described in the next section is also of composite design, and unlike the others, is non-proprietary.

1.4.1.2 Non-Algorithmic Cost Models

- **Analogy** - Reasoning by analogy with one or more completed projects. The similarities and differences between the new project and the completed project are used to estimate the new project cost. The advantage of estimation by analogy is that the estimate is based on experiences of past projects. These experiences can be evaluated for use in developing future projects. The disadvantages of analogy is the difficulty in assessing how representative the previous project is in relation to the new project.
- **Expert Judgement** - This method involves consulting one or more experts and obtaining an expert consensus. Here the experiences and judgements are used to distinguish the differences between past and future projects. The expert can process factors that may enhance or inhibit development costs. The problems in using expert judgement hinge on objectivity and in being able to apply the judgement from week to week as specifications change.
- **Top-Down** - This provides an overall estimate for the project by evaluating the global properties of the software product. Then the estimate is split up among the various sub components. The advantage of using top-down is being able to focus on development cost at the system level. This ensures

that functions such as quality assurance, integration of the product, and configuration management are not overlooked. The major disadvantage of top-down estimation is that it does not identify low level problems that could increase costs and may overlook components that need to be developed.

- Bottom-up - Each component of the project is computed separately, then the results are totaled to produce an overall estimate for the job. The strengths and weaknesses of bottom-up estimating are complimentary to top-down estimating. Here the bottom-up estimate will identify costs in developing individual components and will often overlook many of the system level costs. While the bottom-up estimate involves more effort, it does help cost out the system to the person(s) responsible for each component.
- Software Size Estimation - A means of determining the size of the software product early in the life cycle using design or requirements specification elements. DeMarco[²] and Britcher & Gaffney[³] are examples of this technique and are discussed in the next section.

The conclusion in classifying cost estimation techniques is that each method has its own strengths and weaknesses for determining project development costs. In addition, the particular strengths and weaknesses are usually complimentary so that the best method of estimation can be expressed as a combination of techniques[¹⁶].

1.4.1.3 Issues Most cost estimation activities are usually performed during design and implementation phases which is long after resources and commitments have been made for development. Being able to produce accurate cost estimates during the requirements stage of software development can add valuable insight for determining product feasibility and resource allocation. Correlating these results to traditional costing techniques can allow algorithmic cost models such as CoCoMo to be applied early in development.

Each of these various methods share certain similarities in that they require some historical knowledge of other software projects. This is supported by Mohanty[¹¹] who compared several cost model equations using data for a hypothetical software system. The wide variation in cost estimates was suggested as environmental. He concluded that any software cost estimation technique needs to be calibrated to the particular environment being used. An historical database, therefore, serves a necessary element for recording software cost and project information.

1.5 Software Cost Models Used

This section will focus on specific cost estimation techniques selected for the implementation of this tool. The discussion includes techniques by DeMarco, Boehm, Putnam, and Britcher & Gaffney.

1.5.1 SCE and Requirements Specifications Boehm's[¹⁰] paper describes a fundamental limitation of software cost estimation techniques and the limitation in which estimates can be made. It

is exhibited by the accuracy or uncertainty in which software cost estimates can be made expressed as a function of the software life cycle. The level of uncertainty is greatest at the beginning of the software life cycle and progressively decreases during later phases. This decrease in uncertainty is natural as fundamental design issues become resolved. However, it is at the earliest stages of project development, prior to any actual expenditure or commitment of resources, that the need to obtain reasonable cost estimates are most critical.

Therefore, to facilitate accurate and timely software cost estimation, it is necessary to identify the requirements to be satisfied and the software to be developed as early as possible and in a more quantitative fashion. Usually, cost estimation methodologies use source lines of code as a measure of product size. Clearly, it is desirable to focus on information available in the early, conceptual stages of the software life cycle. Using quantitative measures of requirements as input to the SCE process, a measurement of value can be identified for both the user and developer. This value can be extended to establish a relationship between specification decomposition and product size in source instructions[¹⁰]

1.5.2 The CoCoMo Model CoCoMo (CONstructive COst MOdel)[¹¹] was developed by Barry Boehm of TRW, Inc. and is based on the algorithmic relationship between product size and production effort. The results are further refined by the application of a number of cost drivers. CoCoMo was developed as a hierarchical series of three models and built under the experiences of TRW

models. The models are called basic, intermediate and detailed CoCoMo.

Basic CoCoMo was intended to provide a quick, rough order estimate useful during first cut exercises.

Intermediate CoCoMo takes into account additional factors relating to the particular project. These personnel and environment adjustment factors allow costing to take place at the module level and will increase the accuracy of the estimate. The intermediate CoCoMo becomes more important as the project details become further refined.

Detailed CoCoMo is the most finely-tuned version of the model. It is designed to allow the effects of cost drivers to vary from phase to phase. Detailed CoCoMo will not be represented in the scope of this paper.

CoCoMo was selected over some of the other available models on software cost estimation for the following reasons:

- Being developed at TRW, CoCoMo is based on the historical data of 63 TRW projects of various sizes. For the given development environment, the estimates are said to be within 20% of the actual estimates 68% of the time. While not overwhelming, the statistics prove a good track record compared to other models.
- CoCoMo provides most of the adjustment factors that were used on popular earlier models.

- The three CoCoMo versions (basic, intermediate, detailed) provide the full range of estimation accuracy for a given project.
- CoCoMo is well documented and makes carefully stated assumptions for its use.

1.5.3 Putnam's System Sizing Methodology Most comprehensive resource models expect as input an estimate of size in terms of lines of code. Source statements are used mostly because they are easy to relate to and serve to quantify the system in an acceptable way. However, source statement estimates are often derived in an intuitive way and introduce a high level of uncertainty. Putnam[¹⁵] describes the need to minimize this level of uncertainty. This is particularly significant during the early system definition or specification stage of project development where a high level of intuitive estimate is required on behalf of management. As development continues into the life cycle and more is learned about the system, the degree of uncertainty is reduced. Thus, to overcome the estimation risks during early phase development, more than one estimate should be made. Putnam recommends three sizing estimates prior to any development of the system begins:

- The smallest possible size
- The most likely size
- The largest possible size

With these three estimates, statistical methods can be used to develop a formula for expected number of delivered source

instructions (DSI). This sizing technique affords management a wider range of estimating flexibility for a particular project.

1.5.4 DeMarco's Specification Measure One of the major problems in using algorithmic cost models is providing sound sizing estimates usually in the form of source or object instructions to be developed. As this is usually difficult to determine in advance, DeMarco establishes a formula for determining the size of a software product early in the software life cycle through requirements and design specification elements[2]. DeMarco's paradigm model constructs sizing estimates on the properties of software specifications and designs. These include number of functional primitives, data elements, input elements, output elements, states, transitions between states, relations, modules, data tokens, and control tokens.

The quantitative approach used is to provide a composite measure made up of countable characteristics of the requirements specification. By this, DeMarco refers to as "Bang", a function measure describing an implementation-independent indicator used as an early, strong predictor of effort. DeMarco describes this effort as "a weight of usable function specified for delivery". Of course, "Bang" is significant only when correlated to the working environment and is continually recomputed as the specification model is revised.

1.5.5 Britcher and Gaffney State Machine Measure The requirements specification can be expressed as a state machine representation. A state machine consists of state data encapsulated by transition

functions. These functions describe transformations that use external input and state values to produce external output and changes to the state data. Britcher and Gaffney[1] demonstrate a correlation between the number of variables defined in a state machine design representation and the product size in source instructions. The "State Machine" consists of two principal parts, the "transition function" which gives rise to the actual code and the "state data" which is the memory of the program. Variables in this case are defined as the unique data required by the state machine's transition function. The measure bridges the gap for deriving an estimated amount of function (in SLOC) the system is to provide early in the design. The developed code-size estimation formulas can be re-applied as the design for the system evolves.

1.6 Scope of the Implementation

The implementation merges the concepts of Boehm, Putnam, Britcher & Gaffney, and DeMarco to construct a Cost Estimation paradigm based on a software requirements specification. The specification incorporates an E-R-A format using established standards and includes additional attribute definitions. The tool performs interactively to generate basic and intermediate CoCoMo results using Boehm's model modified with concepts by Putnam. In addition, Britcher & Gaffney's measure is used with DeMarco's Bang formulations to quantify a SLOC estimate. This result is also inputted to CoCoMo with all generated results formatted as a report format. An historical perspective covering many projects and time frames is maintained through a database application. A keystone to this effort attempts to correlate the highly refined CoCoMo model

normally used in later stages of the development process with the general sizing 'Bang' formulations during the specification phase. It is the Britcher & Gaffney measure that is used to bridge these two approaches.

While I believe useful results can be obtained through this approach, there are several caveats to remember. As much of the literature points out, "there is no royal road to software sizing"^[18]. In other words, there is no magic formula that could be used with absolute certainty in every application. It is understood that any approach needs to be customized for a given environment and its use be rigorously applied to a number of projects. When applied in this manner, software cost estimation methodologies (particularly the one proposed in this paper) should provide satisfying results.

2. Chapter Two - Requirements for Implementation

2.1 Overview

The approach used in this application is to merge the algorithmic methodology of Boehm's CoCoMo model with the sizing estimates of DeMarco's paradigm model for software specification. Bridging these two diverse methodologies are Britcher & Gaffney's State Machine measure that uses the output of the DeMarco model as input. It then produces values to be used as input to Boehm's model. For comparison, the requirements specification is also applied to the state machine measure.

Using a project requirements specification as input, its form is of the Entity-Relationship-Attribute construct. The E-R-A representation is a textual description of the software product decomposed to a functional level. The E-R-A grammar is exemplified by the design of the cost estimation tool presented in this paper (Appendix II). Cost measurement will be performed at the E-R-A activity/periodic function level and then totaled for the project. There are two areas of cost specific input, one area for overall project data and the other for relating it to the requirements specification. For the project data, the input of development mode and development effort multiplier is used for CoCoMo estimates. For the specification input, there are two additional attribute definitions required for each E-R-A activity/periodic function. These are the complexity function weighting attribute used for 'Bang' estimation and the estimated lines of source attribute composed of three values in the form of smallest / most likely /

largest. The estimated SLOC is totaled on a project level and then applied directly to produce Basic and Intermediate CoCoMo formulations. The 'Bang' measure produces two levels of applications. First, it stands alone to represent a fundamental early sizing estimate. Second, it is used with the Britcher & Gaffney formula to produce an additional SLOC estimate. This too, is applied to the CoCoMo formulations. Finally, the E-R-A specification is used with the Britcher & Gaffney formula to also produce a SLOC estimate.

The E-R-A specification document is parsed by the tool to scan for the appropriate attribute definitions. Other input data needed for the costing applications are obtained through the interactive session or derived from supporting tables. The output of the tool is produced in report form to comparatively present the results of Basic/Intermediate CoCoMo and 'Bang'. This includes Programmer-Month effort, development schedule, productivity, and average staffing of personnel. A UNIX database tracks each invocation of the tool to produce cost estimates. Management can then evaluate the progress anytime during the projects development or compare the current results with that of previous projects.

2.2 Application of Boehm's Constructive Cost Model

All three CoCoMo models assume two basic cost relationships. First, between the size of the software being developed and total development effort. Second, between elapsed time and development effort. The relationships are in the form of:

$$PM = \frac{b}{a(KDSI)}$$

where PM is development effort in Programmer-Months, KDSI is thousands of delivered source statements, and 'a' and 'b' are parameters dependent on the version being used and the mode of development.

$$TDEV = \frac{d}{c(PM)}$$

where TDEV is the development schedule in months, and 'c' and 'd' are parameters dependent on the mode of development.

CoCoMo identifies a series of three development modes which designates the type of development environment that is in use. These development modes are:

- Organic Mode - describes a small development group that produces software in a highly familiar in-house environment.
- Embedded Mode - describes a product that must operate within a strongly coupled complex of hardware, software, regulations, and operational procedures.
- Semidetached Mode - describes an intermediate stage between the organic and embedded modes.

The refined intermediate and detailed CoCoMo models utilize the concept of cost drivers. These are additional adjustment factors that influence the effort required to produce a software product. The models identify 15 cost drivers grouped into four categories.

• Product Attributes -

- RELY - Required Software Reliability: The probability that software performs its intended functions satisfactorily over its next run or its next quantum of execution time.
- DATA - Data Base Size: The amount of data to be assembled and stored in non-main storage (tapes, disks, drums, bubble memory, etc.) by the time of software acceptance.
- CPLX - Product Complexity: Software development effort as a function of the level of complexity of the module to be developed.

• Computer Attributes -

- TIME - Execution Time Constraint: A function of the degree of execution time constraint imposed upon a software subsystem.
- STOR - Main Storage Constraint: A function of the degree of main storage constraint imposed on a software subsystem.
- VIRT - Virtual Machine Volatility: A function of the level of volatility of the virtual machine underlying the subsystem to be developed.
- TURN - Computer Turnaround Time: A function of the level of computer response time experienced by the project team developing the subsystem.

• Personnel Attributes -

- ACAP - Analyst Capability: An indication of how much the nominal level is to be multiplied to account for the difference in the capability of the analysts, with respect to the nominal level of analyst activity.
- AEXP - Applications Experience: A function of the level of applications experience of the project team developing the software subsystem.
- PCAP - Programmer Experience: A function of the level of capability of the programmers who will be working on the software module.
- VEXP - Virtual Machine Experience: A function of the level of virtual machine experience of the project team developing the software module.
- LEXP - Programming Language Experience: A function of the level of programming language experience of the project team developing the software module.

• Project Attributes -

- MODP - Modern Programming Practices: A function of the degree to which modern programming practices (top-down, structured design, etc.) are used in developing software.
- TOOL - Use of Software Tools: A function of the degree to which software tools are used in developing the software subsystem.
- SCED - Required Development Schedule: A function of the level of schedule constraint imposed on the project team

developing a software subsystem.

Each cost driver is ranked on a scale to indicate its relative importance to a particular product. The multipliers are applied to the estimate of effort (nominal) determined from the above basic effort equation to produce the now refined estimate of effort. The cost drivers are ignored in the basic model, but in the intermediate model are applied to either the whole product or the components of the product.

2.3 Application of Putnam's System Sizing Technique

Putnam describes his concept of feasibility sizing as a means of early estimating. As described earlier, it is founded on the notion that source lines of code are a particularly difficult quantity to determine far in advance. This gives rise to the application of three estimates: the smallest possible size, the most likely size, and the largest possible size. The results provide for an improved level of estimation accuracy when combined with Boehm's CoCoMo model. Each E-R-A component will accommodate an additional attribute definition to apply these sizing estimates. The incorporation of this value allows E-R-A specification documents to be measured against CoCoMo results.

2.4 Application of DeMarco's Specification Measure

DeMarco designed his software sizing measure around the specification model as an early indicator of scope and complexity. The dataflow diagram is exemplified in his model, but it is the Entity-Relationship-Attribute format that is used in this

application. The E-R-A specification defines a clear statement of the problem that can rigorously be decomposed into its lowest level sub-components. This measured evaluation DeMarco describes as a "Bang" indicator and is used as a general predictor of effort.

The completely decomposed problem statement as depicted in the E-R-A specification is processed at the component level. Each component is analyzed to determine the transformation of input level to output level tokens. This value is then weighted for size correction and then applied against the complexity for its given function class. Finally each of the component results are summed for the project to provide the "Bang" measure. DeMarco defines the following categories as relevant for complexity:

Separation	- Primitives that divide incoming data items.
Amalgamation	- Primitives that combine incoming data items.
Data Direction	- Primitives that steer data according to a control variable.
Simple Update	- Primitives that update one or items of stored data.
Storage Management	- Primitives that analyze stored data, and act based on the state of that data.
Edit	- Primitives that evaluate net input data at the person machine boundary.
Verification	- Primitives that check for and report on internal inconsistency.
Text Manipulation	- Primitives that deal with text strings.
Synchronization	- Primitives that decide when to act or prompt others to act.
Output Generation	- Primitives that format net output data flows (other than tabular outputs)

Display	- Primitives that construct two-dimensional outputs (graphs, pictures, etc).
Tabular Analysis	- Primitives that do formatting and simple tabular reporting.
Arithmetic	- Primitives that do simple mathematics.
Initiation	- Primitives that establish starting values for stored data.
Computation	- Primitives that do complex mathematics.
Device Management	- Primitives that control devices adjacent to the computer boundary.

By itself, "Bang" appears to possess little meaning and its value lies in being able to evaluate the result compared to other projects of similar scope and complexity. Properly used, DeMarco's measure can predict early measures of effort and resource expenditure.

2.5 Application of Britcher and Gaffney's State Machine Measure

The Britcher and Gaffney measure demonstrates the length or size (in source lines of code) of programs represented as state machines can be reliably estimated based on the number of internal state machine variables. The application of this technique is directed towards the E-R-A specification and DeMarco's software sizing paradigm where the estimated "Bang" can be used to represent the number of state machine variables. The adapted formula is presented as follows:

$$\text{SLOC} = [(\text{constant}) * (\text{expansion}) * (\% \text{un-commented})] \times [V^* \log_e V]$$

where:
constant = environment specific weight
expansion = language density weight (assembler is nominal)
%uncommented = percent of measured code that is uncommented
V = number of state machine variables as represented by 'Bang'

Britcher and Gaffney are the pivotal focal point in transforming the generalized software sizing measure of DeMarco to a number of source lines of code (SLOC). This value then feeds the CoCoMo model that draws heavily on SLOC as the major input variable for all its estimations.

