#### AN ANDROID APPLICATION FOR THE USDA STRUCTURAL DESIGN SOFTWARE

by

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B.Tech, Acharya Nagarjuna University, 2011

#### A REPORT

submitted in partial fulfillment of the requirements for the degree

## MASTER OF SCIENCE

Department of Computing and Information Sciences College of Engineering

> KANSAS STATE UNIVERSITY Manhattan, Kansas

> > 2013

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## **Abstract**

People are more inclined to use tablets instead of other computing devices due to their portability and ease of use. A number of desktop applications are now becoming available as tablet applications, with increasing demand in the market. Android is one of the largest and most popular open source platforms that offer developers complete access to framework APIs in order to develop innovative tablet applications.

The objective of this project is to develop an Android application for the U.S. Department of Agriculture (USDA) Structural Design Software. The GUI for this software is developed to run on tablet devices powered by Android platform. The main features provided by the User Interface include:

- Allowing the input to be saved in ASCII text format and displaying the simulation results in PDF format
- Allowing the user to select the type of project or view help contents for the projects
- Allowing the user to build the simulation for the selected type of project
- Allowing the user to send the simulation results to an e-mail

The backend for this software is supposed to replace the old FORTRAN source files with Java source files. FORTRAN to Java translation is performed using the FORTRAN to Java (F2J) translator. F2J is intended to translate old FORTRAN math libraries, but was not completely successful in translating these FORTRAN programs. To accomplish successful translation, some features (such as Common Blocks, IO operations) were removed from the FORTRAN source files before translation. After successful translation, the removed features were added again to the translated Java source files.

The simulation results provided by the software are useful to design engineers to develop new structural designs.

# **Table of Contents**

List of Figures	V
List of Tables	vi
Acknowledgements	vii
Chapter 1 - Project Description	1
1.1 Introduction	1
1.2 Motivation	1
1.3 FORTRAN to Java Translation	2
1.3.1 Necessity for FORTRAN to Java Translation	2
1.3.2 FORTRAN To Java Translator (F2J)	2
1.3.3 Other Formatters Used	3
1.3.3.1 CommonOut	3
1.3.3.2 CommonIn	3
1.3.3.3 SwapStreams	4
1.4 Graphical User Interface	4
Chapter 2 - Requirement Analysis	5
2.1 Requirements Gathering	5
2.2 Requirements Specification	5
2.2.1 Requirements Specification for FORTRAN to Java translation	5
2.2.1.1 Software Requirements	5
2.2.1.2 Hardware Requirements	5
2.2.2 Requirements Specification for the development of Android Application	6
2.2.2.1 Software Requirements	6
2.2.2.2 Hardware Requirements	6
Chapter 3 - System Architecture, Android Framework Components	7
3.1 System Architecture	7
3.2 Android Framework Components	9
3.2.1 AndroidManifest.xml file	9
3.2.2 Activities	10

3.2.3 Intents	10
Chapter 4 - Implementation, Testing and Results	12
4.1 Implementation	12
4.1.1 FORTRAN to Java translation for DRPWS3E	13
4.1.2 Graphical User Interface	14
4.1.2.1 Home Page	14
4.1.2.2 Action Bar	15
4.1.2.3 Single Cell Rectangular Conduit (SINGCELL) Project Screen	18
4.1.2.4 Twin Cell Rectangular Conduit (TWINCELL) Project Screen	20
4.1.2.5 Reinforced Concrete Rectangular Channels (CCHAN) Project Screen	21
4.1.2.6 SAF Stilling Basins (CBASIN) Project Screen	23
4.1.2.6 Monolithic Straight Drop Spillways (DRPWS3E) Project Screen	25
4.2 Testing	29
4.2.1 FORTRAN to Java Translation	29
4.2.2 Android Application	29
4.2.2.1 Logger and Debugger	29
4.2.2.2 Performance	29
4.2.2.3 Unit Testing	30
4.2.2.4 Integration Testing	32
4.2.2.5 Compatibility Testing	34
4.3 Results	37
Chapter 5 - Conclusion and Future Work	38
5.1 Conclusion	38
5.2 Future Work	38
Chanter 6 - References	30

# **List of Figures**

Figure 3.1 Android Architecture	7
Figure 3.2 System Architecture	8
Figure 4.1 Home Page Screen [16]	14
Figure 4.2 File Menu Item and Its Sub Menu Items	15
Figure 4.3 File Open Screen	15
Figure 4.4 File save Screen	16
Figure 4.5 Build Error Alert Dialog	16
Figure 4.6 Project Menu Item and its Sub Menu Items	17
Figure 4.7 Help Menu Item and its Sub Menu Items	17
Figure 4.8 Single Cell Project Screen - I	19
Figure 4.9 Single Cell Project Screen - II	19
Figure 4.10 Twin Cell Project Screen - I	20
Figure 4.11 Twin Cell Project Screen - II	20
Figure 4.12 CCHAN Project Screen - I	21
Figure 4.13 CCHAN Project Screen - II	22
Figure 4.14 CCHAN Project Screen - III	22
Figure 4.15 CBASIN Project Screen - I	23
Figure 4.16 CBASIN Project Screen - II	24
Figure 4.17 CBASIN Project Screen - III	24
Figure 4.18 DRPWS3E Project Screen - I	26
Figure 4.19 DRPWS3E Project Screen - II	26
Figure 4.20 DRPWS3E Project Screen - III	27
Figure 4.21 DRPWS3E Project Screen - IV	27
Figure 4.22 DRPWS3E Project Screen - V	28
Figure 4.23 DRPWS3E Project Screen - VI	28
Figure 4.24 Single Cell Project Screen in Landscape Mode	
Figure 4.25 Single Cell Project Screen in Portrait Mode	36
Figure 4.26 Sample Structural Design Simulation Result for CCHAN	37

# **List of Tables**

Table 4.1 Lines of Code (LOC)	. 12
Table 4.2 Transition Times of Screens	. 30
Table 4.3 Unit Test Cases	. 32
Table 4.4 Integration Testing Test Cases	. 34

# Acknowledgements

I would like to take this opportunity to thank my major professor, Dr. Mitchell L. Neilsen, for his valuable guidance and support throughout the project. Dr. Neilsen, I feel honored and privileged to have had the opportunity to work with you.

I would also like to thank Dr. Torben Amtoft and Dr. Daniel Andresen for graciously accepting to serve on my committee.

My special thanks to Dr. Neilsen for providing the Android device to test the application during the development.

I would like to thank my professors in the CIS department at Kansas State University for giving me the opportunity to take courses and work with them, which provided me with more practical guidance and experience.

I would like to thank my parents, family and friends for their continuous support and encouragement.

Finally, I would like to thank the administrative and technical support staff of the CIS department for their support in successful completion of my graduate study.

# **Chapter 1 - Project Description**

#### 1.1 Introduction

The soil conservation service at the U.S. Department of Agriculture [1] annually designs a number of cast-in-place rectangular conduits (Single Cell [3] or Twin Cell [4]) for use in principal and emergency spillways passing through the earth embankments, reinforced concrete rectangular channels [5], SAF stilling basins [6] and monolithic straight drop spillways [7]. Design of these structural designs by manual methods is a difficult and time consuming process.

Initially, computer programs written in Fortran 77 for IBM 360 [10] were developed to perform this design task. Later on several versions of this software [10] such as Legacy structural design software servlets (Java Servlets version), Windows .Net Version (Using Fortran executable), PC version with C# source (Using Fortran executable) and an Android version with java source were developed. The Android version available has a portion of FORTRAN to Java translation (for Single Cell [3], Twin Cell [4], CCHAN [5] and CBASIN [6]) performed and a portion of the user interface developed targeting Android Gingerbread Operating System.

This project is an Android application for the USDA structural Design software targeting Android tablet devices. In this project I worked on FORTRAN to Java translation for DRPWS3E [7] project and developed a user friendly Graphical User Interface which is capable of handling all the five structural design projects in a single application. This Android application is developed targeting the Android Honeycomb (3.1) operating System.

