

/SIMULA PRETTYPRINTER USING PASCAL/

by

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Chapter 1

Introduction

1.1 Background

A prettyprinter is a program designed to parse and reformat the whole text of a source program in a desired style for a particular language. Most of the time, programmers need to set up source text according to a standard set of indentation rules by counting the number of times they hit the space bar and make modification by moving a whole section of text to the left or right. A program that has been thoughtfully formatted according to such a standard is said to be prettyprinted. The advantages of a prettyprinter are that it saves programmers a lot of time at the terminal editing source code for both initial text entry and text modification, and it enforces standard indentation conventions so that the nesting can be easily discerned by humans.

1.2 History

Many prettyprinter programs have been written for programming languages(1,2,3,4). There is a Pascal prettyprinter(PPP) written in Pascal by Dr. Rodney M. Bates in May 1981(5). The PPP is now available on the Interdata 8/32 under Unix V7(6) at Kansas State University's Computer Science Department. After the Pascal prettyprinter was done, a lot of

students have received benefits from it. Under Dr. Bates' advising, Wun-Jen Lin, wrote another prettyprinter for the Euclid language as his master's report(7) in 1983. The Euclid prettyprinter(EPP) was implemented by modifying the existing Pascal prettyprinter and using the language called Syntax/Semantic Language(8) instead of Pascal to write the parser.

1.3 Purpose

This project is to implement a prettyprinter program written in Pascal for Simula and make it available on the Interdata 8/32 machine under Unix V7 operating system in the Kansas State University Computer Science Department. Simula, developed by Dahl and Nygaard in Norway(9), is Algol-like in form and has simulation as a major application domain. One important feature which it introduced was the 'class' concept, the idea that a group of declarations and procedures are collected together and treated as a unit. Objects of the class can be generated and they have a life which is independent of the block in which they were created. This is especially useful for applications involving simulation. The class concept is now viewed as the origin of data abstraction.

1.4 Approach

The approach of this project is to use the language called

Syntax Semantic Language(S/SL) to write the parser and modify the existing Euclid prettyprinter written in Pascal. The project can be divided into the following six phases :

1. The description of Simula's syntax accomplished by combining the syntax of Algol 60 (the subset of Simula) and that of the extension part of Simula.
2. The implementation of the Syntax/Semantic Language(S/SL) program for the parser of Simula.
3. The translation of the S/SL program into a S/SL table(or an S-code) via an S/SL assembler.
4. The modification of EPP's lexical scanner to make a new lexical scanner for Simula.
5. The replacement of the S/SL table in the EPP which was modified via step 3 by the S/SL table implemented for Simula to make a new Simula prettyprinter(SPP) program.
6. The implementation of the SPP.

1.5 Organization

This report is organized as follows: Chapter 1 contains explanations of the motivation for designing a prettyprinter, the history of prettyprinter, the purpose of this report, and the approach used to implement this project. Chapter 2 provides the concepts and features of the Syntax/Semantic Language, and the reasons for using it in this project. Chapter 3 contains an explanation of the functions and data structures of the Simula prettyprinter(SPP), and the indentation style used in the Simula prettyprinter. Chapter 4 contains details of the entire process

of building the SPP. Chapter 5 presents the conclusion that summarizes the features of using S/SL in this project, and the nature and results of running the SPP. Appendix 1 is a listing of the SPP program in Pascal. Appendix 2 is a listing of the S/SL program. Appendix 3 includes a listing of the input sample Simula program. Appendix 4 contains a listing of the output sample Simula program.

Chapter 2

Syntax/Semantic Language

2.1 The concepts of S/SL

Syntax/Semantic Language(S/SL) is a programming language developed at the University of Toronto as a tool for implementing compilers. S/SL has been used to construct scanners, parsers, semantic analyzers and code generators.

The complete S/SL includes a subset called SL (Syntax Language) which has the same recognition power as LR(k) parsers, and it can invoke semantic operations implemented in another language such as Pascal. S/SL implies a top down programming methodology. First, a data-free algorithm is developed in S/SL. The algorithm invokes operations on "semantic mechanisms". The semantic mechanism is a abstract object, specified, from the point of view of the S/SL, only by the effect of operations upon the object. Later, the mechanisms are implemented apart from the S/SL.

S/SL assumes a computational model that is illustrated in Figure 1. The major role of an S/SL program is to translate its input stream into an output stream. The input stream consists of tokens. The S/SL program reads(accepts) tokens one-by-one from the input stream and emits tokens to an output stream. It can also emit error signals to an error stream. An S/SL program also supports a set of possibly recursive rules. The implementation uses an implicit stack of return addresses to

allow a called rule to return to the appropriate calling point.
allow a called rule to return to the appropriate calling point.
Besides controlling the input and the output streams, the S/SL program can manipulate data using the semantic mechanisms. The interface to each semantic mechanism is defined in S/SL, but the implementation is done separately in a base language such as Pascal. The S/SL program invokes semantic operations to inspect or manipulate data, but has no access to data such as making an assignment or comparison. This concept of a pure control language and an abstract data (semantic) mechanism imply that the S/SL programmer needs to know only the meaning (specification) of the program without being directly concerned with the implementation of the operations in writing his S/SL program. This is analogous to specifying an abstract data type and using it without being concerned with its implementation.

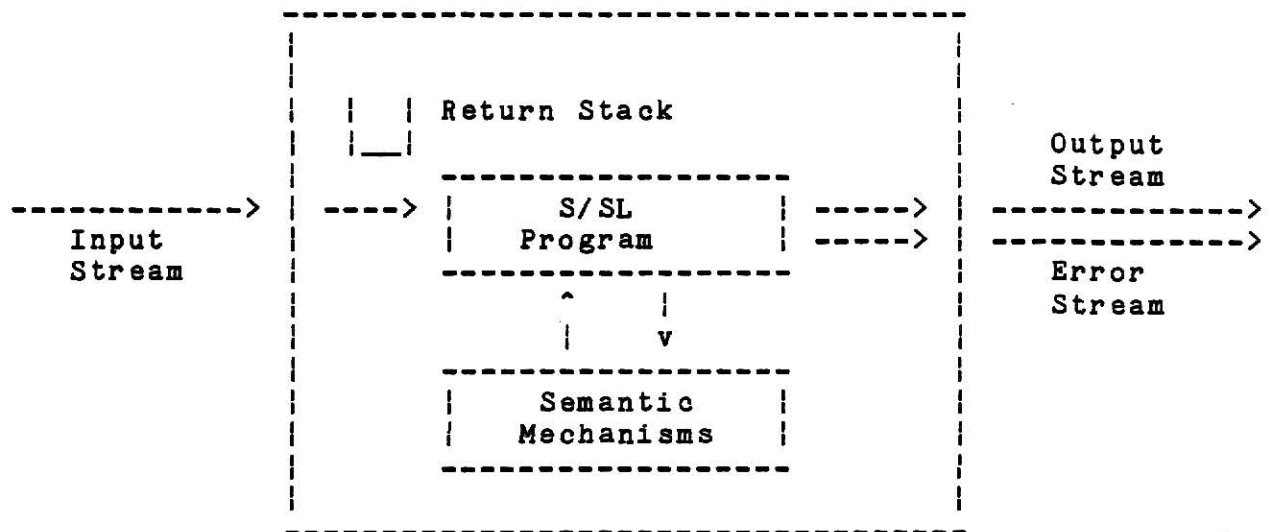


Figure 1. A computational model for S/SL

2.2 The features of S/SL

S/SL includes a subset called SL(Syntax Language) and facilities for invocation of semantic operations which are implemented in a base language such as Pascal. S/SL is a very modest language. Each SL program consists of a list of executable rules. Each rule consists of a name, an optional return type and a sequence of actions (statements). Each rule has one of these two forms:

```
name: actions;
```

```
name >> type: actions;
```

a rule with the first form is called a 'procedure rule'; a rule with the second form is called a 'choice rule'. These two forms are analogous to procedures and functions in Pascal. There are eight different actions (statements) in SL. These are described below.

1. The call action. The appearance of @ followed by the name of a procedure rule signifies that the rule is to be called. For example, here is a call to the IfStatement rule:

```
@IfStatement
```

2. The return action. The symbol >> in a rule signifies return before reaching the end of the rule. For example, Here is a choice rule, OptionalExpression, that returns true if the next token is the end-of-file; otherwise it parses an expression and returns false.

```
OptionalExpression >> Boolean:
```

```
[
    | eof:
        >> true
    | *:
```



```
>> false  
];
```

3. The input (or match) action. The appearance of an input token in a rule signifies that the next input should be read and must match the token. For example, the following specifies that the next item in the input stream is to be read and it must be a number token:

```
'number'
```

Note that all of the input tokens, output tokens and semantic operations need to be defined in S/SL. This is similar to defining a type in Pascal. For example,

```
inputs:  
    number          % input tokens  
    plus            '+'  
    minus           '-'  
    equal           '='  
    ... etc ... ;  
  
operations:  
    setupPosition   % sets up start position for a token  
    blankLine       % handles placement of blank line  
    ... etc ... ;
```

Here we have also shown the convention for comments in S/SL programs, namely, anything to the right of a % on a line is ignored.

4. The emit action. The appearance of a dot followed by an output token signifies that the token is to be emitted to a special output stream, for example:

```
.subtract
```

5. The error action. The appearance of # followed by an error signal signifies that the error signal is to be emitted to a special error stream, for example:

```
#missingColon
```

6. The cycle action. Each cycle is of the form:

```
{
    actions
}
```

The enclosed actions are repeated until one of the cycle's exits '>' is encountered.

7. The exit construct. The appearance of '>' signifies exit from the most enclosing cycle.

8. The choice action. The choice action is of the form:

```
[
    | labels :
        actions
    | labels :
        actions
    ...
    | * :
        actions
]
```

The choice action tries to match the current input token to one of the labels. The actions associated with the matched label are executed; if no label is matched, the final alternative, labelled by the star '*', is executed.

This completes a summary of the actions in SL. The actions in S/SL are the same with the addition of calls to semantic operations.

Now an example S/SL rule is given which uses a count stack. Suppose a stack of counters is defined in S/SL as follows:

```
mechanism count:
    CountPushSymbolDimension % new counter gets value from
                             symbol table
    CountPop                 % delete counter
    CountIncrement           % add 1 to top counter
    CountDecrement          % subtract 1 from top counter
    CountChoose >> number;  % check the number of parameter
```

This example rule handles a list of actual parameters for a procedure call in a language such as Pascal.

```

1  ActualParameterList:
2      CountPushSymbolDimension
3      {
4          @HandleActualParameter
5          CountDecrement
6          [
7              | 'rightParenthesis' :
8                  >
9              | 'comma' :
10         ]
11     }
12     [ CountChoose
13         | zero :
14         | * :
15             # WrongNumberActuals
16     ]
17     CountPop;

```

Suppose the Pascal procedure call is

P (x,y)

The procedure's name P is accepted by the S/SL program and becomes the current symbol of interest. Then the left parenthesis is accepted and finally the 'ActualParameterList' rule is called. Line 2 finds the declared number of parameters of P and pushes this number onto the count stack. Then the loop (lines 3 through 11) processes the list of actuals, decrementing the count for each actual. 'HandleActualParameter' will accept 'x' the first time through the loop and 'y' the second time.

Then lines 12 through 16 print an error message if the wrong number of actual parameters was supplied. Line 17 pops the counter that was pushed on line 2.

2.3 The reasons for using S/SL in this project

S/SL has been used in implementing three compilers: Speckle (a PL/1 subset)(10), Toronto Euclid(11), and PT (a Pascal subset)(12). It has also been used to implement an S/SL processor. S/SL has been found to be powerful, convenient and expressive, but it also is quite readable and maintainable.

The S/SL language synthesizes several programming concepts. The following related notations have been strongly influential:

- (a) BNF and regular expressions
- (b) Syntax charts and semantic charts
- (c) Recursive descent compilers
- (d) Separable transition diagrams
- (e) Table-driven coding
- (f) Data encapsulation technique.

This implies that S/SL captures such a large fraction of the power of these notations, while itself remaining very simple.

Besides all the significant characteristics of the S/SL language described above, the main reason we used the S/SL program to serve as a recursive descent parser for Simula prettyprinter (SPP) was that a parser for an Euclid prettyprinter (EPP) was written in S/SL. Thus, in implementing the SPP, the main concern was the meaning of the semantic mechanisms and the

modifications to the scanner. The meaning of the semantic mechanisms was important in constructing the parser portion in S/SL for Simula. There was no need for directly being concerned with implementation details which were written in Pascal. EPP's lexical scanner needed modification to make a new lexical scanner for Simula.

Chapter 3

The general description of the Simula prettyprinter

3.1 The functions of the Simula prettyprinter

Simula prettyprinter(SPP) is a program which serves as a full parsing source text formatter. SPP parses and formats the entire Simula language, token by token. Thus, it is able to format type definitions, parameter lists, expressions, variable references, etc. SPP allows the programmer to type source text without any regard to formatting, for both initial text entry and text modification. Its tasks include the following functions:

- a. Insymbol - works as a lexical scanner which reads tokens from the input source text and classifies them.
- b. Blankline - handles the placement of blank lines in the output.
- c. PushConstPos - pushes integer constant 1 onto the position stack.
- d. PushPos - accepts a parameter which is a position value and pushes it onto the position stack.
- e. PushMark - It accepts a parameter which is a mark record and pushes it onto the mark stack.
- f. PopPos - pops the top value from the position stack.
- g. PopMark - pops the top value from the mark stack.
- h. Mark - marks some tokens. It marks the tokens so that at some later points all tokens starting there will be compressed.

- i. Skip - skips some unexpected tokens when syntax errors are encountered.
- J. Setup - sets up a starting position for a token in the output.
- k. Movecmnts - moves the positions of some comments if necessary.
- l. Indent - indents some fixed amount of spaces for some tokens.
- m. Ccompress - compresses some tokens if they can be arranged into one line.
- n. Unload - unloads and prints a set of tokens which will not be compressed later or whose length is more than one line.

3.2 The data structure of the SPP

The data structure of the Simula prettyprinter is illustrated in Figure 2. It consists of a set of nodes, each of which is a line record which includes downlink, rightlink, start position, text, and other fields. Each node only contains a text of 12 characters. Thus if the length of a token is over 12 characters, as many nodes as necessary are created, with their rightlink fields linking them together. The downlink field is used to connect between different tokens. Gfirstp is a pointer to the first token in a set of tokens which have not been released. Gcurp is a pointer to the current token. Gnextp is a pointer to the token which is next to the current token. Gcomp

is a pointer to the token from which a set of tokens needs to be compressed later. The mark is a special kind of node whose pointer field points to the first token of a set of tokens which will be compressed later.

Using the above data structure, the SPP compresses tokens in a very straightforward way. It first marks a possible starting token from which a set of tokens may be compressed later. Then the SPP sets up the starting position for each token that follows including a possible end token. It assumes that no syntactic structure will fit in one line. After that, SPP compresses this set of tokens into one line if they can fit; otherwise, they will be arranged into several lines as necessary. The example in Figure 3 shows a basic idea of how SPP compresses the tokens.

before compression

after compression

(1).

Begin

a := 1 ;

b := 2 ;

c := 3

End

Begin a := 1 ; b := 2 ; c := 3 End

(2).

Begin

read (a) ;

If X

Then Y

Else Z ;

write (a)

End

Begin

read (a)

; If X Then Y Else Z

; write (a)

End

Figure 3. Example of compressing tokens

3.3 The Indentation style used in Simula prettyprinter

The indentation style used was designed by Dr. Rodney M. Bates and is based on the observation that most of the syntactic structures are 'fences', with n 'post' and $n-1$ 'panels' between them. The posts are always single symbols in Simula language such as Begin, End, If, Then, etc. The panels are fragments of Simula program which can be strings of arbitrarily length, such as declarations, statements, expressions, etc.

The fence model suggests that all the post symbols of a single structure that are related to one another should be vertically aligned. One of the fascinating things in the SPP is the placement of the character ";". The semicolon is treated as a post symbol of the Simula compound statement. Thus the Begin, End, and semicolon, etc. should be vertically aligned in a related structure. The example in Figure 4 shows how a compound statement is formatted according to the fence model.

In this example, the leading semicolon shows clearly where each constituent statement of the compound statement should be positioned, even though the if statement occupied three lines, while the others occupy only one each. Thus it makes the format of a text more readable. Furthermore, not only can SPP format statements, but it can format basic primitives such as expressions. The formatting rule used on an expression is the same one used on a semicolon. The example in Figure 5 illustrates how SPP works neatly on semicolons and expressions. Note that the example is in uncompressed formatting, the whole expression and subexpressions are usually compressed later.

```
Begin  
    A := X  
; If A > 0  
    Then A := A - 1  
    Else A := A + 1  
; B := A  
End
```

Figure 4. Example of formatting compound structure by
fence model

before formatted

after formatted

(1).

a := b+c*d;

e := x/y-z;

a

:= b

+ c

* d

; e

:= x

/ y

- z

;

(2).

x := 2*(a+b);

y := (a+b*c)-3;

x

:= 2

* (a

+ b

)

; y

:= (a

+ b

* c

)

- 3

;

Figure 5. Example of formatting expressions

Chapter 4

Simula prettyprinter implementation

4.1 The process Overview

Implementing the Simula prettyprinter has been a fantastic and unique experience. The entire work was complicated but very interesting. First of all, the syntax of the Simula language needed to be described. This work took more time than was expected because there were no complete definitions for Simula's syntax. The author had to describe the Simula's syntax by modifying the syntax of Algol 60(9) which is the subset of Simula and combining the syntax of Algol 60, and that of the extension part of Simula(14). It was also necessary to know the exact meaning of the semantic routines implemented in EPP before constructing the S/SL program. Then, using the syntax of Simula as a framework for the parser, The semantic mechanisms were defined in the S/SL program to complete the parser portion for Simula prettyprinter. Furthermore, the lexical scanner in Euclid prettyprinter was modified for Simula programs due to the differences in reserved words and special characters between Euclid and Simula.

After the above programs had been finished, the next step was the implementation. First, the S/SL program was translated into a S/SL table(or a S-code) using the S/SL assembler. Then, the S/SL table in the Euclid prettyprinter was replaced with the newly developed S/SL table to make a new Simula

prettyprinter(SPP) program. The S/SL table could in turn be accessed by a procedure called a table walker or S-code interpreter in the SPP to execute the entire S/SL program. The final step was to compile and run the SPP written in Pascal on the Interdata 8/32 machine under Unix V7. The entire process of the project can be represented by a diagram in Figure 6. The following sections in the chapter will describe the process in detail.

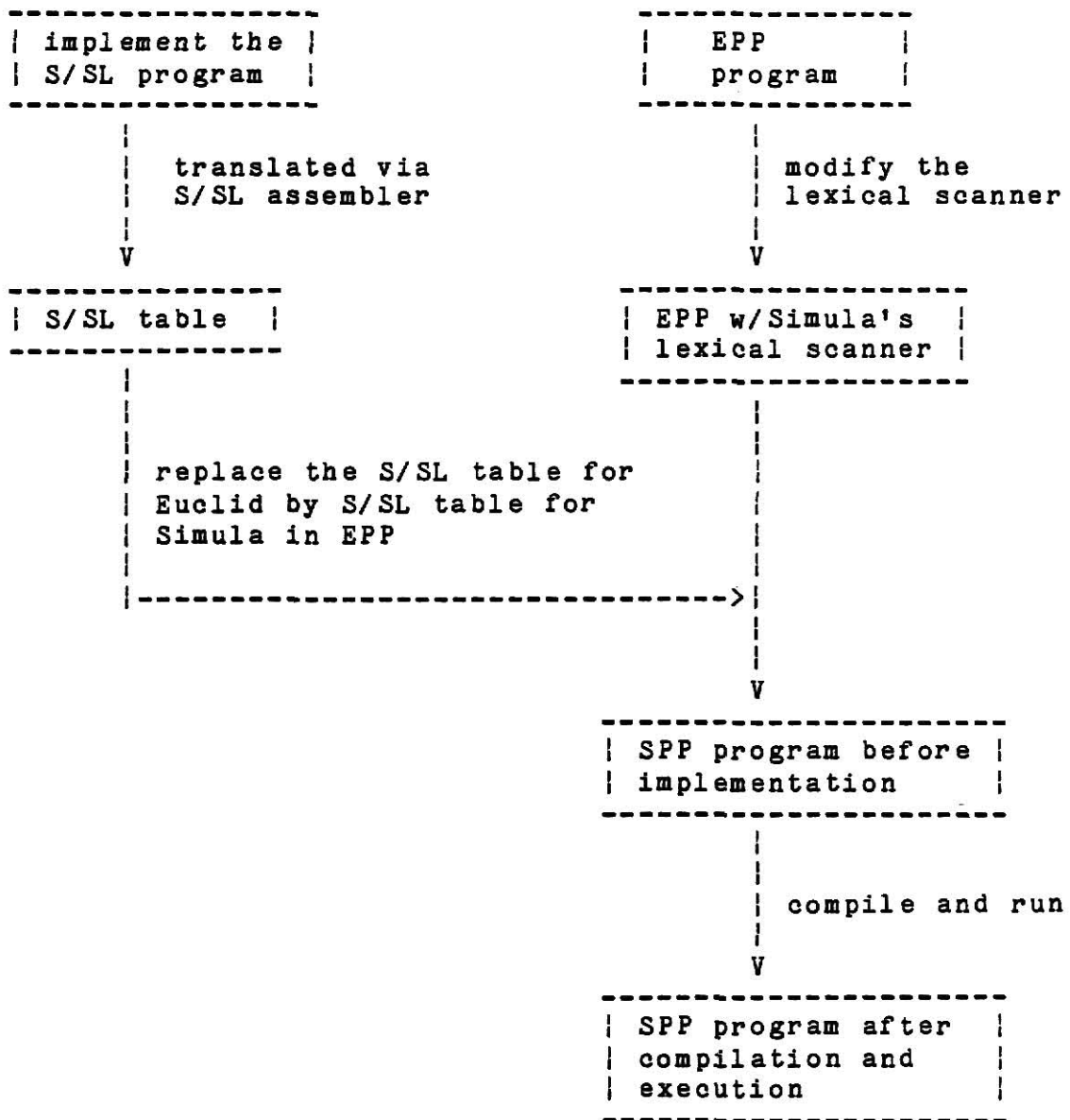


Figure 6. The process of generating an SPP

4.2 The Implementation of S/SL program

One of the main reasons for using the Syntax/Semantic Language(S/SL) program to serve as a recursive descent parser for SPP was that the parser for Euclid prettyprinter(EPP) was written in S/SL. Thus, with the existing semantic routines in the EPP, only the meaning of those routines needed to be understood to implement the S/SL program for SPP.