Clearly, as experience is gained in sizing several projects, the state machine formula may be modified accordingly.

2.6 Design Consideration Impacted By Requirements-

The cost estimation tool is written in Bourne "Shell" and produced using a series of tables that maintain the various multiplier and weighting factors used to compute the cost formulas of Boehm and DeMarco. The advantage provides flexibility for projects by recalibrating the measures to a specific environment when needed. It is assumed that for proper project control and planning, the E-R-A specification will be continually updated as development progresses. The use of a database will provide timely monitoring throughout the development period. The cost formulas are recomputed for each invocation with a clear audit trail of the estimates.

3. Chapter Three - Design of Cost Estimation Application

3.1 Overview

The cost estimation tool is designed to operate interactively. It captures basic background information and then perform E-R-A analysis and report results in background mode. This allows users to conveniently invoke the tool with most of the processing performed outside the interactive session. The mechanics of the procedure are illustrated in Figure 3-1 and Figure 3-2. The system is sub-divided into 5 major areas of processing. The areas are discussed in the following sections.

3.2 Obtaining Interactive Input

Invocation of the tool is provided via an interactive interface (See Figure 3-3) designed to capture three groups of data. The first group is project background data and this data is used for historical perspective. This includes project identifying characteristics such as project name, type, development language, etc. These characteristics are significant when the results are compared over many projects. The second group of data includes cost estimating data on a project level, CoCoMo development modes, and CoCoMo effort multiplier scaling factors. The last grouping is I/O related and includes the file name of the E-R-A specification used to compute the cost estimate. To minimize operator input during this first stage, the procedure has been designed to accommodate default values when deemed appropriate. All additional processing is accomplished in background mode.

3.3 Scanning the Specification Input File

The E-R-A specification provides the input for CoCoMo/Bang estimation and is scanned for specific attribute definitions. "Input" and "Output" definitions are counted for each activity/periodic function and are used in conjunction with the "complexity_factor" definition for "Bang" computation. "Estimated_source" values are also scanned at the activity/periodic function level and are used for computation of Basic and Intermediate CoCoMo. Appendix I contains the Backus-Naur-Form (BNF) specification of the E-R-A syntax. Appendix II contains the E-R-A specification for the design of this cost estimation tool and is representative of the appropriate style required for input.

3.4 Calculation of the Cost Estimation

"Input" and "Output" definitions are counted for each activity/periodic function and then the function token count (FTC) sum is applied to a functional primitive size correction table and multiplied by a complexity weight (CW). The weight is determined via table lookup of a functional complexity weighting factor table. The "Complexity_Factor" attribute is used to determine the weight for that activity. The resulting Function Bang (FB) value for each activity/periodic function is totaled for generate the Project Bang (PB) measure. The following restates the formula in more graphic terms:

```
For each [ 'Activity' | 'Periodic_Function' ] in E-R-A Spec
Do
    TC = Sum of 'Input' and 'Output' Definitions
    CC = Table Lookup of TC For Size-Correction
    CW = Table Lookup of CC Based on 'Complexity-Factor'
    PTC = PTC + TC /* Project Token Count */
    FB = CC * CW /* Function Level Bang */
    PB = PB + FB /* Project Level Bang */
    FB = TC = 0
Done
```

Next the resulting Project Bang (PB) and Project Token Count (PTC) values are applied to the Britcher & Gaffney state machine measure that results in a source lines of code estimate (KDSI) for each:

```
SLOC1 = [ (constant)*(expansion)*(%un-commented)] X [(PB)LOGe(PB)]
SLOC2 = [ (constant)*(expansion)*(%un-commented)] X [(PTC)LOGe(PTC)]
```

Next the 'Estimated_Source' attribute consisting of three source estimates in the form of smallest / most likely / largest is summed for each Activity and Periodic_Function to obtain project level totals. These values are then applied to Putnam's Estimated Source Formula to obtain an average SLOC estimate:

```
AverageSLOC = (smallest + (4 * most likely) + largest) / 6
```

Finally, all of these 6 SLOC estimates (smallest, most likely, largest, average, state machine token, state machine Bang) are applied to the Basic and Intermediate CoCoMo formulas. The results are produced in four groupings for each of the two CoCoMo models. They are, Effort in Programmer Months, Development Schedule in Programmer Months, Productivity, and Average Staffing.

3.5 Generating the Report

The report is generated once per invocation of the estimation tool and consists of a header section and a detailed section (See Figures 3-4A and 3-4B). The header section provides project specific information such as profile data and includes much of the background values specified during the tool's interactive invocation. The detailed section provides the following cost relevant summary: Total KDSI, Project Bang, Effort in Programmer-Months (Basic/Intermediate), Development Schedule in Programmer-Months (Basic/Intermediate), Productivity (Basic/Intermediate), and Average Staffing (Basic/Intermediate). Each printed report also itemizes all invocations of the tool since the project's inception and the results are printed in reverse chronological order. This provides for convenient on-going analysis of development progress.

3.6 Archiving the Data

Fundamental in the design of the cost estimating tool, is ability to invoke the tool many times during the development of the project and maintain an historical perspective of development costs. The information is invaluable for monitoring progress during various phases of the development life cycle as well as using the data to correlate between other developing projects. The key is providing a method to archive the data not by a life-cycle tag, but by julian date of the day the tool is invoked. As described earlier, life cycle phases are not distinct entities that are invoked serially and often overlap during project development. Management may perceive significant specification changes taking place

irrespective of the life cycle phase thus making the date of invocation a more meaningful measure. The cost data is maintained for each of the DeMarco, Boehm, and Britcher & Gaffney models plus the E-R-A input specs and report files are kept for cross reference. The database (Figure 3-5) is hierarchical in structure and allows for multiple projects to be maintained. Each project keeps its own set of cost data by julian date. The database is sub-divided to contain both active and inactive sets of project cost estimates that allows for important comparisons long after the project is implemented. Figure 3-5 illustrates the tools' database structure layout.

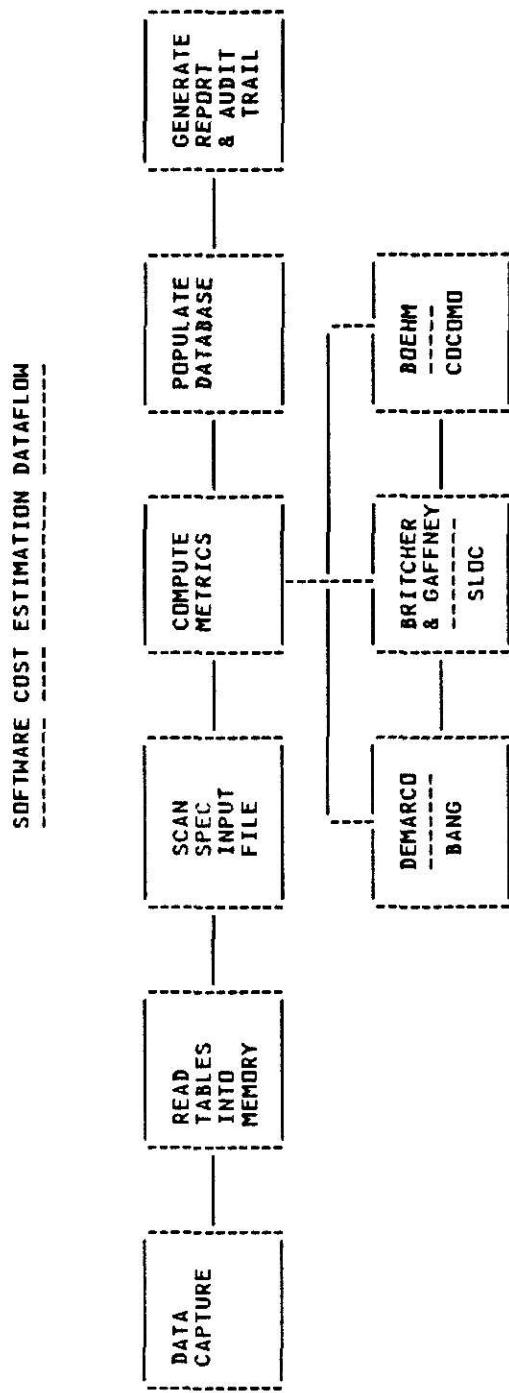


Figure 3-1. The Software Cost Estimator Procedure Flow

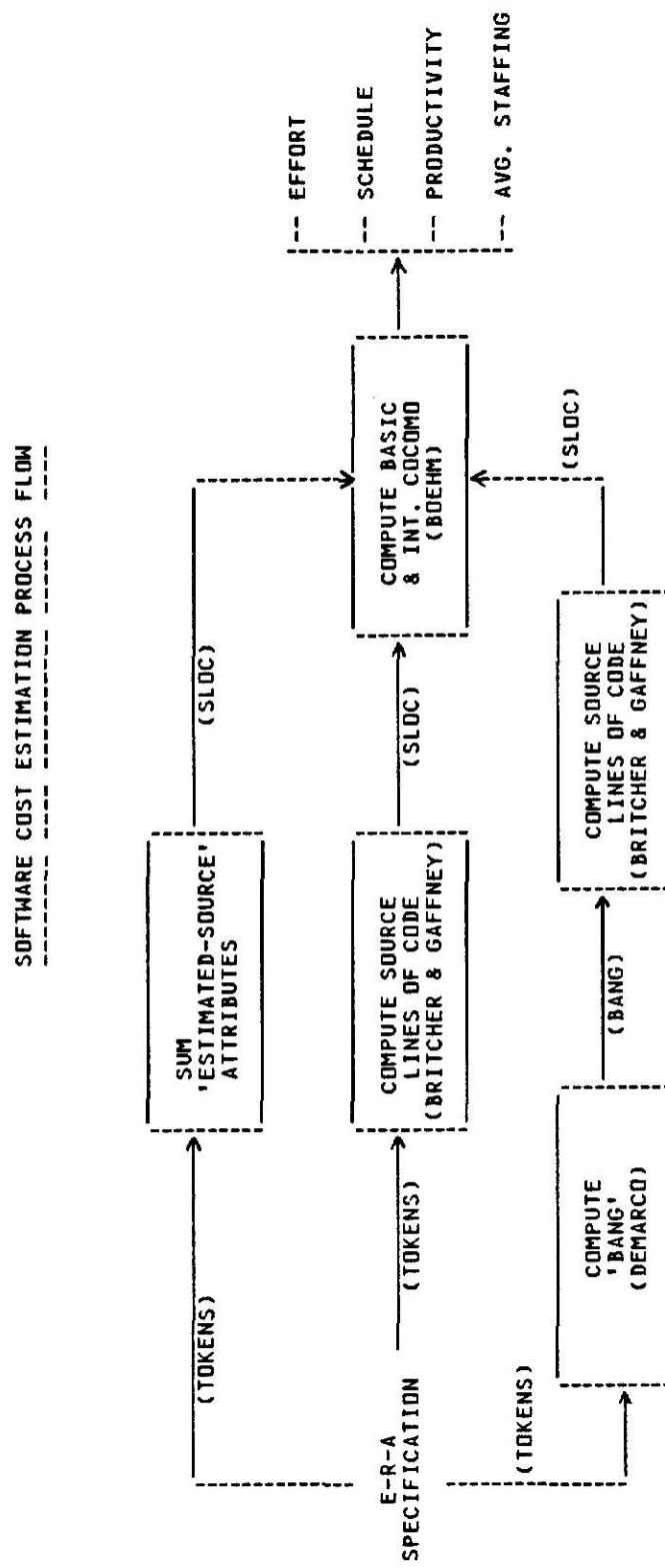


Figure 3-2. The Software Cost Estimator Measure Flow

REQUIREMENT SPECIFICATION SOFTWARE COST ESTIMATION TOOL	

MM/DD/YY (YYDDD)	

Enter Project ID#: A999	[RETURN for New Project]
Enter Project Name:	[30 Characters]
Enter Principal Development Language:	[3 Characters abbrev.]
Enter Percent Code to Contain Comments:	[00-99 numeric]
Enter Personnel Continuity:	[LOW= LT 10% turnover [NOM=10-30% turnover [HI= GT 30% turnover]
Enter Type of Development Computer:	[MAX=Maxicomputer [MID=Midicomputer [MIN=Minicomputer [MIC=Microcomputer]
Enter Type of Project:	[BUS=Business Application] [CTL=Process Control] [HMI=Human Machine inter.] [SCI=Scientific Appl. [SUP=Support Software [SSY=Systems Software]
Enter CoCoMo Mode: O/S/E	[O=Organic,S=Semidetached] [E=Embedded]
Enter Development Effort For Following 15 Listed Multipliers	[1=Very Low 2=Low [3=Nominal 4=High [5=Very High 6=Xtra High]
Required Software Reliability	: (1-6)
Data Base Size	: (1-6)
Product Complexity	: (1-6)
Execution Time Constraint	: (1-6)
Main Storage Constraint	: (1-6)
Virtual Machine Volatility	: (1-6)
Computer Turnaround Time	: (1-6)
Analyst Capability	: (1-6)
Applications Experience	: (1-6)
Programmer Capability	: (1-6)
Virtual Machine Experience	: (1-6)
Programming Language Experience	: (1-6)
Use of Modern Programming Practices:	(1-6)
Use of Modern Tools	: (1-6)
Required Development Schedule	: (1-6)
Enter Full Pathname of Project Specification File: /usrb/att/test.era	

RESULTING COST REPORT WILL BE ARCHIVED
ACCORDING TO PROJECT-ID AND JULIAN-DATE

Figure 3-3. The Software Cost Estimator Front End

SOFTWARE COST ESTIMATION TOOL

DATE: MM/DD/YY HH:MM
PROJECT ID: A999

PAGE 1 OF 02

PROJECT PROFILE DATA:

PROJECT NAME :
COMPUTER TYPE : XXX
APPLICATION TYPE: XXX
PERSONNEL CONTINUITY ESTIMATE : XXXX
PRINCIPAL DEVELOPMENT LANGUAGE: XXX

JULIAN DATE		TOTAL KDSI						PROJECT BANG			
(RCO)		SM	ML	LG	ED	SS1	SS2	FP	TC1	TCavg	FSB
86150		999.9	999.9	999.9	999.9	999.9	99.99	9999	9999	9999	9999
:	:	:	:	:	:	:	:	:	:	:	:

JULIAN DATE		EFFORT IN PROGRAMMER-MONTHS (PM)											
		BASIC COCOMO					INTERMEDIATE COCOMO						
(RCO)		SM	ML	LG	ED	SS1	SS2	SM	ML	LG	ED	SS1	SS2
86150		999.9	999.9	999.9	999.9	999.9	99.99	999.9	999.9	999.9	999.9	99.99	99.99
:	:	:	:	:	:	:	:	:	:	:	:	:	:

JULIAN DATE		DEVELOPMENT SCHEDULE IN PROGRAMMER-MONTHS (PM)											
		BASIC COCOMO					INTERMEDIATE COCOMO						
(RCO)		SM	ML	LG	ED	SS1	SS2	SM	ML	LG	ED	SS1	SS2
86150		999.9	999.9	999.9	999.9	999.9	99.99	999.9	999.9	999.9	999.9	99.99	99.99
:	:	:	:	:	:	:	:	:	:	:	:	:	:

Figure 3-4A. The Software Cost Estimator Report Layout (Page 1)

SOFTWARE COST ESTIMATION TOOL

DATE: MM/DD/YY HH:MM
PROJECT ID: A999

PAGE 2 OF 02

JULIAN DATE	PRODUCTIVITY (DSI/PM)											
	BASIC COCOMO					INTERMEDIATE COCOMO						
(RCD)	SM	ML	LG	ED	SS1	SS2	SM	ML	LG	ED	SS1	SS2
86150	999.9	999.9	999.9	999.9	999.9	99.99	999.9	999.9	999.9	999.9	99.99	99.99
:	:	:	:	:	:	:	:	:	:	:	:	:

JULIAN DATE	AVERAGE STAFFING (FSP)											
	BASIC COCOMO					INTERMEDIATE COCOMO						
(RCD)	SM	ML	LG	ED	SS1	SS2	SM	ML	LG	ED	SS1	SS2
86150	999.9	999.9	999.9	999.9	999.9	99.99	999.9	999.9	999.9	999.9	99.99	99.99
:	:	:	:	:	:	:	:	:	:	:	:	:

ABBREVIATION KEY:

- RCO ■ REVERSE CHRONOLOGICAL ORDER
- FSP ■ FULL TIME SERVICE PERSONNEL
- SM ■ SMALLEST
- ML ■ MOST LIKELY
- LG ■ LARGEST
- ED ■ ESTIMATED DELIVERED SOURCE INSTRUCTIONS
- SS1 ■ SOFTWARE SIZING METRIC (Using 'Bang' As Input)
- SS2 ■ SOFTWARE SIZING METRIC (Using Token Count As Input)
- FP ■ TOTAL OF ALL ACTIVITIES / PERIODIC ACTIVITIES
- TCT ■ PROJECT TOKEN COUNT SUM
- TCavg ■ AVERAGE TOKEN COUNT PER PRIMITIVE
- FSB ■ FUNCTION STRONG BANG