#### 1.2 Motivation

The main motivation behind this project was to develop an Android Application for the USDA Structural Design Software which will assist the design engineers in coming up with new structural designs. With the availability of their own RAM and processing unit, tablets can perform complex operations faster enough when compared with high performance desktops and laptops available today. Thus the necessity for an android application for the USDA structural design software has increased, as people prefer tablets instead of other computing devices due to their portability and ease of use.

The primary factor that motivated me to work on this project is to learn Android Application development. With the fairly decent practical experience I have on the translator design concepts, the necessity to work on a practical tool (F2J) to perform the FORTRAN to Java Translation is another factor that motivated me. Also, this project requires a basic understanding of FORTRAN [13] (First ever High level programming language) for debugging purpose during FORTRAN to Java translation. The Android Application for the USDA structural Design software is an application which provides the users with an easy to use Graphical User Interface for performing the Structural Design tasks for all the five Structural Design project types and optionally emailing the results of the Structural Designs.

### 1.3 FORTRAN to Java Translation

The backend for this application is supposed to replace the old FORTRAN executable with the Java source files performing the same task of providing structural designs. For this purpose, F2J (FORTRAN To Java) [9] translator was chosen.

# 1.3.1 Necessity for FORTRAN to Java Translation

On many occasions we face the requirement of converting source code of software from one programming language to another. This requirement is driven mostly by the need to port the software to a different Operating system. The main intention behind FORTRAN to Java translation for this project was due to Android operating system being not capable of running FORTRAN executable. So FORTRAN to Java translation was chosen, as Android operating system has a great support for Java Programming Language.

#### 1.3.2 FORTRAN To Java Translator (F2J)

FORTRAN to Java Translator (F2J) [9] was a research tool developed at the Innovative Computing laboratory of University of Tennessee. The F2J translator is a formal compiler that translates programs written using a subset of Fortran 77 in to a form that may be executed on JVM (Java Virtual Machines). However F2J was developed with a primary motivation of translating old FORTRAN linear algebra libraries instead of full programs. Thus the F2J translator will not guarantee the successful translation of the FORTRAN source files of this project if attempted to translate directly. To ensure successful translation of these FORTRAN source files, some features such as COMMON blocks, some IO operations and some String

operations are removed from source files before translation. After the successful translation, the removed elements prior to the translation were added again.

#### 1.3.3 Other Formatters Used

Certain other formatters were used in addition to F2J tool during the process of FORTRAN to Java translation. The other formatters used include:

#### 1.3.3.1 CommonOut

The Fortran To Java translator (F2J) does not supports unnamed common blocks and may mistranslate named common blocks of Fortran 77 during translation. To avoid this scenario, the CommonOut formatter [10] was used. This formatter will remove the common blocks (both named and unnamed) within the FORTRAN source files. The Formatter will take a FORTRAN source file as an input, produces another FORTRAN source file and a Text file. The output FORTRAN source file produced was the original FORTRAN source file with the common blocks removed. In order to allow F2J to parse the second FORTRAN source file, DIMENSION declarations of all arrays that were in the common blocks were replaced in place of common blocks. The text file produced will contain all the common blocks removed along with the function name they belong to.

#### Usage: java CommonOut CO1.FOR CO2.FOR commonout.txt

Where CO1.FOR is the input source file and is not modified in the process for error checking, CO2.FOR is the output FORTRAN source file with common blocks removed, commonout.txt is a text file containing the removed common blocks

#### 1.3.3.2 CommonIn

The CommonIn formatter [10] is used to replace variables that are common globals within a predefined common.java and commonout.txt after the successful f2j translation.

#### Usage: java CommonIn CI1.java Common.java CommonOut.txt CI2.java

Where CI1.java is a java source file resulting from the F2J translation, Common.java is a pre-made file that holds of all the global variables, CommonOut.txt is a text file resulting from using the Commonout formatter; CI2.java is the resulting java file after using this formatter, where all the variables that are common globals are replaced to access common class instead. This usage will give an error if the java file it is parsing (CI1.java) is not in the commonOut.txt

file or if there is any global variable in the CommonOut.txt which is not identified in the Common.java for the java file being parsed

# 1.3.3.3 SwapStreams

The SwapStreams formatter [10] is used on F2J translated Java source files that write to a file. This formatter will replace all instances of "Util.f77write(" with "UtilStream.f77write(out," which will allow the translated Java source file to use the f77write method of the UtilStream class. The f77write is simply the FORTRAN format parser that writes to the print stream object called out. This formatter is used to change translated programs from writing to stdout to a file of your choice.

#### Usage: SwapStreams SS1.java SS2.java

SS1.java is a translated Java source file writing to stdout, SS2.java is a Java source file resulting from using this formatter which will write to a file of your choice.

# 1.4 Graphical User Interface

The Graphical User Interface is kept simple, understandable and easy to navigate. The use of Action bar provides the user with a global navigation and consistent interface across different screens of the application.

The GUI for the software was developed to run on tablet devices powered by Android platform. The features provided by the User Interface include:

- Allowing the input to be saved in ASCII text format.
- Allowing the user to view the simulation results in PDF [15] format.
- Providing an optional feature of sending the simulation results to an e-mail with the help of android e-mail application.
- Allowing the user to select the type of project (SINGCELL, TWINCELL, CCHAN, CBASIN, DRPWS3E) for which they wish to build the structural designs.
- Allowing the user to build the simulation for the selected type of project.
- Providing Help contents in PDF format for the different type of projects (SINGCELL, TWINCELL, CCHAN, CBASIN, and DRPWS3E)

**Chapter 2 - Requirement Analysis** 

2.1 Requirements Gathering

I have collected most of the requirements for the project from Dr. Mitchell Neilsen.

Regular meetings with him at every phase of the project development helped in meeting the

requirements for the project. Apart from this, this project requires a reasonable understanding of

the structural design terminology which I learned with the help of documentation materials [2] of

the software. As this project involves working with FORTRAN to Java translation, a decent

experience with the FORTRAN programming language will be handy especially for debugging

purposes. I learned the basic concepts of the FORTRAN programming language from the Fortran

77 tutorials [13]. Finally this project requires a lot of background research in building

applications on android framework. Android Developers Tutorials [13] provided me with the

necessary information in building this application. In order to make use of the Action Bar

provided by the latest versions of Android operating system, this project was developed on

Android 4.2 Jelly Bean platform.

2.2 Requirements Specification

The requirements specification for the project can be categorized in to two parts:- The

Requirements Specification for FORTRAN to Java translation and the Requirements

Specification for the development of the Android application.

2.2.1 Requirements Specification for FORTRAN to Java translation

2.2.1.1 Software Requirements

Operating System: Linux

Languages: Java, FORTRAN

Java Version: Java SE6

Tools: F2J (Fortran To Java) translator, Eclipse Helios IDE

Debugger: Eclipse Debugger

2.2.1.2 Hardware Requirements

Processor: Pentium IV or higher

5

**RAM: 512MB** 

Disk Space: 1GB or higher

# 2.2.2 Requirements Specification for the development of Android Application

## 2.2.2.1 Software Requirements

Development end:

Operating System: Windows 7

Language: Java, Android SDK, XML

Tools: Eclipse Juno IDE

Technologies: Java, Android, XML

Debugger: Android DDMS (Dalvik Debug Monitor Service), Android Samsung Tab 10.1

User end:

Framework: Android SDK version 3.0

**Network: Internet Connection** 

# 2.2.2.2 Hardware Requirements

Development end:

Processor: Pentium IV or higher

**RAM: 512 MB** 

Disk Space: 250 MB or higher

User end:

Android Device: Any Android Tablet with Operating System Honeycomb or higher

# **Chapter 3 - System Architecture, Android Framework Components**

#### APPLICATIONS Home Contacts Phone Browser APPLICATION FRAMEWORK Window Manager View Content Activity Manager Providers System Telephony Resource Location Notification Package Manager Manager Manager Manager Manager LIBRARIES ANDROID RUNTIME Media Surface Manager **SQLite** Core Libraries Framework Dalvik Virtual Machine OpenGL | ES WebKit Free Type SGL SSL lbc LINUX KERNEL Display Driver Flash Memory Binder (IPC) Camera Driver Driver Audio Power Keypad Driver WiFi Driver Drivers Management

# 3.1 System Architecture

Figure 3.1 Android Architecture

(from elinux.org)

From the above Android Architecture, it can be observed that the Android Operating System is a software stack of various layers with each layer offering different services to the layer above it. The Android Layers include:

- The Linux Kernel, which is responsible for interacting with the hardware, networking, files system access and inter-process communication
- Native Libraries, which are specific to the system Hardware (written in C or C++)
- Android Runtime, which consists of core libraries and the DDVM
- Application Framework with which Android applications interact.