Because S/SL is a variable-free language, two important semantic mechanisms, namely, the stacks of positions and marks, exist to handle the problems of local variable and parameter passing in the S/SL program. In addition, the semantic routines such as the Ccompress, SetupPos, Indent, etc. are imperative to implement the S/SL program.

In the following paragraphs, an example is used to show how the stacks of positions and marks efficiently handle the problems of local variables and parameter passing, and how the other semantic routines are used in the S/SL program. To simplify problems, the example in Figure 7 uses only the syntactic structure of the If statement in Simula. It will be shown how a syntactic structure is formatted at first, and how it is formatted after being compressed.

In the example, an assumption is made that the S/SL program is already in a rule called statements. Then, an input choice is encountered. Prior to setting up the position for the token 'if', it is necessary to indent 'if' to position it right after a semicolon. A simple way to do this is to fetch the top value of the positions stack, which is the position value for the

semicolon passed from the caller rule, and use it as a parameter to an SPP routine called Indent. The indented position value returned from this routine is in turn pushed onto the top of the position stack. After that, we set up the position for 'if' by fetching the top element of the position stack and using it as a parameter to an SPP routine called Setup. These processes explain how the position stack, positions and the formatting routines (such as Indent and Setup) work together to set up positions for tokens. Namely, it shows how a syntactic structure is formatted at first before being compressed later.

Next, the rule called Ifstatement will be invoked to handle the body of the If statement. Some problems must be considered before this is done. First, the token 'if' will eventually have to be compressed with the body of the If statement after returning from a call to the rule Ifstatement, regardless of whether they can be fitted in one line. Secondly, an expression is usually placed right after the 'if' operator, if both can be fitted in one line. This implies that another compression will be executed within the routine Ifstatement. The solution to these problems is to push the current token mark, whose pointer field points to the token 'if', onto the mark stack twice, prior to setting up the position for 'if'. The first current token mark will be fetched and used as a parameter to a semantic routine called Ccompress. This checks whether the whole If statement(including 'if') can be fitted in one line. This is done after the second mark has been popped from the mark stack when the routine Ifstatement was returned. The second current

token mark pushed onto the mark stack is used as a parameter to the routine Ifstatement, and then it serves as a starting point from which some tokens might be compressed later. In Figure 7.(3), two different possible formats resulting from the above process are shown. Apparently, the process described above explains us how the mark stack and marks are used with the routine Ccompress to compress tokens. Namely, it deals with how a syntactic structure is formatted after being compressed.

In order to help solve problems such as local variables and parameter passing, it is necessary to push a position value onto the top of the position stack. This serves as an additional parameter besides the other, which is the top value of the mark stack, to a called rule. Thus, these two values not only serve as parameters to a called rule, but they serve as two variables local to that called rule. As the example showed in Figure 7, it pushes the position value for 'if' onto the position stack and the current token mark, whose pointer field points to 'if', onto the mark stack, and passes both of them as parameters to a rule called Ifstatement. Later, within this rule, these two values will be used to set up positions for tokens, compress tokens, and pass them as parameters to other called rules. The process described above explores how two semantic mechanisms, i.e., the mark stack and the position stack are used to pass both the position value and the mark value to a called rule. Then this rule uses both values as its local variables to format its substructures. One thing to be aware of is whenever a caller is returned from a rule, the top value of both the position stack and the mark stack is always popped, because these two values are

only meaningful to a called rule. Figure 7.(1) shows an original, unformatted program. Figure 7.(2) shows how this program is formatted at first. Figure 7.(3) shows two possible formats after this program is compressed in accordance with the length of the structure.

The interfaces to these semantic mechanisms were defined in the S/SL program. But the implementation of these semantic mechanisms was done in the Pascal program. With the help of these semantic operations, the Simula parser, written in S/SL was able to parse and reformat the input Simula program in a straightforward manner.

Conventionally, a small letter 'o' was put as the first letter of each instruction name, for example, 'Ccompress' becomes oCcompress to avoid clashes with other names in the Pascal program. Some other examples are oSetupPos0, oPopMark, oPopPos, oSwapmarks, and so on.

In the beginning, it seemed very difficult, not only to construct a parser from the syntax descriptions without any ambiguities and mistakes, but also to understand how all these semantic mechanisms could be integrated. But after a little practice in constructing the parsing rules and experience in using the semantic mechanisms, the entire process of defining the semantic mechanisms with the parser fell into certain 'patterns', and it was then very easy to go on to each rule.

(1). The original, unformatted If statement

```
      ;  
If X  
    Then Y  
    Else Z      ;
```

(2). The formatted If statement at first before compression

```
; If X  
  Then Y  
  Else Z  
;
```

(3). Three possible formats of If statement after compression

(a).

```
; If X Then Y Else Z  
;
```

(b).

```
; If X  
  Then Y  
  Else Z  
;
```

Figure 7. Example of using two semantic mechanisms:
the position stack and the mark stack

4.3 The modification of EPP's lexical scanner

The next process in implementing the SPP was to modify the existing lexical scanner in EPP into lexical scanner for Simula. The function of the lexical scanner is to read the source program one character at a time and to translate it into a sequence of primitive units called tokens. Keywords, identifiers, constants, and operators are examples of tokens.

Due to different keywords defined in Euclid and Simula, it was necessary to replace the keywords used in Euclid with those used in Simula. Also there are some special characters in Simula which Euclid does not have and vice versa. For example, ':-' (denotes), '**' (exponent), and '==' (reference equal), etc., which are tokens in Simula but not in Euclid, had to be added. Operators, like '=>' (label or imply), and '..' (double periods), etc., used in Euclid were deleted. Further, Simula uses the keyword 'comment' at the beginning of comments and the symbol ';' as comment ending delimiter. Thus, 'comment' and ';' had to be added while the symbols '{' and '}' which delimit comments in Euclid needed to be removed.

4.4 The translation and the inclusion of the S/SL program

The S/SL program needed to be included into the SPP to be accessed and executed after it was implemented. Since the S/SL program was not Pascal-coded, it was necessary to translate it into S-code form (or S/SL table) via a program called the S/SL assembler. This transformed S/SL program contains Pascal

declarations for the S/SL table and the constants defining the table operation codes, input tokens, output tokens, error codes, and semantic operation codes used in the table.

The translated S/SL program refers to an S/SL table because the sequence of numbers in this table are stored in a Pascal array. This table is included in the declaration part of the SPP. Later, a procedure in SPP calls a table walker or S-code interpreter, which accesses this table and executes its instructions to carry out the actions of the S/SL program.

4.5 The implementation and running of the SPP

The S/SL assembler and the S-code interpreter used in this project automatically produce Hartmann(15) style recovery from syntax errors. Thus, the error recovery problems in the Simula parser were avoided. This allows the Simula prettyprinter to format a large variety of incorrect constructs and enables it to continue formatting correct text beyond those constructs. Actually, by combining steps 2, 3 and 4, we obtained a Simula prettyprinter program written in Pascal. This program was then compiled and run as usual, the result being a Simula prettyprinter.

Running the SPP is simply done by typing the word SPP followed by an input file name which is intended to be prettyprinted. The output will then be stored under the the same file name, but with an extention SPP. Each time users run the SPP, a report is displayed giving the number of lines in the

input file, number of lines in the output file, the number of Simula tokens in the fsle(excluding comment tokens), the number of tokens skipped, and how many heap records were created. A typical report looks like this:

```
    93  input lines
    169  output lines
    718  tokens
      0  skipped
    140  heap records
```

The number of tokens skipped shows an estimate of the difficulty SPP had with formatting. Small numbers, i.e. 0 .. 3, mean the formatting is probably no problem. Larger numbers mean the SPP found some syntax errors and skipped them. Since the semantic routines use the Hartmann error recovery, SPP will not reformat sections of the program in which an error is detected. This implies that the user can run the SPP on a newly created or modified Simula program even before compiling it.

Chapter 5

Conclusion

In general, the experience of writing the Simula prettyprinter using S/SL program as the parser has been an excellent one. The main feature of the Simula prettyprinter is that it uses an S/SL program to serve as a recursive descent parser portion of the SPP. This implies that we can define the meaning of semantic mechanisms without directly being concerned with implementation details.

The S/SL program included in SPP (appendix 1) consists of 1870 lines. SPP itself (appendix 2) contains 2432 lines. The author has tested over fifty sample Simula programs as inputs to run the SPP successfully. One of the sample input program is shown in appendix 3 contains 63 lines. The output program generated from it contains 125 lines, and is shown in appendix 4. The SPP took 40.5k bytes of memory and 8.0 seconds to run this sample program.

Due to the nature of the data structure of SPP, the amount of space needed to run the program does not increase with the length of the source program but rather with the depth of nesting of syntactic structures in the source program. The table produced by S/SL together with the table walker are observed to be quite small, better than or comparable to other techniques such as writing in a high level language or using LR(k).

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Appendix 1

Simula prettyprinter code

```

1 2 (*****
3 *
4 * SIMULA prettyprinter  VERSION 1.0
5 * Jung-Juin Chen
6 * November 1985
7 *
8 *****
9 0 (% PASCAL32 := TRUE )
10 (% PASCAL := NOT PASCAL32)
11 (% ASCII := TRUE)
12 (% EBCDIC := NOT ASCII)
13 (% VAX := FALSE)
14 (% PREP := TRUE)
15 (% SINGLEPRECISION := TRUE)
16 (% MULTIPRECISION := NOT SINGLEPRECISION)
17 (% IF PASCAL32)
18 (#####)
19 # PREFIX #
20 #####)
21 type integer32 = integer
22
23 ; const maxint32 = maxint
24
25 (% IF MULTIPRECISION)
26
27 ; type integer = shortinteger
28
29 ; const maxint = maxshortint
30
31 (% END MULTIPRECISION)
32
33 ; const nl = '(:10:)'
34 ; ff = '(:12:)'
35 ; cr = '(:13:)'
36 ; em = '(:25:)'
37
38 ; const pagelength = 512
39
40 ; type page = array [ 1 .. pagelength ] of char
41
42 ; const linelength = 132
43
44 ; type line = array [ 1 .. linelength ] of char
45
46 ; const idlength = 12
47
48 ; type identifier = array [ 1 .. idlength ] of char
49
50 ; type pfxfile = 1 .. 5
51
52 ; type filekind = ( empty , scratch , ascii , seqcode , concode )
53
54 ; type fil-attr

```

```

56      kind : filekind
57      ; addr : integer
58      ; protected : boolean
59      ; notused : array [ 1 .. 5 ] of integer
60      end
61
62      ; type iodevice
63      = ( typedevice , diskdevice , tapedevice , printdevice
64        , carddevice )
65
66      ; type ioperation = ( input , output , move , control )
67
68      ; type ioarg = ( writeeof , rewind , upspace , backspace )
69
70      ; type ioresult
71      = ( complete , intervention , transmission , failure , endfile
72        , endmedium , startmedium )
73
74      ; type ioparam
75      = record
76      operation : ioperation
77      ; status : ioresult
78      ; arg : ioarg
79      end
80
91      ; type taskkind = ( inputtask , jobtask , outputtask )
92
93      ; type argtag = ( niltype , booltype , inttype , idtype , ptrtype )
94
95      ; type pointer = ^ boolean
96
97      ; type passptr = ^ passlink
98
99      ; type passlink
100      = record
101      options : set of char
102      ; filler1 : array [ 1 .. 7 ] of integer
103      ; filler2 : boolean
104      ; resetPoint : integer
105      ; filler3 : array [ 1 .. 11 ] of pointer
106      end
107
108      ; type argtype
109      = record
110      case tag : argtag
111      of niltype , booltype : ( bool : boolean )
112      ; inttype : ( int : integer )
113      ; idtype : ( id : identifier )
114      ; ptrtype : ( ptr : passptr )
115      end
116
117      ; const maxarg = 10
118
119      ; type arglist = array [ 1 .. maxarg ] of argtype
120
121      ; type argseq = ( inp , out )

```



```

169 ; var result : progresult
170 )
171 ; program spp ( param : line )
172 (% END PASCAL32)
173 (% IF PASCAL)
174 program spp ( input , output , initfile , summary )
175
176 (% END)
177
178 ; include 'spp.scd'
179 include 'spp.dcl'
180 { Declarations used by semantic routines and Interpreter }
181 {Primitive table Operations:
182
183
184
185
186
187
188 ; const firstPrimitiveOperation = 0
189 ; oCall = 0
190 ; oReturn = 1
191 ; oRepeat = 2
192 ; oMerge = 3
193 ; oInput = 4
194 ; oInputChoice = 5
195 ; oEmit = 6
196 ; oError = 7
197 ; oChoiceEnd = 8
198 ; oRecovCall = 15
199 ; oRecovInput = 16
200 ; oRecovInputChoice = 17
201 ; oRecovChoiceFailure = 13
202 ; lastPrimitiveOperation = 18
203 {Semantic Operations:
204
205
206
207
208 ; firstSemanticOperation = 19
209 ; firstSimpleOperation = 19
210 ; lastSimpleOperation = 3}
211 ; firstParameterizedOperation = 40
212 ; lastParameterizedOperation = 45
213 ; firstChoiceOperation = 45
214 ; lastChoiceOperation = 45
215 ; firstEmittingOperation = 45
216 ; lastEmittingOperation = 45
217 ; lastSemanticOperation = lastEmittingOperation
218 ; lastTableOperation = lastSemanticOperation
219 ; dummyLine = 0
220 ; setSize = 7
221
222 ; type SetArray = array [ 0 .. setSize ] of shortinteger

```



```

224 ; setofsymbol = set of symboltyp          * 223
225
226 ; type CallStackEntry
227 = record
228     sett : setofsymbol          * 224
229     {Dynamic set of syntax recovery tokens}
230 ; returnAddress : 0 .. tableSize
231 end (CallStackEntry)          *
232
233 ; const callStackSize = 127
234 ; maxLineNumber = 20999
235 (Error Output Interface )
236 ; firstErrorCode = 0
237 ; eNoError = 0
238 ; eEndOfErrors = 1
239 ; firstTrueErrorCode = 2
240 ; firstParserErrorCode = 21
241 ; eSyntaxError = 21
242 ; firstFatalErrorCode = 22
243 ; ePrematureEndOfFile = 22
244 ; eCallStackOverflow = 23
245 ; eExtraneousProgramText = 24
246 ; ePosStackOverflow = 25
247 ; ePosStackUnderflow = 26
248 ; eMarkStackOverflow = 27
249 ; eMarkStackUnderflow = 28
250 ; eDuplicateSetup = 29
251 ; eNotSetup = 30
252 ; eSetupUnmatchedToken = 31
253 ; lastErrorCode = 31          *
254
255 ; type ErrorCodes = firstErrorCode .. lastErrorCode          * 236 253
256
257 ; const maxErrors = 20
258
259 (Input Interface )
260
261 ; const firstInputToken = - 1
262
263 ; const tSyntaxError = - 1
264
265 ; const lastInputToken = tXor          *
266
267 ; const leftmargin = 1
268 ; rightmargin = 72
269 ; MaxPosStack = 127
270 ; MaxMarkStack = 200
271 ; shiftpos = 36
272 ; indamt = 2
273 ; fraglength = 12
274 ; rmax = 80
275 (% IF ASCII)
276 ; ht = 9 (HORIZONTAL TAB)
277 ; ff = 12 (FORM FEED)
278 (% END ASCII)
279 (% IF EBCDIC)

```

```

280 ; ht = 5 (HORIZONTAL TAB)
281 ; ff = 12 (FORM FEED)
282 (% END EBCDIC)
283 ; multmct
284 = 2 (NUMBER OF INTEGERS IN A MULTIPLE PRECISION INTEGER)
285
286 ; type positiontyp = integer
287 (% IF SINGLEPRECISION)
288
289 ; multint = integer
290 (% END SINGLEPRECISION)
291
292 ; multint = array [ 1 .. multmct ] of integer
293 (% MULTMCT IS MOST SIGNIFICANT)
294
295 ; setofchar = set of char
296 ; linerecpt = ^ linerec
297 = record
298   dlinc , rlink : linerecpt
299   ; tokno , aggsiz : multint
300   ; symbol : symboltyp
301   ; startpos : positiontyp
302   ; length : positiontyp
303   ; newline : boolean
304   ; skip : boolean
305   ; separator : boolean
306   ; moveable : boolean
307   ; text
308   : (% IF PASCAL)
309   packed (% END ) array [ 1 .. fraglength ] of char
310 end
311 ; markrec = record linep : linerecpt ; tokno : multint end
312 ; parproc
313 = ( parconstant , parstc , parstval , parstcelem
314   , parvariable , parsetelem , parfactelem , parfactor
315   , parterm , parsmpepr , parexpr , paractparam
316   , parcompoundstmt , parxstmt , parlcase , parstmt , parfparm
317   , parsmptype , parproghead , parpfhead , parfldlist
318   , parpty , parsyscomp , parptybenamer , parblock
319   , parprogram )
320 ; string12
321 = (% IF PASCAL )
322   packed (% END ) array [ 1 .. 12 ] of char
323 ; stringType = array [ 1 .. 100 ] of char
324 (% IF PASCAL32)
325 ; logicalunitno = 0 .. 7
326 ; filestatus = ( closed , opforin , opforout )
327 ; pageptr = ^ page
328 ; text
329 = record
330   fno : logicalunitno
331   ; pageno , bufp : integer
332   ; status : filestatus
333   ; eolnf , eof : boolean
334   ; bufferp : pageptr
335   ; currentchar : char

```

```

336      end
337
338      ;
339      (% END PASCAL32)
340      (The Syntax/Semantic table )
341      (S/SL Interpreter State )
342      var processing : Boolean
343      ; tracing : Boolean
344      ; semanticizing : Boolean
345      ; displaySyntaxErrors : Boolean
346      ; tablePointer : 0 .. tableSize
347      ; operation : firsttableOperation .. lasttableOperation
348      (Line Counter )
349      ; sourceLineNo : 0 .. maxLineNumber
350      ; keys : setofsymbol
351      ; Lmark : markrec
352      ; choicetagMatched : boolean
353      ; (The Call Stack:
354
355      The Call Stack implements Syntax/Semantic
356      Language procedure call and return. In addition,
357      the Call Stack contains dynamic error recovery sets.
358      Each time an oCall operation is executed,
359      the table return address and the reachable set
360      for the oCall operator are pushed onto the
361      Call Stack. When an oReturn is executed, the
362      return address and the reachable set are popped from the
363      Stack. An oReturn executed when the Call stack is
364      empty terminates interpretation.)
365      ; callStackTop : 0 .. callStackSize
366      ; callStack : array [ 0 .. callStackSize ] of CallStackEntry
367      (Parameterized And Choice Semantic Operation Values:
368
369      These are used to hold the decoded parameter value to
370      a parameterized semantic operation and the result
371      value returned by a choice semantic operation
372      respectively.
373      ; parameterValue : integer
374      ; resultValue : integer
375      ; gError : 0 .. maxErrors
376      ( NEWLENGTH THRU NEWP USED BY INSYMBOL AND SUBROUTINES )
377      ; newlength : integer
378      ; pos , newstartpos , firstdotpos : positiontyp
379      ; innewline : boolean
380      ; rbracksw , elipsisw : boolean
381      ; cmtstate : ( nocomment , comment )
382      ; newsymbol : symboltyp
383      ; newp : linerecptr
384      ; l : integer
385      ; gfirstp , gtrailp , gcompmp , gcomptrailp , gcurp , gnextp
386      , gfreep
387      ; linerecptr
388      ; setupState : ( unmatched , matchFailed , matched )
389      ; gcursy : symboltyp
390      ; gcurpos , gcurposnc , gpos , outpos : positiontyp
391      ; gmark : markrec

```

```

392 ; gtokno , outtokno , nltokno : multint
393 ; gaggsize : multint
394 ; PosStack : array [ 1 .. MaxPosStack ] of positiontyp
395 ; MarkStack : array [ 1 .. MaxMarkStack ] of markrec
396 ; PosStackTop : 0 .. MaxPosStack
397 ; MarkStackTop : 0 .. MaxMarkStack
398 (% IF MULTIPRECISION)
399 ; linespace , multirightmargin : multint
400 (% END MULTIPRECISION)
401 ; rmptr : array [ 1 .. 13 ] of 1 .. rymax
402 ; rw
403 : array [ 1 .. rymax ]
404 of record
405 string : string12
406 ; symbol : symboltyp
407 end
408 ; rwct : integer
409 ; letters , octaldigits , digits , hexdigits , lexchars
410 , throwaways
411 : setofchar
412 ; lineoutct , linerecct , tokenct , skipct : integer
413 (% IF PASCAL)
414 ; initfile , summary : text
415 (% END PASCAL)
416 (% IF PASCAL32)
417 ; input , output , initfile , summary : text
418
419 ; procedure breakpoint
420 ; extern
421
422 ; procedure get ( var f : text )
423
424 ; begin
425 with f
426 do if not eof
427 then if fno in [ 0 , 1 , 3 , 4 , 5 , 6 , 7 ]
428 then begin
429 case fno
430 of 0 : accept ( currentchar )
431 ; 1 : pfxread ( currentchar )
432 ; 3 , 4 , 5 , 6
433 : if status = opforin
434 then begin
435 if bufp > pagelength
436 then begin
437 pfxget ( fno - 2 , pageno , bufferp ^ )
438 ; pageno := succ ( pageno )
439 ; bufp := 1
440 end
441 ; currentchar := bufferp ^ [ bufp ]
442 ; bufp := succ ( bufp )
443 end
444 else currentchar := ' '
445 and ( CASE )
446 ; if currentchar = em
447 then begin eof := true ; currentchar := ' ' end

```

```

448     else if currentchar = nl
449         then begin eolnf := true ; currentchar := ' ' end
450     else eolnf := false
451     end
452     else
453         else currentchar := ' '
454     end ( get )
455
456 ; procedure open
457 ( var f : text ; lu : logicalunitno ; mode : filestatus )
458
459 ; begin
460     with f
461     do begin
462         eolnf := false
463         ; eolnf := false
464         ; fno := lu
465         ; if lu = 1
466         then get ( f )
467         ; if lu in [ 3 , 4 , 5 , 6 , 7 ]
468         then begin
469             pageno := 1
470             ; status := mode
471             ; new ( bufferp )
472             ; if mode = opforin
473             then begin bufp := pagelength + 1 ; get ( f ) end
474             else if mode = opforout then bufp := 1
475             end
476         end
477     end ( OPEN )
478
479 ; function inputwindow ( var f : text ) : char
480
481 ; begin
482     if f . currentchar in throwaways
483     then inputwindow := ' '
484     else inputwindow := f . currentchar
485     end ( INPUTWINDOW )
486
487 ; function eof ( var f : text ) : boolean
488
489 ; begin eof := f . eof end
490
491 ; function eoln ( var f : text ) : boolean
492
493 ; begin eoln := f . eolnf end
494
495 ; procedure write ( var f : text ; c : char )
496
497 ; begin
498     with f
499     do case fno
500         of 0 : display ( c )
501          ; 2 : putwrite ( c )
502          ; 3 , 4 , 5 , 6 , 7
503          : if status = opforout