Figure 3-4B. The Software Cost Estimator Report Layout (Page 2)

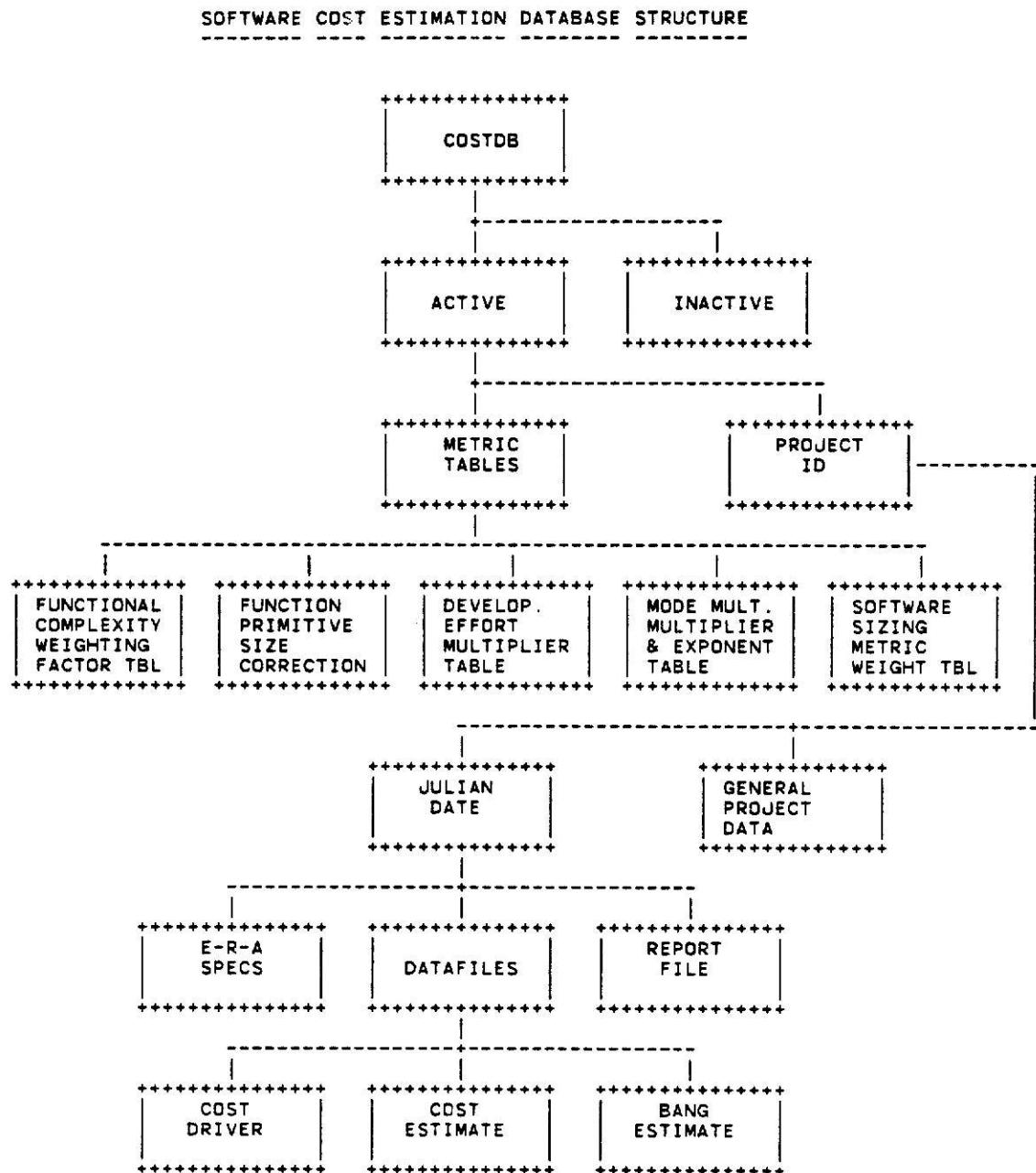


Figure 3-5. The Software Cost Estimator Database Structure

4. Chapter Four - Implementation of Cost Estimation Tool

4.1 Overview

The tool is written in Bourne "Shell" and operates on an AT&T 3B5 running System V UNIX. All user-definable, cost-formula attributes are table-driven to maintain program independence and ease of maintenance. The following tables are supported:

[A] DeMarco Functional Primitive Size Correction - Corrects input/output token value totals at the function level.

[B] DeMarco Functional Complexity Weighting Factors - Adjusts the function level 'Bang' for a given degree of complexity.

[C] CoCoMo Schedule Effort and Multiplier - Establishes the multiplier and exponent values used in basic and intermediate CoCoMo computation.

[D] CoCoMo Development Effort Multiplier - Provides an overall weighting for intermediate CoCoMo based upon the effort rankings entered during initial tool invocation.

[E] Software Size Measure Weight - Weighs Britcher & Gaffney's measure with a given development language and degree the source is to be commented.

4.2 Invocation and Interactive Data Entry

The tool is invoked interactively through a shell front end to capture and validate initial project related data. The current machine date is captured and converted to julian format for

database access. The project is identified to the system through a unique ID code that will be used also as a database key. When a new project is entered for the first time, the system will derive the project ID. Next, project background data is captured including the project name, the principal development language, the level of personnel continuity, type of development computer, and type of project application. This project background data will be helpful to management for tracking purposes and justifying the measure results. Project background data reflects overall project conditions and is used in the CoCoMo and Britcher & Gaffney measures. The degree of commented source is an important value in the Britcher & Gaffney metric state machine formula. For CoCoMo cost estimation, data is obtained that describes the project development mode (organic / embedded / semidetached) and a ranking of the development effort multipliers. Each of the 15 multipliers are ranked on a scale of 1-6 to describe its relative effort from very low (=1) to extra high (=6). The final data entry is the UNIX path name that locates the E-R-A file used for cost analysis.

Once all interactive data is captured and validated syntactically for correctness, the main program is invoked in background mode to perform the remaining processing. Here the E-R-A input file is evaluated along with the interactive data entries to produce a cost estimation summary and database update. The summary report can be printed locally or redirected to a UNIX file for inspection. An added feature to the user is producing the report containing all previous invocations for a given project ID. This is useful for measuring prior project results of the same or different projects.

4.3 Processing the E-R-A Specification File

The Entity-Relationship-Attribute model is built upon the requirements specification for project development. Each fragment or basic unit is known as an entity. The entity defines the unit and relationships with other units. The tool will interpret entity types such as Activities and Periodic Functions. Each entity describes numerous attribute definitions that include "Inputs" and "Outputs" which are measured by the tool and are represented as a token count total. The Activity or Periodic Function entity require additional attribute definitions for "complexity-factor" and "estimated-source" that provide a method of interweaving Boehm/DeMarco methodologies within the E-R-A specification style. The process will scan for the attribute name and will generate error messages for invalid entries. For example, the "complexity-factor" attribute requires a value in conformity to DeMarco's specification model and will be validated against the complexity weighting factor table. The "estimated-source" attribute will require an tri-numeric value separated by slashes used by the CoCoMo model. This corresponds to the smallest / most likely / largest estimate and will be validated for correct syntax.

4.4 Cost Computation and Report

The interactive and file input are used to compute the respective project 'Bang' and Basic/Intermediate CoCoMo costs. Several tables provide key multiplier and weighting factors used in the computation. The tables provide operational independence should the values need to be changed or recalibrated in any way.

The following 'Bang' estimates are computed:

[TC] Total of all Activities and Periodic Functions.

[TCP] Total of all tokens about each Activity/Periodic Function boundary.

[TCavg] Average token count per primitive ([TCP]/[TC]).

[PB] Project Bang -

(For each activity/periodic function in the specification find total of all tokens about each boundary, then use the primitive size correction table and multiply the resulting value by the respective complexity weight. The result is then summed of all remaining activities/periodic functions.)

The following Britcher & Gaffney estimates are computed:

[SLOC1] Total Software Size Lines of Source (in thousands): KDSI
(Based on input from 'Bang' as a state machine variable and is weighted to a value that takes into consideration language used, percent of code commented, and an environment constant. The result will be input to Basic and Intermediate CoCoMo.)

[SLOC2] Total Software Size Lines of Source (in thousands): KDSI
(Based on input from the token count total as a state machine variable and is weighted to a value that takes into consideration language used, percent of code commented, and an environment constant.
The result will be input to Basic and Intermediate CoCoMo.)

The following CoCoMo Estimates are computed:

[DSI] Total Delivered Lines of Source (in thousands): KDSI.
(Computed by taking sum of the "estimated-source" attribute for each smallest / most likely / largest values of all activities/periodic functions in the project.)

[PM] Measured effort in Programmer-Months (PM): Basic/Intermediate.
(Computed by using the CoCoMo Exponent/Multiplier table to multiply KDSI by the appropriate effort multiplier and exponent for the given development mode.)

[TDEV] Development schedule in Programmer-Months (PM): Basic/Int.
(Computed by using the CoCoMo Exponent/Multiplier table to multiply PM-Effort from above by the appropriate effort multiplier and exponent for the given development mode.)

[PROD] Productivity (DSI/PM): Basic/Intermediate
(Computed by dividing PM-Effort from above into KDSI.)

[STAFF] Full Time Service Personnel: Basic/Intermediate.
(Computed by dividing PM-Schedule from above into PM-effort.)

Each of these totals DSI,PM,TDEV,PROD, and STAFF will consist of a

set of six computed estimates as follows:

SM - Based on Smallest possible source estimate
ML - Based on Most Likely possible source estimate
LG - Based on Largest possible source estimate
ED - Based on Expected number of DSI computed through
 Putnam's formula of:
 $(SM + (4 * ML) + LG) / 6$
SS1 - Based on Britcher & Gaffney's Software Size Estimate
 using 'Bang' as input.
SS2 - Based on Britcher & Gaffney's Software Size Estimate
 using token count total as input.

The report output uses the keys of project ID and julian date to extract all archived data. The results along with all current computed data as described above are printed in reverse chronological order (RCO) to provide an historical perspective for analysis.

4.5 The Cost Estimation Database

Instrumental in cost estimation is being able to evaluate multiple projects over a long time frame. The advantage of this will enable future estimators to fine tune the model(s) for any given environment. The database as implemented offers this flexibility and also allows for further growth. The implementation uses the UNIX file system hierarchy (inverted tree structure). The archiving scheme is essentially organized to maintain an active and an inactive file structure which is useful for when the database ages. Under each structure, records are maintained for each project ID; within each project by julian date; and within date by respective cost model. The design provides the ability to reconstruct an estimate by maintaining not only the computed data but by keeping the E-R-A input files and formatted report files as well. Additionally, all tables used during the computation are

maintained for audit purposes.

4.6 Evaluating The Cost Estimation Results

To actually assess the accuracy of the various cost estimation measures, the tool was applied to the E-R-A specification of the tool itself. The results as illustrated in Figure 4-1 indicate the kind of values generated with the tool. The profile of the tool as shown on the upper portion of the report, describes the cost estimation tool background data. The tool was developed on a 'mini' computer as a support ('sup') software application containing approximately 10 percent comments. The principal development language was Bourne 'shell', the level of personnel continuity during development was 'low', and the CoCoMo Development Mode of the tool was estimated as being organic ('org').

The E-R-A file processed (Appendix II), produced a total of 17 entities and a total of 228 Input/Output tokens. The average token count per entity was 13.4. DeMarco's Bang formulation produced a result of 312.3 for the Project Bang. Among the delivered source instruction estimates, the range was from 820 to 1750 DSI. The actual source code was a little over 1200 lines of shell lines of code and most closely matches the Most-Likely estimate.

The Effort in Programmer Months (PM) estimate ranged from 1.2 to 4.3 months for Basic and 1.6 to 5.7 months for Intermediate CoCoMo. To be meaningful, these results should be measured in conjunction with the Average Staffing result. Here the estimate for Full-time Service Personnel (FSP) ranges from 0.4 to 1 individuals using Basic and 0.5 to 1.1 individuals using Intermediate CoCoMo. Since

the project was developed using a staff total of 1 (the author),
the results are well within reason.

The Development Schedule in Programmer Months estimate ranged from 2.6 to 4.3 months for Basic and 2.9 to 4.8 months for Intermediate CoCoMo. The actual development schedule was approximately 6 weeks and is about average when adjusting these results to the Average Staffing value. The Productivity results are a function of the DSI estimates and ranged from estimates of 300 to 400 lines of code per month for both Basic and Intermediate CoCoMo.

SOFTWARE COST ESTIMATION REPORT

DATE : 07/21/86 (86202)

PROJECT ID: #101

PROJECT PROFILE DATA:
 PROJECT NAME : E-R-A Cost Estimation Tool
 COMPUTER TYPE : min
 COCOMO MODE : org
 APPLICATION TYPE: sup
 PERCENT COMMENTS: 10
 PERSONNEL CONTINUITY ESTIMATE: 100%
 PRINCIPAL DEVELOPMENT LANGUAGE: sh

		TOTAL DSI				PROJECT BANG							
		DATE	(RCO)	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG	ENTITY	TOKENS	AVERAGE	BANG
		86202	11	820	1285	1750	1285	573.8	544.8	17	228	13.4	312.3

EFFORT IN PROGRAMMER MONTHS (PM)

		BASIC COCOMO				INTERMEDIATE COCOMO				PROJECT BANG				
		(RCO)	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG
		86202	11	1.9	3.1	4.3	3.1	1.3	1.2	11	2.5	4.1	5.7	1.7
														1.6

DEVELOPMENT SCHEDULE IN PROGRAMMER MONTHS (PM)

		BASIC COCOMO				INTERMEDIATE COCOMO				PROJECT BANG				
		(RCO)	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG
		86202	11	3.1	3.8	4.3	3.6	2.7	2.6	11	3.5	4.2	4.8	3.0
														2.9

PRODUCTIVITY (IND\$/PM)

		BASIC COCOMO				INTERMEDIATE COCOMO				PROJECT BANG				
		(RCO)	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG
		86202	11	0.4	0.4	0.4	0.4	0.4	11	0.3	0.3	0.3	0.3	11

		AVERAGE STAFFING (ESP)				INTERMEDIATE COCOMO				PROJECT BANG				
		(RCO)	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG	SMALL	LIKELY	LARGEST	AVERAGE	FSM	BANG
		86202	11	0.6	0.8	1	0.8	0.4	11	0.7	0.9	1.1	0.9	11
														0.5

Figure 4-1. Cost Estimation Results

5. Chapter Five - Conclusions and Extensions

The Requirements Specifications SCE Tool establishes a benchmark for initial indications of project size and effort. The product ties together E-R-A specifications with established CoCoMo estimation models to provide strong measurements early in the project life cycle. This is when the least is known about the project and the greatest need exists for a prediction. When used over time and measured against past projects with similar characteristics, the tool adds further insight to future planning.

5.1 Extensions

This project can be extended through many possible extensions. First, the resulting database where much of the SCE data is stored can be analyzed after using the tool on a number of projects. Statistical and graphical representations can be performed to compare an on-going project development or by measuring multiple projects for a given organization. Second, the CoCoMo model provides the ability to tailor the model for a given environment^[1]. The CoCoMo tailoring methodology is designed to increase the precision and stability of the model and is accomplished by deleting unnecessary cost drivers in an heuristic manner.

Future work can involve new applications in the areas of software cost estimation technology mentioned in the Cost Estimation Workshop Study^[18] and are highlighted below:

- In Artificial Intelligence Systems - The AI or knowledge-based

system is developed in an un-traditional environment that is usually less formal and more evolutionary. There is greater interaction between developer and user to develop the knowledge base than present software development projects. The goal then is to develop cost estimation models for this new environment. For example, the number of data items and the number of logical inference rules may be used as a replacement of source lines of code (in SCE) for AI systems.

- In Distributed Development Workstations - The use of new applications involving for example; ADA, program generators, fourth generation languages, VHLs (very high level languages), and PDLs (program design languages) will have a significant effect on existing software cost estimation models. Model parameters such as size, complexity, application, and environment will have to be mapped to these new technologies. New definitional issues and data collection techniques are needed to give rise to new values in the parameters of existing SCE models.