 Applications consist of the Android application written in java and executing in a Dalvik Virtual Machine.

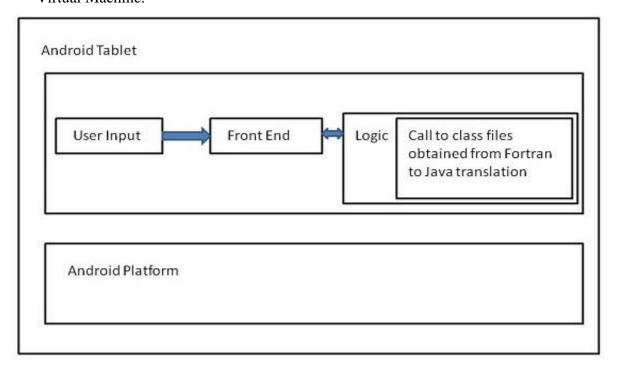


Figure 3.2 System Architecture

From the System Architecture above, the application runs on the Android platform present in the Android framework of the Android Tablet. The input to this application is via the touch event of the user. Depending on the touch input from the user, corresponding action will takes place and the user may be displayed with the necessary information or will be provided with the next screen to interact with.

Once the user touches on any of the project buttons on the home page, the user will be redirected to the respective project screen. In each of the five project screens, the user will have the option of selecting a new input form, filling out the input form, auto filling the input form by opening a text file from the external storage which contains a saved input by the user, saving the input filled in the form in a text file on the external storage, building the structural design, viewing help content for any of the five projects, selecting any of the project screen different from the current project screen or can exit the current project screen.

When the user opts to build the structural design on any of the five project screens, the application interacts with the corresponding project's class files obtained from the FORTRAN to

Java translation process to build the structural design and the results of the structural design will be displayed to the user in a PDF format. Optionally, the user can send the results to an email of his choice.

# 3.2 Android Framework Components

An Android application is a package which consists of loosely coupled components which are connected to each other at run time. In this section the various components of an android application such as activity, intent are discussed.

### 3.2.1 AndroidManifest.xml file

Every Android application has an AndroidManifest.xml file in its root directory which contains a list of all the activities, intents and permissions which the app includes. It also includes the minimum SDK version required to run the application.

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    package="edu.ksu.usdastructuraldesign"
    android:versionCode="1"
    android:versionName="1.0" >
    <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
    <uses-permission android:name="android.permission.INTERNET" />
    <uses-sdk
        android:minSdkVersion="8"
        android:targetSdkVersion="17" />
    <application</pre>
        android:allowBackup="true"
        android:icon="@drawable/ic_launcher"
        android:label="@string/app name"
        android:theme="@style/AppTheme" >
        <activity
            android:name="edu.ksu.usdastructuraldesign.HomeActivity"
            android:label="@string/app name" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.InstallActivity"
            android:label="@string/app name" >
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
```

```
<activity
            android:name="edu.ksu.usdastructuraldesign.SingcellActivity"
            android:label="@string/title activity singcell" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.Twincell"
            android:label="@string/title activity twincell" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.Cchan"
            android:label="@string/title_activity_cchan" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.Cbasin"
            android:label="@string/title_activity_cbasin" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.Drpws3e"
            android:label="@string/title activity drpws3e" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.FileOpen"
            android:label="@string/title activity file open" >
        </activity>
        <activity
            android:name="edu.ksu.usdastructuraldesign.SaveInputFile"
            android:label="@string/title activity save input file" >
        </activity>
    </application>
</manifest>
```

#### 3.2.2 Activities

An Activity is a single, focused application component that the user can interact to do something. The list of activities in this application includes - HomeActivity, InstallActivity, FileOpen, SaveInputFile, and the five structural design activities: Singcell, Twincell, Cchan, Cbasin, and Drpws3e.

#### **3.2.3** *Intents*

An Intent is an abstract description of an operation to be performed. Intents are used for intercommunication between activities within an application or between applications, to activate broadcasts or to communicate with a background service. The function startActivity() is used to start an intent. The two primary pieces of an intent are action and data, while there may be several secondary attributes such as category, type, extras etc. An action defines the general action to be performed such as ACTION\_VIEW, ACTION\_SEND etc., and data is the information that is operated when an intent is activated.

This application makes use of ACTION\_VIEW intent to view the Structural Design results in PDF format and ACTION\_SEND intent to send a copy of Structural Design results to an e-mail.

Intent to view the Structural Design simulation results in PDF format:

```
Intent pdfIntent = new Intent(Intent.ACTION_VIEW);
 pdfIntent.setDataAndType(path, "application/pdf");
 pdfIntent.setFlags(Intent.FLAG ACTIVITY CLEAR TOP);
 try{
       startActivity(pdfIntent);
 catch(ActivityNotFoundException e2){
       Toast.makeText(this, "You must have a PDF Viewer to view the results.",
                                                          Toast.LENGTH_LONG).show();
    }
Intent to send a copy of the Structural Design results to an email:
 Intent email = new Intent(Intent.ACTION SEND);
 email.putExtra(Intent.EXTRA EMAIL, new String[]{emails});
 email.putExtra(Intent.EXTRA_SUBJECT, "Single Cell Structural Design Results");
 email.putExtra(Intent.EXTRA_TEXT, "SINGLE CELL");
 email.setType("message/rfc822");
 try{
       email.putExtra(Intent.EXTRA STREAM, uri);
       startActivity(Intent.createChooser(email, "Choose an Email client :"));
 catch (Exception e){
       Toast.makeText(SingcellActivity.this, "Failed to attach",
                                                       Toast.LENGTH SHORT).show();
    }
```

Intents are of two types namely explicit intents and implicit intents. Explicit intents are those intents that make use of components name to call an activity within a known source, whereas Implicit intents do not use a components name. Intent filters are used to provide information about implicit intents in AndroidManifest.xml file.

# **Chapter 4 - Implementation, Testing and Results**

# 4.1 Implementation

The main objective of the USDA Structural Design Software application is to provide a simple, understandable and user friendly interface that will help the users in accomplishing their task with ease and use. The main features of this application include:

- Allowing the user to save the input in a text file
- Allowing the user to open the input from a text file
- Allowing the user to select a project screen of his choice from any of the five project screens.
- Allowing the user to view the help content for a project of his choice from any of the five project screens.
- Allowing the user to build the Structural Design Simulation for the project selected.

The Android application is developed on Android SDK version 4.2 using Eclipse Juno IDE. The screens were designed using XML and the business logic was written in Java. This application consists of 8380 lines of code including the Java and the XML files. The Breakdown of Lines of Code (LOC) is given as follows.

Language	LOC
Java	4520
XML (both Landscape and Portrait modes)	3860
Total	8380

**Table 4.1 Lines of Code (LOC)** 

In order to build the Structural Design Simulation, the application makes use of the Java class files obtained from the process of FORTRAN to Java translation. While the Fortran to Java translation for the projects Single Cell [3], Twin Cell [4], Cchan [5], Cbasin [6] projects are already implemented, I have implemented the Fortran to Java translation for the Monolithic Straight Drop Spillways (DRPWS3E) [7] project. The rest of this section discusses the Implementation of the FORTRAN to Java translation for the DRPWS3E project and the Implementation of the Graphical User Interface.

# 4.1.1 FORTRAN to Java translation for DRPWS3E

The FORTRAN to Java translation for the DRPWS3E was performed using F2J translator [9] and the formatters [10] mentioned above. The procedure adopted to implement the FORTRAN to Java translation includes the following steps:

• The first step is to run CommonOut formatter on the DRPWS3E.FOR file to produce another .FOR file with the common blocks removed and a text file.

#### Java CommonOut DRPWS3E.FOR DRPCOUT.FOR CommonOut.txt

• Next step is to run F2J on the second .FOR file

#### f2java DRPCOUT.FOR

During this step, f2java might produce some parsing errors while attempting to read the DRPCOUT.FOR file. Fix all the parsing errors that are produced. Strings, Comment Lines, Format Strings and DO loops produce most of the parsing errors. Next run the f2java on the DRPCOUT.for file.

- The next step is to create the common.java file. The easiest way to make the common.java file is to make it hold all of the global as floats and read the declarations of each java file produced. Any commons located in the files declared as int, intW, floatW, arrays should be changed in the common.java file appropriately. The declarations of the common.java should be preceded by /\*Global Declarations\*/ and terminated by /\*End Global Declarations \*/ to guide CommonIn formatter. The common.java file should also be made accessible by a singleton method to simplify reintroducing commons.
- The next step is to reintroduce commons using CommonIn formatter. It should be able to run on any .java file listed in commonout.txt and reintroduce commons.

#### Java CommonIn D1.java Common.java commonout.txt D1C.java

• The next step is to use SwapStreams formatter to allow the .java files write to a file instead of stdout. As DRPWS3E project contain multiple files that require file output, Printstream is placed in to the Common class.

#### Java SwapStreams D1C.java D1S.java

- The next step is to replace f77 read statements with equivalent java commands in order to replace input to file input.
- The next step is to recompile the project.

• The last step is to run the javab command on .class files. With this step, the F2J translation for DRPWS3E is completed.

Javab \*.class

## 4.1.2 Graphical User Interface

The Graphical User Interface has been kept simple, understandable and easy to navigate. Attempts are made to keep the layout consistent for all the screens so that the application will be compatible in both landscape and portrait modes. The user does not require any memorization of the navigational instructions in the application. Hints are included for the input fields to help the user in giving the correct input. The GUI has been designed targeting Android tablet users rather than mobile users as this application requires lot of input entry from the user which will work best on wider screen of tablets. Hence this application is limited to tablet users.

#### 4.1.2.1 *Home Page*

The Home page is the starting screen of the application displayed to the user when the application is launched. This screen displays the logo of the USDA Natural Resources Conservation Service [16] and the name of the application at the top of the screen. The user can navigate to five other screens (Single Cell [3], Twin Cell [4], CCHAN [5], CBASIN [6], and DRPWS3E [7]) from this screen. The Single Cell button takes the user to the Single Cell project screen, Twin Cell to the Twin Cell project Screen, CCHAN to the Cchan project Screen, CBASIN to the Cbasin project screen and DRPWS3E button to the DRPWS3E project Screen.



Figure 4.1 Home Page Screen [16]

#### 4.1.2.2 Action Bar

The Action Bar is a dedicated piece of space at the top of each screen that is persistent throughout the app. It provides a dedicated space for app's identity and consistent navigation throughout the app.

Including Action Bar in the application [11]:

```
// Inflate the menu; this adds items to the action bar if it is present.
getMenuInflater().inflate(R.menu.optionmenu, menu);
```

In this application, the Action Bar is consistent throughout the five different project Screens. The Action Bar consists of the following menu items:

• File menu Item with the sub menu items New, Open, Save As and Exit.

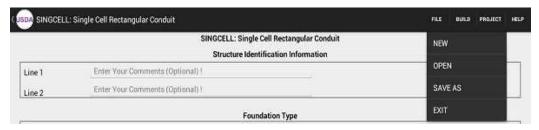


Figure 4.2 File Menu Item and Its Sub Menu Items

**New:** On clicking this on any of the five project screens, the user will be displayed with a new Input form based on the project selected. This was implemented by using a recursive procedure to clear all the text input fields and setting Radio Buttons and Check Box fields to the default values.

**Open:** On clicking this sub menu item, on any of the five project screens, the user will be displayed a File Open window, from which the user can select a text input file. The input from the selected text file will be placed in the input fields.

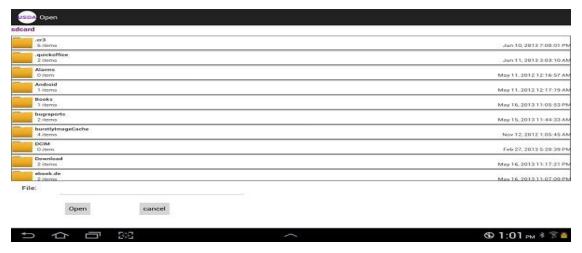


Figure 4.3 File Open Screen

**Save As:** On clicking this sub menu item, on any of the five project screens, the user will be displayed a File Save As window, from which the user can save the input in a text file.



Figure 4.4 File save Screen

Exit: On clicking this sub menu item, the user can exit from the project screen

• **Build Menu Item**: For any of the selected project screens, when the user clicks on this menu item, the structural design for the given input will be built for the respective project. Initially, it will check for all the required fields and will prompt the user with the help of an alert dialog window if any of the required input fields are left blank. If all the required input fields are filled out, it will build the structural design and the results will be displayed in a PDF format using an external PDF Intent. If the user wishes to send the results to an e-mail, he will be prompted with the email intent.



Figure 4.5 Build Error Alert Dialog

 Project Menu Item with the sub menu items SINGCELL, TWINCELL, CCHAN, CBASIN, and DRPWS3E **Project:** On clicking this Menu item, the user will be displayed with five sub menu items (five project types). The User can switch to any of the project types from this menu item.

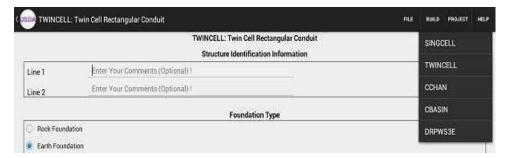


Figure 4.6 Project Menu Item and its Sub Menu Items

 Help Menu Item with the Sub Menu Items SINGCELL, TWINCELL, CCHAN, CBASIN, and DRPWS3E

**Help:** On clicking this Menu item, the user will be displayed with five sub menu items (five project types). The User can view the Help content for any of the project types from this menu item in PDF format.

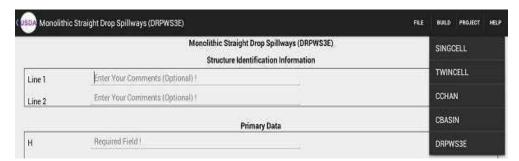


Figure 4.7 Help Menu Item and its Sub Menu Items

In Android, there is no way to show a PDF file directly from the app's asset folder. Also there is no library to facilitate this process. So the procedure I used to show the Help content in PDF format consists of these steps:

- During the installation of the app, it will check if the external storage is mounted or not and whether the space will be enough for copying the files from assets to external storage or not.
- If yes, the Help content files from the assets folder are copied to a folder in external storage of the device. Else, the user will be prompted for mounting an external storage.

As there is always a chance of user deleting the contents on external storage, the app will
check for the files every time it is launched. If any of these files are missing, the app will
copy those missing files from the assets to the external storage, else it will be launched in
normal way without doing any copy operation.

#### 4.1.2.3 Single Cell Rectangular Conduit (SINGCELL) Project Screen

The Single Cell Rectangular Conduit Project Screen consists of the Input form for the Single Cell project [3] along with the title of the project and a dedicated space for Action Bar at the top of the screen. The input fields for this project screen include:

- Structure Identification Information (Line 1, Line 2) Comment lines to identify the structure. These two input fields are optional.
- Foundation Type (Rock Foundation, Earth Foundation)
- Internal Water Load (Yes or No)
- Dimensions (Clear Height, Clear Width)
- Load Combinations (Max. Vertical Unit Load, Min. Horizontal Unit Load, Min. Vertical Unit Load, Max. Horizontal Unit Load)
- Email to send the Structural Design results (Optional)

Foundation Type and Internal Water Load together constitutes the Design Mode. A design Mode characterizes the conditions for which the conduit is designed. There are four design modes.

Earth Foundation, no internal water load = 00; Earth Foundation, with internal water load = 01; Rock Foundation, no internal water load = 10; Rock Foundation, with internal water load = 11

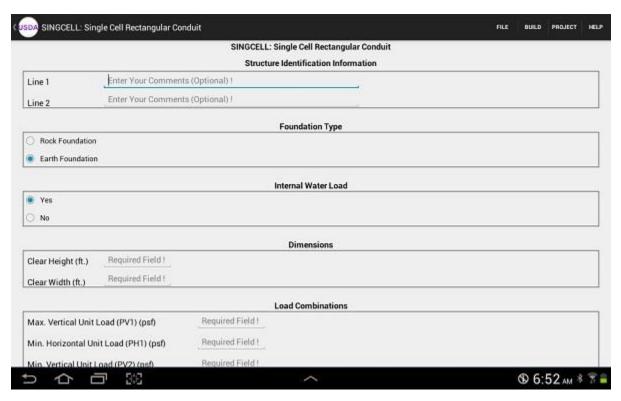


Figure 4.8 Single Cell Project Screen - I

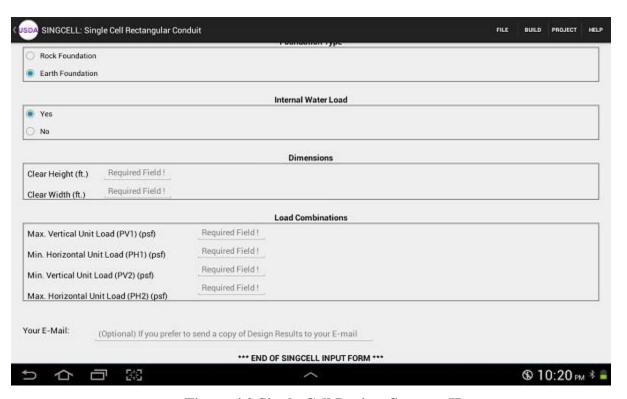


Figure 4.9 Single Cell Project Screen - II

## 4.1.2.4 Twin Cell Rectangular Conduit (TWINCELL) Project Screen

The Twin Cell Rectangular Conduit Project Screen consists of the Input form for the Twin Cell project [4] along with the title of the project and a dedicated space for Action Bar at the top of the screen. The input fields for this project screen and the design mode are similar to the Single Cell project Screen mentioned above.

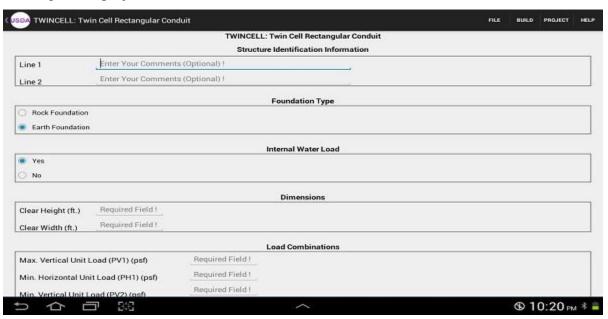


Figure 4.10 Twin Cell Project Screen - I

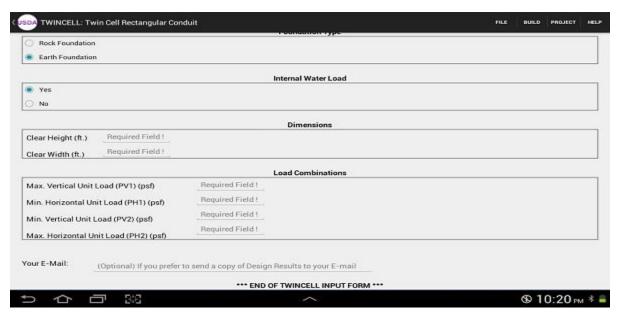


Figure 4.11 Twin Cell Project Screen - II