```

```

504      then begin
505          if bufp > pagelength
506              then begin
507                  put ( fno - 2 , pageno , bufferp ^ )
508                  ; pageno := succ ( pageno )
509                  ; bufp := 1
510                  end
511                  ; bufferp ^ [ bufp ] := c
512                  ; bufp := succ ( bufp )
513                  end
514                  end
515                  end ( WRITE )
516
517      ; procedure writeln ( var f : text )
518
519      ; begin write ( f , nl ) end
520
521      ; procedure close ( var f : text )
522
523      ; begin
524          with f
525          do if fno = 2
526              then pfxwrite ( em )
527              else if ( fno in [ 3 , 4 , 5 , 6 ] )
528                  and ( status = opforout )
529                  then begin
530                      write ( f , em )
531                      ; put ( fno - 2 , pageno , bufferp ^ )
532                      ; status := closed
533                      end
534                      end ( CLOSE )
535
536      { % END PASCAL32 }
537      { % IF PASCAL }
538
539      ; function inputwindow ( var f : text ) : char
540
541      ; begin
542          ; if f ^ in throwaways
543              then inputwindow := ' '
544              else inputwindow := f ^
545              end
546
547      { % END PASCAL }
548      { % IF MULTIPRECISION }
549      ( PROCEDURES FOR MULTIPLE PRECISION ARITHMETIC )
550
551      ; procedure multzero ( var result : multint )
552
553      ; var i : 1 .. multmct
554
555      ; begin for i := 1 to multmct do result [ i ] := 0 end
556
557      ; procedure multplint
558          ( mop : multint ; iop : integer ; var result : multint )
559

```

```

560 ; var i , carryin , work : integer
561 ; tempresult : multint
562
563 ; begin
564   carryin := lop
565   ; for i := 1 to multmct
566     do begin
567       if mop [ i ] > 0
568       then if ( mop [ i ] - maxint ) > ( - carryin )
569       then begin {PARANOID CODING}
570         work := mop [ i ] - maxint
571         ; work := work - 2
572         ; work := work + carryin
573         ; tempresult [ i ] := work - maxint
574       end
575       else tempresult [ i ] := mop [ i ] + carryin
576       else tempresult [ i ] := mop [ i ] + carryin
577       ; if mop [ i ] < 0
578       then if mop [ i ] + carryin >= 0
579       then carryin := 1
580       else carryin := 0
581       else carryin := 0
582     end
583     ; result := tempresult
584   end { MULTIPLY }
585
586 ; procedure multsubtr
587   ( op1 , op2 : multint ; var result : multint )
588
589   ; var i , work : integer
590   ; borrowin , borrowout : boolean
591   ; tempresult : multint
592
593   ; begin
594     borrowin := false
595     ; for i := 1 to multmct
596       do begin
597         if ( op1 [ i ] >= 0 ) and ( op2 [ i ] < 0 )
598         then begin
599           borrowout := true
600           ; if op1 [ i ] - maxint > op2 [ i ]
601           then begin {PARANOID CODING}
602             work := op1 [ i ] - maxint
603             ; work := work - 1
604             ; work := work - op2 [ i ]
605             ; work := work - maxint
606             ; tempresult [ i ] := work - 1
607           end
608           else tempresult [ i ] := op1 [ i ] - op2 [ i ]
609         end
610         else if ( op1 [ i ] < 0 ) and ( op2 [ i ] >= 0 )
611         then begin
612           borrowout := false
613           ; if op1 [ i ] + maxint < op2 [ i ] - 1
614           then begin {MORE PARANOID}
615             work := op1 [ i ] + maxint

```

```

616 ; work := work + 1
617 ; work := work - op2 [ i ]
618 ; work := work + maxint
619 ; tempresult [ i ] := work + 1
620 end
621 else tempresult [ i ] := op1 [ i ] - op2 [ i ]
622 end
623 else begin
624 borrowout := op1 [ i ] < op2 [ i ]
625 ; tempresult [ i ] := op1 [ i ] - op2 [ i ]
626 end
627 ; if borrowin
628 then if tempresult [ i ] < - maxint
629 then tempresult [ i ] := maxint
630 else begin
631 if tempresult [ i ] = 0
632 then borrowout := true
633 ; tempresult [ i ] := pred ( tempresult [ i ] )
634 end
635 ; borrowin := borrowout
636 end
637 ; result := tempresult
638 end ( MULTSUBTR )
639
640 ; function multge ( op1 , op2 : multint ) : boolean
641
642 ; var work : multint
643
644 ; begin
645 multsubtr ( op1 , op2 , work )
646 ; multge := work [ multmct ] >= 0
647 end ( MULTGE )
648
649 ; function multgt ( op1 , op2 : multint ) : boolean
650
651 ; var work : multint
652
653 ; begin
654 multplint ( op2 , 1 , work )
655 ; multsubtr ( op1 , work , work )
656 ; multgt := work [ multmct ] >= 0
657 end ( MULTGT )
658
659 (% END MULTPRECISION)
660
661 ; procedure int2string ( fint : integer ; var fstring : string12 )
662
663 ; var lint , digit : integer
664
665 ; begin
666 lint := fint
667 ; i := 12
668 ; fstring := '
669 ; if lint = 0
670 then fstring [ 12 ] := '0'
671 else while ( lint <> 0 ) and ( i >= 1 )

```



```

672      do begin
673          digit := lint mod 10
674          ; fstring [ i ] := chr ( ord ( '0' ) + digit )
675          ; i := pred ( i )
676          ; lint := lint div 10
677      end
678      end ( INT2STRING )
679
680      ; procedure reportstat ( fnum : integer ; fstr : string12 )
681
682      ; var lnumstr : string12
683      ; i : integer
684
685      ; begin
686          int2string ( fnum , lnumstr )
687          ; for i := 1 to 12 do write ( summary , lnumstr [ i ] )
688          ; write ( summary , ',' )
689          ; for i := 1 to 12 do write ( summary , fstr [ i ] )
690          ; writeln ( summary )
691          end ( REPORTSTAT )
692
693      ; procedure DisplayInteger ( Number : integer )
694
695      ; var i : integer
696      ; lnumstr : string12
697
698      ; begin
699          int2string ( Number , lnumstr )
700          ; i := 1
701          ; while ( i <= 12 ) and ( lnumstr [ i ] = ' ' )
702          do i := succ ( i )
703          ; display ( ' ' )
704          ; while i <= 12
705          do begin
706              display ( lnumstr [ i ] )
707              ; i := succ ( i )
708          end
709          ; display ( ' ' )
710          end ( DisplayInteger )
711
712      ; procedure DisplayString ( s : StringType )
713
714      ; var i : integer
715
716      ; begin
717          i := 1
718          ; while ( s [ i ] <> 's' ) and ( i <= 100 )
719          do begin
720              display ( s [ i ] )
721              ; i := i + 1
722          end
723          end ( DisplayString )
724
725      ; procedure EmitError
726      ( errorCode : ErrorCodes ; sourceLineNo : integer )
727

```

```

729      ; var i : integer          714 27
730
731      ; begin
732      ;   DisplayString ( 'app $' )
733      ;   of ePosStackOverflow
734      ;   : DisplayString ( 'position stack overflow $' )
735      ;   : ePosStackUnderflow
736      ;   : DisplayString ( 'position stack underflow $' )
737      ;   : eMarkStackOverflow
738      ;   : DisplayString ( 'Mark stack overflow $' )
739      ;   : eMarkStackUnderflow
740      ;   : DisplayString ( 'Mark stack underflow $' )
741      ;   : eCallStackOverflow
742      ;   : DisplayString ( 'Call stack overflow $' )
743      ;   : eDuplicateSetup : DisplayString ( 'Token set up twice $' )
744      ;   : eNotSetup : DisplayString ( 'Token not set up yet $' )
745      ;   : eSetupUnmatchedToken
746      ;   : DisplayString ( 'Token not matched yet $' )
747      ;   end (case)
748      ;   DisplayString ( 'at line $' )
749      ;   DisplayInteger ( sourceLineNo )
750      ;   DisplayString ( '$-code addr $' )
751      ;   DisplayInteger ( tablePointer )
752      ;   Display ( nl )
753      ;   processing := false
754      ;   gError := errorCode
755      ;   i := 0
756      ;   i := 1 div i (ause abnormal termination)
757      ;   end (EmitError)
758
759      ; procedure getlrec ( var p : linerecptr )
760
761      ; begin
762      ;   if gfreep = nil
763      ;   then begin new ( p ) ; linerecct := succ ( linerecct ) end
764      ;   else begin p := gfreep ; gfreep := p ^ . dlink and
765      ;   end ( GETLREC )
766
767      ; procedure freelrec ( var p : linerecptr )
768
769      ; begin
770      ;   p ^ . dlink := gfreep
771      ;   gfreep := p
772      ;   (% IF SINGLEPRECISION)
773      ;   : p ^ . tokno := 0
774      ;   (% END SINGLEPRECISION)
775      ;   (% IF MULTIPRECISION)
776      ;   : multzero ( p ^ . tokno )
777      ;   (% END MULTIPRECISION)
778      ;   end ( FREELREC )
779
780      ; procedure unload
781      ;   : forward
782
783      ; procedure mark ( var m : markrec ; n : linerecptr )

```

```

784 ; begin
785   with m do begin linep := p ; tokno := p ^ . tokno end
786   end { MARK }
787
788 ; procedure setupcmnt
789
790 ; begin
791   with gcurp ^
792   do begin
793     length := succ ( length )
794     ; aggsz := gaggsize
795     ; if symbol = tcomment2
796     then begin
797       if startpos + length > rightmargin
798       then startpos := rightmargin - length
799       ; if gcurpos < startpos
800       then
801         else if gcurpos + 1 + length <= rightmargin
802         then startpos := gcurpos + 1
803         { % IF SINGLEPRECISION }
804         ; gaggsize := gaggsize + length
805         { % END SINGLEPRECISION }
806         { % IF MULTIPRECISION }
807         ; multiplint ( gaggsize , length , gaggsize )
808         { % END MULTIPRECISION }
809         ; gcurpos := startpos + length
810         ; newline := false
811       end
812     else if symbol = tcomment3
813     then begin
814       startpos := gcurpos
815       { % IF SINGLEPRECISION }
816       ; gaggsize := gaggsize + length
817       { % END SINGLEPRECISION }
818       { % IF MULTIPRECISION }
819       ; multiplint ( gaggsize , length , gaggsize )
820       { % END MULTIPRECISION }
821       ; newline := false
822       ; gcurpos := startpos + length
823       end
824     else if symbol = tcomment4
825     then begin
826       { % IF SINGLEPRECISION }
827       gaggsize
828       := gaggsize
829       + length
830       { % END SINGLEPRECISION }
831       { % IF MULTIPRECISION }
832       multiplint ( gaggsize , length , gaggsize )
833       { % END MULTIPRECISION }
834       ; newline := true
835       ; gcurpos := startpos + length
836       end
837     else if symbol = tcomment1
838     then begin
839

```

```

340      newline := true
341      (% IF SINGLEPRECISION)
342      ; gaggsize := gaggsize + rightmargin - leftmargin
343      (% END SINGLEPRECISION)
344      (% IF MULTPRECISION)
345      ; multplint
346      ( gaggsize , rightmargin - leftmargin + 1
347      , gaggsize )
348      (% END MULTPRECISION)
349      ; gcurpos := rightmargin
350      end
351      and
352      end ( SETUPCMNT )
353
354      ; procedure skipcmnt
355
356      ; begin
357      with gcurp ^
358      do begin
359      aggsz := gaggsize
360      (% IF SINGLEPRECISION)
361      ; gaggsize := gaggsize + length
362      (% END SINGLEPRECISION)
363      (% IF MULTPRECISION)
364      ; multplint ( gaggsize , length , gaggsize )
365      (% END MULTPRECISION)
366      ; if symbol = tcomment
367      then startpos := gcurpos + 1
368      ; if startpos + length > rightmargin
369      then gcurpos := rightmargin
370      else gcurpos := startpos + length
371      end
372      end ( SKIPCMNT )
373
374      ; procedure incharacter
375
376      ; begin
377      if not eof ( input )
378      then begin
379      if eoln ( input )
380      then begin
381      pos := 1
382      ; sourcelineNo := succ ( sourcelineNo )
383      ; innewline := true
384      end
385      else pos := succ ( pos )
386      ; get ( input )
387      end
388      end ( INCHARACTER )
389
390      ; procedure insertchar ( fc : char )
391
392      ; var p : linerecpt
393
394      ; begin
395      if l > fraglength

```

```

896 then begin
897   getirec ( p )
898   ; p ^ . rlink := newp ^ . rlink
899   ; newp ^ . rlink := p
900   ; newp := p
901   ; i := 1
902   end
903   ; newp ^ . text [ i ] := fc
904   ; i := succ ( i )
905   ; newlength := succ ( newlength )
906   end ( INSERTCHAR )
907
908 ; procedure setupchar
909
910 ; begin
911   insertchar ( inputwindow ( input ) )
912   ; incharacter
913   end ( SETUPCHAR )
914
915 ; procedure prcomment
916
917 ; begin
918   while ( not eoln ( input ) )
919     and ( inputwindow ( input ) <> ';' )
920     do setupchar
921   ; if eoln ( input )
922     then cmntstate := comment
923     else begin setupchar ; cmntstate := nocomment end
924   ; newsymbol := tcomment1
925   end ( PRBRACFCMNT )
926
927 ; function uppercase ( c : char ) : char
928
929 ; begin
930   if ( ord ( 'a' (L.C.) ) <= ord ( c ) )
931     and ( ord ( c ) <= ord ( 'z' (L.C.) ) )
932     then uppercase
933     := chr ( ord ( c ) - ord ( 'a' (L.C.) ) + ord ( 'A' ) )
934     else uppercase := c
935   end
936
937 ; procedure lookupident
938
939 ; var lstring : string12
940 ; j , lo , hi , probe : integer
941 ; exitloop : boolean
942
943 ; begin
944   if newlength > 12
945   then newsymbol := tidnt
946   else begin
947     lstring := '
948     ; for j := 1 to newlength
949       do lstring [ j ] := uppercase ( newp ^ . text [ j ] )
950     ; lo := rwptr [ newlength ] - 1
951     ; hi := rwptr [ newlength + 1 ]

```

```

952 ; exitloop := false
953 ; repeat if lo + 1 >= hi
954   then begin newsymbol := tident ; exitloop := true end
955   else begin
956     probe := ( lo + hi ) div 2
957     ; if rw [ probe ] . string = lstring
958     then begin
959       newsymbol := rw [ probe ] . symbol
960       ; exitloop := true
961     end
962     else if rw [ probe ] . string < lstring
963     then lo := probe
964     else hi := probe
965   end
966 until exitloop
967 ; if newsymbol = tcomment
968 then begin setupchar ; prcomment end
969 end
970 end ( LOOKUPIDENT )
971
972 ; procedure number
973
974 ; begin
975   while inputwindow ( input ) in digits do setupchar
976   ; if inputwindow ( input ) = '.' then setupchar
977   ; while inputwindow ( input ) in digits do setupchar
978   ; if inputwindow ( input ) = 'g'
979   then begin
980     setupchar
981     ; if (inputwindow ( input ) = '+' ) or
982     ( inputwindow ( input ) = '-' )
983     then setupchar
984   end
985   ; while inputwindow ( input ) in digits do setupchar
986   ; newsymbol := tnumber
987   end ( NUMBER )
988
989 (% IF PREP)
990
991 ; function prepcommand ( flp : linerecptr ) : boolean
992
993 ; begin
994   {ASSERT: FLP POINTS TO A COMMENT}
995   with flp ^ . rlink ^
996   do if text [ 1 ] = '('
997   then prepcommand := text [ 3 ] = '%'
998   else prepcommand := text [ 2 ] = '%'
999   end ( PREPCOMMAND )
1000
1001 (% END PREP)
1002
1003 ; procedure insymbol ( skipping : boolean )
1004
1005 ; var lsy : symboltyp
1006 ; laggsz : multint
1007 ; lnextp , llp1 , llp2 : linerecptr

```

```

1008 ; lc : char
1009 ; exitloop , string : boolean
1010
1011 ; begin
1012   laggsiz := gaggsize
1013   ; if gcursy <> tendoffile
1014   then begin
1015     lnexip := gnexip
1016     ; repeat getlrec ( newp )
1017     ; newp a . rlink := newp
1018     ; i := 1
1019     ; newlength := 0
1020     ; if eoln ( input )
1021     then incharacter
1022     ; newstartpos := pos
1023     ; if cmntstate = comment
1024     then precomment
1025     else repeat exitloop := true
1026     ; newstartpos := pos
1027     ; if eof ( input )
1028     then newsymbol := tendoffile
1029     else if eoln ( input )
1030     then begin incharacter ; exitloop := false end
1031     else if inputwindow ( input ) in lexchars
1032     then case inputwindow ( input )
1033     of 'A' , 'B' , 'C' , 'D' , 'E' , 'F' , 'G' ,
1034     'H' , 'I' , 'J' , 'K' , 'L' , 'M' , 'N' ,
1035     'O' , 'P' , 'Q' , 'R' , 'S' , 'T' , 'U' ,
1036     'V' , 'W' , 'X' , 'Y' , 'Z' , 'a' , 'b' ,
1037     'c' , 'd' , 'e' , 'f' , 'g' , 'h' , 'i' ,
1038     'j' , 'k' , 'l' , 'm' , 'n' , 'o' , 'p' ,
1039     'q' , 'r' , 's' , 't' , 'u' , 'v' , 'w' ,
1040     'x' , 'y' , 'z'
1041     : begin
1042       while inputwindow ( input )
1043       in letters + digits + [ '-', ]
1044       do setupchar
1045       ; lookupident
1046       end
1047       ; ""
1048     : begin
1049       setupchar
1050       ; if inputwindow ( input ) <> ""
1051       then string := true
1052       else begin string := false ; setupchar end
1053       ; if not eof ( input )
1054       and not eoln ( input )
1055       then while string
1056       and ( not eof ( input ) )
1057       and ( not eoln ( input ) )
1058       do begin
1059         setupchar
1060         ; if inputwindow ( input ) = ""
1061         then begin
1062           setupchar
1063           ; if inputwindow ( input ) <> ""

```

```

1064         then string := false
1065         end
1066     end
1067     ; newsymbol := tsimplestring
1068     end
1069     ; ....
1070     ; begin
1071     setupchar
1072     ; repeat setupchar
1073     until ( inputwindow ( input ) = ..... )
1074     or ( eof ( input ) )
1075     or ( eoln ( input ) )
1076     ; if inputwindow ( input ) = '....'
1077     then setupchar
1078     ; newsymbol := tcharsequence
1079     end
1080     ; '2'
1081     ; begin
1082     setupchar
1083     ; newsymbol := tbasisoften
1084     end
1085     ; '0' , '1' , '2' , '3' , '4' , '5' , '6' ,
1086     ; '7' , '8' , '9'
1087     ; number
1088     ; '<'
1089     ; begin
1090     setupchar
1091     ; if inputwindow ( input ) = '='
1092     then begin
1093         setupchar
1094         ; newsymbol := tle
1095         end
1096     else if inputwindow ( input ) = '>'
1097     then begin
1098         setupchar
1099         ; newsymbol := tne
1100         end
1101     else newsymbol := tlt
1102     end
1103     ; '>'
1104     ; begin
1105     setupchar
1106     ; if inputwindow ( input ) = '='
1107     then begin
1108         setupchar
1109         ; newsymbol := tge
1110         end
1111     else newsymbol := tgt
1112     end
1113     ; ':'
1114     ; begin
1115     setupchar
1116     ; if inputwindow ( input ) = '='
1117     then begin
1118         setupchar
1119         ; newsymbol := tbecomes

```

1009 S

382 *

908

908

539 417

487 417

491 417

539 417

908

382 *

908

382 *

972

908

539 417

908

382 *

539 417

909

382 *

392 *

908

539 417

908

382 *

382 *

908

539 417

908

382 *


```

1120 end
1121 else if inputwindow ( input ) = '--'
1122 then begin
1123   setupchar
1124   ; newsymbol := tdenotes
1125   end
1126 else newsymbol := tcolon
1127 end
1128 ; '+.'
1129 : begin
1130   setupchar
1131   ; if inputwindow ( input ) = '+.'
1132   then begin
1133     setupchar
1134     ; newsymbol := texpon
1135     end
1136   else newsymbol := ttimes
1137   end
1138 ; '/'
1139 : begin
1140   setupchar
1141   ; if inputwindow ( input ) = '/'
1142   then setupchar
1143   ; newsymbol := tdivide
1144   end
1145 ; '='
1146 : begin
1147   setupchar
1148   ; if inputwindow ( input ) = '='
1149   then begin
1150     setupchar
1151     ; newsymbol := trefEqual
1152     end
1153   else if inputwindow ( input ) = '/'
1154   then begin
1155     setupchar
1156     ; if inputwindow ( input ) = '='
1157     then begin
1158       setupchar
1159       ; newsymbol := trefNotEqual
1160       end
1161     end
1162   else newsymbol := teq
1163 end
1164 ; '!' : begin setupchar ; prcomment end
1165 ; '(.' : begin
1166   ; '+.'
1167   : begin
1168     case inputwindow ( input )
1169     of '(.' : lsy := tleftParen
1170     ; ')' : lsy := trightParen
1171     ; ',' : lsy := tcomma
1172     ; ';' : lsy := tsemicolon
1173     ; '.' : lsy := tdot
1174     ; '+' : lsy := tplus
1175     ; '-' : lsy := tminus

```

```

1176 end
1177 ; setupchar
1178 ; newsymbol := lsy
1179 end
1180 ;
1181 : begin
1182 ; incharacter
1183 ; exitloop := false
1184 end
1185 end { CASE }
1186 else { NOT INPUTWINDOW ( INPUT ) IN LEXCHARS }
1187 begin
1188 while ( not eoln ( input ) )
1189 and not ( inputwindow ( input )
1190 in lexchars
1191 )
1192 do setupchar
1193 ; newsymbol := tunknown
1194 end
1195 until exitloop
1196 ; insertchar ( ' ' )
1197 ; with newp ^
1198 do begin
1199 length := pred ( newlength )
1200 ; symbol := newsymbol
1201 ; startpos := newstartpos
1202 ; newline := inneline
1203 ; dlink := nil
1204 { % IF SINGLEPRECISION }
1205 ; tokno := succ ( gtokno )
1206 { % END SINGLEPRECISION }
1207 { % IF MULTIPRECISION }
1208 ; multiplint ( gtokno , 1 , gtokno )
1209 { % END MULTIPRECISION }
1210 ; tokno := gtokno
1211 ; sepafter
1212 := inputwindow ( input ) in [ ' ' ] + throwaways
1213 end
1214 ; lnextp ^ . dlink := newp
1215 ; lnextp := newp
1216 ; inneline := false
1217 until not ( newsymbol
1218 in [ tcomment1 , tcomment2 , tcomment3
1219 , tcomment4 ]
1220 )
1221 ; tokenct := succ ( tokenct )
1222 ; gcomp := gcurp
1223 ; while gcurp <> gnextp
1224 do begin
1225 if gcurp ^ . symbol
1226 in [ tcomment1 , tcomment2 , tcomment3 , tcomment4 ]
1227 then if skipping then skipcmnt else setupcmnt
1228 ; gtrailp := gcurp
1229 ; gcurp := gcurp ^ . dlink
1230 ; if not ( gcomp ^ . symbol in [ tcomment1 , tcomment4 ]
1231 )