APPENDIX I - BNF SYNTAX FOR E-R-A SPECIFICATION

```
<er-spec>      ::= <er_title> <NL> <er_body>
<er_title>     ::= PROCESS <name>
<er_body>       ::= <frame> | <er_body> <frame>
<frame>         ::= <NL> <frame_header> <frame_body> |
                     <NL> MODE_TABLE <mode_table>
<frame_header>  ::= <frame_type> : <name>
<frame_body>    ::= <relation> | <frame_body> <relation>
<relation>     ::= <NL> <BLANK> <relation_type> : <relation_value>
<frame_type>   ::= <capital_letter> <lower_case_text>
<relation_type> ::= <lower_case_text>
<relation_value> ::= <text> | <structure> | <text> <text_cont>
<text_cont>     ::= <NL> <BLANK> : <text> |
                     <NL> <BLANK> : <text> <text_cont>
<structure>    ::= <name> | <text> | <text> <structure> |
                     <name> <structure> | <NL> : <structure>
<name>          ::= $ <text> $ | <mode_name>
<mode_name>    ::= * <text> *
<mode_table>   ::= <mode_list> <initial_mode> <transition_body>
<mode_list>    ::= <NL> Modes : <mode_list_body>
<mode_list_body> ::= <mode_name> |
                     <mode_list_body> <NL> <BLANK> : <mode_name>
<initial_mode> ::= <NL> Initial Mode : <mode_name>
<transition_body> ::= <NL> Allowed Transition : <transition_list>
<transition_list> ::= <transition> | <transition_list> <transition>
<transition>   ::= <NL> <event> : <mode_name> -> <mode_name>
<lower_case_text> ::= <lower_case_char> |
                     <lower_case_text> <lower_case_char>
<lower_case_char> ::= a | b | c | d | e | f | g | h | i | j | k |
                     l | m | n | o | p | q | r | s | t | u | v |
                     w | x | y | z | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
```

	7		8		9		<symbol>
<symbol>	::= # % & () ?						
<capital_letter>	::= A B C D E F G H I J K L M N O P Q R S T U V W X Y Z						
<text>	::= <char> <text> <char>						
<char>	::= <lower_case_char> <capital_letter>						

APPENDIX II - SCE E-R-A SPECIFICATION

PROCESS: A Requirements Specification Software Cost Estimation Tool

Comment: This is the requirements specification for the requirements specification software cost estimation tool in the ERA format

Activity : Process_Spec

```
keywords      : read through ERA file; process attributes
input         : $record_line$
input         : $min_attr_table$
input         : $complex_weight_table$
output        : $record_line$
output        : $eof$
output        : $token_total$
complexity_factor : 've'
estimated_source : 150/200/250
required_mode   : *START*
action         : if attribute invalid, then required mode
                 : changes to *ILLEGAL*
```

Activity : Compute_Bang

```
keywords      : compute bang from era specifications
input         : $token_total$
input         : $complex_weight_table$
input         : $size_correction_table$
output        : $function_bang$
complexity_factor : 'ar'
estimated_source : 20/40/60
required_mode   : *NORMAL*
```

Activity : Compute_Basic_Cocomo

```
keywords      : compute basic level cocomo estimates
input         : $sm_source_est$
input         : $ml_source_est$
input         : $lg_source_est$
input         : $ed_source_est$
input         : $ss1_source_est$
input         : $ss2_source_est$
input         : $coc_mult_table$
output        : $basic_effort_sm$
output        : $basic_effort_ml$
output        : $basic_effort_lg$
output        : $basic_effort_ed$
output        : $basic_effort_ss1$
output        : $basic_effort_ss2$
output        : $basic_schedule_sm$
output        : $basic_schedule_ml$
output        : $basic_schedule_lg$
output        : $basic_schedule_ed$
output        : $basic_schedule_ss1$
output        : $basic_schedule_ss2$
output        : $basic_prod_sm$
```

```
output      : $basic_prod_ml$  
output      : $basic_prod_lg$  
output      : $basic_prod_ed$  
output      : $basic_prod_ss1$  
output      : $basic_prod_ss2$  
output      : $basic_staff_sm$  
output      : $basic_staff_ml$  
output      : $basic_staff_lg$  
output      : $basic_staff_ed$  
output      : $basic_staff_ss1$  
output      : $basic_staff_ss2$  
complexity_factor : 'ar'  
estimated_source   : 25/50/75  
required_mode     : *NORMAL*  
  
Activity : Compute_BG_Measure  
keyword      : compute britcher/gaffney bang source estimate  
input         : $software_sizing_table$  
input         : $percent_comments$  
input         : $token_total$  
input         : $project_bang$  
output        : $ss1_source_est$  
output        : $ss2_source_est$  
complexity_factor : 'ar'  
estimated_source   : 20/40/60  
required_mode     : *NORMAL*  
  
Activity : Compute_Int_Cocomo  
keywords      : compute intermediate level cocomo estimates  
input         : $sm_source_est$  
input         : $ml_source_est$  
input         : $lg_source_est$  
input         : $ed_source_est$  
input         : $ss1_source_est$  
input         : $ss2_source_est$  
input         : $coc_mult_table$  
input         : $coc_effort_table$  
input         : $eff_adj$  
output        : $int_effort_sm$  
output        : $int_effort_ml$  
output        : $int_effort_lg$  
output        : $int_effort_ed$  
output        : $int_effort_ss1$  
output        : $int_effort_ss2$  
output        : $int_schedule_sm$  
output        : $int_schedule_ml$  
output        : $int_schedule_lg$  
output        : $int_schedule_ed$  
output        : $int_schedule_ss1$  
output        : $int_schedule_ss2$  
output        : $int_prod_sm$  
output        : $int_prod_ml$  
output        : $int_prod_lg$  
output        : $int_prod_ed$  
output        : $int_prod_ss1$
```

```
output          : $int_prod_ss2$  
output          : $int_staff_sm$  
output          : $int_staff_ml$  
output          : $int_staff_lg$  
output          : $int_staff_ed$  
output          : $int_staff_ss1$  
output          : $int_staff_ss2$  
complexity_factor : 'ar'  
estimated_source   : 50/75/100  
required_mode     : *NORMAL*  
  
Activity : Running_Total  
keywords       : compute running totals from processing era  
input          : $function_bang$  
input          : $sm_source_est$  
input          : $ml_source_est$  
input          : $lg_source_est$  
input          : $token_total$  
input          : $funct_prim$  
input          : $avg_token$  
output          : $project_bang$  
output          : $sm_source_est$  
output          : $ml_source_est$  
output          : $lg_source_est$  
output          : $ed_source_est$  
output          : $token_total$  
output          : $funct_prim$  
output          : $avg_token$  
complexity_factor : 'ar'  
estimated_source   : 20/40/60  
required_mode     : *NORMAL*  
  
Activity : Report_Header  
keywords:      : print report heading for sce results  
input          : NONE  
output          : $sce_head_rec$  
complexity_factor : 'og'  
estimated_source   : 50/75/100  
required_mode     : *NORMAL*  
  
Activity : Report_Body  
keywords       : print report heading for sce results  
input          : $rpt_lv11_list$  
input          : $rpt_lv12_list$  
input          : $rpt_lv13_list$  
input          : $rpt_lv14_list$  
input          : $rpt_lv15_list$  
output          : $sce_body_rec$  
complexity_factor : 'og'  
estimated_source   : 50/75/100  
required_mode     : *NORMAL*  
  
Activity : Update_Info_Seg  
keywords       : update database info segment with sce results  
input          : $proj_id$
```

```
input      : $proj_name$  
input      : $appl_type$  
input      : $jul_date$  
input      : $dev_lang$  
input      : $comp_type$  
input      : $pers_cont$  
output     : $info_seg_list$  
complexity_factor : 'su'  
estimated_source  : 20/40/60  
required_mode   : *NORMAL*
```