## 4.1.2.5 Reinforced Concrete Rectangular Channels (CCHAN) Project Screen

The CCHAN Project Screen consists of the Input form for the CCHAN project [5] along with the title of the project and a dedicated space for Action Bar at the top of the screen. The input fields for this project screen include:

- Structure Identification Information (Line 1, Line 1) Comment Lines to identify the structure. These two input fields are optional.
- Primary Data (B, HT, HB, Design, Default1, Default2, Default3)
- Secondary Data (Default1, Default2, Default3)
- Default1 (HW1, HW2, HWP, GMOIST, GSAT, KO1, KO2, FLOATR)
- Default2 (MAXFTG, JOINTS, MFOUND)
- Default3 (CFSC, CFSS, KPASS)
- Email to send Structural Design results (Optional)

If Default 1 checkbox is checked, the input entry fields corresponding to Default 1 will be shown, otherwise they will not be shown. This will be similar for Default2 and Default3. If all of these checkboxes are not checked, then the Secondary Data will not be shown entirely.

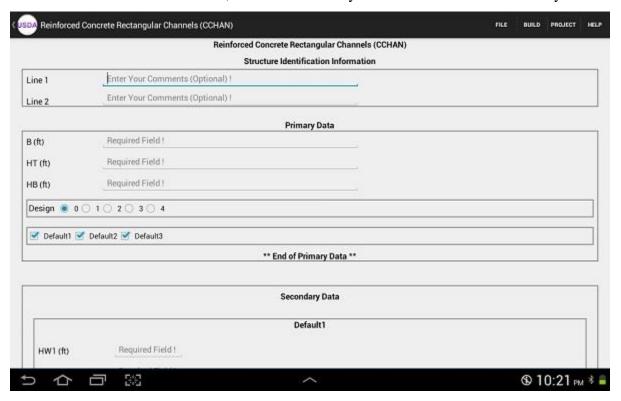


Figure 4.12 CCHAN Project Screen - I

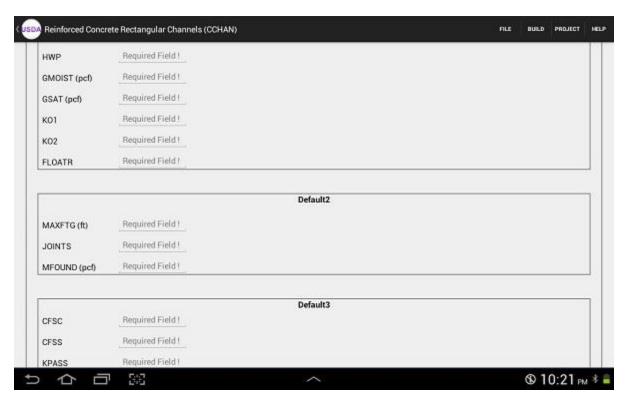


Figure 4.13 CCHAN Project Screen - II

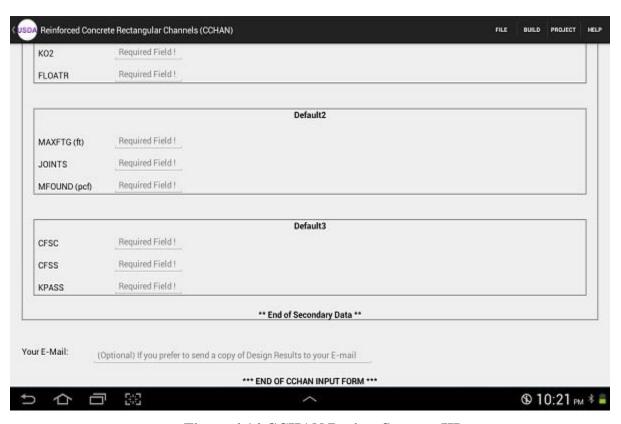


Figure 4.14 CCHAN Project Screen - III

### 4.1.2.6 SAF Stilling Basins (CBASIN) Project Screen

The CBASIN Project Screen consists of the Input form for the CBASIN project [6] along with the title of the project and a dedicated space for Action Bar at the top of the screen. The input fields for this project screen include:

- Structure Identification Information (Line 1, Line 1) Comment Lines to identify the structure. These two input fields are optional.
- Primary Data (W, J, LB, N, D1, V1, Design, Default1, Default2, Default3)
- Secondary Data (Default1, Default2, Default3)
- Default1 (HB, HTW2, HUP2, HTW1, HUP1)
- Default2 (MAXFTG, FLOATR, SLIDER, ZS, BAT)
- Default3 (GM, GS, KO, CFSC, HTW, TTW)
- Email to send Structural Design results (Optional)

If Default 1 checkbox is checked, the input entry fields corresponding to Default 1 will be shown, otherwise they will not be shown. This will be similar for Default2 and Default3. If all of these checkboxes are not checked, then the Secondary Data will not be shown entirely.

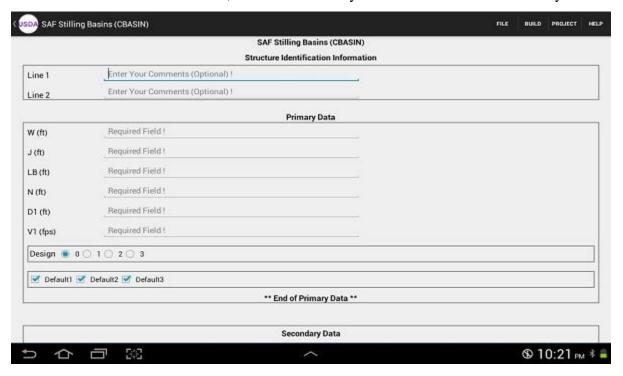


Figure 4.15 CBASIN Project Screen - I

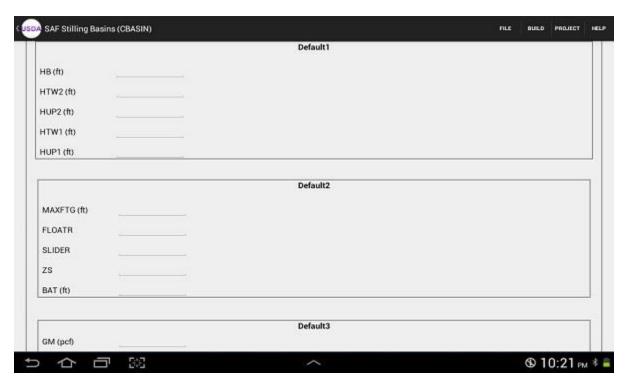


Figure 4.16 CBASIN Project Screen - II

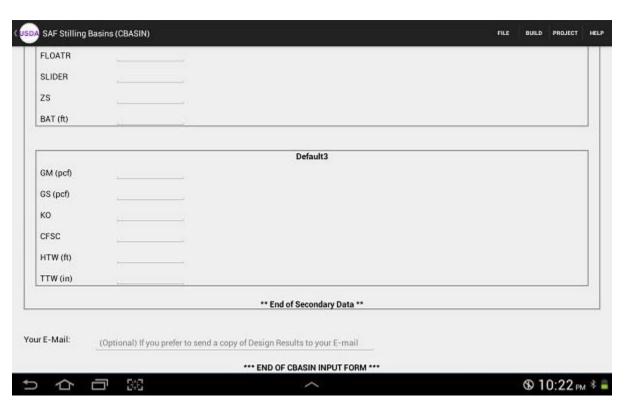


Figure 4.17 CBASIN Project Screen - III

### 4.1.2.6 Monolithic Straight Drop Spillways (DRPWS3E) Project Screen

The DRPWS3E Project Screen consists of the Input form for the DRPWS3E project [7] along with the title of the project and a dedicated space for Action Bar at the top of the screen. The input fields for this project screen include:

- Structure Identification Information (Line 1, Line 1) Comment Lines to identify the structure. These two input fields are optional.
- Primary Data ( H, F, S, J, L, LB, Design, Default1, Default2, Default3, Default4, Default5, Default6, Default 7)
- Secondary Data (Default1, Default2, Default3, Default4, Default5, Default6, Default 7, User Interactive Switches)
- Default1 (CREEPR, FLOATR, SLIDER, BAT, SWLDRN)
- Default2 (HB, ZPS, HTOE, TTOE, CFSS, CFSC)
- Default3 (KOH, GMH, GSH)
- Default4 (KOF, GMF, GSF, KPF)
- Default5 (KOW, GMW, GSW, KPW)
- Default6 (DW2, HEAD2, TAIL2, HEAD1)
- Default6 (DWM2, DWM3, DWM4, DWM5, HEADM2, HEADM3, HEADM4, HEADM5, TAILM2, TAILM3, TAILM4, TAILM5)
- User Interactive Switches (R-C Design Method, Material Properties, Other Options)
- R-C Design Method (Working Stress Design, Strength Design)
- Material Properties (Soil Conservation Default Values, Corps of Engineers Default Values, User Supplied Values)
- Other Options (Floatation Criteria, Moment/Thrust/Shear Report, Full or Summary Report)
- Floatation Criteria (Soil Conservation Service, Corps of Engineers)
- Moment/Thrust/Shear Report (Yes, No)
- Full or Summary Report (Full, Summary)
- Email to send Structural Design results (Optional)

If Default 1 checkbox is checked, the input entry fields corresponding to Default 1 will be shown, otherwise they will not be shown. This will be similar for Default2, Default3, Default4, Default5, Default6, and Default7.

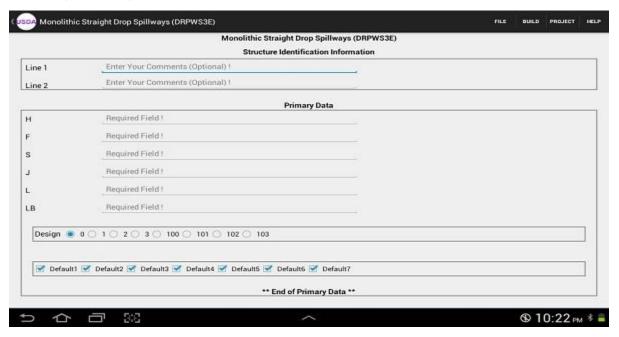


Figure 4.18 DRPWS3E Project Screen - I

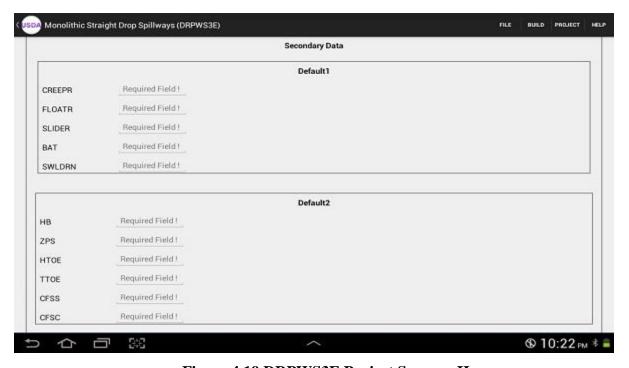


Figure 4.19 DRPWS3E Project Screen - II

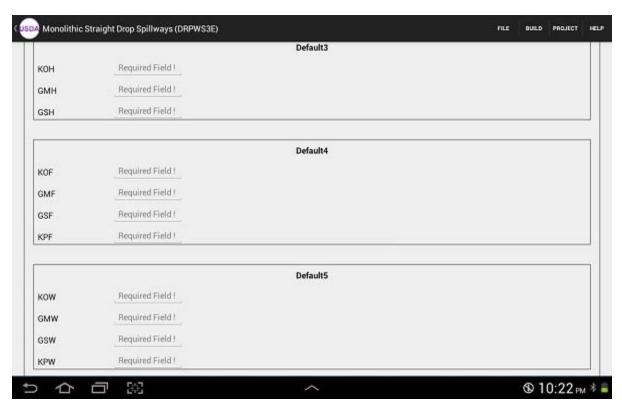


Figure 4.20 DRPWS3E Project Screen - III



Figure 4.21 DRPWS3E Project Screen - IV

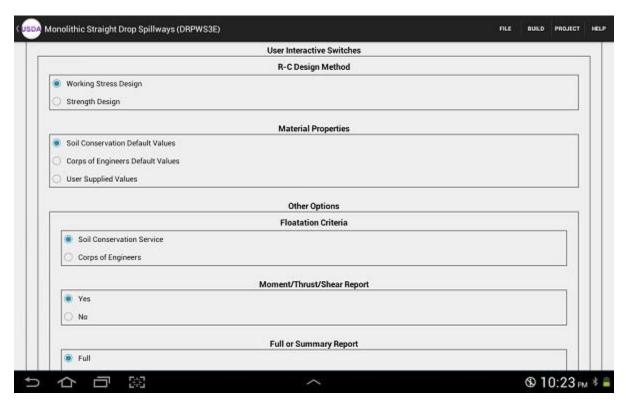


Figure 4.22 DRPWS3E Project Screen - V

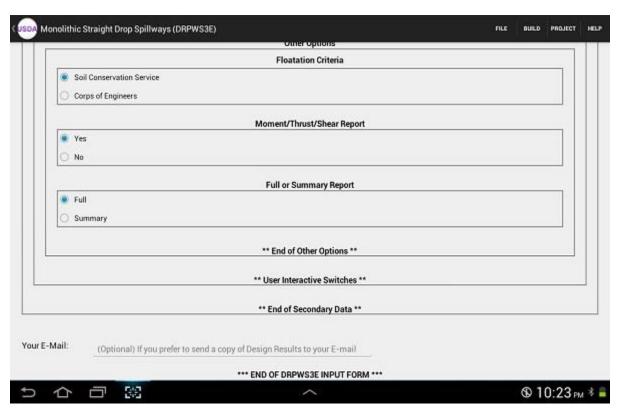


Figure 4.23 DRPWS3E Project Screen - VI

# 4.2 Testing

#### 4.2.1 FORTRAN to Java Translation

Manual Testing has been adopted to test and ensure the correctness of Java source files obtained from the FORTRAN to Java translation process. Manual Testing is the process of manually testing the software for defects.

Manual Testing for the Java class files obtained from FORTRAN to Java translation is performed by comparing the results obtained by executing the Java source files with the results obtained from the FORTRAN executable. This type of testing has been performed on different input sets

# 4.2.2 Android Application

### 4.2.2.1 Logger and Debugger

Android provides a default logging and debugging tools called Dalvik Debug Monitor Server (DDMS). DDMS works with both the Emulator and the Android device and it gives a complete view of all the system messages such as stack traces, print statements, etc., - using logcat.