```

58

```

1288 ; length := rightmargin - leftmargin + 1
1289 end
1290 ; laggsize := gcurp ^ . aggsz
1291 ; if gfirstp = gcurp
1292 then gfirstp := p
1293 else gtrailp ^ . dlink := p
1294 ; gtrailp := p
1295 (% IF SINGLEPRECISION)
1296 ; gaggsize := gaggsize + rightmargin - leftmargin + 1
1297 (% END SINGLEPRECISION)
1298 (% IF MULTIPRECISION)
1299 ; multplint
1300 ( gaggsize , rightmargin - leftmargin + 1 , gaggsize )
1301 (% END MULTIPRECISION)
1302 ; if gcomp = gcurp
1303 then begin
1304 gcomp := p
1305 ; gcomptrailp := nil ( NOT THE RIGHT VALUE FOR
1306 GCOMPTRAILP, BUT IT WOULD
1307 TAKE A LOOP TO FIND, AND
1308 WE CANNOT USE IT ANYWAY )
1309 end
1310 else if gcomp ^ . symbol <> tblankline
1311 then begin
1312 getrec ( p )
1313 (% IF SINGLEPRECISION)
1314 ; tokno := succ ( tokno )
1315 (% END SINGLEPRECISION)
1316 (% IF MULTIPRECISION)
1317 ; multplint ( tokno , 1 , tokno )
1318 (% END MULTIPRECISION)
1319 ; tokno := gcomp ^ . tokno
1320 ; with p ^
1321 do begin
1322 symbol := tblankline
1323 ; rlink := p
1324 ; dlink := gcomp
1325 ; length := rightmargin - leftmargin + 1
1326 end
1327 ; laggsize := gcomp ^ . aggsz
1328 ; if gfirstp = gcomp
1329 then begin
1330 gfirstp := p
1331 gcomptrailp := p
1332 ; gtrailp := p
1333 end
1334 else gcomptrailp ^ . dlink := p
1335 (% IF SINGLEPRECISION)
1336 ; gaggsize := gaggsize + rightmargin - leftmargin + 1
1337 (% END SINGLEPRECISION)
1338 (% IF MULTIPRECISION)
1339 ; multplint
1340 ( gaggsize , rightmargin - leftmargin + 1 , gaggsize )
1341 (% END MULTIPRECISION)
1342 ; gcomp := p
1343

```

```

1344      end
1345      ; while p <> nil
1346      do with p ^
1347      do begin
1348          tokno := ltkno
1349          (% IF SINGLEPRECISION)
1350          ; ltkno := succ ( ltkno )
1351          (% END SINGLEPRECISION)
1352          (% IF MULTIPRECISION)
1353          ; multplint ( ltkno , 1 , ltkno )
1354          (% END MULTIPRECISION)
1355          ; aggsz := laggsz
1356          (% IF SINGLEPRECISION)
1357          ; laggsz := laggsz + length
1358          (% END SINGLEPRECISION)
1359          (% IF MULTIPRECISION)
1360          ; multplint ( laggsz , length , laggsz )
1361          (% END MULTIPRECISION)
1362          ; p := dlink
1363          end
1364          end (if (gtrailp = nil) or ( ... ) )
1365          end ( BLANKLINE )
1366
1367      ; procedure unload
1368
1369      ; var lpos : positiontyp
1370      ; llp1 , llp2 , llp3 , llp4 : linerecptr
1371      ; i : integer
1372      (% IF MULTIPRECISION)
1373      ; lmult : multint
1374
1375      (% END MULTIPRECISION)
1376
1377      ; begin
1378      (% IF MULTIPRECISION)
1379      multsubtr
1380      ( gcomp ^ . aggsz , gfirstp ^ . aggsz , lmult )
1381      ; if ( gfirstp <> gcomp )
1382      and ( multgt ( lmult , linespace )
1383            or ( gcomp ^ . symbol = tendoffile )
1384            )
1385      then
1386      (% END MULTIPRECISION)
1387      (% IF MULTIPRECISION)
1388      if ( gfirstp <> gcomp )
1389      and ( ( gcomp ^ . aggsz - gfirstp ^ . aggsz
1390            > rightmargin - leftmargin + 1
1391            )
1392            or ( gcomp ^ . symbol = tendoffile )
1393            )
1394      then
1395      (% END SINGLEPRECISION)
1396      begin
1397          llp1 := gfirstp
1398          ; while llp1 <> gcomp
1399          do begin

```

1269			
1269			
311	1270		
1270	5	1270	
557	1270	1270	
299	1270		
1270	1270	302	
557	1270	302	1270
1269	298		
780			
*	286		
1007	1007	*	295
728	27		
*	201		
586			
385	299	385	299 1373
385	385		
649	1373	399	
385	406	*	
385			
385	385		
385	299	385	299
268	267		
385	406	*	
1370	385		
1370	385		

```

1400 if llp1 ^ . newline
1401 or ( llp1 ^ . startpos < outpos )
1402 or ( llp1 ^ . symbol = tblankline )
1403 then begin
1404   writeln ( output )
1405   ; outpos := 1
1406   ; nltokno := llp1 ^ . tokno
1407   ; lineoutct := succ ( lineoutct )
1408   end
1409 ; if llp1 ^ . symbol = tblankline
1410 then outpos := rightmargin
1411 else begin
1412   while outpos < llp1 ^ . startpos
1413   do begin
1414     write ( output , ' ' )
1415     ; outpos := succ ( outpos )
1416   end
1417   ; llp2 := llp1 ^ . rlink
1418   ; i := 1
1419   ; for lpos := 1 to llp1 ^ . length
1420   do begin
1421     if i > fraglength
1422     then begin llp2 := llp2 ^ . rlink ; i := 1 end
1423     ; write ( output , llp2 ^ . text [ i ] )
1424     ; i := succ ( i )
1425   end
1426   ; outpos := outpos + llp1 ^ . length
1427   end
1428   ; outtokno := llp1 ^ . tokno
1429   ; llp2 := llp1
1430   ; llp1 := llp1 ^ . dlink
1431   ; llp4 := llp2
1432   ; repeat llp3 := llp2
1433   ; llp2 := llp2 ^ . rlink
1434   ; freelrec ( llp3 )
1435   until llp2 = llp4
1436   end ( WHILE )
1437   ; gfirstp := llp1
1438   ; if gcomp = gcup
1439   then gtrailp := nil
1440   ; gcomptrailp := nil
1441   end ( IF GFIRSTP <> GCOMPP ETC. )
1442   end ( UNLOAD )
1443
1444 ; procedure PushConstPos ( element : positiontyp )
1445 ; begin
1446   if PosStackTop < MaxPosStack
1447   then begin
1448     PosStackTop := PosStackTop + 1
1449     ; PosStack [ PosStackTop ] := element
1450   end
1451   else begin
1452     EmitError ( @PosStackOverflow , sourcelineNo )
1453     ; processing := false
1454   end
1455
1456   1370 303
1457   1370 301
1458   1370 406 *
1459
1460   517 417
1461   390
1462   392 1370 311
1463   412 S 412
1464
1465   1370 406 *
1466   390 268
1467
1468   390 1370 301
1469
1470   495 417
1471   390 S 390
1472
1473   1370 1370 298
1474   1371
1475   1369 1370 302
1476
1477   1371 273
1478   1370 1370 298 1371
1479   495 417 1370 328 1371
1480   1371 S 1371
1481
1482   390 390 1370 302
1483
1484   392 1370 311
1485   1370 1370
1486   1370 1370 298
1487   1370 1370
1488   1370 1370
1489   1370 1370 298
1490   1370 1370
1491   767 1370
1492   1370 1370
1493
1494   385 1370
1495   385 385
1496   385
1497   385
1498
1499   * * 286
1500
1501   396 269
1502
1503   396 396
1504   394 396 1444
1505
1506   725 246 726
1507   342 S

```

```

1456         end ( PushConstPos )
1457
1458     ; procedure PushPos ( element : Positiontyp )
1459
1460         ; begin
1461         if PosStackTop < MaxPosStack
1462         then begin
1463             PosStackTop := PosStackTop + 1
1464             ; PosStack [ PosStackTop ] := element
1465         end
1466         else begin
1467             EmitError ( ePosStackOverflow , sourcelineNo )
1468             ; processing := false
1469         end
1470         end ( PushPos )
1471
1472     ; procedure PushMark ( m : markrec )
1473
1474         ; begin
1475         if MarkStackTop < MaxMarkStack
1476         then begin
1477             MarkStackTop := MarkStackTop + 1
1478             ; MarkStack [ MarkStackTop ] := m
1479         end
1480         else begin
1481             EmitError ( eMarkStackOverflow , sourcelineNo )
1482             ; processing := false
1483         end
1484         end ( PushMark )
1485
1486     ; procedure PopPos
1487
1488         ; begin
1489         if PosStackTop > 0
1490         then PosStackTop := PosStackTop - 1
1491         else begin
1492             EmitError ( ePosStackUnderflow , sourcelineNo )
1493             ; processing := false
1494         end
1495         end ( PopPos )
1496
1497     ; procedure PopMark
1498
1499         ; begin
1500         if MarkStackTop > 0
1501         then MarkStackTop := MarkStackTop - 1
1502         else begin
1503             EmitError ( eMarkStackUnderflow , sourcelineNo )
1504             ; processing := false
1505         end
1506         end ( PopMark )
1507
1508     ; procedure SwapMarks
1509
1510     ; var lMark : markrec
1511
```

```

1512 ; begin
1513   lMark := MarkStack [ MarkStackTop ]
1514 ; MarkStack [ MarkStackTop ] := MarkStack [ MarkStackTop - 1 ]
1515 ; MarkStack [ MarkStackTop - 1 ] := lMark
1516 end (SwapMarks)
1517
1518 ; procedure setup ( fpos : positiontyp ; fnewline : boolean )
1519
1520 ; var llength , lstart : integer
1521
1522 ; begin
1523   case setupState
1524   of unmatched
1525     : EmitError ( eSetupUnmatchedToken , sourceLineNo )
1526     ; matchFailed : setupState := unmatched
1527     ; matched
1528     : with gcurp ^
1529       do begin
1530         length := succ ( length )
1531         ; if dlink ^ . symbol = tcomment3
1532         then llength := length + dlink ^ . length
1533         else llength := length
1534         ; if fpos + llength > rightmargin
1535         then begin
1536           lstart := rightmargin - llength
1537           ; if lstart < leftmargin
1538           then startpos := leftmargin
1539           else startpos := lstart
1540         end
1541         else startpos := fpos
1542         ; newline := fnewline
1543         ; aggsz := gaggsize
1544         { % IF SINGLEPRECISION }
1545         ; gaggsize := gaggsize + length
1546         { % END SINGLEPRECISION }
1547         { % IF MULTIPRECISION }
1548         ; multplint ( gaggsize , length , gaggsize )
1549         { % END MULTIPRECISION }
1550         ; gcurpos := startpos + length
1551         ( ASSERT: NOT ( SYMBOL
1552           IN [ TCOMMENT1 , TCOMMENT2 , TCOMMENT3 , TCOMMENT4 ]
1553         ) )
1554         ; gcurposnc := gcurpos
1555         ; skip := false
1556         ; setupState := unmatched
1557         ; insymbol ( false )
1558         end (with)
1559       end (case)
1560     end ( SETUP )
1561
1562 ; procedure ccompress ( m : markrec )
1563
1564 ; var lpos : positiontyp
1565 ; llp : linerecptr
1566 { % IF MULTIPRECISION }
1567 ; lmult : multint

```



```

1568 (% END MULTPRECISION)
1569
1570 ; begin
1571 (% IF MULTPRECISION)
1572   multplint ( m . tokno , 1 , lmult )
1573   ; if multgt ( gcomp ^ . tokno , lmult )
1574     and multge ( m . tokno , nltokno )
1575     then
1576       557 1562 311 1567
1577       649 395 311 1567
1578       640 1562 311 392
1579     (% END MULTPRECISION)
1580   (% IF SINGLEPRECISION)
1581     if ( m . tokno + 1 < gcomp ^ . tokno )
1582       and ( m . tokno >= nltokno )
1583       then
1584         1562 311 385 311
1585         1562 311 392
1586       (% END SINGLEPRECISION)
1587     begin
1588       (% IF SINGLEPRECISION)
1589       if m . tokno > outtokno
1590       then
1591         1562 311 392
1592       (% END SINGLEPRECISION)
1593     end
1594     := m . linep ^ . startpos + m . linep ^ . length
1595     ; llp := m . linep ^ . dlink
1596     end
1597     else begin lllp := gfirstp ; lpos := outpos end
1598   (% IF MULTPRECISION)
1599     ; multsubtr
1600     ( gcomp ^ . aggsz , lllp ^ . aggsz , lmult )
1601     ; multplint ( lmult , lpos , lmult )
1602     ; if multge ( multrightmargin , lmult )
1603     then if multgt ( gcomp ^ . tokno , lllp ^ . tokno ) then
1604       (% END MULTPRECISION)
1605       (% IF SINGLEPRECISION)
1606       ; if ( lpos + gcomp ^ . aggsz - lllp ^ . aggsz )
1607         <= rightmargin
1608       then if lllp ^ . tokno < gcomp ^ . tokno
1609       then
1610         1564 385 299 1565 209
1611         268
1612         1565 311 385 311
1613       (% END SINGLEPRECISION)
1614       begin
1615         while lllp <> gcomp
1616         do begin
1617           if lllp ^ . symbol in [ tcomment2 , tcomment4 ]
1618           then lpos := lllp ^ . dlink ^ . startpos
1619           else begin
1620             lllp ^ . startpos := lpos
1621             ; lpos := lpos + lllp ^ . length
1622             ; if lllp ^ . skip
1623             then lpos := succ ( lpos )
1624             ; lllp ^ . newline := false
1625             end
1626           ; lllp := lllp ^ . dlink
1627           1565 1565 298

```

```

1624      end
1625      ; if gcomp = gcurp
1626      then gcurpos := lpos
1627      ; gcurposnc := lpos
1628      end
1629      else
1630      else unload
1631      end
1632      and ( CCOMPRESS )
1633      ;
1634      ; procedure movecmnts
1635      ;
1636      ; var lcurp : linerecpt
1637      ; laggsz, ltkno : multint
1638      (% IF MULTIPRECISION)
1639      ; lmult : multint
1640      (% END MULTIPRECISION)
1641      ;
1642      ; begin
1643      laggsz := gaggsz
1644      lcurp := gcurp
1645      ; if ( gcurp ^ . dlink <> gnextp )
1646      and ( gcurp ^ . dlink ^ . moveable ) ,
1647      then begin
1648      gcurp := gcurp ^ . dlink
1649      ; if gfirstp = lcurp
1650      then gfirstp := gcurp
1651      else gtrailp ^ . dlink := gcurp
1652      ; if gcomp = lcurp
1653      then gcomp := gcurp
1654      ; ltkno := lcurp ^ . tokno
1655      ; while ( gcurp <> gnextp ) and ( gcurp ^ . moveable )
1656      do begin
1657      gcurp ^ . tokno := ltkno
1658      (% IF SINGLEPRECISION)
1659      ; ltkno := succ ( ltkno )
1660      (% END SINGLEPRECISION)
1661      (% IF MULTIPRECISION)
1662      ; multplint ( ltkno , 1 , ltkno )
1663      (% END MULTIPRECISION)
1664      ; setupcmnt
1665      ; gtrailp := gcurp
1666      ; gcurp := gcurp ^ . dlink
1667      ; if not ( gcomp ^ . symbol in [ tcomment1 , tcomment4 ]
1668      )
1669      then begin gcomptrailp := gtrailp ; gcomp := gcurp end
1670      end
1671      ; lcurp ^ . tokno := ltkno
1672      ; lcurp ^ . dlink := gcurp
1673      ; gtrailp ^ . dlink := lcurp
1674      ; if gcomp = gcurp
1675      then gcomp := lcurp
1676      ; gcurp := lcurp
1677      ; gcurp ^ . aggsz := gaggsz
1678      (% IF SINGLEPRECISION)
1679

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```

1630 ; if gaggsz - laggsz > rightmargin - leftmargin
1681 then unload
1682 (% END SINGLEPRECISION)
1683 (% IF MULTIPRECISION)
1684 ; multsubtr ( gaggsz , laggsz , lmult )
1685 ; if multge ( lmult , linespace )
1686 then unload
1687 (% END MULTIPRECISION)
1688 end
1689 end ( MOVECMNTS )
1690
1691 ; procedure skip ( fsys : setofsymbol ; displaySet : boolean )
1692
1693 ; var laggsz : multint
1694 ; i : integer
1695 (% IF MULTIPRECISION)
1696 ; lmult : multint
1697
1698 (% END MULTIPRECISION)
1699
1700 ; begin
1701 laggsz := gaggsz
1702 ; if displaySet
1703 then begin
1704 ; DisplayString ( "skipSet" )
1705 ; for i := 0 to 127
1706 do if i in fsys
1707 then DisplayInteger ( i )
1708 ; display ( nl )
1709 end
1710 ; while not ( gcursy in fsys )
1711 do begin
1712 with gcursp ^
1713 do begin
1714 skip := true
1715 ; if displaySet
1716 then begin
1717 ; DisplayString ( "skipSymbols" )
1718 ; DisplayInteger ( gcursy )
1719 ; DisplayInteger ( tokno )
1720 ; display ( nl )
1721 end
1722 ; aggsz := gaggsz
1723 ; if ( dlink ^ . symbol in fsys ) and separator
1724 then length := succ ( length )
1725 (% IF SINGLEPRECISION)
1726 ; gaggsz := gaggsz + length
1727 (% END SINGLEPRECISION)
1728 (% IF MULTIPRECISION)
1729 ; multplint ( gaggsz , length , gaggsz )
1730 (% END MULTIPRECISION)
1731 ; skipct := succ ( skipct )
1732 ; if startpos + length > rightmargin
1733 then gcurspos := rightmargin
1734 else gcurspos := startpos + length
1735 ; gcursposnc := gcurspos

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1736 { % IF SINGLEPRECISION }
1737 ; if gagsize - laggsz > rightmargin - leftmargin + 1
1738 then begin unload ; laggsz := gagsize end
1739 { % END SINGLEPRECISION }
1740 { % IF MULTIPRECISION }
1741 ; multsubtr ( gagsize , laggsz , lmult )
1742 ; if multgt ( lmult , linespace )
1743 then begin unload ; laggsz := gagsize end
1744 { % END MULTIPRECISION }
1745 end
1746 ; insymbol ( true )
1747 end
1748 ; if displaySet
1749 then begin
1750   DisplayString ( 'ResumeLine$' )
1751   ; DisplayInteger ( sourceLineNo )
1752   ; DisplayString ( 'tokens$' )
1753   ; DisplayInteger ( gcursy )
1754   ; DisplayInteger ( gcurp ^ . tokno )
1755   ; display ( nl )
1756 end
1757 end ( SKIP )
1758
1759 ; function indent ( fpos : positiontyp ) : positiontyp
1760
1761 ; var i : integer
1762
1763 ; begin
1764   i := fpos + indentamt
1765   ; if i <= rightmargin
1766   then indent := i
1767   else indent := rightmargin
1768   end ( INDENT )
1769
1770 ; procedure initrw ( fsymbol : symboltyp ; fstring : string12 )
1771
1772 ; var len , i , j : integer
1773
1774 ; begin
1775   if rwct < rmax - 1
1776   then begin
1777     len := 12
1778     ; while ( len >= 2 ) and ( fstring [ len ] = ' ' )
1779     do len := pred ( len )
1780     ; i := rwptr [ len ]
1781     ; j := rwptr [ len + 1 ]
1782     ; while ( i < j ) and ( rw [ i ] . string < fstring )
1783     do i := succ ( i )
1784     ; if rw [ i ] . string <> fstring
1785     then begin
1786       j := rwptr [ 13 ] - 1
1787       ; while j >= i
1788       do begin
1789         rw [ j + 1 ] := rw [ j ]
1790         ; j := pred ( j )
1791       end

```

```

1792 ; rw [ i ] . string := fstring
1793 ; for j := len + 1 to 13
1794   do rmptr [ j ] := succ ( rmptr [ j ] )
1795 end
1796 ; rw [ i ] . symbol := fsymbol
1797 ; rmc := succ ( rmc )
1798 end
1799 end ( INITRM )
1800
1801 ; procedure initdumlr ( var lrp : linerecptr )
1802
1803 ; begin
1804   with lrp ^
1805   do begin
1806     dlink := nil
1807     ; rlink := lrp
1808     ; newline := false
1809     { % IF SINGLEPRECISION }
1810     ; tokno := 0
1811     { % END SINGLEPRECISION }
1812     { % IF MULTPRECISION }
1813     ; multzero ( tokno )
1814     { % END MULTPRECISION }
1815     ; symbol := tdummy
1816     ; startpos := leftmargin
1817     ; length := 0
1818     { % IF SINGLEPRECISION }
1819     ; aggsz := 0
1820     { % END SINGLEPRECISION }
1821     { % IF MULTPRECISION }
1822     ; multzero ( aggsz )
1823     { % END MULTPRECISION }
1824   end
1825 end ( INITDUMLR )
1826
1827 ; procedure initsets
1828
1829 ; begin
1830   letters
1831   := [ 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I',
1832     'J', 'K', 'L', 'M', 'N', 'O', 'P', 'Q', 'R',
1833     'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z', 'a',
1834     'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j',
1835     'k', 'l', 'm', 'n', 'o', 'p', 'q', 'r', 's',
1836     't', 'u', 'v', 'w', 'x', 'y', 'z' ]
1837   ; octaldigits
1838   := [ '0', '1', '2', '3', '4', '5', '6', '7' ]
1839   ; digits := octaldigits + [ '8', '9' ]
1840   ; hexdigits
1841   := digits
1842     + [ 'A', 'B', 'C', 'D', 'E', 'F', 'a', 'b', 'c',
1843       'd', 'e', 'f' ]
1844   ; lexchars
1845   := letters
1846     + digits
1847     + [ '...', '...', '...', '...', '...', '...', '...', '...', '...', '...',