Activity : Update_Cocomo_Seg

```
keywords    : update database cocomo segment with sce results  
input       : $proj_id$  
input       : $jul_date$  
input       : $coc_mode$  
input       : $sm_source_est$  
input       : $ml_source_est$  
input       : $lg_source_est$  
input       : $ed_source_est$  
input       : $ss1_source_est$  
input       : $ss2_source_est$  
input       : $basic_effort_sm$  
input       : $basic_effort_ml$  
input       : $basic_effort_lg$  
input       : $basic_effort_ed$  
input       : $basic_effort_ss1$  
input       : $basic_effort_ss2$  
input       : $basic_schedule_sm$  
input       : $basic_schedule_ml$  
input       : $basic_schedule_lg$  
input       : $basic_schedule_ed$  
input       : $basic_schedule_ss1$  
input       : $basic_schedule_ss2$  
input       : $basic_prod_sm$  
input       : $basic_prod_ml$  
input       : $basic_prod_lg$  
input       : $basic_prod_ed$  
input       : $basic_prod_ss1$  
input       : $basic_prod_ss2$  
input       : $basic_staff_sm$  
input       : $basic_staff_ml$  
input       : $basic_staff_lg$  
input       : $basic_staff_ed$  
input       : $basic_staff_ss1$  
input       : $basic_staff_ss2$  
input       : $int_effort_sm$  
input       : $int_effort_ml$  
input       : $int_effort_lg$  
input       : $int_effort_ed$  
input       : $int_effort_ss1$  
input       : $int_effort_ss2$  
input       : $int_schedule_sm$  
input       : $int_schedule_ml$  
input       : $int_schedule_lg$
```

```
input          : $int_schedule_ed$  
input          : $int_schedule_ss1$  
input          : $int_schedule_ss2$  
input          : $int_prod_sm$  
input          : $int_prod_ml$  
input          : $int_prod_lg$  
input          : $int_prod_ed$  
input          : $int_prod_ss1$  
input          : $int_prod_ss2$  
input          : $int_staff_sm$  
input          : $int_staff_ml$  
input          : $int_staff_lg$  
input          : $int_staff_ed$  
input          : $int_staff_ss1$  
input          : $int_staff_ss2$  
output         : $coc_seg_list$  
complexity_factor : 'su'  
estimated_source   : 75/100/125  
required_mode     : *NORMAL*  
  
Activity : Update_Bang_Seg  
keywords      : update database bang segment with sce results  
input          : $proj_id$  
input          : $jul_date$  
input          : $funct_prim$  
input          : $token_total$  
input          : $avg_token$  
input          : $function_bangs$  
output         : $bang_seg_list$  
complexity_factor : 'su'  
estimated_source   : 20/40/60  
required_mode     : *NORMAL*  
  
Activity : Update_Driver_Seg  
keywords:      : update database cocomo driver segment  
input          : $proj_id$  
input          : $jul_date$  
input          : $prod_rely$  
input          : $prod_data$  
input          : $prod_cplx$  
input          : $comp_time$  
input          : $comp_stor$  
input          : $comp_virt$  
input          : $comp_turn$  
input          : $pers_acap$  
input          : $pers_aexp$  
input          : $pers_pcap$  
input          : $pers_vexp$  
input          : $pers_1exp$  
input          : $proj_modp$  
input          : $proj_tool$  
input          : $proj_sced$  
input          : $effort_adj$  
output         : $driver_seg_list$  
complexity_factor : 'su'
```

```
estimated_source : 30/60/90
required_mode   : *NORMAL*

Activity : SCE_Capture
keywords      : capture interactive project information for sce
input         : $proj_id$
input         : $proj_name$
input         : $dev_lang$
input         : $percent_comments$
input         : $pers_cont$
input         : $comp_type$
input         : $appl_type$
input         : $coc_mode$
input         : $prod_rely$
input         : $prod_data$
input         : $prod_cplx$
input         : $comp_time$
input         : $comp_stor$
input         : $comp_virt$
input         : $comp_turn$
input         : $pers_acap$
input         : $pers_aexp$
input         : $pers_pcap$
input         : $pers_vexp$
input         : $pers_lexp$
input         : $proj_modp$
input         : $proj_tool$
input         : $proj_sced$
input         : $era_file$
output        : NONE
complexity_factor : 'am'
estimated_source  : 200/300/400
required_mode   : *START*

Activity : Audit_Trail
keywords      : print era audit results for each input record
input         : $audit_rec_list$
output        : $sce_audit_rec$
complexity_factor : 'og'
estimated_source  : 30/60/90
required_mode   : *START*

Periodic_Function : Invalid_Token_Sum
required_mode   : *START*
occurrence     : an activity or periodic_function token count
                 : sum equals zero
input          : $record_line$
output         : $invalid_token_msg$
action         : change mode to *ILLEGAL*
                 : continue processing
complexity_factor : 've'
estimated_source  : 20/30/40

Periodic_Function : Invalid_Complex
required_mode   : *START*
```

```
occurrence      : an activity or periodic_function containing an
                  : incorrect/missing complexity factor attribute
input           : $record_line$
output          : $invalid_complex_msg$
action          : change mode to *ILLEGAL*
                  : continue processing
complexity_factor : 've'
estimated_source   : 20/30/40

Periodic_Function : Invalid_Source
required_mode    : *START*
occurrence       : an activity or periodic_function containing an
                  : incorrect/missing estimated_source attribute
input            : $record_line$
output           : $invalid_source msg$
action          : change mode to *ILLEGAL*
                  : continue processing
complexity_factor : 've'
estimated_source   : 20/30/40
```

```
Input : $min_attr_table$  
       media      : internal  
       structure   : array of $attr_name$  
  
Input : $complex_weight_table$  
       media      : internal  
       structure   : $cw_table$  
  
Input : $size_correction_table$  
       media      : internal  
       structure   : $sc_table$  
  
Input : $software_sizing_table$  
       media      : internal  
       structure   : array of structure  
                     : $lang_code$ $ss1_weight_factor$ $ss2_weight_factor$  
                     : $lang_expansions$  
  
Input : $percent_comments$  
       media      : crt  
       structure   : integer  
  
Input : $rpt_lv1_list$  
       media      : internal  
       structure   : array of structure  
                     : $integer$ array[1..6] of $integer$  
                     : array[1..4] of $real$  
  
Input : $rpt_lv2_list$  
       media      : internal  
       structure   : array of structure  
                     : $integer$ array[1..6] of $real$  
                     : array[1..6] of $real$  
  
Input : $coc_mult_table$  
       media      : internal  
       structure   : $cm_table$  
  
Input : $coc_effort_table$  
       media      : internal  
       structure   : $ce_table$  
  
Input : $audit_rec_list$  
       media      : internal  
       structure   : array of structure  
                     : $alphanumeric$ $integer$ $character$ $real$ $real$  
                     : $real$ $integer$ $integer$
```

```
Output : $eof$  
media : internal  
structure : true OR false  
  
Output : $project_bang$  
media : internal  
structure : real number  
  
Output : $std_dev$  
media : internal  
structure : real number  
  
Output : $date_time$  
media : internal  
structure : alphanumeric  
  
Output : $page_cnt$  
media : internal  
structure : integer  
  
Output : $sce_head_rec$  
media : output device  
structure : 'Software Cost Estimation Tool'  
: 'Date: ' $date_time$ 'Page: ' $page_cnt$  
: 'Project Profile Data'  
: 'Project Name' : '$proj_name$'  
: 'Computer Type' : '$comp_type$'  
: 'Application Type' : '$appl_type$'  
: 'Personnel Continuity Estimate' : '$pers_cont$'  
: 'Principle Development Language' : '$dev_lang$'  
  
Output : $sce_body_rec$  
media : output device  
structure :  
: 'Julian Date' ' Total KDSI ' ' Project Bang '  
: ' (RCO) ' 'SM ML LG ED S1 S2' 'FP TCi TCavg FSB '  
: '-----' '--- -- -- -- --' '--- --- ----- ---'  
: '$rpt_lv11_list$'  
: '-----'  
: 'Julian Date' ' Effort In Programmer-Months (PM) '  
: ' ' Basic Cocomo ' ' Intermediate Cocomo '  
: ' (RCO) ' 'SM ML LG ED S1 S2' 'SM ML LG ED S1 S2'  
: '-----' '--- -- -- -- --' '--- --- ----- ---'  
: '$rpt_lv12_list$'  
: '-----'  
: 'Julian Date' ' Development Schedule In Programmer-Months (PM) '  
: ' ' Basic Cocomo ' ' Intermediate Cocomo '  
: ' (RCO) ' 'SM ML LG ED S1 S2' 'SM ML LG ED S1 S2'  
: '-----' '--- -- -- -- --' '--- --- ----- ---'  
: '$rpt_lv12_list$'  
: '-----'  
: 'Julian Date' ' Productivity (DSI/PM) '  
: ' ' Basic Cocomo ' ' Intermediate Cocomo '  
: ' (RCO) ' 'SM ML LG ED S1 S2' 'SM ML LG ED S1 S2'
```

```
: '-----' '-- -- -- -- -- --' '-- -- -- -- -- --'
: $rpt_lv12_list$  
: -----
: 'Julian Date' ' Average Staffing
: ' Basic Cocomo ' Intermediate Cocomo '
: ' (RCO) ' 'SM ML LG ED S1 S2' 'SM ML LG ED S1 S2'
: '-----' '-- -- -- -- --' '-- -- -- -- -- --'
: $rpt_lv12_list$  
: -----
Output : $coc_seg_list$  
    media : internal  
    structure : array of structure  
        : $alphabetic$ $alphabetic$ $alphabetic$  
        : array[1..54] of $real$  
  
Output : $bang_seg_list$  
    media : internal  
    structure : array of structure  
        : $alphabetic$ $character$ array[1..4] of $real$  
  
Output : $info_seg_list$  
    media : internal  
    structure : array of structure  
        : $alphabetic$ $alphabetic$ array[1..5] of $character$  
  
Output : $driver_seg_list$  
    media : internal  
    structure : array of structure  
        : $alphabetic$ $alphabetic$ array[1..16] of $real$  
  
Output : $sce_audit_rec$  
    media : output device  
    structure :  
        : 'E-R-A Audit Trail' 'Date: ' $date_time$  
        : 'Function Name' 'Token Count' 'Cumulative Token Count'  
        : 'Size Correction' 'Complexity Code' 'Complexity Weight'  
        : 'Function Bang' 'Cumulative Bang' 'Estimated Source'  
        : 'Cumulative Source'  
: -----
: $audit_rec_list$  
: 'There Are A Total Of ' $funct_prim$  
: 'Activities / Periodic Functions Processed'  
  
Output : $invalid_token_msg$  
    media : output device  
    structure : '*ERROR* Token Count is 0'  
        : 'Activity / Periodic Function Ignored'  
  
Output : $invalid_complex_msg$  
    media : output device  
    structure : '*ERROR* Incorrect/Missing Complexity Factor Attribute'  
        : 'Activity / Periodic Function Ignored'  
  
Output : $invalid_source_msg$
```

```
media      : output device
structure : '*ERROR* Incorrect/Missing Estimated Source Attribute'
            : 'Activity / Periodic Function Ignored'

Input_output : $era_file$
    media   : internal
    structure : array of $era_records$

Input_output : $record_line$
    media   : internal
    structure : alphanumeric

Input_output : $function_bangs$
    media   : internal
    structure : real number

Input_output : $sm_source_est$
    media   : internal
    structure : real number

Input_output : $ml_source_est$
    media   : internal
    structure : real number

Input_output : $lg_source_est$
    media   : internal
    structure : real number

Input_output : $ed_source_est$
    media   : internal
    structure : real number

Input_output : $ss1_source_est$
    media   : internal
    structure : real number

Input_output : $ss2_source_est$
    media   : internal
    structure : real number

Input_output : $basic_effort_sm$
    media   : internal
    structure : real number

Input_output : $basic_effort_ml$
    media   : internal
    structure : real number

Input_output : $basic_effort_lg$
    media   : internal
    structure : real number

Input_output : $basic_effort_ed$
    media   : internal
```

```
structure : real number

Input_output : $basic_effort_ss1$
    media      : internal
    structure   : real number

Input_output : $basic_effort_ss2$
    media      : internal
    structure   : real number

Input_output : $basic_schedule_sm$
    media      : internal
    structure   : real number

Input_output : $basic_schedule_ml$
    media      : internal
    structure   : real number

Input_output : $basic_schedule_lg$
    media      : internal
    structure   : real number

Input_output : $basic_schedule_ed$
    media      : internal
    structure   : real number

Input_output : $basic_schedule_ss1$
    media      : internal
    structure   : real number

Input_output : $basic_schedule_ss2$
    media      : internal
    structure   : real number

Input_output : $basic_prod_sm$
    media      : internal
    structure   : real number

Input_output : $basic_prod_ml$
    media      : internal
    structure   : real number

Input_output : $basic_prod_lg$
    media      : internal
    structure   : real number

Input_output : $basic_prod_ed$
    media      : internal
    structure   : real number

Input_output : $basic_prod_ss1$
    media      : internal
    structure   : real number

Input_output : $basic_prod_ss2$
```

```
media      : internal
structure  : real number

Input_output : $basic_staff_sm$
  media      : internal
  structure  : real number

Input_output : $basic_staff_ml$
  media      : internal
  structure  : real number

Input_output : $basic_staff_lg$
  media      : internal
  structure  : real number

Input_output : $basic_staff_ed$
  media      : internal
  structure  : real number

Input_output : $basic_staff_ss1$
  media      : internal
  structure  : real number

Input_output : $basic_staff_ss2$
  media      : internal
  structure  : real number

Input_output : $int_effort_sm$
  media      : internal
  structure  : real number

Input_output : $int_effort_ml$
  media      : internal
  structure  : real number

Input_output : $int_effort_lg$
  media      : internal
  structure  : real number

Input_output : $int_effort_ed$
  media      : internal
  structure  : real number

Input_output : $int_effort_ss1$
  media      : internal
  structure  : real number

Input_output : $int_effort_ss2$
  media      : internal
  structure  : real number

Input_output : $int_schedule_sm$
  media      : internal
  structure  : real number
```

```
Input_output : $int_schedule_ml$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_schedule_lg$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_schedule_ed$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_schedule_ss1$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_schedule_ss2$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_prod_sm$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_prod_ml$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_prod_lg$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_prod_ed$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_prod_ss1$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_prod_ss2$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_staff_sm$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_staff_ml$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_staff_lg$  
    media      : internal  
    structure   : real number
```

```
Input_output : $int_staff_ed$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_staff_ss1$  
    media      : internal  
    structure   : real number  
  
Input_output : $int_staff_ss2$  
    media      : internal  
    structure   : real number  
  
Input_output : $proj_name$  
    media      : internal  
    structure   : alphanumeric  
  
Input_output : $comp_type$  
    media      : internal  
    structure   : alphanumeric  
  
Input_output : $appl_type$  
    media      : internal  
    structure   : alphanumeric  
  
Input_output : $pers_cont$  
    media      : internal  
    structure   : alphanumeric  
  
Input_output : $dev_lang$  
    media      : internal  
    structure   : alphanumeric  
  
Input_output : $proj_id$  
    media      : internal  
    structure   : alphanumeric  
  
Input_output : $jul_date$  
    media      : internal  
    structure   : integer  
  
Input_output : $coc_mode$  
    media      : internal  
    structure   : character  
  
Input_output : $funct_prim$  
    media      : internal  
    structure   : integer  
  
Input_output : $avg_token$  
    media      : internal  
    structure   : real number  
  
Input_output : $eff_adj$  
    media      : internal  
    structure   : real number
```

```
Input_output : $prod_rely$  
    media      : crt  
    structure   : integer  
  
Input_output : $prod_data$  
    media      : crt  
    structure   : integer  
  
Input_output : $prod_cplx$  
    media      : crt  
    structure   : integer  
  
Input_output : $comp_time$  
    media      : crt  
    structure   : integer  
  
Input_output : $comp_stor$  
    media      : crt  
    structure   : integer  
  
Input_output : $comp_virt$  
    media      : crt  
    structure   : integer  
  
Input_output : $comp_turn$  
    media      : crt  
    structure   : integer  
  
Input_output : $pers_acap$  
    media      : crt  
    structure   : integer  
  
Input_output : $pers_aexp$  
    media      : crt  
    structure   : integer  
  
Input_output : $pers_pcap$  
    media      : crt  
    structure   : integer  
  
Input_output : $pers_vexp$  
    media      : crt  
    structure   : integer  
  
Input_output : $pers_lexp$  
    media      : crt  
    structure   : integer  
  
Input_output : $proj_modp$  
    media      : crt  
    structure   : integer  
  
Input_output : $proj_tool$  
    media      : crt  
    structure   : integer
```

```
Input_output : $proj_sced$  
    media      : crt  
    structure   : integer  
  
Type : $era_records$  
    structure : 1 to 80 characters  
  
Type : $attr_name$  
    structure : 'input' OR 'Input' OR 'input_output' OR 'Input_output'  
                : OR 'output' OR 'Output' OR 'activity' OR 'Activity'  
                : OR 'periodic_function' OR 'Periodic_Function'  
                : OR 'complexity_factor' OR 'Complexity_factor'  
                : OR 'estimated_source' OR 'Estimated_source'  
  
Type : $cw_table$  
    structure : array of structure  
                : $class_code$  $cw_weight_factor$  
  
Type : $class_code$  
    structure : 'se' OR 'am' OR 'dd' OR 'su' OR 'sm' OR 'ed' OR 've' OR  
                : 'tm' OR 'sy' OR 'og' OR 'di' OR 'ta' OR 'ar' OR 'in' OR  
                : 'co' OR 'dm'  
  
Type : $cw_weight_factor$  
    structure : real number  
  
Type : $token_total$  
    structure : integer  
  
Type : $sc_table$  
    structure : array of structure  
                : $token_count$  $cfpi$  
  
Type : $token_count$  
    structure : '2' OR '3' OR '4' OR '5' OR '6' OR '7' OR '8' OR '9' OR  
                : '10' OR '11' OR '12' OR '13' OR '14' OR '15' OR '16' OR  
                : '17' OR '18' OR '19' OR '20'  
  
Type : $cfpi$  
    structure : real number  
  
Type : $lang_code$  
    structure : 'asm' OR 'bas' OR 'c' OR 'cob' OR 'pli' OR 'pas'  
  
Type : $ss1_weight_factor$  
    structure : real number  
  
Type : $ss2_weight_factor$  
    structure : real number  
  
Type : $integer$  
    structure : integer  
  
Type : $character$
```

```
structure : character

Type : $alphanumeric$
    structure : alphanumeric

Type : $real$
    structure : real number

Type : $cm_table$
    structure : array of structure
        : $cm_model$  $cm_mode$  $cm_eff_mult$  $cm_eff_exp$
        : $cm_sched_mult$  $cm_sched_exp$

Type : $cm_model$
    structure : 'bas' OR 'int'

Type : $cm_mode$
    structure : 'org' OR 'sem' OR 'emb'

Type : $cm_eff_mult$
    structure : real number

Type : $cm_eff_exp$
    structure : real number

Type : $cm_sched_mult$
    structure : real number

Type : $cm_sched_exp$
    structure : real number

Type : $ce_table$
    structure : array of structure
        : $ce_effort$  $ce_abbrev$  $ce_vlow$  $ce_low$  $ce_nom$
        : $ce_high$  $ce_vhigh$  $ce_xhigh$

Type : $ce_effort$
    structure : 'prod' OR 'comp' OR 'pers' OR 'proj'

Type : $ce_abbrev$
    structure : 'rely' OR 'data' OR 'cplx' OR 'time' OR 'stor' OR
        : 'virt' OR 'turn' OR 'acap' OR 'aexp' OR 'pcap' OR
        : 'vexp' OR 'lexp' OR 'modp' OR 'tool' OR 'scd'

Type : $ce_vlow$
    structure : real number

Type : $ce_low$
    structure : real number

Type : $ce_nom$
    structure : real number

Type : $ce_high$
    structure : real number
```

```
Type : $ce_vhigh$  
      structure : real number  
  
Type : $ce_xhigh$  
      structure : real number  
  
MODE_TABLE  
mode : *ILLEGAL*  
mode : *NORMAL*  
mode : *START*  
mode : *END*  
  
Initial_Mode : *START*  
  
Allowed_Mode_Transitions :  
  
$eof$           : *START*    -> *NORMAL*  
  
$invalid_token_msg$ : *START*    -> *ILLEGAL*  
$invalid_complex_msg$ : *START*    -> *ILLEGAL*  
$invalid_source_msg$ : *START*    -> *ILLEGAL*  
  
$invalid_token_msg$ : *ILLEGAL* -> *START*  
$invalid_complex_msg$ : *ILLEGAL* -> *START*  
$invalid_source_msg$ : *ILLEGAL* -> *START*  
  
$sce_body_rec     : *NORMAL*   -> *END*
```

APPENDIX III - SCE KEY DATABASE SEGMENT LAYOUTS

```
/******  
/*  
/*          DEMARCO BANG DATA FILE LAYOUT  
/*  
/******  
/* ID      VALUE           DESCRIPTION  
/******  
proj_id    A999  /* project identification  
jul_date   YYDDD /* Julian Date  
func_prim  9999 /* functional primitives  
tot_token  9999 /* project token count sum  
avg_token  9999 /* average token count per primitive  
func_bang  9999 /* function strong bang  
/******
```

Figure III-1. Bang Database Segment Layout

```
/*
/*          COCOMO COST DRIVER DATA LAYOUT
/*
/* ID      VALUE           DESCRIPTION
/*
proj_id    A999  /* project identification
jul_date   YYDDD  /* Julian Date
prod_rely  9.99  /* required software reliability
prod_data  9.99  /* data base size
prod_cplx  9.99  /* product complexity
comp_time  9.99  /* execution time constraint
comp_stor  9.99  /* main storage constraint
comp_virt  9.99  /* virtual machine volatility
comp_turn  9.99  /* computer turnaround time
pers_acap  9.99  /* analyst capability
pers_aexp  9.99  /* applications experience
pers_pcap  9.99  /* programmer capability
pers_vexp  9.99  /* virtual machine experience
pers_lexp  9.99  /* programming language experience
proj_modp  9.99  /* use of modern programming practices
proj_tool  9.99  /* use of modern tools
proj_sced  9.99  /* required development schedule
effort_adj 9.99  /* EFFORT ADJUSTMENT FACTOR
/*
*/
```

Figure III-2. CoCoMo Cost Driver Database Segment Layout

```
/*
/*          COCOMO COST ESTIMATE DATA LAYOUT
*/
/* ID      VALUE           DESCRIPTION */
/*-----*/
proj_id    A999  /* project identification */
jul_date   YYDDD /* Julian Date */
mode       AAA   /* Embedded = emb
                   /* Semidetached = sem
                   /* Organic = org */
tot_kdsi_sm 9999.9 /* total kdsi (thousands) - smallest */
tot_kdsi_m1 9999.9 /* total kdsi (thousands) - most likely */
tot_kdsi_lg 9999.9 /* total kdsi (thousands) - largest */
tot_kdsi_es 9999.9 /* total estimated source instructions */
tot_kdsi_ss1 9999.9 /* software size source instructions - Bang */
tot_kdsi_ss2 9999.9 /* software size source instructions - Token Count */
bas_mm_sm   9999.9 /* basic nominal man-months - smallest */
bas_mm_m1   9999.9 /* basic nominal man-months - most lkly */
bas_mm_lg   9999.9 /* basic nominal man-months - largest */
bas_mm_es   9999.9 /* basic nominal man_months - estimate */
bas_mm_ss1  9999.9 /* basic nominal man_months - SS Bang */
bas_mm_ss2  9999.9 /* basic nominal man_months - SS Token Count */
int_mm_sm   9999.9 /* int. estimate (kdsi) - smallest */
int_mm_m1   9999.9 /* int. estimate (kdsi) - most likely */
int_mm_lg   9999.9 /* int. estimate (kdsi) - largest */
int_mm_es   9999.9 /* int. estimate (kdsi) - estimated */
int_mm_ss1  9999.9 /* int. estimate (kdsi) - SS Bang */
int_mm_ss2  9999.9 /* int. estimate (kdsi) - SS Token Count */
bas_tdev_sm 9999.9 /* basic schedule (mm) - smallest */
bas_tdev_m1 9999.9 /* basic schedule (mm) - most likely */
bas_tdev_lg 9999.9 /* basic schedule (mm) - largest */
bas_tdev_es  9999.9 /* basic schedule (mm) - estimated */
bas_tdev_ss1 9999.9 /* basic schedule (mm) - SS Bang */
bas_tdev_ss2 9999.9 /* basic schedule (mm) - SS Token Count */
int_tdev_sm 9999.9 /* int. dev. schedule (mm) - smallest */
int_tdev_m1 9999.9 /* int. dev. schedule (mm) - most lkly */
int_tdev_lg 9999.9 /* int. dev. schedule (mm) - largest */
int_tdev_es  9999.9 /* int. dev. schedule (mm) - estimated */
int_tdev_ss1 9999.9 /* int. dev. schedule (mm) - SS Bang */
int_tdev_ss2 9999.9 /* int. dev. schedule (mm) - SS Token Count */
bas_prod_sm 9999.9 /* basic productivity - small */
bas_prod_m1 9999.9 /* basic productivity - most likely */
bas_prod_lg 9999.9 /* basic productivity - largest */
bas_prod_es  9999.9 /* basic productivity - largest */
bas_prod_ss1 9999.9 /* basic productivity - SS Bang */
bas_prod_ss2 9999.9 /* basic productivity - SS Token Count */
int_prod_sm 9999.9 /* int. productivity - small */
int_prod_m1 9999.9 /* int. productivity - most likely */
int_prod_lg 9999.9 /* int. productivity - largest */
int_prod_es  9999.9 /* int. productivity - estimated */
int_prod_ss1 9999.9 /* int. productivity - SS Bang */
int_prod_ss2 9999.9 /* int. productivity - SS Token Count */
bas_staff_sm 9999.9 /* basic average staffing - small */
bas_staff_m1 9999.9 /* basic average staffing - most likely */
bas_staff_lg 9999.9 /* basic average staffing - largest */
bas_staff_es  9999.9 /* basic average staffing - estimated */
bas_staff_ss1 9999.9 /* basic average staffing - SS Bang */
bas_staff_ss2 9999.9 /* basic average staffing - SS Token Count */
int_staff_sm 9999.9 /* int. average staffing - small */
int_staff_m1 9999.9 /* int. average staffing - most likely */
int_staff_lg 9999.9 /* int. average staffing - largest */
int_staff_es  9999.9 /* int. average staffing - estimated */
int_staff_ss1 9999.9 /* int. average staffing - SS Bang */
int_staff_ss2 9999.9 /* int. average staffing - SS Token Count */
*****
```

Figure III-3. CoCoMo Basic/Intermediate Database Segment Layout

```
*****  
/*  
/*          GENERAL PROJECT INFORMATION LAYOUT  
/*  
/******  
/* ID      VALUE           DESCRIPTION  
/******  
proj_id    A999   /* project identification  
proj_name  30A/N  /* project description - type  
proj_type  AAA    /* type of project  
jul_date   YYDDD  /* julian date  
lang       AAA    /* principal programming language used  
comments   AAA    /* percent of code containing comments  
comp_type  AAA    /* hardware project implemented on:  
                  /* max/mid/min/mic  
pers_cont   AAAA   /* stability of labor force:  
                  /* low/nom/high  
*****
```