#### 4.2.2.2 Performance

This application is manually tested for performance based on the transition times from one activity to another. Transition time is the time span between the click of a button and the time at which the activity screen is displayed to the user. The following table displays the average transition times for the different screens.

Screen	Transition Time
Single Cell Project Screen	0.35
Twin Cell Project Screen	0.35
Cchan Project Screen	0.42
Cbasin Project Screen	0.46
Drpws3e Project Screen	0.55
File Open Screen	0.28
File Save Screen	0.28

## **Table 4.2 Transition Times of Screens**

# 4.2.2.3 Unit Testing

Unit testing involves testing of each module of the application individually without the interference of the outside world. This application is unit tested manually with the help of Samsung Tab 10.1. The following test cases were used to perform the Unit Testing.

No.	Test Case	Expected Result	Result
1	Testing the buttons Single Cell,	Single Cell button opens	Pass
	Twin Cell, CCHAN, CBASIN,	Single Cell Project Screen,	
	DRPWS3E on the Home Screen	Twin Cell button opens Twin	
		Cell Project Screen, CCHAN	
		button opens CCHAN Project	
		Screen, CBASIN button opens	
		CBASIN Project Screen and	
		DRPWS3E button opens	
		DRPWS3E Project Screen	
2	Loading of Single Cell Project	Display Single Cell Input	Pass
	Screen	form with Action Bar and	
		Title of the screen at the top	
3	Loading of Twin Cell Project	Display Twin Cell Input form	Pass
	Screen	with Action Bar and Title of	
		the screen at the top	
4	Loading of CCHAN Project	Display CCHAN Input form	Pass
	Screen	with Action Bar and Title of	
		the screen at the top	
5	Loading of CBASIN Project	Display CBASIN Input form	Pass
	Screen	with Action Bar and Title of	
		the screen at the top	
6	Loading of DRPWS3E Project	Display DRPWS3E Input	Pass
	Screen	form with Action Bar and	
		Title of the screen at the top	

7	Functionality of Sub Menu Item	Clears all the Input fields, sets	Pass
	"New" of Menu Item "File" of the	Radio buttons and	
	Action Bar	Checkboxes to default values	
8	Functionality of Sub Menu Item	Exits the Current Project	Pass
	"Exit" of Menu Item "File" of the	Screen	
	Action Bar		
9	Required field validations when	Prompts user with Build Error	Pass
	trying to build project on any of the	alert dialog when all the	
	Project Screens	required fields are not entered	
10	Hiding Default1, Default2,	Hides Default1, Default2,	Pass
	Default3 input fields when	Default3 input fields when	
	checkbox value changed from	respective check box is not	
	checked to not checked state on	checked	
	CCHAN Project Screen		
11	Showing Default1, Default2,	Shows Default1, Default2,	Pass
	Default3 input fields when	Default3 input fields when	
	checkbox value changed from not	respective check box is	
	checked to checked state on	checked	
	CCHAN Project Screen		
12	Hiding Default1, Default2,	Hides Default1, Default2,	Pass
	Default3 input fields when	Default3 input fields when	
	checkbox value changed from	respective check box is not	
	checked to not checked state on	checked	
	CBASIN Project Screen		
13	Showing Default1, Default2,	Shows Default1, Default2,	Pass
	Default3 input fields when	Default3 input fields when	
	checkbox value changed from not	respective check box is	
	checked to checked state on	checked	
	CBASIN Project Screen		
14	Hiding Default1, Default2,	Hides Default1, Default2,	Pass
	Default3, Default4, Default5,	Default3, Default4, Default5,	
l .	1	I	

	Default6, Default7 input fields	Default6, Default7 input fields	
	when checkbox value changed from	when respective check box is	
	checked to not checked state on	not checked	
	DRPWS3E Project Screen		
15	Showing Default1, Default2,	Shows Default1, Default2,	Pass
	Default3, Default4, Default5,	Default3, Default4, Default5,	
	Default6, Default7 input fields	Default6, Default7 input fields	
	when checkbox value changed from	when respective check box is	
	not checked to checked state on	not checked	
	DRPWS3E Project Screen		

**Table 4.3 Unit Test Cases** 

# 4.2.2.4 Integration Testing

In Integration Testing, individual modules are combined together and tested as a group to check if they are working successfully on integration or not. Integration testing is performed with the help of the following test cases to make sure the navigation among the modules is working correctly.

No.	Screen	Expected Result	Result
1	Loading of "File	Loads a file open	Pass
	Open" Window when	window with all the	
	Sub Menu Item	folders and files on	
	"Open" in "File"	the external storage	
	Menu is clicked on	listed	
	any of the Project		
	Screens		
2	Loading of "File	Loads a file Save	Pass
	Save" Window when	window with all the	
	Sub Menu Item "Save	folders and files on	
	As" in "File" Menu is	the external storage	
	clicked on any of the	listed	
	Project Screens		

3	Functionality of	Opens a "File Open"	Pass
	"Open" Sub Menu	Window and retrieves	
	Item of "File" Menu	the input from the text	
	of the Action Bar on	file selected from a	
	any of the Project	specified location on	
	Screens	the external storage	
4	Functionality of	Opens a "File Save"	Pass
	"Save As" Sub Menu	Window and save the	
	Item of "File" Menu	input filled in the	
	of the Action Bar on	form in a text file on a	
	any of the Project	specified location on	
	Screens	external storage	
5	Build Structural	Builds Structural	Pass
	Design on any of the	Design, Prompts user	
	Project Screens	for an external PDF	
		viewer intent to show	
		the results and	
		prompts the user for	
		an external email	
		intent if email input	
		field is entered	
6	Displays correct	Displays correct	Pass