```



```

1904 ; initrw ( tshort , 'SHORT' , ' )
1905 ; initrw ( tstep , 'STEP' , ' )
1906 ; initrw ( tswitch , 'SWITCH' , ' )
1907 ; initrw ( ttext , 'TEXT' , ' )
1908 ; initrw ( tthen , 'THEN' , ' )
1909 ; initrw ( tthis , 'THIS' , ' )
1910 ; initrw ( tto , 'TO' , ' )
1911 ; initrw ( tunknown , 'UNKNOWN' , ' )
1912 ; initrw ( tuntil , 'UNTIL' , ' )
1913 ; initrw ( tvalue , 'VALUE' , ' )
1914 ; initrw ( tvirtual , 'VIRTUAL' , ' )
1915 ; initrw ( twhen , 'WHEN' , ' )
1916 ; initrw ( twhile , 'WHILE' , ' )
1917 ; initrw ( txor , 'XOR' , ' )
1918 ; initrw ( tear , 'EQ' , ' )
1919 ; initrw ( tger , 'GE' , ' )
1920 ; initrw ( tgr , 'GT' , ' )
1921 ; initrw ( tlt , 'LT' , ' )
1922 ; initrw ( tle , 'LE' , ' )
1923 ; initrw ( tner , 'NE' , ' )
1924 end ( INITRWTABLE )
1925
1926 ; procedure initinp
1927
1928 ; var lstring : string12
1929 ; i , j : integer
1930
1931 ; begin
1932   ( % IF PASCAL32 )
1933     open ( initfile , 3 , opforin )
1934   ( % END PASCAL32 )
1935   ( % IF PASCAL )
1936   ( % END PASCAL )
1937   ; get ( initfile )
1938   ; while not eof ( initfile )
1939     do begin
1940       lstring := ' '
1941       ; i := 1
1942       ; while not eof ( initfile )
1943         and ( eoln ( initfile )
1944             or not ( inputwindow ( initfile ) in letters )
1945             )
1946         do get ( initfile ) ( SCAN FOR LETTER )
1947       ( ASSERT EOF OR ( NOT EOLN AND ( INPUTWINDOW ( INITFILE ) IN LETTERS ) ) )
1948       ; if not eof ( initfile )
1949         then begin
1950           while not eof ( initfile )
1951             and not eoln ( initfile )
1952             and ( inputwindow ( initfile ) in letters )
1953             and ( i <= 12 )
1954           do begin
1955             lstring [ i ] := inputwindow ( initfile )
1956             ; i := succ ( i )
1957             ; get ( initfile )
1958           end
1959           ; while not eof ( initfile )

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1960      and not eoln ( initfile )
1961      and ( inputwindow ( initfile ) in letters )
1962      do get ( initfile )
1963      ( ASSERT: 1 <= i-1 = NO OF LETTERS <= 12 )
1964      ; for j := rwptr [ i - 1 ] to rwptr [ i ] - 1
1965      do with rw [ j ]
1966      do if string = lstring
1967      then symbol := tidest
1968      end
1969      end
1970      { % IF PASCAL32 }
1971      ; close ( initfile )
1972      { % END PASCAL32 }
1973      end
1974
1975      { SL Interpreter, written in Pascal. }
1976      { Jan 5, 1983 }
1977
1978      ; procedure SyntaxError ( sourcelineNo , SLLineNo : integer )
1979
1980      ; begin
1981      if displaySyntaxErrors
1982      then begin
1983          DisplayString ( 'SyntaxErr, srcLines' )
1984          ; DisplayInteger ( sourcelineNo )
1985          ; DisplayString ( 'S/SLLine$' )
1986          ; DisplayInteger ( SLLineNo )
1987          ; DisplayString ( 'tokens$' )
1988          ; DisplayInteger ( gcursy )
1989          ; DisplayInteger ( gcurp ^ . tokno )
1990          ; display ( nl )
1991          end
1992      end
1993
1994      ; procedure Check ( SLLineNo : integer ; keys : setofsymbol )
1995
1996      { This procedure checks if the incoming token is in the
1997      current recovery token set and emits an error message if not }
1998
1999      ; begin
2000      if not ( gcursy in keys )
2001      then begin
2002          SyntaxError ( sourcelineNo , SLLineNo )
2003          ; skip ( keys , displaySyntaxErrors )
2004          end
2005      end (check)
2006
2007      ; procedure ConvertToKeySet
2008      ( address : integer ; var result : setofsymbol )
2009
2010      ; var lrec
2011      ; record
2012      case boolean
2013      of false : ( ary : SetArray )
2014      ; true : ( pset : setofsymbol )
2015      end

```



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2016      ; i : 1 .. setSize
2017
2018      ; begin
2019      for i := 0 to setSize
2020      do lrec . ary [ i ] := table [ address + i ]
2021      ; result := lrec . pset
2022      end (convertToKeySet)
2023
2024      ; procedure HandleSemanticChoice ( choicetag : integer )
2025
2026      {This procedure performs
2027      choices. It sequentially tests each alternative
2028      value against the tag value, and when a match is
2029      found, performs a branch to the corresponding
2030      alternative path. If none of the alternative
2031      values matches the tag value, table interpretation
2032      proceeds to the operation immediately following
2033      the list of alternatives (normally the otherwise
2034      path). }
2035
2036      ; var numberOfChoices : integer
2037      ; choiceTableAddress : integer
2038
2039      ; begin
2040      choiceTableAddress := table [ tablePointer ]
2041      ; numberOfChoices := table [ choiceTableAddress ]
2042      ; tablePointer := choiceTableAddress + 1
2043      ; repeat if table [ tablePointer ] = choicetag
2044      then begin
2045      tablePointer := table [ tablePointer + 1 ]
2046      ; numberOfChoices := 0
2047      end
2048      else begin
2049      tablePointer := tablePointer + 2
2050      ; numberOfChoices := numberOfChoices - 1
2051      end
2052      until numberOfChoices = 0
2053      ;
2054      end (andleSemanticChoice)
2055
2056      ; procedure HandleInputChoice
2057      ( choicetag : integer ; var choiceTagMatched : Boolean )
2058
2059      {This procedure performs input
2060      choices. It sequentially tests each alternative
2061      value against the tag value, and when a match is
2062      found, performs a branch to the corresponding
2063      alternative path. If none of the alternative
2064      values matches the tag value, table interpretation
2065      proceeds to the operation immediately following
2066      the list of alternatives (normally the otherwise
2067      path). The flag choiceTagMatched is set to true
2068      if a match is found and false otherwise. }
2069
2070      ; var numberOfChoices : integer
2071      ; choiceTableAddress : integer

```

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2072 ; SSLLineNo : integer
2073 ; keyAddress : integer
2074 ; keys : setofsymbol
2075
2076 ; begin
2077   choiceTableAddress := table [ tablePointer ]
2078   ; SSLLineNo := table [ tablePointer + 1 ]
2079   ; keyAddress := table [ tablePointer + 2 ]
2080   ; numberOfChoices := table [ choiceTableAddress ]
2081   ; tablePointer := choiceTableAddress + 1
2082   ; choiceTagMatched := false
2083   ; ConvertToKeySet ( keyAddress , keys )
2084   ; Check
2085     ( SSLLineNo , keys + callStack [ callStackTop ] . sett )
2086   ; repeat if table [ tablePointer ] = choiceTag
2087     then begin
2088       choiceTagMatched := true
2089       ; tablePointer := table [ tablePointer + 1 ]
2090       ; numberOfChoices := 0
2091     end
2092     else begin
2093       tablePointer := tablePointer + 2
2094       ; numberOfChoices := numberOfChoices - 1
2095     end
2096     until numberOfChoices = 0
2097   ;
2098   and {andleInputChoice}
2099
2100   {Execution Tracing }
2101
2102   ; procedure Trace
2103
2104     {imports (operation, table, tablePointer, var IO);}
2105
2106   ; begin
2107     {0.PutString ('table index ');
2108      IO.PutInt (tablePointer-1);
2109      IO.PutString (': Operation ');
2110      IO.PutInt (operation);
2111      IO.PutString (': Argument ');
2112      IO.PutInt (table(tablePointer));
2113      IO.PutLine;}
2114     and {race}
2115
2116     {Semantic Choice Failure }
2117
2118   ; procedure HandleSemanticChoiceFailure
2119
2120     {imports (sourceLineNo, Trace, var IO, Abort);}
2121
2122   ; begin
2123     {IO.PutString ('Semantic choice failed; Line ');
2124      IO.PutInt (sourceLineNo);
2125      IO.PutInt ( table [ tablePointer ] );
2126      IO.PutLine;}
2127     and {andleSemanticChoiceFailure}

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2183
; procedure HandleMatchFailure
;
( This procedure handles syntax errors in the input
to the S/SL program.

Syntax error recovery:
When a mismatch occurs between the the input token
and the operand of an input operation,
the following recovery is employed.

The keyAddress is converted to keySet, and keys is
created by the union of keySet and the set in the top
callStack entry. An error message is emitted. Incoming
tokens are skipped until one is found belonging in keys. )

; var keyAddress : integer
; SLLineNo : integer (S/SL sourceLineNo )
; keys : setofsymbol
; semicolonExpected : boolean
; begin
    SLLineNo := table [ tablePointer + 1 ]
; keyAddress := table [ tablePointer + 2 ]
; semicolonExpected := table [ tablePointer ] = tsemicolon
; ConvertToKeySet ( keyAddress , keys )
; if displaySyntaxErrors and not semicolonExpected
    then SyntaxError ( sourceLineNo , SLLineNo )
; skip
( keys + callStack [ callStackTop ] . sett
, displaySyntaxErrors and not semicolonExpected )
end (andleMatchFailure)

(Main Walker Program )
; procedure Interpreter
;
(Walk the Syntax/Semantic table )

; var keys : setofsymbol
; begin
    processing := true
; tracing := false
; semanticizing := true
; tablePointer := 0
; callStackTop := 1
; callStack [ callStackTop ] . sett := [ tEndOfFile ]
; gError := 0
; while processing
    do begin
        operation := table [ tablePointer ]
; tablePointer := tablePointer + 1
        (Trace Execution )
; if tracing
        then Trace

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2184 ; case operation
2185 of oRecovCall
2186 : begin
2187   if callStackTop < callStackSize
2188   then begin
2189     ConvertTokaySet
2190     ( table [ tablePointer + 1 ] , keys )
2191     ; callStackTop := callStackTop + 1
2192     ; callStack [ callStackTop ] := sett
2193     := keys + callStack [ callStackTop - 1 ] . sett
2194     ; callStack [ callStackTop ] . returnAddress
2195     := tablePointer + 2
2196     ; tablePointer := table [ tablePointer ]
2197     end
2198   else begin
2199     EmitError ( eCallStackOverflow , sourceLineNo )
2200     ; processing := false
2201     end
2202   end (RecovCall)
2203 ; oReturn
2204 : begin
2205   if callStackTop = 1
2206   then
2207     (Return from main S/SL procedure )
2208   processing := false
2209   else begin
2210     tablePointer
2211     := callStack [ callStackTop ] . returnAddress
2212     ; callStackTop := callStackTop - 1
2213     end
2214   end (Return)
2215 ; oRepeat , oMerge
2216 : begin
2217   tablePointer := table [ tablePointer ]
2218   end (Repeat , oMerge )
2219 ; oRecovInput
2220 : begin
2221   if setupState <> unmatched
2222   then EmitError ( eNotSetup , sourceLineNo )
2223   ; if table [ tablePointer ] = gcursy
2224   then setupState := matched
2225   else begin (Syntax Error in Input )
2226     HandleMatchFailure
2227     ; setupState := matchFailed
2228   end
2229   ; tablePointer := tablePointer + 3
2230   end (RecovInput)
2231 ; oRecovInputChoice
2232 : begin
2233   if setupState <> unmatched
2234   then EmitError ( eNotSetup , sourceLineNo )
2235   ; HandleInputChoice ( gcursy , choicetagMatched )
2236   ; if choicetagMatched
2237   then setupState := matched
2238   end (RecovInputChoice)
2239 ; oRecovChoiceFailure

```

347
198

365 233

2007

* 346 2167

365

366

2167

365

366

365

346

346

* 346

725

342

2013

190

365

342

2013

346

366

365

365

191

102

346

* 346

199

388

725

251

* 346

388

398

2129

388

346

200

388

725

251

* 389

352

352

398

388

201

```

2240 : begin
2241   SyntaxError ( sourceLineNo , table [ tablePointer ] )
2242   ; tablePointer := tablePointer + 1
2243   ; setupState := matchFailed
2244   end (RecovChoiceFailure)
2245 (The Following are Pass dependent
2246 Data Structure Semantic Operations )
2247 ; oSetupGcurPosNc
2248 : begin
2249   setup ( gcurposnc , false )
2250   end (oSetupGcurPosNc)
2251 ; oSetupPos0
2252 : begin
2253   setup ( PosStack [ PosStackTop ] , false )
2254   end (oSetupPos0)
2255 ; oSetupPos1
2256 : begin
2257   setup ( PosStack [ PosStackTop - 1 ] , false )
2258   end (oSetupPos1)
2259 ; oSetupIndentPos0
2260 : begin
2261   setup ( indent ( PosStack [ PosStackTop ] ) , false )
2262   end (oSetupIndentPos0)
2263 ; oCcompress0
2264 : begin
2265   ccompress ( Markstack [ MarkStackTop ] )
2266   end (oCcompress0)
2267 ; oCcompress1
2268 : begin
2269   ccompress ( Markstack [ MarkStackTop - 1 ] )
2270   end (oCcompress1)
2271 ; oCcompress2
2272 : begin
2273   ccompress ( Markstack [ MarkStackTop - 2 ] )
2274   end (oCcompress2)
2275 ; oPushConstPos
2276 : begin
2277   PushConstPos ( table [ tablePointer ] )
2278   ; tablePointer := tablePointer + 1
2279   end (oPushConstPos)
2280 ; oPushGcurPosNc
2281 : begin
2282   PushPos ( gcurposnc )
2283   end (oPushGcurPosNc)
2284 ; oPushIndentPos0
2285 : begin
2286   PushPos ( indent ( PosStack [ PosStackTop ] ) )
2287   end (oPushIndentPos0)
2288 ; oPushIndentPos1
2289 : begin
2290   PushPos ( indent ( PosStack [ PosStackTop - 1 ] ) )
2291   end (oPushIndentPos1)
2292 ; oPushCopyPos0
2293 : begin
2294   PushPos ( posstack [ PosStackTop ] )
2295   end (oPushCopyPos0)

```

```

2296 ; oPushCopyPos1
2297 : begin
2298   pushPos ( PosStack [ PosStackTop - 1 ] )
2299   end {oPushCopyPos1}
2300 ; oPushCopyMark0
2301 : begin
2302   pushMark ( MarkStack [ MarkStackTop ] )
2303   end {oPushCopyMark0}
2304 ; oPushCopyMark1
2305 : begin
2306   pushMark ( MarkStack [ MarkStackTop - 1 ] )
2307   end {oPushCopyMark1}
2308 ; oPushNextTokenMark
2309 : begin
2310   mark ( Lmark , gnextp )
2311   ; pushMark ( Lmark )
2312   end {oPushNextTokenMark}
2313 ; oPushCurTokenMark
2314 : begin
2315   mark ( Lmark , gcurp )
2316   ; pushMark ( Lmark )
2317   end {oPushCurTokenMark}
2318 ; oPopPosAndMark
2319 : begin
2320   popPos
2321   ; popMark
2322   end {oPopPosAndMark}
2323 ; oPopPos : begin popPos end {oPopPos}
2324 ; oMoveCmnts
2325 : begin
2326   if setupState = matched
2327     then moveCmnts
2328     end {oMoveCmnts}
2329 ; oPopMark : begin popMark end {oPopMark}
2330 ; oSwapMarks : begin swapMarks end {oSwapMarks}
2331 ; oBlankline : begin blankline end {oBlankline}
2332 ; oChooseCurInputToken
2333   : HandleSemanticChoice ( gcursy )
2334   {oChooseCurInputToken}
2335 ; oChooseNextInputToken
2336   : HandleSemanticChoice ( gnextp ^ . symbol )
2337   {oChooseNextInputToken}
2338 ; oMatchCmnt
2339 : setupState := matched {oMatchCmnt}
2340   end {case}
2341   end {loop}
2342   end {interpreter}
2343
2344 ; begin { MAIN BLOCK }
2345 {% IF PASCAL32}
2346   displaySyntaxErrors := false
2347   ; i := 1
2348   ; while ( i <= linelength ) and ( param [ i ] <> nl )
2349     do begin
2350       if param [ i ] in [ 'g' , 'b' ]
2351         then breakpoint

```

```

2352     else if param [ i ] in [ 'I', 't' ]
2353     then displaySyntaxErrors := true
2354     ; i := succ ( i )
2355     end
2356     ; open ( input , 1 , opforin )
2357     ; open ( output , 2 , opforout )
2358     (% END PASCAL32)
2359     (% IF PASCAL)
2360     ; reset ( input )
2361     ; rewrite ( output )
2362     (% END PASCAL)
2363     ; initsets
2364     ; initrwtable
2365     (: initinp )
2366     ; pos := 1
2367     ; getrec ( gnextp )
2368     ; initdulrec ( gnextp )
2369     (% IF SINGLEPRECISION)
2370     ; gnextp ^ . tokno := 2
2371     (% END SINGLEPRECISION)
2372     (% IF MULTPRECISION)
2373     ; multzero ( gnextp ^ . tokno )
2374     ; multplint ( gnextp ^ . tokno , 2 , gnextp ^ . tokno )
2375     (% END MULTPRECISION)
2376     ; getrec ( gcurp )
2377     ; initdulrec ( gcurp )
2378     (% IF SINGLEPRECISION)
2379     ; gcurp ^ . tokno := 1
2380     (% END SINGLEPRECISION)
2381     (% IF MULTPRECISION)
2382     ; multzero ( gcurp ^ . tokno )
2383     ; multplint ( gcurp ^ . tokno , 1 , gnextp ^ . tokno )
2384     (% END MULTPRECISION)
2385     ; gfirstp := gcurp
2386     ; gcurp ^ . dlink := gnextp
2387     ; gtrailp := nil
2388     ; gcompp := gcurp
2389     ; gcomptrailp := nil
2390     ; gfreep := nil
2391     ; outpos := leftmargin
2392     ; gcurpos := leftmargin
2393     ; gcurposnc := leftmargin
2394     ; gcursy := unknown
2395     ; rbracksw := false
2396     ; ellipsisw := false
2397     ; inneline := true
2398     ; cmtstate := nocomment
2399     (% IF SINGLEPRECISION)
2400     ; gaggsize := 0
2401     ; gtokno := 2
2402     ; nltokno := 2
2403     ; outtokno := 0
2404     (% END SINGLEPRECISION)
2405     (% IF MULTPRECISION)
2406     ; multzero ( gaggsize )
2407     ; multzero ( gtokno )

```

171	2016			
345	2014			
2016	S	2016		
456	417	326		
456	417	326		
S	417			
S	417			
1827				
1855				
378				
759	385			
1801	385			
385	311			
551	385	311		
557	385	311	385	311
759	385			
1801	385			
385	311			
551	385	311		
557	385	311	385	311
385	385			
385	298	385		
385	385			
385				
386				
390	267			
390	267			
390	267			
389	4			
380	2013			
380	2013			
379	2014			
381	381			
393				
392				
392				
551	393			
551	392			

```

2408 ; multplint ( gtokno , 2 , gtokno )
2409 ; nltokno := gtokno
2410 ; multzero ( outtokno )
2411 ; multzero ( linespace )
2412 ; multplint
2413 ( linespace , rightmargin - leftmargin + 1 , linespace )
2414 ; multzero ( multrightmargin )
2415 ; multplint ( multrightmargin , rightmargin , multrightmargin )
2416 (% END MULTPRECISION)
2417 ; sourcelineNo := 0
2418 ; lineoutct := 0
2419 ; linerecct := 0
2420 ; tokenct := 0
2421 ; skipct := 0
2422 ; gpos := leftmargin
2423 ; mark ( gmark , gcurp )
2424 ; insymbol ( false )
2425 ; insymbol ( false )
2426 ; setupState := unmatched
2427 ; PosStackTop := 0
2428 ; MarkStackTop := 0
2429 ; Interpreter
2430 ; unload
2431 ; writeln ( output )
2432 ; writeln ( output )
2433 ; lineoutct := lineoutct + 2
2434 (% IF PASCAL32)
2435 ; close ( input )
2436 ; close ( output )
2437 ; open ( summary , 0 , oforout )
2438 (% END PASCAL32)
2439 (% IF PASCAL)
2440 ; rewrite ( summary )
2441 (% END PASCAL)
2442 ; reportstat ( sourcelineNo , 'INPUT LINES' )
2443 ; reportstat ( lineoutct , 'OUTPUT LINES' )
2444 ; reportstat ( tokenct , 'TOKENS' )
2445 ; reportstat ( skipct , 'SKIPPED' )
2446 ; reportstat ( linerecct , 'HEAP RECORDS' )
2447 (% IF PASCAL32)
2448 ; close ( summary )
2449 (% END PASCAL32)
2450 end ( MAIN BLOCK )
2451 .