Figure III-4. General Project Database Segment Layout

APPENDIX IV - SCE COMPUTATIONAL TABLES

```
*****  
/*  
/*          SOFTWARE SIZING METRIC WEIGHTING TABLE  
/*  
/*      Table Layout:  
/*          cc1-3    = Language abbreviation  
/*          cc5-10   = Metric Weighting Factor I  
/*          cc12-17  = Metric Weighting Factor II  
/*          cc19-22  = Language Expansion Ratio  
/*          cc24-80  = Description  
/*  
*****  
/*      1       2       3       4       5       6       7    */  
/*34567890123456789012345678901234567890123456789012345678901234567*/  
*****  
/*  
asm 8.825  0.588  1.0  Assembler  
bas 8.825  0.588  1.5  Basic  
c   8.825  0.588  1.2  C-language  
cob 8.825  0.588  1.5  Cobol  
pli 8.825  0.588  1.2  PL/I  
pas 8.825  0.588  1.2  Pascal  
sh  8.825  0.588  1.5  Bourne-Shell  
*****
```

Figure IV-1. Britcher & Gaffney Software Sizing Measure Table

Figure IV-2. CoCoMo Development Effort Table

Figure IV-3. CoCoMo Multiplier & Exponent Table

```
/****************************************************************************
/*          FUNCTIONAL PRIMITIVE SIZE CORRECTION TABLE
/*
/*      Table Layout:
/*          col-2    = Token Count (TCi)
/*          cc9-12   = Corrected Functional Primitive Increment (CFPI)
/*
/*
/* 1       2       3       4       5       6       7
/*34567890123456789012345678901234567890123456789012345678901234567
/*
/*
2       1.0
3       2.4
4       4.0
5       5.8
6       7.8
7       9.8
8       12.0
9       14.3
10      16.6
11      19.0
12      21.5
13      24.1
14      26.7
15      29.3
16      32.0
17      34.7
18      37.6
19      40.4
20      43.2
/*
*/
```

Figure IV-4. Bang Size Correction Table

```
*****  
/*  
/*      FUNCTIONAL COMPLEXITY WEIGHTING FACTOR TABLE  
/*  
/*      Table Layout:  
/*          ccl-2    = Class Code  
/*          cc9-11   = Weighting Factor  
/*          ccl7-80  = Description  
/*  
/******  
/*      1       2       3       4       5       6       7  */  
/*34567890123456789012345678901234567890123456789012345678901234567*/  
/******  
/*  
SE    0.6    Separation  
AM   0.6    Amalgamation  
DD   0.3    Data Direction  
SU   0.5    Simple Update  
SM   1.0    Storage Management  
ED   0.8    Edit  
VE   1.0    Verification  
TM   1.0    Text Manipulation  
SY   1.5    Synchronization  
DG   1.0    Output Generation  
DI   1.8    Display  
TA   1.0    Tabular Analysis  
AR   0.7    Arithmetic  
IN   1.0    Initiation  
CO   2.0    Computation  
DM   2.5    Device Management  
*****
```

Figure IV-5. Bang Functional Complexity Table

APPENDIX V - SCE SOURCE CODE

```
SCE=/usr/local/lib/scedb/active
echo "REQUIREMENTS SPECIFICATION SOFTWARE COST ESTIMATION TOOL [v1.0]""
juldate=`date +%y%j` regdate=`date +%m/%d/%y`
echo "\nnewidsw=NO; changemode=NO"
#
# Capture and Validate Project ID No
#
while [ 1 1
do
    echo "Enter Project ID (RETURN for new ID): `c"
    read idno
    if [ ! -r $SCE/pidlist ]
    then
        >$SCE/pidlist
        chmod 777 $SCE/pidlist
        chgrp root $SCE/pidlist
        chown root $SCE/pidlist
    fi
    if [ "$idno" = "?" ]
    then
        cat $SCE/pidlist
    else
        if [ "$idno" = "" ]
        then
            pid=`tail -1 $SCE/pidlist`
            if [ "$pid" = "" ]
            then
                pid="a100"
            fi
            pid1=`echo $pid | sed -e "s/^\(\.\).*\$/\1/"` 
            pid2=`echo $pid | sed -e "s/^(\.\.).*\$/\1/"` 
            newpid2=`expr ${pid2} + 1` 
            idno="$${pid1}${newpid2}" 
            echo " Your Project ID Number is: ==> ${idno} <==="
            newidsw=YES
            PROJINFO=$SCE/${idno}/$juldate/projinfo
            doall=YES; loopcnt=1
            break
        else
            if [ `egrep -c "$${idno}" <${SCE}/pidlist` = 0 ]
            then
                echo "\nNon-Existent Project ID entered!"
            else
                loopcnt=99
                LATEST=-1s -dt $SCE/${idno}/[0-9]* line`
```

```
PROJECTINFO="$LASTEST/projinfo"
doall=NO
break
fi
done
#
# Capture and Validate: Project Title, Development Language,
# Percent Code Containing Comments,
# Personnel Continuity, Type of Computer,
# Type of Project, CoComo Development Mode,
# Development Effort Multipliers
#
# The 'while' loop establishes being able to selectively capture
# and validate a specific item.
while [ "${loopcnt}" -gt 0 ]
do
case "${loopcnt}" in
1)
    while [ 1 ]
    do
        echo "Enter Project Title"           | \c"
        read title
        if [ "${title}" = "" -o `echo "${title}" |wc -c` -gt 30 ]
        then
            echo "\nProject Title must be between 1 and 30 characters!"
        else
            if [ "${newidsw}" = "YES" ]
            then
                loopcnt=`expr "${loopcnt}" + 1`
            else
                >$SCE/newpidlist
                exec < $SCE/Pidlist
                while pidline=<
                do
                    if [ `echo ${pidline} | egrep -c '^${idno}\w' = 0 ]
                    then
                        echo "${pidline}" >>$SCE/newpidlist
                    else
                        echo "${idno} - ${title}" >>$SCE/newpidlist
                    fi
                done
                mv $SCE/newpidlist $SCE/Pidlist
                exec </dev/tty
            fi
        break
    done
fi
done
```

```

fi
done
;;
2) while [ 1 ]
do
echo "Enter Principal Development Language: \c"
read lang
if [ "$lang" = "?" ]
then
echo "\nLanguage choices are: asm <assembly>, bas <basic>, c, cob <cobol>," 
echo "for <fortran>, pas <pascal>, pli <PL/I>, sh <Shell>" 
else
case "$lang" in
asm|basic|cob|for|pas|pli|sh)
if [ "$newidsw" = "YES" ]
then
loopcnt=`expr ${loopcnt} + 1` 
fi
break 1
;;
*) echo "\nInvalid Development Language Entered!" 
;;
esac
fi
done
;;
3) while [ 1 ]
do
echo "Enter % Code to Contain Comments : \c"
read comment
if [ "$comment" = "%" ]
then
echo "\nValue must be numeric, range 0-99"
else
expr "$comment" + 1 >/dev/null 2>/dev/null
if [ $? -eq 0 -a "$comment" -ge 0 -a "$comment" -le 99 ]
then
if [ "$newidsw" = "YES" ]
then
loopcnt=`expr ${loopcnt} + 1` 
fi
break
else
echo "\nInvalid Value Entered!"
fi
;;

```

```
4)      fi
        done
;;
        while [ 1 ]
do
    echo "Enter Personnel Continuity          : `c"
    read contin
    if [ ${contin} = "?" ]
    then
        echo "\nValues are: low - less than 10% turnover"
        echo "               nom - nominal, 10-30% turnover"
        echo "               hi - greater than 30% turnover"
    else
        case "${contin}" in
            low|nom|hi)
                if [ "${newidsw}" = "YES" ]
                then
                    loopcnt=`expr ${loopcnt} + 1`
                    fi
                    break 1
                ;;
            *)
                echo "\nInvalid Continuity Value!"
                esac
            done
        fi
;;
5)      while [ 1 ]
do
    echo "Enter Type of Development Computer : `c"
    read comtype
    if [ ${comtype} = "?" ]
    then
        echo "\nValues are: max - Maxicomputer"
        echo "               mid - Midicomputer"
        echo "               min - Minicomputer"
        echo "               mic - Microcomputer"
    else
        case "${comtype}" in
            mid|min|mic|max)
                if [ "${newidsw}" = "YES" ]
                then
                    loopcnt=`expr ${loopcnt} + 1`
```

```
    fi
    break 1
;;
*)  echo "\nInvalid Development Computer!"
;;
esac
fi
done
;;
6) while [ 1 ]
do
    echo "Enter Type of Project          : \c"
    read project
    if [ "${project}" = "?" ]
    then
        echo "\nValues are: bus - Business Application"
        echo "                         ct1 - Process Control"
        echo "                         hmi - Human Machine Interface"
        echo "                         sci - Scientific Application"
        echo "                         sup - Support Software"
        echo "                         ssy - Systems Software"
    else
        case "${project}" in
            bus|ct1|hmi|sci|sup|ssy)
                if [ "${newidsw}" = "YES" ]
                then
                    loopcnt=`expr ${loopcnt} + 1`
                    fi
                    break 1
                ;;
            *)  echo "\nInvalid Project Type!"
                ;;
        esac
    done
;;
7) while [ 1 ]
do
    echo "Enter CoCoMo Mode (org/sem/emb)   : \c"
    read mode
    if [ "${mode}" = "?" ]
    then
        echo "\nValues are: org - Organic
```

```
echo "
echo "
sem = Semidetached"
else
    case "${mode}" in
        arg|sem|emb)
            if [ "${newidsw}" = "YES" ]
            then
                loopcnt=`expr ${loopcnt} + 1`
                fi
                break 1
            ;;
        *)
            echo "\nInvalid Mode!"
            ;;
    esac
fi
done
;;
8) echo "\nEnter Development Effort for Following 15 Multipliers"
do
    echo "Single-Entry OR Global-Entry (s/g): `c"
    read entry
    case "${entry}" in
        g)
            while [ 1 ]
            do
                echo "Use Values 'all[1-6]' For All Multipliers Receiving Same Value: `c"
                read allvalue
                case "${allvalue}" in
                    all1|all2|all3|all4|all5|all6)
                        sed -e "s/^.*\(. \)$/\1/" \
                            rank=`echo "$allvalue" | sed -e "s/^.*\(. \)$/\1/"` \
                            rely=$rank; data=$rank; cplx=$rank
                        time=$rank; stor=$rank; virt=$rank
                        turn=$rank; acap=$rank; aexp=$rank
                        pcap=$rank; vexp=$rank; modp=$rank
                        tool=$rank; sced=$rank
                        break 2
                    ;;
                *)
                    echo "\nInvalid Value Entered"
                    ;;
            esac
            done
        ;;
    esac
done
;;
s) echo "Use Values Range of 1-6 (1=low --> 6=high) For Each Multiplier"
```

```
cnt=1
while [ ${cnt} -lt 16 ]
do
  case "${cnt}" in
    1)
      echo "Required Software Reliability
          : \c"
      read rely
      tst=${rely}
      ;;
    2)
      echo "Data Base Size
          : \c"
      read data
      tst=${data}
      ;;
    3)
      echo "Product Complexity
          : \c"
      read cplx
      tst=${cplx}
      ;;
    4)
      echo "Execution Time Constraint
          : \c"
      read time
      tst=${time}
      ;;
    5)
      echo "Main Storage Constraint
          : \c"
      read stor
      tst=${stor}
      ;;
    6)
      echo "Virtual Machine Volatility
          : \c"
      read virt
      tst=${virt}
      ;;
    7)
      echo "Computer Turnaround Time
          : \c"
      read turn
      tst=${turn}
      ;;
    8)
      echo "Analyst Capability
          : \c"
      read acap
      tst=${acap}
      ;;
    9)
      echo "Applications Experience
          : \c"
      read aexp
      tst=${aexp}
      ;;
  esac
done
```

```
10) echo "Programmer Capability          : \c"
    read pcap
    tst="$pcap"
    ;
11) echo "Virtual Machine Experience      : \c"
    read vexp
    tst="$vexp"
    ;
12) echo "Programming Language Experience   : \c"
    read lexp
    tst="$lexp"
    ;
13) echo "Use of Modern Programming Practices : \c"
    read modp
    tst="$modp"
    ;
14) echo "Use of Modern Tools             : \c"
    read tool
    tst="$tool"
    ;
15) echo "Required Development Schedule     : \c"
    read sced
    tst="$sced"
    ;
esac
if [ "$tst" = "?" ]
then
    echo "\nValues are: 1=Very Low           2=Low
          3=Nominal            4=High
          5=Very High          6=Xtra High"
else
    case "$tst" in
        1|2|3|4|5|6)
            cnt=`expr ${cnt} + 1`;;
        *)
            echo "\nInvalid Value Entered!";;
    esac
fi
done
break
;;
```

```
* )    echo "\nInvalid Value Entered"
      ;;
esac
done
if [ "$newidsw" = "YES" ]
then
loopcnt=`expr ${loopcnt} + 1`
doall=NO
fi
;;
99)
;;
esac
ans=""
while [ "$doall" = "NO" -a "$ans" != "y" -a "$ans" != "n" ]
do
#
# Process Profile Segment From Database
#
if [ "$changenode" = "NO" ]
then
if [ "$newidsw" = "YES" ]
then
echo "\nDo you wish to review project profile? (y/n): \c"
read ans
else
echo "Retrieving Profile Segment....\n"
exec <$PROJINFO
recnt=1
while rec='line'
do
linepart=`echo "$rec" | sed -e "s/^.....//n`'
case "$recnt" in
  1)
    ;;
  2)
    title="$linepart"
    ;;
  3)
    lang="$linepart"
    ;;
  4)
    comment="$linepart"
    ;;
  5)
    contin="$linepart"
    ;;
  6)
    ;;
esac
done
done
```

```
comtype="$(linepart)"
;;
7) project="$(linepart)"
;;
8) mode="$(linepart)"
;;
9) set $(rec)
   rely=$2; data=$3; cplx=$4
   time=$5; stor=$6; virt=$7
   turn=$8; acap=$9; shift
   aexp=$9; shift
   pcap=$9; shift
   vexp=$9; shift
   lexp=$9; shift
   modp=$9; shift
   tool=$9; shift
   sced=$9
;;
10) break 1
;;
esac
reccnt=`expr $reccnt + 1`  

done </dev/tty
ans="y"
fi
else
  ans="n"
fi
#
# Display Entered Information OR Retrieved Profile Data
# case "$ans" in
y)
  echo " Project ID : ${idno}"
  echo "1) Project Title : ${title}"
  echo "2) Development Language : ${lang}"
  echo "3) % Code Containing Comments : ${comment}"
  echo "4) Personnel Continuity : ${contin}"
  echo "5) Type of Development Computer : ${comtype}"
  echo "6) Type of Project : ${project}"
  echo "7) CoCoMo Mode : ${mode}"
  echo "8) Development Effort Multipliers"
  echo "  RELY: $rely DATA: $data CPLX: $cplx"
  echo "  TIME: $time STOR: $stor VIRT: $virt"
fi
```

```
echo " TURN: $turn    ACAP: $acap    AEXP: $aexp"
echo " PCAP: $pcap    VEXP: $vexp    LEXP: $lexp"
echo " MODP: $modp    TOOL: $tool    SCEV: $sced"
echo "X) No Changes - Data is Correct\n"
while [ 1 ]
do
echo "Enter Response (1-8 or X): \c"
read change
case "${change}" in
1;2;3;4;5;6;7;8)
loopcnt="$change"
changemode="YES"
break
;;
x;x)
loopcnt=0
break 2
;;
*)
echo "\nInvalid Response"
;;
esac
done
;;
)
loopcnt=0
;;
*)
echo "\nInvalid Value Entered!"
;;
esac
done
done
echo "\n"
#
# Capture and Validate E-R-A File For Processing
#
while [ 1 ]
do
echo "Enter Full Path Name of Project Specification File To Be Processed:"
read filename
if [ `echo "${filename}" | egrep -c "\.era$"` -eq 1 ]
then
process="era"
if [ ! -r "${filename}" ]
then
echo "\nEnterd File Does Not Exist Or Is Not Readable!"
else
```

```
        break
    fi
else
    if [ `echo ${filename}` | egrep -c "\.hir" -eq 1 ]
    then
        process="hir"
        if [ ! -r "${filename}" ]
        then
            echo "\nEntered File Does Not Exist Or Is Not Readable!"
        else
            break
        fi
    else
        echo "\nProject Specification File Must Terminate With '.era' Or '.hir'"
        fi
    done
}

# Construct Shell 'Here-Documemt' For Background Processing
#
cat <<!
COCOMOSCE="$SCE/${idno}/${juldate}/datafiles/cocomo_sce"
BANGSCE ="$SCE/${idno}/${juldate}/datafiles/bang_sce"
RPTFILE ="$SCE/${idno}/${juldate}/$({idno}).${juldate}.rpt"
AUDITFILE="$SCE/${idno}/${juldate}/$({idno}).${juldate}.audit"
compute() {
bsans=\`bs <>!
$*
\`\
ans=\`echo \$\{bsans\} ; sed -e "s/^\(.*\.\).*/$1/m`\
\`\
}

# Update Valid Project ID List File
#
if [ "$newidsw" = "YES" ]
then
    echo ${idno} - ${title} >>${SCE}/pidlist
fi

# Update Project Information Segment
#
if [ ! -d "$SCE/${idno}" ]
then
    mkdir "$SCE/${idno}"
    chmod 0777 "$SCE/${idno}"
    chgrp root "$SCE/${idno}"
    chown root "$SCE/${idno}"
```

```

fi
if [ ! -d "$SCE/$idno}/${juldate}" ]
then
    mkdir "$SCE/${idno}/${juldate}"
    chmod 0777 "$SCE/${idno}/${juldate}"
    chgrp root "$SCE/${idno}/${juldate}"
    chown root "$SCE/${idno}/${juldate}"
fi
if [ ! -r "$PROJINFO" ]
then
>>>PROJINFO
chmod 0777 $PROJINFO
chgrp root $PROJINFO
chown root $PROJINFO
fi
echo "pid" >$PROJINFO
echo "title" >$PROJINFO
echo "language" >$PROJINFO
echo "comments" >$PROJINFO
echo "contin" >$PROJINFO
echo "computer" >$PROJINFO
echo "projecttype" >$PROJINFO
echo "mode" >$PROJINFO
echoline1="$rely ${data} ${cplx} ${stor} ${virt} ${turn} ${acap}"
echoline2="$taexp ${pcap} ${lexp} ${modp} ${tool} ${sced}"
echo "effmult" >>>PROJINFO

# Use Input Language Type to Extract The Following Date From Software Size
# Metric Weighting Table:
# Weighting Factor I - Using 'Bang' As Input
# Weighting Factor II - Using Token Count As Input
# Language Expansion Ratio
tmpline =`egrep "^\$({lang}" $SCE/tables/size_metric | sed -e "s/ */ /g"\`"
ssweight1=`echo \$({tmpline}) | cut -d" " -f2\`"
ssweight2=`echo \$({tmpline}) | cut -d" " -f3\`"
sslanguexp=`echo \$({tmpline}) | cut -d" " -f4\`"

# Use Input Cocomo made to Extract 'Basic' and 'Intermediate' formula
# Exponents and Multiplier Values:
# MM Effort/Size Multiplier
# MM Effort/Size Exponent
# TDEV Schedule/Effort Multiplier
# TDEV Schedule/Effort Exponent
# mmlmult =`egrep "^\$({mode}" $SCE/tables/cocomo_mult | sed -e "s/ */ /g"\`"
tmpline =`echo \$({tmpline}) | cut -d" " -f3\`"
mmlmult