	Structural Design	Structural Design	
	results for any of the	results when	
	Project Types	compared with the	
		results obtained using	
		Fortran executable's	
7	Navigation between	Navigates from any of	Pass
	different project	the project screen to	
	screens	the other project	
		screen selected in	

		"Project" Menu Item	
		of the Action Bar	
8	Displaying Help	Prompts user for an	Pass
	Content for the	external PDF intent to	
	project selected in	show the Help content	
	PDF format	for any of the projects	
		selected in the "Help"	
		menu Item of the	
		Action Bar	

**Table 4.4 Integration Testing Test Cases** 

# 4.2.2.5 Compatibility Testing

The application has been tested in both Portrait and Landscapes modes and will work best in both modes for any of the Android powered tablet devices. The Application has been tested for different screen sizes as a part of compatibility testing. This application has been basically designed targeting android tablets. But it may work well even with the Android mobile phones due to the uniform layout used during the development of screens. Because of the requirement of lot of input entry from the users, this application will work best with tablet devices compared to mobile phones.

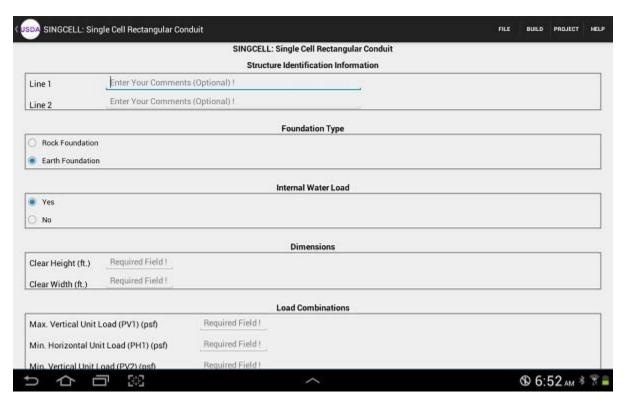


Figure 4.24 Single Cell Project Screen in Landscape Mode

		e Cell Rectangular Conduit			
	1	ntification Information			
Line 1	Enter Your Commen	ACTION AND ADDRESS OF THE PARTY		-	
Line 2	Enter Your Commen	ts (Optional) !		-	
	Four	ndation Type			
<ul><li>Rock Foundati</li><li>Earth Foundati</li></ul>	7000 2000				
	Intern	al Water Load			
Yes					
○ No					
	D	imensions			
Clear Height (ft.)	Required Field!				
Clear Width (ft.)	Required Field!				
	Load	Combinations			
Max. Vertical Unit Load (PV1) (psf)		Required Field!			
Min. Horizontal	Unit Load (PH1) (psf)	Required Field!			
Min. Vertical Uni	t Load (PV2) (psf)	Required Field!			
Min. Vertical Unit Load (PV2) (psf)  Max. Horizontal Unit Load (PH2) (psf)		Required Field!			
Max. Honzontal	Onit Load (Friz) (psi)				
Your E-Mail:	(Ontional) If you prefer	to send a copy of Design R	aculte to ve	our E-mail	
	(optional) if you prefer	to send a copy of Design in	courto to y	Jul E-Illuli	
	*** END OF SIN	GCELL INPUT FORM ***			

Figure 4.25 Single Cell Project Screen in Portrait Mode

## 4.3 Results

The current application displays the simulation results in a PDF format for the projects Single Cell [3], Twin Cell [4], CCHAN [5], CBASIN [6], and DRPWS3E [7]. A sample input and structural design simulation result for CCHAN project is shown below.

# **Input (for CCHAN)**

This is a sample Structural Design result

For Report

24 16 15 0 0 0 0

# **Structural Design Simulation Result**

EXECUTION DATE: 6/19/13 REVISION DATE: 12/22/83							
	EL	RECTANGULAR STRUCTURAL CHANNEL CROSS SECTION DESIGN LASTIC ANALYSIS AND WORKING STRESS DESIGN ARE USED					
	DESIG	SPECIAL DESIGN PREPARED BY ON UNIT, ENGINEERING DIVISION, SCS, WASHINGTON, D. C. FOR					
Th1 for	s is a s Report	sample Structural Design result					
HT-	24.00 16.00 15.00	DESIGN PARAMETERS  HW1- 12.00	00000 120 140				
		PRELIMINARY DESIGNS FOLLOW					
TT-	10.00	TYPE T1F STRUCTURAL CHANNEL - TRIAL VALUES TB- 19.00 TS- 20.00 FTG PROJ-11.00 QUANT- 4.4	167				
v	10.00	TYPE T3F STRUCTURAL CHANNEL - TRIAL VALUES					
	10.00	TP- 90.00 XP- 4.00 TB- 19.00 TS- 20.00 FTG PROJ- 9.00 QUANT- 5.0	)84				
		TYPE T3FV STRUCTURAL CHANNEL - TRIAL VALUES					
	3.00 10.00	TP- 32.00 XP- 18.00 TB- 19.00 TS- 20.00 FTG PROJ-11.60 QUANT- 5.2	208				
C.D.		TYPE TIS STRUCTURAL CHANNEL - TRIAL VALUES					
	12.00 10.00	ST- 15.00 EB- 15.00 ET- 26.00 TB- 21.00 TS- 22.00 FTC PROJ-10.40 QUANT- 4.9	990				
	* * * *		* * :				
YPE	TAP CT	RUCTURAL CHANNEL MIGHT BE SELECTED FOR DETAIL DESIGN, QUANT-	2002				

Figure 4.26 Sample Structural Design Simulation Result for CCHAN

# **Chapter 5 - Conclusion and Future Work**

#### **5.1 Conclusion**

The application is successfully implemented and tested on real Android devices. The Java class files for DRPWS3E project obtained from FORTRAN to Java translation are executed on different sets of inputs and are compared with the results obtained using the FORTRAN executable. This comparison verifies the accuracy of the java class files obtained.

Being a first attempt in developing an android application, it gave me good exposure to learn the basic understanding of Android application development and its challenges. This android application can be used to build Structural Designs for any of the five project types (SINGLE CELL [3], TWINCELL [4], CCHAN [5], CBASIN [6], and DRPWS3E [7]). The simulation results obtained from this application will be useful to design engineers or anyone interested in developing structural designs.

# 5.2 Future Work

The application can be extended in an extensive basis in the following ways

- Currently, there is no API for Android which can be capable of showing the PDF files directly from the app's asset folder. During the installation of the app, files from the assets folder will be copied to a folder on external storage and the app will show PDF files from that location. Lack of sufficient storage space on external storage will be a drawback with this scenario. A more sophisticated way of showing the PDF file can be developed by implementing a library.
- The same application can be extended to the ios platform by developing an application for the ios tablets.

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[16] USDA Natural Resources Conservation Service Logo

http://www.nrcs.usda.gov/wps/portal/nrcs/site/national/home/