```

557	392	392	392
551	392		
551	399		
557		268	399
551		399	
557		399	268
1978			
412			
412			
412			
412			
390	267		
783	391		385
1003	2013		
1003	2013		
388	388		
396			
397			
2163			
1367			
517	417		
517	417		
412	412		
521	417		
521	417		
456	417		326
S	417		
680	1978		
680	412		
680	412		
680	412		
680	412		
521	417		

cross reference * is def = is asg

-A-

```

accept      140* 430
addr        57*
address     2008* 2020
aggsz       299* 795= 859= 1234= 1290 1327 1355= 1380 1380 1389 1389 1543= 1600 1600 1606 1606
           1678= 1722= 1819= 1822
arg         78*
arglist     109* 166
argseq      111*
argtag      83* 100
argtype     98* 109
ary         2013* 2020=
ascii       52*

```

-B-

```

backspace   68*
blankline   1267* 2331
block       128* 130*
bool        101*
Boolean     342 343 344 345 2057
boolean     58 85 93 101 123 303 304 305 306 333 352 379 380 487 491 590
           640 649 941 991 1003 1009 1518 1691 2012* 2147
booltype    83* 101
borrowin    590* 594= 627 635=
borrowout   590* 599= 612= 624= 635
breakpt     419* 2351
bufferp     334* 437
bufp        331* 435

```

-C-

```

c           118* 120* 140* 142* 495* 500 501 511 927* 930 931 933 934
callererror 116*
callstack   366* 2085 2157 2175 2192 2193 2194 2211
CallStackEntry 226* 366
callstacksize 233* 365 366 2197
callstacktop 365* 2085 2157 2174= 2175 2187 2191= 2191 2192 2193 2194 2205 2211 2212= 2212
carddevice  64*
carryin     560* 564= 568 572 575 576 578 579= 580= 581=
ccompress   1562* 2265 2269 2273
char        40 44 48 91 118 120 140 142 294 309 322 323 335 479 495 539
           890 927 927 1008
Check       1994* 2084
choiceTableAddress 2037* 2040= 2041 2042 2071* 2077= 2080 2081
choicetag   2024* 2043 2057* 2086
choiceTagMatched 2057*
choicetagMatched 352* 2082= 2088= 2235 2236
chr         674 933 1852 1852
close       125* 521* 1971 2435 2436 2448
closed      326* 532
cmtstata    381* 922= 923= 1023 2392=
codelimit   115*
comment      331* 922 1023
complete    71*

```

concord	52*
control	66*
ConvertToKeySet	2007* 2083 2153 2192
cr	35*
currentchar	335* 430 431 441= 444= 446 447= 448 449= 453= 482 484
-D-	
digit	663* 673= 674
digits	409* 975 977 985 1043 1839= 1941 1846
diskdevice	63*
Display	752
display	142* 500 703 706 720 1708 1720 1755 1990
DisplayInteger	693* 749 751 1707 1719 1751 1753 1754 1984 1986 1988 1999
displaySet	1691* 1702 1715 1748
DisplayString	712* 731 734 736 738 740 742 743 744 746 748 750 1704 1717 1750 1755
displaySyntaxErrors	1983 1985 1987
displaysyntaxErrors	345* 1981 2003 2154 2346= 2353=
dlink	2158 299* 764 770= 1203= 1214= 1229 1238 1244 1259 1287= 1324= 1334= 1362 1430 1531
dummyLine	1532 1595 1615 1623 1646 1647 1652= 1667 1673= 1674= 1723 1806= 2386= 219*
-E-	
eCallStackOverflow	244* 741 2199
eDuplicateSetup	250* 743
eEndOfErrors	238*
eExtraneousProgramText	245*
element	1444* 1450 1458* 1464
elipsisw	380* 2395=
em	36* 446 526 530
eMarkStackOverflow	248* 737 1481
eMarkStackUnderflow	249* 739 1503
EmittedError	725* 1453 1467 1481 1492 1503 1525 2199 2222 2234
empty	52*
endfile	71*
endmedium	72*
eNoError	237*
eNotSetup	251*
eof	744 2222 2234
eoff	487* 877 1027 1056 1074 1938 1942 1948 1950 1959
eoln	333* 426 447= 462= 489
eolnf	491* 493= 879 918 921 1020 1029 1054 1057 1075 1198 1943 1951 1960
ePosStackOverflow	333* 449= 450= 493
ePosStackUnderflow	246* 733 1453 1467
ePrematureEndOfFile	247* 735 1492
errorCode	243*
ErrorCodes	726* 754
SetupUnmatchedToken	255* 726
eSyntaxError	252* 745 1525
exitloop	241*
-F-	
f	941* 952= 954= 960= 966 1009* 1025= 1030= 1183= 1195
failure	123* 125* 128* 130* 132* 422* 425 457* 460 466 473 479* 482 484 487* 489
false	491* 493 495* 498 517* 519 521* 524 530 539* 542 544
	71*
	450 462 463 594 612 753 811 822 952 1030 1052 1064 1133 1216 1454 1468

fc	1482	1493	1504	1555	1557	1621	1808	2013*	2082	2171	2200	2208	2249	2253	2257	2261
ff	2346	2395	2396	2424	2425											
fileattr	890*	903														
filekind	34*	277*	281*	1852												
filestatus	54*															
filler1	52*	50														
filler2	326*	332	457													
filler3	92*															
flint	93*															
firstChoiceOperation	95*															
firstdotpos	661*	666														
firstEmittingOperation	213*															
firstErrorCode	376*															
firstFatalErrorCode	215*															
firstInputToken	236*	255														
firstParameterizedOperation	242*															
firstParserErrorCode	261*															
firstPrimitiveOperation	211*															
fn	240*															
firstSemanticOperation	188*															
firstSimpleOperation																
firstTableOperation	208*															
firstTrueErrorCode	209*															
flp	196*	347														
newline	239*															
fno	991*	995														
fnum	1518*	1542														
forward	330*	427	429	437	464=	499	507	525	527	531						
found	680*	686														
fpos	781*															
fraglength	123*															
frealrec	1518*	1534	1541	1759*	1764											
fstr	273*	309	895	1421												
fstring	767*	1434														
fsymbol	680*	689														
fsys	661*	668=	670=	674=	1770*	1778	1782	1784	1792							
	1770*	1796														
	1691*	1706	1710	1723												
gaggsize	393*	795	805=	805	908	808	817=	817	820	820	828=	829	833	833	842=	842
	846	847	859	861=	861	864	864	1012	1234	1296=	1296	1300	1300	1336=	1336	1343
	1340	1543	1545=	1545	1548	1548	1644	1678	1680	1684	1701	1722	1726=	1726	1729	1729
	1737	1738	1741	1743	2400=	2406										
gcompp	385*	1222=	1230	1232=	1302	1304=	1310	1319	1324	1327	1328	1343=	1380	1391	1393	1393
	1389	1392	1398	1438	1574	1579	1600	1603	1606	1608	1612	1625	1653	1654=	1668	1670=
	1675	1676=	2398=													
gcomptrailp	385*	1232=	1305=	1331=	1734	1640=	1670=	2389=								
gcurp	385*	792	857	1222	1223	1225	1228	1229=	1229	1232	1234	1236	1237	1282	1287	1290
	1291	1302	1438	1529	1625	1645	1646	1647	1649=	1649	1651	1652	1654	1656	1656	1658
	1666	1667=	1667	1670	1673	1675	1677=	1677	1712	1754	1989	2315	2376	2377	2379	2382
gcuroas	2383	2385	2336	2388	2423											
	390*	800	802	803	810=	815	923=	836=	349=	867	869=	870=	1550=	1554	1626=	1733=
gcuroosnc	1734=	1735	2392=													
	390*	1554=	1627=	1735=	2249	2282	2393=									


```

2392 2393 2413 2422
1772* 1777= 1778 1778 1779= 1779 1781 1793
len 132* 302* 794= 794 798 799 805 808 810 817 920 823 830 833 836
length 861 864 868 870 1199= 1247 1288= 1325= 1357 1360 1419 1426 1530= 1532 1532
letters 1533 1545 1548 1550 1594 1618 1724= 1724 1726 1729 1732 1734 1817=
lexchars 409* 1043 1830= 1845 1944 1952 1961
line 409* 1031 1190 1844=
line 44* 139 167* 171
linelength 42* 44 2348
lineoutct 412* 1407= 1407 2418= 2433= 2433 2443
linp 311* 786= 1594 1594 1595
linerec 295 296*
linerecct 412* 763= 763 2419= 2446
linerecptr 295* 298 311 333 387 759 767 783 892 991 1007 1269 1370 1565 1636 1801
linespace 399* 1382 1685 1742 2411 2413 2413 676= 676
lint 663* 666= 669 671 673
linlength 1520* 1532= 1533= 1534 1536
llp 1565* 1595= 1597= 1600 1603 1606 1608 1612 1614 1615 1617 1618 1619 1621 1623= 1623
llp1 1007* 1237= 1238 1247 1247 1258= 1370* 1397= 1398 1400 1401 1402 1406 1409 1412 1417
1419 1426 1428 1429 1430= 1430 1437
llp2 1007* 1238= 1239 1241 1252 1258 1259= 1259 1370* 1417= 1422= 1422 1423 1429= 1431 1432
1433= 1433 1435
llp3 1370* 1432= 1434
llp4 1370* 1431= 1435
lmark 351* 2310 2311 2315 2316
lmark 1510* 1513= 1515
lmult 1373* 1380 1382 1567* 1573 1574 1600 1601 1601 1602 1639* 1684 1685 1696* 1741 1742
lnextp 1007* 1015= 1214 1215= 1235
lnumstr 682* 686 687 696* 699 701 706
lo 940* 950= 953 956 963=
logicalunitno 325* 330 457
lookupidnt 937* 1045
lpos 1369* 1419= 1564* 1593= 1597= 1601 1606 1615= 1617 1618 1620= 1620 1626 1627
lrec 2010* 2020 2021
lrp 1801* 1804 1807
lstart 1520* 1536= 1537 1539
lstring 939* 947= 949= 957 962 1928* 1940= 1955= 1966
lsy 1005* 1169= 1170= 1171= 1172= 1173= 1174= 1175= 1178
ltokno 1270* 1282= 1319= 1348 1350= 1350 1353 1553 1637* 1655= 1658 1660= 1660 1663 1663 1672
lu 457* 464 465 467

-M-
m 783* 786 1472* 1478 1562* 1573 1575 1579 1580 1585 1589 1594 1594 1595
mark 134* 783* 2310 2315 2423
markrec 311* 351 391 395 783 1472 1510 1562
MarkStack 395* 1478= 1513 1514= 1514 1515= 2302 2306
Markstack 2265 2269 2273
MarkStackTop 397* 1475 1477= 1477 1478 1500 1501= 1501 1513 1514 1514 1515 2265 2269 2273 2302
2306 2428=
matched 388* 1527 2224 2237 2326 2339
matchFailed 388* 1526 2227 2243
maxarg 107* 109
maxErrors 257* 375
maxint 23 29* 568 570 573 600 602 605 613 615 618 628 629
maxint32 23*
maxLineNumber 234* 349

```


param	166*	171*	2348	2350	2352				
parameterValue	373*								
parblock	318*								
parcompoundstmt	316*								
parconstant	313*								
parexpr	315*								
parfactelem	314*								
parfactor	317*								
parfldlist	316*								
parfparm	317*								
parfhead	312*								
parproc	317*								
parproghead	319*								
parprogram	314*								
parsetelem	315*								
parsmpepr	317*								
parsmptype	313*								
parstc	313*								
parstcelam	313*								
parstcval	316*								
parstmt	318*								
parsyscomp	315*								
parterm	318*								
partype	319*								
partypenamer	314*								
parvariable	316*								
parxstmt	87	89*							
passlink	87*	104							
passptr	50*	123	125	128	130	132			
pfxfile	127*	437							
pfxget	118*	431							
pfxread	120*	501	526						
pfxwrite	95*	95							
pointer	114*	2321	2329						
pointererror	1486*	2320	2323						
PopMark	378*	881=	885=	1022	1026	2366=			
PopPos	1458								
pos	286*	301	302	378	390	394	1369	1444	1518
Positiontyp	394*	1450=	1464=	2253	2257	2261	2286	2290	2294
PosStack	396*	1447	1449=	1449	1450	1461	1463=	1464	1489
PosStackTop	2290	2294	2298	2427=					
prcomment	915*	968	1024	1164					
pred	633	675	1199	1779	1790				
precommand	991*	997=	998=	1252					
printdevice	63*								
probe	940*	956=	957	959	962	963	964		
processing	342*	753=	1454=	1462=	1482=	1493=	1504=	2170=	2177
progresult	113*	168							
protected	58*								
pset	2014*	2021							
ptr	104*								
ptrtype	83*	104*							
PushConstPos	1444*	2277							
PushMark	1472*	2302	2306	2311	2316				

[illegible]

```

status      77* 332* 433 470= 503 528 532=
string      405* 957 962 1009* 1051= 1055 1064= 1782 1784 1792= 1966
string12    320* 405 661 680 682 696 939 1770 1928
StringType? 712
stringType? 323*
succ        438 442 508 512 702 707 763 794 882 885 904 905 1205 1221 1277 1314
summary     1350 1407 1415 1424 1530 1620 1660 1724 1731 1783 1794 1797 1956 2354
SwapMarks   174* 414* 417* 687 698 699 2437 2440 2448
symbol      1508* 2330
symboltyp   300* 406* 796 813 825 838 866 959 1200= 1230 1236 1245= 1246= 1249= 1250=
SyntaxError 1273 1285= 1310 1322= 1383 1392 1402 1409 1531 1614 1668 1723 1796= 1815= 1967= 2336
            223* 224 300 382 389 406 1005 1770
            1978* 2002 2155 2241

-t-
table       2020 2040 2041 2043 2045 2077 2078 2079 2080 2086 2089 2150 2151 2152 2179 2190
tablePointer 2196 2217 2223 2241 2277
            346* 751 2040 2042= 2043 2045= 2045 2049= 2077 2078 2079 2081= 2086 2089= 2089
            2093= 2093 2150 2151 2152 2173= 2179 2180= 2180 2190 2195 2196= 2196 2210= 2217= 2217
            2223 2229= 2229 2241 2242= 2242 2277 2278= 2278
tableSize   230 346
tactivate   1860
tafter      1861
tag         100*
tand        1862
tapedevice  63*
tarray      1863
taskkind    81*
tat         1864
tbasisOfTen 1083
tbecomes    1119
tbefore     1865
tbegin      1866
tblankline  1273
tblankline  1285
tboolean    1857
tcharacter  1868
tcharsequence 1079
tclass      1869
tcolon      1126
tcomma      1171
tcomment    967
tcomment1   838 924 1218 1226 1230 1245 1668
tcomment2   796 1218 1226 1250 1614
tcomment3   813 866 1218 1226 1249 1531
tcomment4   825 1219 1226 1230 1246 1614 1668
tdelay      1871
tdenotas    1124
tdivide     1143
tdo         1872
tdot        1173
tdummy      1315
telse       1873
tempresult  561* 573= 575= 576= 583 591* 606= 608= 619= 621= 625= 628 629= 631 633= 633
            637
tand        1874

```


Appendix 2

Syntax/Semantic Language code

```

1  %
2  %
3  %
4  %
5  %
6  %
7  %
8  %
9
10
11
12
13
14 inputs :
15
16
17
18      'activate'
19      'after'
20      'and'
21      'array'
22      'at'
23      'basisOften'
24      'becomes'
25      'before'
26      'begin'
27      'blankline'
28      'boolean'
29      'character'
30      'charsequence'
31      'class'
32      'colon'
33      'comma'
34      'comment'
35      'comment1'
36      'comment2'
37      'comment3'
38      'comment4'
39      'delay'
40      'denotes'
41      'divide'
42      'do'
43      'dot'
44      'dummy'
45      'else'
46      'end'
47      'eq'
48      'endOfFile'
49      'eqv'
50      'expon'
51      'external'
52      'for'
53      'ge'
54      'gt'
55      'go'

      'tactivate'
      'tafter'
      'tand'
      'tarray'
      'tat'
      'tbasisOften'
      'tbecomes'
      'tbefore'
      'tbegin'
      'tblankline'
      'tboolean'
      'tcharacter'
      'tcharsequence'
      'tclass'
      'tcolon'
      'tcomma'
      'tcomment'
      'tcomment1'
      'tcomment2'
      'tcomment3'
      'tcomment4'
      'tdelay'
      'tdenotes'
      'tdivide'
      'tdo'
      'tdot'
      'tdummy'
      'telse'
      'tend'
      'teq'
      'tendOfFile'
      'teqv'
      'texpon'
      'texternal'
      'tfor'
      'tge'
      'tgt'
      'tgo'

      'activate'
      'after'
      'and'
      'array'
      'at'
      'basisOften'
      'becomes'
      'before'
      'begin'
      'boolean'
      'character'
      'charsequence'
      'class'
      'colon'
      'comma'
      'comment'

      'delay'
      'denotes'
      'divide'
      'do'
      'dot'

      'else'
      'end'
      'eq'
      'endOfFile'
      'eqv'
      'expon'
      'external'
      'for'
      'ge'
      'gt'
      'go'

```

56	tgoto	'goto'	*	*	*
57	thidden	'hidden'	*	*	*
58	tident	'ident'	*	*	*
59	tif	'if'	*	*	*
60	timp	'imp'	*	*	*
61	tin	'in'	*	*	*
62	tinner	'inner'	*	*	*
63	tinspect	'inspect'	*	*	*
64	tinteger	'integer'	*	*	*
65	tis	'is'	*	*	*
66	tlabel	'label'	*	*	*
67	tleftParen	'leftParen'	*	*	*
68	tle	'le'	*	*	*
69	tlong	'long'	*	*	*
70	tlit	'lit'	*	*	*
71	tminus	'minus'	*	*	*
72	tname	'name'	*	*	*
73	tne	'ne'	*	*	*
74	tnew	'new'	*	*	*
75	tnone	'none'	*	*	*
76	tnot	'not'	*	*	*
77	tnotext	'notext'	*	*	*
78	tnumber	'number'	*	*	*
79	tor	'or'	*	*	*
80	totherwise	'otherwise'	*	*	*
81	tplus	'plus'	*	*	*
82	tprior	'prior'	*	*	*
83	tprocedure	'procedure'	*	*	*
84	tprotected	'protected'	*	*	*
85	tqua	'qua'	*	*	*
86	treactivate	'reactivate'	*	*	*
87	treal	'real'	*	*	*
88	tref	'ref'	*	*	*
89	trequal	'refEqual'	*	*	*
90	treNotequal	'refNotEqual'	*	*	*
91	trightParen	'rightParen'	*	*	*
92	tsemicolon	'semicolon'	*	*	*
93	tshort	'short'	*	*	*
94	tsimpleString	'simpleString'	*	*	*
95	tstep	'step'	*	*	*
96	tswitch	'switch'	*	*	*
97	ttext	'text'	*	*	*
98	tthen	'then'	*	*	*
99	tthis	'this'	*	*	*
100	ttimes	'times'	*	*	*
101	tto	'to'	*	*	*
102	tunknown		*	*	*
103	tuntil	'until'	*	*	*
104	tvalue	'value'	*	*	*
105	tvirtual	'virtual'	*	*	*
106	twhen	'when'	*	*	*
107	twhile	'while'	*	*	*
108	txor		*	*	*
109	,		*	*	*
110			*	*	*
111			*	*	*

168	Programs :		*
169			
170	oPushConstPos(1)		147
171	oPushCurTokenMark		121
172	{		
173	'andofFile' : >		49
174	* :		
175	oPushCopyMark0		135
176	oPushIndentPos0		131
177	@SourceModule		*
178	]}		
179	oPopPosAndMark ;		123
180			
181	% end of Programs		
182			
183			
184			
185			
186	SourceModule :		*
187			
188	oPushCopyMark0		135
189	oPushCopyPos0		133
190	@ExternalDeclaration		*
191	{		
192	'semicolon' :		92
193	oPushCurTokenMark		121
194	oMoveCmnts		126
195	@ChooseNextInputToken		153
196	'begin' :		26
197	oBlankLine		127
198	* :		
199	]		
200	oSetupPos1		139
201	* :		
202	oPushCopyMark0		135
203	oBlankLine		127
204	]		
205	oPushCopyMark0		135
206	oPushCopyPos0		133
207	@IdentList		*
208	@ChooseCurInputToken		152
209	'begin' :		26
210	oPushCopyMark0		135
211	oPushCopyPos0		133
212	@UnconditionalStatement		*
213	'class' :		31
214	oPushCopyMark0		135
215	oPushCopyPos0		133
216	@ClassDeclaration		*
217	* :		
218	oPushCopyMark0		135
219	oPushCopyPos0		133
220	@Type		*
221	oPushCopyMark0		135
222	oPushCopyPos0		133
223	@ProcedureDeclaration		*

```

224      ]
225      oPopMark
226      oPopPosAndMark ;
227
228 % end of SourceModule
229
230
231
232
233 ExternalDeclaration :
234
235      {
236      [=
237      |'external' :
238      oPushCurTokenMark
239      oSetupPos0
240      oCcompress1
241      [=
242      |'class' :
243      oSetupGCurPosNc
244      | * :
245      [=
246      |'ident' :
247      oSetupIndentPos0
248      oCcompress0
249      | * :
250      ]
251      oPushIndentPos0
252      oPushCurTokenMark
253      @Type
254      oCcompress0
255      'procedure'
256      oPopMark
257      oPushCurTokenMark
258      oSetupPos0
259      ]
260      oPushIndentPos0
261      oPushCopyMark0
262      oPushCurTokenMark
263      (
264      |'ident'
265      oPushCurTokenMark
266      oSetupPos0
267      [=
268      |'eq' :
269      oPushCurTokenMark
270      oSetupPos0
271      oPushCopyMark0
272      oPushCopyPos0
273      @String
274      oCcompress0
275      oPopMark
276      oCcompress0
277      oPopMark
278      | * :
279      oPopMark

```

125
123

*

51
121
138
14131
11958
137
140131
121
*
140

125

83
121
138131
131
135
121

121

58
13847
121
138
135
133*
140
125
140
125

125

```

280      ]
281      oCcompress0
282      oCcompress1
283      oSwapMarks
284      oPopMark
285      [=
286      |'comma' :
287      oPushCurTokenMark
288      oMoveCmnts
289      oSetupPost
290      | * : >
291      ]
292      ]
293      )
294      oPopPosAndMark
295      oPopPos
296      [=
297      |'is' :
298      oPushCurTokenMark
299      oSetupPos0
300      oPushCurTokenMark
301      oPushIndentPos0
302      aType
303      oCcompress0
304      oPushCopyMark0
305      oPushIndentPos0
306      aProcedureDeclaration
307      oCcompress0
308      oPopMark
309      oCcompress0
310      | * :
311      ]
312      oPopMark
313      | * :
314      ]
315      )
316      oPopPosAndMark ;
317
318      % end of ExternalDeclaration
319
320      UnconditionalStatement :
321
322      [=
323      |'begin' :
324      oPushCurTokenMark
325      oSetupPos0
326      oCcompress1
327      oPushCurTokenMark
328      oPushCopyPos0
329      aDeclaration
330      ([=
331      |'semicolon' :
332
333
334
335

```

140
141
128
125

33
121
126
139

123
124

65

121
138
121
131

*

140
135
131
*
140
125
140

125

123

*

26
121
138
141
121
133
*

92

```

336 oPushCurTokenMark
337 oMoveCmnts
338 oBlankLine
339 oSetupPos0
340 oPushCopyMark0
341 oPushCopyPos0
342 aDeclaration
343 oCcompress0
344 oPopMark
345
346 | * : >
347 ]
348 }
349 oPushCurTokenMark
350 oPushCopyPos0
351 aStatementList
352 oPopMark
353
354 |'goto' :
355 oPushCurTokenMark
356 oSetupPos0
357 oCcompress1
358 oPushCopyMark0
359 oPushIndentPos0
360 aExpression
361 oCcompress0
362 oPopMark
363
364 |'go' :
365 oPushCurTokenMark
366 oSetupPos0
367 oCcompress1
368 'to'
369 oSetupGCurPosNc
370 oPushCopyMark0
371 oPushIndentPos0
372 aExpression
373 oCcompress0
374 oPopMark
375
376 |'activate','reactivate' :
377 oPushCurTokenMark
378 oSetupPos0
379 oCcompress1
380 oPushCurTokenMark
381 oPushIndentPos0
382 aExpression
383 oCcompress0
384
385 [= |'before','after','at','delay' :
386 oPushCurTokenMark
387 oSetupPos0
388 oPushCurTokenMark
389 oPushIndentPos0
390 aExpression
391 oCcompress0
392 oPopMark
393 oCcompress0
394 ]