```

```

mn1exp =\`echo \$({tmpline}) | cut -d" " -f4\` |
cut -d" " -f5\` |
cut -d" " -f6\` |
cut -d" " -f7\` |
$SCE/tables/cocomo_mult ; sed -e "s/ */g"\`"
tmpline =~`egrep "int ${mode}"` |
cut -d" " -f3\` |
cut -d" " -f4\` |
cut -d" " -f5\` |
cut -d" " -f6\` |
cut -d" " -f7\` |
$SCE/tables/cocomo_mult ; sed -e "s/ */g"\`"
mm2mult =~`echo \$({tmpline}) | cut -d" " -f3\` |
cut -d" " -f4\` |
cut -d" " -f5\` |
cut -d" " -f6\` |
cut -d" " -f7\` |
$SCE/tables/cocomo_mult ; sed -e "s/ */g"\`"
tdev2mult =~`echo \$({tmpline}) | cut -d" " -f3\` |
cut -d" " -f4\` |
cut -d" " -f5\` |
cut -d" " -f6\` |
cut -d" " -f7\` |
$SCE/tables/cocomo_mult ; sed -e "s/ */g"\`"
tdev2exp =~`echo \$({tmpline}) | cut -d" " -f3\` |
cut -d" " -f4\` |
cut -d" " -f5\` |
cut -d" " -f6\` |
cut -d" " -f7\` |
$SCE/tables/cocomo_mult ; sed -e "s/ */g"\`"

## Use Input Development Effort Values To Extract Rating Multiplier
## From Table ; Compute Effort Adjustment Factor ; Update CoCoMo Cost
## Driver Segment
if I ! -d "$SCE/$idno")/$(juldate)/datafiles" ]
then
mkdir "$SCE/$idno")/$(juldate)/datafiles"
chmod 0777 "$SCE/$idno")/$(juldate)/datafiles"
chgrp root "$SCE/$idno")/$(juldate)/datafiles"
chown root "$SCE/$idno")/$(juldate)/datafiles"
fi
CUSTDRIVER="$SCE/$idno")/$(juldate)/datafiles/cocomo_driver"

## Retrieve Cost Driver Factors From Stored Table
tmpval =~`expr ${rely} + 2\` |
relyval =~`egrep "rely" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${data} + 2\` |
dataval =~`egrep "data" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${cplx} + 2\` |
cplxval =~`egrep "cplx" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${time} + 2\` |
timeval =~`egrep "time" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${stor} + 2\` |
storval =~`egrep "stor" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${virt} + 2\` |
virtval =~`egrep "virt" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${turn} + 2\` |
turnval =~`egrep "turn" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${acap} + 2\` |
acapval =~`egrep "acap" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${aexp} + 2\` |
aexpval =~`egrep "aexp" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${pcap} + 2\` |
pcapval =~`egrep "pcap" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${vexp} + 2\` |
vexpval =~`egrep "vexp" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`" |
tmpval =~`expr ${lexp} + 2\` |
lexpval =~`egrep "lexp" $SCE/tables/cocomo_effort | sed -e "s/ */g"\`"

```

```
tmpval=\`expr $({modp}) + 2\` ` $SCE/tables/cocomo_effort | sed -e "s/ * /g" | cut -d" " -f\${tmpval}\``
modpval=\`egrep "modp" $SCE/tables/cocomo_effort | sed -e "s/ * /g" | cut -d" " -f\${tmpval}\``
tmpval=\`expr ${tool} + 2\` ` $SCE/tables/cocomo_effort | sed -e "s/ * /g" | cut -d" " -f\${tmpval}\``
toolval=\`egrep "tool" $SCE/tables/cocomo_effort | sed -e "s/ * /g" | cut -d" " -f\${tmpval}\``
tmpval=\`expr ${sced} + 2\` ` $SCE/tables/cocomo_effort | sed -e "s/ * /g" | cut -d" " -f\${tmpval}\``
scedval=\`egrep "sced" $SCE/tables/cocomo_effort | sed -e "s/ * /g" | cut -d" " -f\${tmpval}\``

## Compute Effort Adjustment Factor
## bc <<!
bc <<! >/tmp/bc$$
scale=2
a=\$${relyval} * \$${dataval} * \$${cplxval} * \$${timeval} * \$${storval}
b=\$${virtval} * \$${turnval} * \$${acapval} * \$${aexpval} * \$${pcapval}
c=\$${vexpval} * \$${lexpval} * \$${modpval} * \$${toolval} * \$${scedval}
a * b * c
quit
\!>

## Prepend Zero If Effort Adjustment Factor Begins With A Decimal Point
bcvar=\`cat /tmp/bc\$\$ \
if [ \"`echo \$${bcvar}\` | sed -e "s/^(\.).*\$/.0\.\1/m` -eq ".0" ] \
then
    bcvar="0\$${bcvar}"
fi
if [ ! -r "\$SCOSTDRIVER" ]
then
>\$SCOSTDRIVER
chmod 0777 \$SCOSTDRIVER
chgrp root \$SCOSTDRIVER
chown root \$SCOSTDRIVER
fi

## Update Cost Driver Segment In Database
echo "pid \$${idno}" >>\$SCOSTDRIVER
echo "juldate \$${juldate}" >>\$SCOSTDRIVER
echo "prodrelly \$${prodrelly}" >>\$SCOSTDRIVER
echo "proddata \$${dataval}" >>\$SCOSTDRIVER
echo "prodcplx \$${cplxval}" >>\$SCOSTDRIVER
echo "comptime \$${timeval}" >>\$SCOSTDRIVER
echo "compstor \$${storval}" >>\$SCOSTDRIVER
echo "compvirt \$${virtval}" >>\$SCOSTDRIVER
echo "compturn \$${turnval}" >>\$SCOSTDRIVER
echo "persacap \$${acapval}" >>\$SCOSTDRIVER
echo "persaexp \$${aexpval}" >>\$SCOSTDRIVER
echo "perspcap \$${pcapval}" >>\$SCOSTDRIVER
echo "persvexp \$${vexpval}" >>\$SCOSTDRIVER
echo "perslexp \$${lexpval}" >>\$SCOSTDRIVER
```

```
# Process E-R-A Input File
# Compute Intermediate Values
# Write To Audit Trail Report
#
firsttime = "YES"
multitoken="NO"
entitysw = "NO"
attribbsw = "NO"
sourcesw = "NO"
complexsw = "NO"
severesw = "NO"
cuml0=0; cumml1=0; cumhi=0
cumbang=0; cumtoken=0; tokencnt=0; entitycnt=0; sizecorrect=0
if [ ! -r "$AUDITFILE" ]
then
>$AUDITFILE
chmod 0777 $AUDITFILE
chgrp root $AUDITFILE
chown root $AUDITFILE
fi
echo "SOFTWARE COST ESTIMATION AUDIT TRAIL
PROJECT: ${!idno} DATE: ${!regdate} ($!juldate)\n" >$AUDITFILE
exec < ${filename}
while rec=<\line\
do
recpart=\`echo \"$!${rec}\" | sed -e "s/^(\.*).*\$/\1/" | sed -e "s/^ *//g" \`"
case "$recpart" in
Activity:activity:Periodic_Function:|periodic_function:|
Procedure:procedure:)
multi_token="NO"
if [ "$entitysw" = "NO" -a "$!${attribbsw}" = "YES" ]
then
echo "**** ERROR **** FORMAT ERROR IN INPUT FILE - ENTITY DESCRIPTOR NOT FIRST RECORD\n"
severesw="YES"
fi
if [ "$!${firsttime}" = "NO" ]
then
cumtoken=\`expr \"$!${cumtoken}\" + \"$!${tokencnt}\" \`"
sizecorrect=\`egrep '^$!${tokencnt} '$!${SCE}/tables/bang_size | sed -e "s/ */ /g" | cut -d" " -f2\`"
if [ "$!${sourcesw}" = "YES" -a "$!${complexsw}" = "YES" ]
then
compute "$!${sizecorrect}" *
```

```
functionbang=\${ans}
compute "\$cumbang + \$functbang"
cumbang=\${ans}
else
sizecorrect=""
cplxpart ="""
cp1xweight ="""
functbang ="""
srcpart ="""

fi
echo "Token Count : \${tokencnt}          Total Token Count: \${cumtaken}          Size Correction : \
\$sizecorrect" >>> $AUDITFILE
echo "Complexity Code: \${cp1xpart}          Complexity Weight: \${cp1xweight}          Function Bang : \
\$sizecorrect" >>> $AUDITFILE
echo "Cumulative Bang: \$cumbang          Estimated Source : \${srcpart}          Cumulative Source:\ \
\$cumbang/\${cumml}/\$cumbang\n" >>> $AUDITFILE

functbang=0
tokencnt=0
if [ "\$entitysw" = "YES" -a "\$attribsw" = "NO" ]
then
echo "**** ERROR **** TOKEN COUNT IS 0\n" >>> $AUDITFILE
severesw="YES"
fi
if [ "\$sourcesw" = "YES" ]
then
echo "**** ERROR **** MISSING OR INVALID ESTIMATED SOURCE ATTRIBUTE\n" >>> $AUDITFILE
severesw="YES"
fi
if [ "\$complexsw" = "NO" ]
then
echo "**** ERROR **** MISSING OR INVALID COMPLEXITY FACTOR ATTRIBUTE\n" >>> $AUDITFILE
severesw="YES"
fi
entityline=\`echo "\${rec}" | sed -e "s/^ */\n`"
echo "Function Name - \${entityline}" >>> $AUDITFILE
else
entityline=\`echo "\${rec}" | sed -e "s/^ */\n`"
echo "Function Name - \${entityline}" >>> $AUDITFILE
firsttime="NO"
fi
entitysw ="YES"
attribsw ="NO"
sourcesw ="NO"
complexsw="NO"
entitycnt=\`expr "\$entitycnt" + 1\`"

;;
+Inputs: +outputs: +outputs: +outputs: +outputs: +Input_Global: +Input_Parameter: +Input_Parameter: +Output_Global: +Output_Parameter: +Output_Parameter: +Output_Global: +Output_Parameter: +Output_Parameter:
```

```

multiToken="YES"
if [ "$entitySw" = "YES" ]
then
    tokenCnt=`expr $tokenCnt + 1`#
    attribSw="YES"
fi
;
+Estimated_Source:+estimated_source:
multiToken="NO"
srcpart=$`echo "\$${rec}" | sed -e "s/^.*:.*(\.).*\$/\1/m`#
sourceLo=$`echo "\$${srcpart}" | cut -d"/" -f1`#
sourceCm1=$`echo "\$${srcpart}" | cut -d"/" -f2`#
sourceHi=$`echo "\$${srcpart}" | cut -d"/" -f3`#
expr "$sourceLo" + "$sourceCm1" + "$sourceHi" >/dev/null 2>/dev/null
if [ $? -eq 0 -a "$sourceLo" -lt "$sourceCm1" -a "$sourceCm1" -lt "$sourceHi" ]
then
    sourceSw="YES"
    cumLo=`expr "$sourceLo" + "$sourceCm1"`
    cumMl=`expr "$cumLo" + "$sourceCm1"`
    cumHi=`expr "$cumLo" + "$sourceHi"`
else
    sourceSw="NO"
fi
+Complexity_Factor:+complexity_factor:
multiToken="NO"
cpixpart=$`echo "\$${rec}" | sed -e "s/^.*:.*(\.).*\$/\1/m`#
cplxWeight=$`egrep "\$${cpxpart}" $SCE/tables/bang_complex`#
if [ "$cplxWeight" = "" ]
then
    complexSw="NO"
else
    complexSw="YES"
fi
;
+:+
if [ "$process" = "hir" ]
then
    if [ "$multiToken" = "YES" ]
    then
        tokenCnt=`expr $tokenCnt + 1`#
        fi
    fi
    multiToken="NO"
;
esac
done