```

121
126
127
138
135
133
*
140
125

121
133
*
125
57
121
138
141
135
131
*
140
125
56
121
138
141

119

102
135
131
*
140
125
18
121
138
141
121
131
*
140

86

39

25
121
138
121
131
*
140
125
140

22

19

```

392      'prior' :
393          oSetupPos0
394          oCcompress0
395      | * :
396      ]
397      | * :
398      ]
399      oPopMark
400      | * :
401      oPushCurTokenMark
402      oPushCurTokenMark
403      oPushCopyPos0
404      @Expression
405      oCcompress1
406      {
407      | 'becomes', 'denotes' :
408          oPushCurTokenMark
409          oSetupPos0
410      | * :
411      ]
412      ]
413      oPushCopyMark0
414      oPushCopyPos0
415      @Expression
416      oCcompress0
417      oCcompress1
418      oSwapMarks
419      oPopMark
420      }
421      oPopmark
422      ]
423      oPopPosAndMark ;
424
425 % end of UnconditionalStatement
426
427
428
429
430 ClassDeclaration :
431
432
433 [= 'ident' :
434     oPushCurTokenMark
435     oSetupPos0
436     oCcompress1
437     | * :
438         oPushCopyMark0
439     ]
440     'class'
441     oPushCurTokenMark
442     oSetupPos0
443     oCcompress1
444     oSwapMarks
445     oPopMark
446     oPushCopyMark0
447     oPushCopyPos0

```

```

83
139
140

125

121
121
133
*
141

24
40
121
138

135
133
*
140
141
128
125

*

123

*

59
121
138
141
135

31
121
138
141
128
125
135
133

```

```

448  @DeclarationPart
449  oCompress0
450  'semicolon'
451  [oChooseNextInputToken
452  | 'begin' :
453  oBlankline
454  | * :
455  ]
456  oPushCurTokenMark
457  oMoveCmnts
458  oSetupPos0
459  [=
460  | 'value' :
461  oPushCurTokenMark
462  oSetupIndentPos0
463  oPushCurTokenMark
464  oPushIndentPos0
465  oIdentList
466  oCompress0
467  oPopMark
468  oCompress0
469  oPopMark
470  oCompress0
471  oPopMark
472  'semicolon'
473  oPushCurTokenMark
474  oMoveCmnts
475  [oChooseNextInputToken
476  | 'begin' :
477  oBlankline
478  | * :
479  ]
480  oSetupPos0
481  | * :
482  oSwapMarks
483  oPopMark
484  ]
485  {[oChooseCurInputToken
486  | 'integer', 'real', 'boolean', 'character', 'text',
487  | 'short', 'long', 'ref' :
488  oPushCopyMark0
489  oPushIndentPos0
490  @Type
491  oCompress0
492  oPushCurTokenMark
493  oPushIndentPos0
494  ]
495  [= | 'array', 'procedure' :
496  oSetupPos0
497  oCompress1
498  | * :
499  ]
500  oPushCopyMark0
501  oPushIndentPos0
502  oIdentList
503  oCompress0

```

*
 140
 92 153
 26
 127
 121
 126
 138
 104
 121
 137
 121
 131
 *
 140
 125
 140
 125
 140
 125
 92
 121
 126
 153
 26
 127
 138
 128
 125
 152
 64
 93
 135
 131
 *
 140
 121
 131
 21 83
 138
 141
 135
 131
 *
 140

```

504 oPopPosAndMark
505 oCcompress0
506 'semicolon'
507 oPopMark
508 oPushCurTokenMark
509 oMoveCmnts
510 [oChooseNextInputToken
511   |'begin' :
512     oBlankLine
513   | * :
514 ]
515 oSetupPos0
516 ['array','procedure','label','switch' :
517   [= |'array','procedure','label','switch':
518     ]
519   oPushCurTokenMark
520   oPushIndentPos0
521   oSetupPos0
522   oCcompress1
523   oPushCopyMark0
524   oPushIndentPos0 ,
525   aIdentList
526   oCcompress0
527   oPopPosAndMark
528   oCcompress0
529   'semicolon'
530   oPopMark
531   oPushCurTokenMark
532   oMoveCmnts
533   [oChooseNextInputToken
534     |'begin' :
535       oBlankLine
536     | * :
537       ]
538       oSetupPos0
539       | * :
540       ]
541       ]
542       ]
543       ]
544       ]
545       {
546       [=
547         |'hidden','protected' :
548           oSetupIndentPos0
549           oCcompress0
550           [=
551             |'hidden','protected' :
552               oSetupIndentPos0
553               oCcompress0
554             | * :
555               ]
556               oPushCopyMark0
557               oPushIndentPos0 ,
558               oPushIndentPos0
559               aIdentList

```

123
140

92

125

121

126

153

26

127

138

21

83

66

96

21

83

66

96

121

131

138

141

135

131

4

140

123

140

92

125

121

126

153

26

127

138

135

57

137

140

57

137

140

135

131

131

4


```

560 oCcompress0
561 oCcompress1
562 oSwapMarks
563 oPopPosAndMark
564 "semicolon"
565 oPushCurTokenMark
566 oMoveCmnts
567 [oChooseNextInputToken
568   |'begin' :
569     oBlankLine
570   | * :
571   ]
572   oSetupPos0
573   | * :
574   >
575 ]
576 )
577 oSwapMarks
578 oPopMark
579 [=
580   |'virtual' :
581     oSetupPos0
582     oCcompress0
583     'colon'
584     oPushCurTokenMark
585     oSetupPos0
586     [oChooseCurInputToken
587       |'integer','real','boolean','character','text',
588       |'short','long','ref' :
589         oPushCopyMark0
590         oPushIndentPos0
591         aType
592         oCcompress0
593         oPushCurTokenMark
594         oPushIndentPos0
595       [=
596         |'array','procedure' :
597           oSetupPos0
598           oCcompress1
599         | * :
600         ]
601         oPushCopyMark0
602         oPushIndentPos0
603         aIdentList
604         oCcompress0
605         oPopPosAndMark
606         oCcompress0
607         "semicolon"
608         oPopMark
609         oPushCurTokenMark
610         oMoveCmnts
611         [oChooseNextInputToken
612           |'begin' :
613             oBlankLine
614           | * :
615             ]

```

140

141

128

123

92

121

126

153

26

127

138

128

125

105

138

140

32

121

138

152

64

93

135

131

83

21

138

141

135

131

140

123

140

92

125

121

126

153

26

127

```

616 oSetupPos0
617 |'array','procedure','label','switch' :
618 [=
619 |'array','procedure','label','switch':
620 ]
621 oPushCurTokenMark
622 oPushIndentPos0
623 oSetupPos0
624 oCompress1
625 oPushCopyMark0
626 oPushIndentPos0
627 aIdentList
628 oCompress0
629 oPopPosAndMark
630 oCompress0
631 'semicolon'
632 oPopMark
633 oPushCurTokenMark
634 oMoveCmnts
635 CoChooseNextInputToken
636 |'begin' :
637 oBlankLine
638 | * :
639 ]
640 oSetupPos0
641 | * : >
642 ]
643 }
644 oSwapMarks
645 oPopMark
646 | * :
647 ]
648 oPushIndentPos0
649 [=
650 |'begin' :
651 oSetupPos0
652 oCompress0
653 oPushCurTokenMark
654 oPushCopyPos0
655 aDeclaration
656 {[=
657 |'semicolon' :
658 oPushCurTokenMark
659 oMoveCmnts
660 oBlankLine
661 oSetupPos0
662 oPushCopyMark0
663 oPushCopyPos0
664 aDeclaration
665 oCompress0
666 oPopMark
667 | * : >
668 ]
669 }
670 }
671

```

138 21 83 66 96
21 93 66 96

121 131 138 141 135 131 *

140 123 140 92 125 121 126 153 26 127

138

128 * 131 26 138 140 121 133 *

92 121 126 127 138 135 133 *

140 125

```

672      oPushCurTokenMark
673      oPushCopyPos0
674      aStatementList
675      | * :
676      oPushCopyMark0
677      oPushCopyPos0
678      aStatement
679      ]
680      oPopPosAndMark
681      oPopPosAndMark ;
682
683      % end of ClassDeclaration
684
685
686
687
688      procedureDeclaration :
689
690      'procedure'
691      oPushCurTokenMark
692      oSetupPos0
693      oCcompress1
694      oPushCopyMark0
695      oPushCopyPos0
696      aDeclarationPart
697      oCcompress0
698      'semicolon'
699      [oChooseNextInputToken
700      |'begin' :
701      oBlankLine
702      | * :
703      ]
704      oPushCurTokenMark
705      oMoveCmnts
706      oSetupPos0
707      {[=
708      |'value', 'name' :
709      oPushCurTokenMark
710      oSetupIndentPos0
711      oCcompress1
712      oPushCurTokenMark
713      oPushIndentPos0
714      aIdentList
715      oCcompress0
716      oPopMark
717      oCcompress0
718      oSwapMarks
719      oPopMark
720      'semicolon'
721      oPushCurTokenMark
722      oMoveCmnts
723      [oChooseNextInputToken
724      |'begin' :
725      oBlankLine
726      | * :
727      ]

```

```

121
133
*
135
133
*
123
123
*
83
138
141
135
133
*
140
92
26
127
153
121
126
138
104
121
137
141
121
131
*
140
125
140
128
125
92
121
126
153
26
127
72

```

```

728         | * : oSetupPos0
729
730         oSwapMarks
731         oPopMark
732     >
733
734     }
735     {CoChooseCurInputToken
736     |'integer','real','boolean','character','text',
737     |'short','long','ref' :
738         oPushCopyMark0
739         oPushIndentPos0
740         @Type
741         oCompress0
742         oPushCurTokenMark
743         oPushIndentPos0
744     [=
745         |'array','procedure' :
746             oSetupPos0
747             oCompress1
748         | * :
749     ]
750     oPushCopyMark0
751     oPushIndentPos0
752     @IdentList
753     oCompress0
754     oPopPosAndMark
755     oCompress0
756     'semicolon'
757     oPopMark
758     oPushCurTokenMark
759     oMoveCmnts
760     {CoChooseNextInputToken
761     |'begin' :
762         oBlankLine
763     | * :
764     ]
765     oSetupPos0
766     |'array','procedure','label','switch' :
767     [=
768         |'array','procedure','label','switch':
769     ]
770     oPushCurTokenMark
771     oPushIndentPos0
772     oSetupPos0
773     oCompress1
774     oPushCopyMark0
775     oPushIndentPos0
776     @IdentList
777     oCompress0
778     oPopPosAndMark
779     oCompress0
780     'semicolon'
781     oPopMark
782     oPushCurTokenMark
783     oMoveCmnts

```

138					
128					
125					
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784	[oChooseNextInputToken	153
785	'begin':	26
786	oBlankLine	127
787	* :	
788	]	
789	oSetupPos0	138
790	* :	
791	>	
792	]	
793	)	
794	oPushCopyMark0	135
795	oPushIndentPos0	131
796	@Statement	*
797	oCompress0	140
798	oPopMark	125
799	oPopPosAndMark ;	123
800		
801	% end of ProcedureDeclaration	
802		
803		
804		
805		
806	StatementList :	*
807		
808	oPushCopyMark0	135
809	oPushIndentPos0	131
810	@Statement	*
811	{[=	
812	'semicolon':	92
813	oPushCurTokenMark	121
814	oMoveCmnts	126
815	[oChooseNextInputToken	153
816	'begin':	26
817	* :	127
818	* :	
819	]	
820	oSetupPos0	138
821	oPushCopyMark0	135
822	oPushIndentPos0	131
823	@Statement	*
824	oCompress0	140
825	oPopMark	125
826	[=	
827	'inner':	63
828	oSetupGCurPosNc	119
829	* :	
830	]	
831	'end':	46
832	oPushCurTokenMark	121
833	oSetupPos0	138
834	([oChooseCurInputToken	152
835	'semicolon','else','when','end','endOfFile' :	45
836	>	106
837	* :	46
838	oMatchCmnt	49
839	oPushCurTokenMark	

```

840      oSetupPos0
841      oCcompress1
842      oSwapMarks
843      oPopMark
844      ]
845      }
846      oPopMark
847      >
848      | * : >
849      ]
850      }
851      oPopPosAndMark ;
852
853      % end of StatementList
854
855      ExpressionList :
856
857      {
858      oPushCopyMark0
859      oPushCopyMark0
860      oPushIndentPos0
861      aExpression
862      oCcompress1
863      ([=
864      | 'comma', 'colon' :
865      oPushCurTokenMark
866      oMoveCmnts
867      oSetupPos0
868      oPushCopyMark0
869      oPushIndentPos0
870      aExpression
871      oCcompress0
872      oCcompress1
873      oSwapMarks
874      oPopMark
875      | * : >
876      ]
877      }
878      oPopMark
879      oPopPosAndMark ;
880
881      % end of ExpressionList
882
883      IdentList :
884
885      {
886      oPushCopyMark0
887      oPushCopyMark0
888      ([=
889      | 'ident' :
890
891
892
893
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895

```

```

896 oSetupPos0
897 oCcompress0
898 oCcompress1
899 oSwapMarks
900 oPopMark
901 [=
902 |'comma', 'colon' :
903 oPushCurTokenMark
904 oMoveCmnts
905 oSetupPos0
906 | * :
907 >
908 ]
909 | * :
910 oPopMark
911 >
912 ]
913 }
914 oPopMark
915 oPopPosAndMark ;
916
917 % end of IdentList
918
919
920
921
922 DeclarationPart :
923
924 'ident'
925 oPushCurTokenMark
926 oPushIndentPos0
927 oSetupPos0
928 oCcompress1
929 'leftParen'
930 oPushCurTokenMark
931 oPushIndentPos0
932 oSetupPos0
933 oPushCopyMark0
934 oPushCopyPos0
935 @ExpressionList
936 oCcompress0
937 'rightParen'
938 oSetupPos0
939 oCcompress0
940 oPopPosAndMark
941 oCcompress0
942 oPopPosAndMark
943 oPopPosAndMark ;
944
945 % end of DeclarationPart
946
947
948
949
950 Declaration :
951

```

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33 32
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*

```

952 [oChooseCurInputToken
953 |'integer','real','boolean','character','text',
954 |'short','long','ref';
955   oPushCopyMark0
956   oPushIndentPos0
957   @Type
958   oPushCopyMark0
959   oPushIndentPos0
960   @IdentList
961   oCompress0
962 | * :
963 ]
964 [oChooseCurInputToken
965 |'array';
966   oPushCopyMark0
967   oPushIndentPos0
968   @ArrayDeclaration
969 |'switch';
970   oPushCopyMark0
971   oPushIndentPos0
972   @SwitchDeclaration
973 |'procedure';
974   oPushCopyMark0
975   oPushIndentPos0
976   @ProcedureDeclaration
977 |'class';
978   oPushCopyMark0
979   oPushIndentPos0
980   @ClassDeclaration
981 |'ident';
982   [oChooseNextInputToken
983     |'class';
984     oPushCopyMark0
985     oPushIndentPos0
986     @ClassDeclaration
987   ]
988 | * :
989 ]
990 |'external';
991   oPushCopyMark0
992   oPushIndentPos0
993   @ExternalDeclaration
994 | * :
995 ]
996   oPopPosAndMark ;
997 % end of Declaration
998
999
1000
1001
1002 ArrayList :
1003
1004   oPushCopyMark0
1005   oPushIndentPos0
1006   @IdentList
1007   'leftparen'

```

152
64
9387 28 29 97
69 89135
131
*135
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*96
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*83
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430
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131
43051
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233

123

*

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68


```

1003      oPushCurTokenMark
1009      oPushIndentPos0
1010      oPushIndentPos0
1011      oSetupPos0
1012      oPushCopyMark0
1013      oPushGCurPosNc
1014      aExpressionList
1015      oCcompress0
1016      'rightparen'
1017      oSetupPos0
1018      oCcompress0
1019      oPopPos
1020      oPopPosAndMark
1021      oPopPosAndMark ;
1022
1023      % end of ArrayList
1024
1025
1026
1027
1028      ArrayDeclaration :
1029
1030      'array'
1031      oPushCurTokenMark
1032      oSetupPos0
1033      oCcompress1
1034      oPushCopyMark0
1035      oPushIndentPos0
1036      aArrayList
1037      oCcompress0
1038      {
1039      | 'comma' :
1040      oPushCurTokenMark
1041      oMoveCmnts
1042      oSetupIndentPos0
1043      oPushCopyMark0
1044      oPushIndentPos0
1045      aArrayList
1046      oCcompress0
1047      oCcompress1
1048      oSwapMarks
1049      oPopMark
1050      | * :
1051      >
1052      ]
1053      }
1054      oPopMark
1055      oPopPosAndMark ;
1056
1057      % end of ArrayDeclaration
1058
1059
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1061
1062      SwitchDeclaration :
1063
121
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120
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140
124
123
123
*
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123
*

```

```

1064      'switch'
1065      oPushCurTokenMark
1066      oSetupPos0
1067      oCompress1
1068      'ident'
1069      oPushCurTokenMark
1070      oSetupIndentPos0
1071      'becomes'
1072      oPushCurTokenMark
1073      oSetupIndentPos0
1074      oPushCopyMark0
1075      oPushIndentPos0
1076      @ExpressionList
1077      oCompress0
1078      oPopMark
1079      oCompress0
1080      oPopMark
1081      oCompress0
1082      oPopMark
1083      oPopPosAndMark ;
1084
1085      % end of SwitchDeclaration
1086
1087
1088
1089
1090      Statement :
1091
1092          [oChooseCurInputToken
1093            | 'ident' :
1094              [oChooseNextInputToken
1095                | 'colon' :
1096                  'ident'
1097                  oSetupPos0
1098                  oCompress0
1099                  'colon'
1100                  oSetupGCurPosNc
1101                  oPushCopyMark0
1102                  oPushCopyPos0
1103                  @Statement
1104                  | 'begin' :
1105                    'ident'
1106                    oSetupPos0
1107                    oCompress0
1108                    oPushCopyMark0
1109                    oPushCopyPos0
1110                    @UnconditionalStatement
1111                  | * :
1112                    oPushCurTokenMark
1113                    oPushCopyPos0
1114                    @StatementPart
1115                  ]
1116                | 'inner' :
1117                  | * :
1118                    oPushCopyMark0
1119                    oPushCopyPos0
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1120      @StatementPart
1121    ]
1122    oPopPosAndMark ;
1123
1124 % end of Statement
1125
1126
1127
1128
1129 StatementPart :
1130
1131   [= 'if' :
1132     oPushCurTokenMark
1133     oSetupPos0
1134     oCcompress1
1135     oPushCopyMark0
1136     oPushIndentPos0
1137     aExpression
1138     oCcompress0
1139     'then'
1140     oPushCurTokenMark
1141     oSetupPos0
1142     oPushCopyMark0
1143     oPushCopyPos0
1144     aStatement
1145     oCcompress0
1146     oPopMark
1147     [=
1148       'else' :
1149         oPushCurTokenMark
1150         oSetupPos0
1151         oPushCopyMark0
1152         oPushIndentPos0
1153         aStatement
1154         oCcompress0
1155         oPopMark
1156       ] * :
1157     ]
1158     oCcompress0
1159   ]
1160   'for' :
1161     oPushCurTokenMark
1162     oSetupPos0
1163     oCcompress1
1164     'ident'
1165     oPushCurTokenMark
1166     oPushIndentPos0
1167     oSetupPos0
1168     oCcompress1
1169   [=
1170     'becomes' :
1171     'denotes' :
1172   ]
1173   oPushCurTokenMark
1174   oSetupPos0
1175   oPushIndentPos0

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```

1176 (
1177   oPushCopyMark0
1178   oPushCopyMark0
1179   oPushCopyPos0
1180   @Expression
1181   oCompress1
1182   [=
1183     |'step' :
1184       oPushCurTokenMark
1185       oSetupPos0
1186       oPushCurTokenMark
1187       oPushIndentPos0
1188       @Expression
1189       oCompress0
1190       'until'
1191       oPushCurTokenMark
1192       oSetupPos0
1193       oPushCurTokenMark
1194       oPushIndentPos0
1195       @Expression
1196       oCompress0
1197       oPopMark
1198       oCompress0
1199       oPopMark
1200     |'while' :
1201       oPushCurTokenMark
1202       oSetupPos0
1203       oPushCurTokenMark
1204       oPushIndentPos0
1205       @Expression
1206       oCompress0
1207       oPopMark
1208     | * :
1209   ]
1210   oCompress0
1211   oPopMark
1212   oCompress1
1213   oSwapMarks
1214   oPopMark
1215   [=
1216     |'comma' :
1217       oPushCurTokenMark
1218       oMoveCmnts
1219       oSetupPos1
1220     | * :
1221       oPopMark
1222     >
1223   ]
1224 )
1225   oPopPos
1226   oPopPos
1227   'do'
1228   oPushCurTokenMark
1229   oSetupPos0
1230   oPushCopyMark0
1231   oPushCopyPos0

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```

1232      @Statement
1233      oCcompress0
1234      oPopMark
1235      |'inspect', :
1236      oPushCurTokenMark
1237      oSetupPos0
1238      oCcompress1
1239      oPushCurTokenMark
1240      oPushIndentPos0
1241      @Expression
1242      oCcompress0
1243      [=
1244      |'do', :
1245      oPushCurTokenMark
1246      oSetupPos0
1247      oCcompress0
1248      oPushCopyMark0
1249      oPushCopyPos0
1250      @Statement
1251      oCcompress0
1252      oPopMark
1253      | * : {[=
1254      |'when', :
1255      oPushCurTokenMark
1256      oSetupPos0
1257      'ident',
1258      oSetupIndentPos0
1259      oCcompress0
1260      'do',
1261      oSetupPos0
1262      oCcompress0
1263      oPushCopyMark0
1264      oPushCopyPos0
1265      @Statement
1266      oCcompress0
1267      oPopMark
1268      | * : >
1269      ]
1270      }
1271      ]
1272      [=
1273      |'otherwise', :
1274      oPushCurTokenMark
1275      oSetupPos0
1276      oPushCopyMark0
1277      oPushIndentPos0
1278      @Statement
1279      oCcompress0
1280      oPopMark
1281      | * :
1282      ]
1283      ]
1284      |'while', :
1285      oPushCurTokenMark
1286      oSetupPos0
1287
1090
140
125
63
121
138
141
121
131
*
140
42
121
138
140
135
133
1090
140
125
106
121
138
58
137
140
42
138
140
135
133
1090
140
125
81
121
138
135
131
1090
140
125
107
121
138