```

```
# Compute 'Bang' Formulations
#
cumtoken =`expr \"$cumtoken\" + \"\${tokencnt}\"`  
sizecorrect=`egrep \"^\$${tokencnt}.*\$SCE/tables/bang_size | sed -e "s/ */\n/g" ; cut -d" " -f2`  
if [ \"\${sourcesw}\" = "YES" -a \"\${complexsw}\" = "YES" ]  
then  
    compute \"\$${sizecorrect} * \$${cplxweight}\"\n    functbang=\$${ans}  
    compute \"\$${cumbang} + \$${functbang}\"\n    cumbang=\$${ans}  
else  
    sizecorrect=0\n    cpixpart =0\n    cplxweight =0\n    functbang =0\n    srcpart =0  
fi  
echo "Token Count : \$${tokencnt}"  
echo "Total Token Count: \$${cumtaken}"  
echo "Size Correction : \$${sizecorrect}"  
echo "Complexity Weight: \$${cplxweight}"  
echo "Complexity Code: \$${cpixpart}"  
echo "\$${functbang}">>\$AUDITFILE  
echo "Cumulative Bang: \$${cumbang}"  
echo "Estimated Source : \$${srcpart}"  
if [ \"\$${cumlo} / \$${cumhi} \">>0 ]  
then  
    echo "***** ERROR **** FORMAT ERROR IN INPUT FILE - ENTITY DESCRIPTOR NOT FIRST RECORD\n" >>\$AUDITFILE  
    severesw="YES"  
fi  
if [ \"\$${entitysw}\" = "YES" -a \"\$${attribsw}\" = "NO" ]  
then  
    echo "***** ERROR *** TOKEN COUNT IS 0\n" >>\$AUDITFILE  
    severesw="YES"  
fi  
if [ \"\$${sourcesw}\" = "NO" ]  
then  
    echo "***** ERROR *** MISSING OR INVALID SOURCE ATTRIBUTE\n" >>\$AUDITFILE  
    severesw="YES"  
fi  
if [ \"\$${complexsw}\" = "NO" ]  
then  
    echo "***** ERROR *** MISSING OR INVALID COMPLEXITY FACTOR ATTRIBUTE\n" >>\$AUDITFILE  
    severesw="YES"  
fi  
if [ \"\$${severesw}\" = "YES" ]  
then  
    echo "***** PROCESSING TERMINATED DUE TO ERROR CONDITION(S) OF INPUT FILE *****\n" >>\$AUDITFILE  
fi  
echo "\n\nThere were a Total of \$${entitycnt} Entities Processed" >>\$AUDITFILE
```

```
cp ${filename} $SCE/${idno}/$juldate}/${idno}.${juldate}.${process}
chmod 0777 $SCE/${idno}/$juldate}/${idno}.${juldate}.${process}
chgrp root $SCE/${idno}/$juldate}/${idno}.${juldate}.${process}
chown root $SCE/${idno}/$juldate}/${idno}.${juldate}.${process}

#
# Compute Project Cost Estimates
# Update CoCoMo Database Segment
# Update Bang Database Segment
# Update Report File Database Segment
#
if [ "\${severesw}" = "NO" ]
then
    compute "\$({cumlo) + (4 * \$({cumml) + \$({cumhi)) / 6"
    putnam="\$({ans)
    uncommen="`expr 100 - \$({comment)\`"
    compute "\$({ssweightl) * \$({sslangexp) * \$({uncomment)) * \$({entitycnt) * log(\$({entitycnt)))"
    britcher1="\$({ans)
    compute "\$({ssweight2) * \$({sslangexp) * \$({uncomment)) * \$({cumbang))"
    britcher2="\$({ans)
    compute "\$({cumtoken) / \$({entitycnt))"
    tcavg="\$({ans)
    compute "\$({mm1mult) * (\$({cumlo) / 1000) ^ \$({mm1exp)); bmm1="\$({ans)
    compute "\$({mm1mult) * (\$({cumml) / 1000) ^ \$({mm1exp)); bmm2="\$({ans)
    compute "\$({mm1mult) * (\$({cumhi) / 1000) ^ \$({mm1exp)); bmm3="\$({ans)
    compute "\$({mm1mult) * (\$({putram) / 1000) ^ \$({mm1exp)); bmm4="\$({ans)
    compute "\$({mm1mult) * (\$({britcher1) / 1000) ^ \$({mm1exp)); bmm5="\$({ans)
    compute "\$({mm1mult) * (\$({britcher2) / 1000) ^ \$({mm1exp)); bmm6="\$({ans)
    compute "\$({bmm1) * \$({tdev1exp)); btdev1="\$({ans)
    compute "\$({bmm2) ^ \$({tdev1exp)); btdev2="\$({ans)
    compute "\$({bmm3) ^ \$({tdev1exp)); btdev3="\$({ans)
    compute "\$({bmm4) ^ \$({tdev1exp)); btdev4="\$({ans)
    compute "\$({bmm5) ^ \$({tdev1exp)); btdev5="\$({ans)
    compute "\$({bmm6) ^ \$({tdev1exp); btdev6="\$({ans)
    compute "\$({mm2mult) * (\$({cumlo) / 1000) ^ \$({mm2exp)); imm1="\$({ans)
    compute "\$({mm2mult) * (\$({cumml) / 1000) ^ \$({mm2exp)); imm2="\$({ans)
    compute "\$({mm2mult) * (\$({cumhi) / 1000) ^ \$({mm2exp)); imm3="\$({ans)
    compute "\$({mm2mult) * (\$({putram) / 1000) ^ \$({mm2exp)); imm4="\$({ans)
    compute "\$({mm2mult) * (\$({britcher1) / 1000) ^ \$({mm2exp)); imm5="\$({ans)
    compute "\$({mm2mult) * (\$({britcher2) / 1000) ^ \$({mm2exp)); imm6="\$({ans)
    compute "\$({tdev2mult) * \$({imm1) ^ \$({tdev2exp)); itdev1="\$({ans)
    compute "\$({tdev2mult) * \$({imm2) ^ \$({tdev2exp)); itdev2="\$({ans)
    compute "\$({tdev2mult) * \$({imm3) ^ \$({tdev2exp)); itdev3="\$({ans)
    compute "\$({tdev2mult) * \$({imm4) ^ \$({tdev2exp)); itdev4="\$({ans)
    compute "\$({tdev2mult) * \$({imm5) ^ \$({tdev2exp)); itdev5="\$({ans)
    compute "\$({tdev2mult) * \$({imm6) ^ \$({tdev2exp)); itdev6="\$({ans)
    compute "\$({tdev2mult) / 1000) / \$({bmm1)"; bprod1="\$({ans)
    compute "\$({tdev2mult) / 1000) / \$({bmm2)"; bprod2="\$({ans)
    compute "\$({tdev2mult) / 1000) / \$({bmm3)"; bprod3="\$({ans)
```

```
compute "$($putnam)      / 1000) / $({bmm4})"; bprod4=$({ans})
compute "$($britcher1)   / 1000) / $({bmm5})"; bprod5=$({ans})
compute "$($britcher2)   / 1000) / $({bmm6})"; bprod6=$({ans})
compute "$($cumlo)       / 1000) / $({imm1})"; iprod1=$({ans})
compute "$($cumml)       / 1000) / $({imm2})"; iprod2=$({ans})
compute "$($cumml)       / 1000) / $({imm3})"; iprod3=$({ans})
compute "$($putnam)      / 1000) / $({imm4})"; iprod4=$({ans})
compute "$($britcher1)   / 1000) / $({imm5})"; iprod5=$({ans})
compute "$($britcher2)   / 1000) / $({imm6})"; iprod6=$({ans})
compute "$($bmm1)         / $({btdvel})"; bstaff1=$({ans})
compute "$($bmm2)         / $({btdev2})"; bstaff2=$({ans})
compute "$($bmm3)         / $({btdev3})"; bstaff3=$({ans})
compute "$($bmm4)         / $({btdev4})"; bstaff4=$({ans})
compute "$($bmm5)         / $({btdev5})"; bstaff5=$({ans})
compute "$($bmm6)         / $({btdev6})"; bstaff6=$({ans})
compute "$($imm1)         / $({itdev1})"; istaff1=$({ans})
compute "$($imm2)         / $({itdev2})"; istaff2=$({ans})
compute "$($imm3)         / $({itdev3})"; istaff3=$({ans})
compute "$($imm4)         / $({itdev4})"; istaff4=$({ans})
compute "$($imm5)         / $({itdev5})"; istaff5=$({ans})
compute "$($imm6)         / $({itdev6})"; istaff6=$({ans})
if [ ! -r "$SCOCOMOSCE" ]
then
>>>SCOCOMOSCE
chmod 0777 $SCOCOMOSCE
chgrp root $SCOCOMOSCE
chown root $SCOCOMOSCE
fi
echo "pid    $({idno})" >>>SCOCOMOSCE
echo "juldate $({juldate})" >>>SCOCOMOSCE
echo "mode   $({mode})" >>>SCOCOMOSCE
echo "kdsilo $({cumlo})" >>>SCOCOMOSCE
echo "kdsmil $({cumml})" >>>SCOCOMOSCE
echo "kdsih1 $({cumbi})" >>>SCOCOMOSCE
echo "kdsiput $({putnam})" >>>SCOCOMOSCE
echo "kdslb91 $({britcher1})" >>>SCOCOMOSCE
echo "kdslb92 $({britcher2})" >>>SCOCOMOSCE
echo "bpml0   $({bmm1})" >>>SCOCOMOSCE
echo "bpml1   $({bmm2})" >>>SCOCOMOSCE
echo "bpml2   $({bmm3})" >>>SCOCOMOSCE
echo "bpmp1   $({bmm4})" >>>SCOCOMOSCE
echo "bpmb91  $({bmm5})" >>>SCOCOMOSCE
echo "bpmb92  $({bmm6})" >>>SCOCOMOSCE
echo "ipmlo   $({imm1})" >>>SCOCOMOSCE
echo "ipmml1  $({imm2})" >>>SCOCOMOSCE
echo "ipmhi   $({imm3})" >>>SCOCOMOSCE
echo "ipmput  $({imm4})" >>>SCOCOMOSCE
echo "ipmb91  $({imm5})" >>>SCOCOMOSCE
echo "ipmb92  $({imm6})" >>>SCOCOMOSCE
```

```
$ {btdev1}">>> $SCOCOMOSCE
echo "btdevlo $ {btdev2}">>> $SCOCOMOSCE
echo "btdevml $ {btdev3}">>> $SCOCOMOSCE
echo "btdevhi $ {btdev4}">>> $SCOCOMOSCE
echo "btdevput $ {btdev5}">>> $SCOCOMOSCE
echo "btdevbgl $ {btdev6}">>> $SCOCOMOSCE
echo "btdevb91 $ {btdev7}">>> $SCOCOMOSCE
echo "btdevb92 $ {btdev8}">>> $SCOCOMOSCE
echo "btdevl0 $ {btdev9}">>> $SCOCOMOSCE
echo "btdevml $ {btdev10}">>> $SCOCOMOSCE
echo "btdevhi $ {btdev11}">>> $SCOCOMOSCE
echo "btdevput $ {btdev12}">>> $SCOCOMOSCE
echo "btdevbgl $ {btdev13}">>> $SCOCOMOSCE
echo "btdevb91 $ {btdev14}">>> $SCOCOMOSCE
echo "btdevb92 $ {btdev15}">>> $SCOCOMOSCE
echo "btdevl0 $ {btdev16}">>> $SCOCOMOSCE
echo "btdevml $ {btdev17}">>> $SCOCOMOSCE
echo "btdevhi $ {btdev18}">>> $SCOCOMOSCE
echo "btdevput $ {btdev19}">>> $SCOCOMOSCE
echo "btdevbgl $ {btdev20}">>> $SCOCOMOSCE
echo "btdevb91 $ {btdev21}">>> $SCOCOMOSCE
echo "btdevb92 $ {btdev22}">>> $SCOCOMOSCE
echo "btprodlo $ {bprod1}">>> $SCOCOMOSCE
echo "btprodhi $ {bprod2}">>> $SCOCOMOSCE
echo "btprodput $ {bprod3}">>> $SCOCOMOSCE
echo "btprodgl $ {bprod4}">>> $SCOCOMOSCE
echo "btprod91 $ {bprod5}">>> $SCOCOMOSCE
echo "btprod92 $ {bprod6}">>> $SCOCOMOSCE
echo "btprodlo $ {iprod1}">>> $SCOCOMOSCE
echo "btprodhi $ {iprod2}">>> $SCOCOMOSCE
echo "btprodput $ {iprod3}">>> $SCOCOMOSCE
echo "btprodgl $ {iprod4}">>> $SCOCOMOSCE
echo "btprod91 $ {iprod5}">>> $SCOCOMOSCE
echo "btprod92 $ {iprod6}">>> $SCOCOMOSCE
echo "bstaflo $ {bstaff1}">>> $SCOCOMOSCE
echo "bstafml $ {bstaff2}">>> $SCOCOMOSCE
echo "bstafhi $ {bstaff3}">>> $SCOCOMOSCE
echo "bstafput $ {bstaff4}">>> $SCOCOMOSCE
echo "bstafbg1 $ {bstaff5}">>> $SCOCOMOSCE
echo "bstafbg2 $ {bstaff6}">>> $SCOCOMOSCE
echo "nistaflo $ {nistaff1}">>> $SCOCOMOSCE
echo "nistafml $ {nistaff2}">>> $SCOCOMOSCE
echo "nistafhi $ {nistaff3}">>> $SCOCOMOSCE
echo "nistafput $ {nistaff4}">>> $SCOCOMOSCE
echo "nistafbg1 $ {nistaff5}">>> $SCOCOMOSCE
echo "nistafbg2 $ {nistaff6}">>> $SCOCOMOSCE
if [ ! -r "$BANGSCE" ] then
    >>> $BANGSCE
    chmod 0777 $BANGSCE
    chgrp root $BANGSCE
    chown root $BANGSCE
fi
echo "pid $ {pid}">>> $BANGSCE
echo "juldate $ {juldate}">>> $BANGSCE
echo "primitot $ {entitycnt}">>> $BANGSCE
echo "tokenset $ {cumtoken}">>> $BANGSCE
echo "tcavg $ {tcavg}">>> $BANGSCE
echo "projhang $ {cumbang}">>> $BANGSCE
```

```
if [ ! -r "$RPTFILE" ]
then
>>>RPTFILE
chmod 0777 $RPTFILE
chgrp root $RPTFILE
chown root $RPTFILE
fi
echo "\n      SOFTWARE COST ESTIMATION REPORT\n" >>$RPTFILE
echo "DATE      '$(regdate)'" >>$RPTFILE
echo "PROJECT ID: ${idno}\n" >>$RPTFILE
echo "PROJECT PROFILE DATA: " >>$RPTFILE
echo "  PROJECT NAME : ${title}" >>$RPTFILE
echo "  COMPUTER TYPE : ${comtype}" >>$RPTFILE
echo "  COCOMO MODE : ${mode}" >>$RPTFILE
echo "  APPLICATION TYPE: ${project}" >>$RPTFILE
echo "  PERCENT COMMENTS: ${comment}" >>$RPTFILE
echo "  PERSONNEL CONTINUITY ESTIMATE : ${contin}" >>$RPTFILE
echo "  PRINCIPAL DEVELOPMENT LANGUAGE: ${lang}\n" >>$RPTFILE
echo "-----"
echo "    JULIAN      PROJECT BANG      TOTAL DSI" >>$RPTFILE
echo "    DATE        ;;;                  ;;;>>$RPTFILE
echo "-----"
echo "    (RCD)      ;;;      SMALL    LIKELY      LARGE AVERAGE F3M      BANG" >>$RPTFILE
echo "    ENTITY     TOKENS      AVERAGE      BANG      ;;;>>$RPTFILE
echo "-----"
echo "    ${juldate}  ;;;      ${cumlo}      ${cummi}      ${cumhi}      ${putnam}      ${cumbang}      \${britcher1}" >>$RPTFILE
echo "    \${(britcher2)}  ;;;      ${entitycnt}  ${cumtoken}  ${tcavg}      ${cumbang}      \${cumbang}      \${cumbang}" >>$RPTFILE
skipit="NO"
# Extract and Report All Previous History For Project
# for i in `ls -dt $SCE/${idno}/[0-9]*` \
do
if [ "\${i}" != "$SCE/${idno}/\$juldate" ]
then
BANGHIST="$SCE/$idno/bang_hist"
COCHIST="$SCE/$idno/cocomo_hist"
if [ ! -r "$BANGHIST" ]
then
echo "Cannot Open $BANGHIST">>>$RPTFILE
skipit="YES"
fi
if [ ! -r "$COCHIST" ]
then
```



```
then
    COUCHIST="`$si/datafiles/cocomo_sce"
    if [ ! -r "$COUCHIST" ]
    then
        echo "Cannot Open $COUCHIST">>>>SRPTFILE
    else
        julhist=`egrep '^juldate' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        bstaff1=`egrep '^bstaflo' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        bstaff2=`egrep '^bstafml' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        bstaff3=`egrep '^bstafhi' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        bstaff4=`egrep '^bstafput' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        bstaff5=`egrep '^bstafbgl' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        bstaff6=`egrep '^bstafbg2' $bstaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        istaff1=`egrep '^istaflo' $istaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        istaff2=`egrep '^istafml' $istaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        istaff3=`egrep '^istafhi' $istaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        istaff4=`egrep '^istafput' $istaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        istaff5=`egrep '^istafbgl' $istaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        istaff6=`egrep '^istafbg2' $istaff1` | sed -e 's/.* /g' | cut -d\  -f2\
        echo "-----" >>>SRPTFILE
        echo "$julhist" >>>SRPTFILE
        echo "$bstaff1" >>>SRPTFILE
        echo "$bstaff2" >>>SRPTFILE
        echo "$bstaff3" >>>SRPTFILE
        echo "$bstaff4" >>>SRPTFILE
        echo "$bstaff5" >>>SRPTFILE
        echo "$bstaff6" >>>SRPTFILE
        echo "-----" >>>SRPTFILE
        fi
    done
    echo "-----" >>>SRPTFILE
    rc=0
else
    rc=1
fi
mail `logname` <<<
PROJECT: ${idno}/${juldate} RETURN CODE: ${rc}
\!
# Check The '/tmp/' Files For Error Messages
#
nohup sh /tmp/sce2$ 2>/tmp/sce2$ &
echo "\nYour Cost Estimation Data Has Been Accepted For Further Processing"
echo "The Estimation Results For Project ${idno} Will Be Placed In:"
echo "$SCE/${idno}/${juldate}\n"
echo "Cost Estimation Report File: ${idno}.rpt"
echo "Project Specification Audit Trail: ${idno}.aud"
echo "Project Specification Input File: ${idno}.pro"
echo "Project Specification Logname: ${idno} Will Be Sent When Processing Is Complete"
```

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A REQUIREMENTS SPECIFICATION SOFTWARE COST ESTIMATION TOOL

by

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AN ABSTRACT OF A MASTER'S REPORT

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requirements for the degree

MASTER OF SCIENCE

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As projects become increasingly larger and more complex, cost estimation becomes more important in planning for schedule and resource requirements. It is clear that the cost of software development has increased to the point that software represents the largest component of total system cost. Being able to accurately predict resource requirements and development effort serves as an effective planning aid for management.

This project merges the concepts of Boehm, Putnam, Britcher & Gaffney, and DeMarco to construct a Cost Estimation paradigm based on a software requirement specification. The input is an E-R specification using established standards and includes additional attribute definitions. The tool is designed to perform interactively for generating basic and intermediate CoCoMo results using Boehm's model modified with concepts by Putnam. In addition, Britcher & Gaffney's measure is used with DeMarco's Bang formulations to produce a SLOC estimate. This result is used as input to the CoCoMo model with all generated results produced in report format. A historical perspective covering many projects and time frames is maintained through a database application. A keystone to this effort correlates the highly refined CoCoMo model normally used in later stages of the development process with the general sizing 'Bang' formulations used during the specification phase. The Britcher & Gaffney measure is used to bridge these two models.