```



```

1344      oPopPosAndMark ;
1345
1346 % end of Type
1347
1348
1349
1350 String :
1351
1352      oPushCurTokenMark
1353      {
1354      [= 'simpleString' :
1355      oPushCurTokenMark
1356      oSetupPos0
1357      oCompress1
1358      oSwapMarks
1359      oPopMark
1360      | * :
1361      >
1362      ]
1363      }
1364      oPopMark
1365      oPopPosAndMark ;
1366
1367
1368 % end of String
1369
1370
1371
1372 Expression :
1373
1374      [= 'if' :
1375      oPushCurTokenMark
1376      oSetupPos0
1377      oCompress1
1378      oPushCurTokenMark
1379      oPushIndentPos0
1380      oExpression
1381      oCompress0
1382      'then'
1383      oPushCurTokenMark
1384      oSetupPos0
1385      oPushCopyMark0
1386      oPushCopyPos0
1387      oSimpleExpression
1388      oCompress0
1389      oPopMark
1390      'else'
1391      oPushCurTokenMark
1392      oSetupPos0
1393      oPushCopyMark0
1394      oPushIndentPos0
1395      oExpression
1396      oCompress0
1397
1398
1399

```

123

*

121

94

121

138

141

128

125

125

123

*

59

121

138

141

121

131

1373

140

121

99

138

135

133

*

140

125

121

45

138

135

131

1373

140

125

```

1400      oCcompress0
1401      oPopMark
1402      | * :
1403      oPushCopyMark0
1404      oPushCopyPos0
1405      @SimpleExpression
1406      ]
1407      oPopPosAndMark ;
1408
1409      % end of Expression
1410
1411
1412
1413
1414      SimpleExpression :
1415
1416      oPushCopyMark0
1417      oPushCopyPos0
1418      @Implication
1419      [=
1420      |'eqv' :
1421      oPushCurTokenMark
1422      oSetupPos0
1423      oPushCurTokenMark
1424      oPushGCurPosNc
1425      @Implication
1426      oCcompress0
1427      oPopMark
1428
1429      | * :
1430      oCcompress0
1431      oPopPosAndMark ;
1432
1433      % end of SimpleExpression
1434
1435
1436
1437
1438      Implication :
1439
1440      oPushCopyMark0
1441      oPushCopyPos0
1442      @Disjunction
1443      [=
1444      |'imp' :
1445      oPushCurTokenMark
1446      oSetupPos0
1447      oPushCurTokenMark
1448      oPushGCurPosNc
1449      @Disjunction
1450      oCcompress0
1451      oPopMark
1452
1453      | * :
1454      oCcompress0
1455      oPopPosAndMark ;

```

140
125135
133
*

123

*

135
133
*49
121
138
121
120
*
140
125140
123

*

135
133
*60
121
138
121
120
*
140
125140
123


```

1456
1457 % end of Implication
1458
1459
1460
1461
1462 Disjunction :
1463
1464     oPushCurTokenMark
1465     oPushCopyPos0
1466     @Conjunction
1467     {[=
1468         |'or' :
1469             oPushCurTokenMark
1470             oSetupPos0
1471             oPushCurTokenMark
1472             oPushGCurPosNc
1473             @Conjunction
1474             oCcompress0
1475             oPopMark
1476         | * :
1477             oCcompress0
1478         >
1479     ]
1480     }
1481     oPopPosAndMark ;
1482
1483 % end of Disjunction
1484
1485
1486
1487
1488 Conjunction :
1489
1490     oPushCopyMark0
1491     oPushCopyPos0
1492     @Negation
1493     {[=
1494         |'and' :
1495             oPushCurTokenMark
1496             oSetupPos0
1497             oPushCurTokenMark
1498             oPushGCurPosNc
1499             @Negation
1500             oCcompress0
1501             oPopMark
1502         | * :
1503             oCcompress0
1504         >
1505     ]
1506     }
1507     oPopPosAndMark ;
1508
1509 % end of Conjunction
1510
1511

```

*
 135
 133 *
 79
 121
 133
 121
 120 *
 140
 125
 140
 123
 *
 135
 133 *
 20
 121
 138
 121
 120 *
 140
 125
 140
 123

```

1512
1513
1514 Negation :
1515
1516 [=
1517     | 'not' :
1518         oPushCurTokenMark
1519         oSetupPos0
1520         oCcompress1
1521         oPushCurTokenMark
1522         oPushIndentPos0
1523         aRelation
1524         oCcompress0
1525         oPopMark
1526
1527     | * :
1528         oPushCopyMark0
1529         oPushCopyPos0
1530         aRelation
1531
1532     ]
1533     oPopPosAndMark ;
1534
1535 % end of Negation
1536
1537
1538 Relation :
1539
1540     oPushCopyMark0
1541     oPushCopyPos0
1542     aSum
1543     oCcompress0
1544
1545     [=
1546         | 'eq', 'ge', 'gt', 'le',
1547         | 'lt', 'ne', 'refEqual', 'refNotEqual', 'in', 'is' :
1548             oPushCurTokenMark
1549             oSetupPos0
1550             oPushCopyMark0
1551             oPushGCurPosNc
1552             aSum
1553             oCcompress0
1554             oPopMark
1555
1556         | * :
1557             oCcompress0
1558             oPopPosAndMark ;
1559
1560 % end of Relation
1561
1562
1563 Sum :
1564
1565     [=
1566         | 'plus', 'minus' :

```

```

1568      oPushCurTokenMark
1569      oSetupPos0
1570      | * :
1571      oPushCopyMark0
1572      ]
1573      oPushCopyMark0
1574      oPushCopyPos0
1575      aFactor
1576      oCcompress1
1577      oPopMark
1578      oPushCurTokenMark
1579      oPushCopyPos0
1580      aPartialSum
1581      oPopPosAndMark ;
1582
1583      % end of Sum
1584
1585
1586
1587
1588      PartialSum :
1589
1590      oPushCopyPos0
1591      oPushCopyMark0
1592      aPartialTerm
1593      oPushCopyMark0
1594      {[=
1595      |'plus', 'minus' :
1596      oPushCurTokenMark
1597      oSetupPos0
1598      oPushCopyMark0
1599      oPushCurPosNc
1600      aTerm
1601      oCcompress0
1602      oCcompress1
1603      oSwapMarks
1604      oPopMark
1605      | * :
1606      oCcompress0
1607      >
1608      ]
1609      }
1610      oPopMark
1611      oPopPosAndMark ;
1612
1613      % end of PartialSum
1614
1615
1616
1617
1618      Term :
1619
1620      oPushCopyMark0
1621      oPushCopyPos0
1622      aFactor
1623      oCcompress0

```

121
138

135

135
133*
141125
121133
*

123

*

133

135
*

135

71

82

121

138

135

120
*

140

141

128

125

140

*

135

133
*

140

```

1624      oPushCurTokenMark
1625      oPushCopyPos0
1626      @PartialTerm
1627      oPopPosAndMark ;
1628
1629      % end of Term
1630
1631
1632
1633
1634      PartialTerm :
1635
1636      oPushCopyMark0
1637      {[=
1638      ['times', 'divide' :
1639      oPushCurTokenMark
1640      oSetupPos0
1641      oPushCopyMark0
1642      oPushCurPosNc
1643      @Factor
1644      oCcompress0
1645      oCcompress1
1646      oSwapMarks
1647      oPopMark
1648      | * : oCcompress0
1649      >
1650      ]
1651      }
1652      oPopMark
1653      oPopPosAndMark ;
1654
1655
1656      % end of PartialTerm
1657
1658
1659
1660
1661      Factor :
1662
1663      oPushCopyMark0
1664      oPushCopyPos0
1665      @Variable
1666      oCcompress0
1667      oPushCurTokenMark
1668      oPushCopyPos0
1669      @PartialFactor
1670      oPopPosAndMark ;
1671
1672      % end of Factor
1673
1674
1675
1676
1677      PartialFactor :
1678
1679      {[=

```

121
133
*

123

*

135

41

100
121
138
135
120
*

140
141
128
125

140

125
123

*

135

133

*

140

121

133

*

123

*

```

1680      |'expon' :
1681      oPushCurTokenMark
1682      oSetupPos0
1683      oPushCopyMark0
1684      oPushGCurPosNc
1685      aVariable
1686      oCcompress0
1687      oPopMark
1688      | * : oCcompress0
1689      >
1690      ]
1691      }
1692      oPopPosAndMark ;
1693      1694
1695      % end of PartialFactor
1696
1697
1698
1699
1700      Variable :
1701
1702      oPushCurTokenMark
1703      [=
1704      |'ident', 'notext', 'none', 'charsequence' :
1705      oSetupPos0
1706      oCcompress1
1707      |'number' :
1708      oSetupPos0
1709      oCcompress1
1710      ( [=
1711      |'number' :
1712      oPushCurTokenMark
1713      oSetupPos0
1714      oCcompress1
1715      oSwapMarks
1716      oPopMark
1717      | * :
1718      >
1719      ]
1720      )
1721      |'new', 'this' :
1722      oSetupPos0
1723      oCcompress1
1724      |'ident'
1725      oSetupIndentPos0
1726      oCcompress0
1727      |'simpleString' :
1728      oSetupPos0
1729      oCcompress1
1730      oPushCurTokenMark
1731      oPushCopyPos0
1732      aString
1733      oCcompress0
1734      |'leftParen' :
1735      oSetupPos0

```

1736	oCcompress1	141
1737	oPushCopyMark0	135
1738	oPushCopyPos0	133
1739	@ExpressionList	859
1740	oCcompress0	140
1741	"rightParen"	
1742	oSetupPos0	91
1743	oCcompress0	138
1744	* :	140
1745	]	
1746	oPushIndentPos0	
1747	{[=	131
1748	'dot', 'qua' :	43
1749	oPushCurTokenMark	121
1750	oSetupPos0	138
1751	[=	
1752	'ident' :	58
1753	oSetupPos0	138
1754	oCcompress0	140
1755	oCcompress1	141
1756	oSwapMarks	128
1757	oPopMark	125
1758	'number' :	78
1759	oSetupPos0	138
1760	oCcompress0	140
1761	oCcompress1	141
1762	oSwapMarks	128
1763	oPopMark	125
1764	{[=	
1765	'number' :	78
1766	oPushCurTokenMark	121
1767	oSetupPos0	138
1768	oCcompress1	141
1769	oSwapMarks	128
1770	oPopMark	125
1771	* :	
1772	* : >	
1773	]	
1774	}	
1775	]	
1776	'basisOfTen' :	24
1777	oSetupPos0	138
1778	[=	
1779	'plus', 'minus' :	82
1780	oSetupPos0	138
1781	* :	
1782	]	
1783	'number' :	78
1784	oSetupPos0	138
1785	'leftParen' :	69
1786	oPushCurTokenMark	121
1787	oSetupPos0	138
1788	oPushCopyMark0	135
1789	oPushCopyPos0	133
1790	@ExpressionList	859
1791	oCcompress0	140

```

1792      'rightparen'
1793      oSetupPos0
1794      oCcompress0
1795      oCcompress1
1796      oSwapMarks
1797      oPopMark
1798      oCcompress0
1799      | * :
1800      ]
1801      ]
1802      }
1803      oCcompress0
1804      oPopPosAndMark
1805      oPopPosAndMark ;
1806
1807      % end of Variable
1808
1809
1810      -|-
1811

```

91 138

140

141

128

125

140

140

123

123

*

*

cross reference * is def = is asg

```

--
'activate'      18* 373
'after'         19* 382
'and'           20* 1494
'array'         21* 495
'at'           22* 382
'basisOften'   24* 1776
'becomes'       24* 407
'before'        25* 382
'begin'         26* 196
               816 1104
'boolean'       28* 486
'character'     29* 486
'charsequence' 30* 1704
'class'         31* 213
'colon'         32* 584
'comma'         33* 286
'comment'       34*
'delay'        39* 382
'denotes'      40* 407
'divide'       41* 1638
'do'           42* 1228
'dot'          43* 1748
'else'         45* 835
'end'          46* 831
'endOfFile'    49* 173
'eq'           47* 268
'eqv'          49* 1420
'expon'        51* 1680
'external'     51* 236
'for'          52* 1160
'ge'           54* 1545
'go'           56* 362
'goto'         57* 353
'gt'           55* 1545
'hidden'       57* 547
'ident'        56* 245
               1752
'if'           59* 1132
'imp'          60* 1444
'in'           61* 1546
'inner'        63* 827
'inspect'      63* 1235
'integer'      64* 486
'is'           55* 297
'label'        65* 516
'le'           67* 1545
'leftParen'   68* 929
'long'         69* 487
'lt'           70* 1546
'minus'       71* 1567
'name'        72* 709
'ne'          73* 1546

```

516 518 596 617 619 745 766 768 965 1031

1072 1170

209 327 452 476 511 535 568 612 636 651 700 724 761 785

587 736 953 1316

587 736 953 1316

241 441 977 983

867 902 1095 1099

867 902 1039 1216

1171

1244 1262 1294

1149 1393

835

835

1545

989

551

265 433 895 925 981 1069 1093 1097 1106 1165 1259 1334 1704 1725

1376

1116

587 736 953 1316 1321

1546

518 617 619 766 768

1007 1330 1734 1785

528 737 954 1322

1595 1779

-I- IdentList Implication Inputs	207 1418 1425 1438*	465 1425 1438*	502 1438*	526	559	603	627	714	752	776	890*	960	1006			
-N- Negation	1492	1499	1514*													
-O- oBlankLine	127* 817	197	203	338	453	477	512	536	569	613	637	661	701	725	762	786
oCcompress0	140* 416 606 628 630 653 697 936 939 941	247 449 628 630 656 697 936 939 941	253 466 491 503 527 549 553 560 582 592	274 468 653 697 715 741 753 777 779 797	276 470 656 697 715 741 753 777 779 797	281 491 697 715 741 753 777 779 797	303 503 527 549 553 560 582 592	307 505 527 549 553 560 582 592	309 527 549 553 560 582 592	343 529 549 553 560 582 592	360 549 553 560 582 592	371 553 560 582 592	380 560 582 592	388 582 592	390 592	394 604
oCcompress1	141* 693 1212 1238 1288 1358 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	239 711 1238 1288 1358 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	282 747 1288 1358 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	330 773 1358 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	356 841 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	365 865 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	376 875 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	405 898 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	417 928 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	436 1033 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	443 1047 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	497 1067 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	523 1135 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	561 1163 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	598 1168 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755	624 1181 1379 1520 1576 1602 1645 1706 1723 1729 1736 1755
oCcompress2	142*															
oChooseCurInputToken	152*	206	485	586	735	834	952	964	1092		723	760	784	815	982	1094
oChooseNextInputToken	153*	195	451	475	510	534	567	611	635	699						
oMatchCmnt	129*	838														
oMoveCmnts	126* 814 125* 445 798 1197 1401 1770 1797	194 869 225 467 825 1199 1427 1770 1797	288 904 255 469 843 1207 1451 1770 1797	337 1041 275 471 846 1211 1475	457 1218 277 483 877 1214 1501	474 1218 277 483 877 1214 1501	509 284 531 900 910 1252 1553	533 308 578 910 914 1252 1553	566 312 608 914 914 1252 1553	610 344 632 1049 1049 1281 1610	634 352 667 1054 1054 1306 1647	660 361 716 1078 1082 1341 1653	705 372 719 1080 1082 1360 1687	722 389 731 1147 1156 1365 1716	759 399 757 1157 1156 1391 1757	783 419 781 1156 1391 1757
oPopmark	421	646														
oPopPos	124*	295	1019	1225	1226											
oPopPosAndMark	123* 852 1407 147*	179 893 1431 170	226 915 1455	294 940 1481	317 942 1507	423 943 1531	504 995 1557	528 1020 1581	563 1021 1611	605 1055 1627	629 1083 1654	680 1122 1670	681 1307 1693	754 1339 1804	778 1344 1805	799 1366
oPushConstPos	135* 438 794 990	175 446 808 1004	198 488 821 1012	202 500 861 1034	205 524 862 1043	210 544 871 1074	214 556 892 1101	218 589 893 1108	221 601 903 1113	261 625 955 1136	271 663 958 1143	304 676 966 1152	340 694 970 1177	357 738 974 1178	368 750 984 1230	413 774 984 1248
oPushCopyMark0	136* 133* 673 1404 1789	189 677 1417 1789	206 695 1441	211 934 1465	215 1102 1491	219 1109 1528	222 1113 1541	272 1119 1574	332 1144 1579	341 1179 1590	350 1231 1621	403 1249 1625	414 1265 1664	447 1297 1666	655 1302 1731	664 1388 1739
oPushCopyMark1	134*															
oPushCurTokenMark	121* 354	171 363	193 374	237 377	251 383	256 385	262 401	265 402	269 408	287 434	298 441	300 456	328 461	331 463	336 473	349 492

	508	520	532	565	584	593	609	621	633	654	659	672	691	704	709	712
	721	742	758	770	782	813	832	839	868	903	925	930	1008	1031	1040	1065
	1069	1072	1112	1133	1141	1150	1161	1165	1173	1184	1196	1191	1193	1201	1203	1217
	1228	1236	1239	1245	1256	1275	1286	1289	1294	1304	1327	1331	1353	1356	1377	1380
	1385	1393	1421	1423	1445	1447	1469	1471	1495	1497	1518	1521	1547	1568	1578	1596
	1624	1639	1667	1681	1702	1712	1730	1749	1766	1786						
oPushGCurPosNc	120*	1013	1424	1448	1472	1498	1550	1599	1642	1684						
oPushIndentPos0	131*	176	250	259	260	301	305	358	369	378	386	464	489	493	501	521
	525	557	558	590	594	602	622	626	649	713	739	743	751	771	775	795
	809	822	863	872	926	931	956	959	967	971	975	979	985	991	1005	1009
	1010	1035	1044	1075	1137	1153	1166	1175	1187	1194	1204	1240	1278	1290	1329	1381
	1396	1522	1746													
oPushIndentPos1	132*															
oPushNextTokenMark	122*															
oSetupGCurPosNc	119*	242	367	828	1100	1321	1325	1070	1073	1259	1725					
oSetupIndentPos0	137*	246	462	548	552	710	1042	339	355	364	375	384	393	409	435	442
oSetupPos0	138*	238	257	266	270	299	329	581	595	597	616	623	640	652	662	692
	458	480	496	515	522	539	572	833	840	870	896	905	927	932	938	1011
	706	728	746	765	772	789	820	833	840	870	896	905	927	932	938	1011
	1017	1032	1066	1097	1106	1134	1142	1151	1162	1167	1174	1185	1192	1202	1229	1237
	1246	1257	1262	1276	1287	1295	1317	1319	1323	1328	1332	1334	1337	1357	1378	1386
	1394	1422	1446	1470	1496	1519	1548	1569	1597	1640	1682	1705	1708	1713	1722	1728
	1735	1742	1750	1753	1759	1767	1777	1780	1784	1787	1793					
oSetupPos1	139*	200	239	1219												
oSwapMarks	128*	283	418	444	482	562	577	645	718	730	842	876	899	1048	1213	1359
	1603	1646	1715	1756	1762	1769	1796									
-P-																
PartialFactor	1669	1677*														
PartialSum	1580	1588*														
PartialTerm	1592	1626	1634*													
ProcedureDeclaration	223	306	698*	976												
Programs	168*															
-R-																
Relation	1523	1529	1538*													
-S-																
SimpleExpression	1389	1405	1414*													
SourceModule	177	186*														
Statement	678	796	810	823	1090*	1103	1145	1154	1232	1250	1266	1279	1298			
StatementList	351	674	806*													
StatementPart	1114	1120	1129*													
String	273	1351*	1712													
Sum	1542	1551	1564*													
SwitchDeclaration	972	1062*														
-T-																
tactivate	18*															
tafter	19*															
tand	20*															
tarray	21*															
tat	22*															
tbasisOften	23*															
tbecomes	24*															
tbefore	25*															

tbegin	26*
tblankline	27*
tboolean	28*
tcharacter	29*
tcharactersequence	30*
tclass	31*
tcolon	32*
tcomma	33*
tcomment	34*
tcomment1	35*
tcomment2	36*
tcomment3	37*
tcomment4	38*
tdelay	39*
tdenotes	40*
tdivide	41*
tdo	42*
tdot	43*
tdummy	44*
telse	45*
tend	46*
tendOfFile	48*
teq	47*
teqv	49*
Term	1600
taxpon	50*
texternal	51*
tfor	52*
tge	53*
tgo	55*
tgoto	56*
tgt	54*
thidden	57*
tident	58*
tif	59*
timp	60*
tin	61*
tinner	62*
tinspect	63*
tinteger	64*
tis	65*
tlabel	66*
tleftParen	67*
tlong	68*
tlt	69*
tlt	70*
tminus	71*
tname	72*
tne	73*
tnew	74*
tnone	75*
tnot	76*
tnotext	77*
tnumber	78*
tor	79*
totherwise	80*

tplus	81*								
tprior	82*								
tprocedure	83*								
tprotected	84*								
tqua	85*								
treactivate	86*								
treel	87*								
tref	88*								
trefEqual	89*								
trefNotEqual	90*								
trighttParen	91*								
tsemicolon	92*								
tshort	93*								
tsimpleString	94*								
tstep	95*								
tswitch	96*								
ttext	97*								
tthen	98*								
tthis	99*								
ttimes	100*								
tto	101*								
tunknown	102*								
tuntil	103*								
tvalue	104*								
tvirtual	105*								
twhen	106*								
twhile	107*								
txor	108*								
Type	220	252	302	490	591	740	957	1314*	
-U- UnconditionalStatement	212	324*	1110	1303					
-V- Variable	1665	1685	1700*						
--									
-	156*	156*	1810*	1810*					
end exref	235 identifiers 1428 total references								
357 collisions.									

Appendix 3

Input sample Simula code

```

EXTERNAL CLASS SIMULATION; ! (sport)tst-sim-five:sim ;
SIMULATION
BEGIN COMMENT ----- TEST PROCESS, ACTIVATION STATEMENTS ----
                      ----- IDLE,TERMINATED,TIME. -----;

COMMENT *****
*****
***** TEST PW 21 *****
*****
*****

PROCESS CLASS P(I); INTEGER I;
  BEGIN OUTTEXT("P("); OUTINT (I,2);
    OUTTEXT(") ACTIVATED AT TIME = ");
    OUTFIX(TIME,3,8); OUTIMAGE; PASSIVE(I):=FALSE;
    ACTIVE(I):=TRUE; OUTSTATE(THIS P);
    ACTIVE(I):=FALSE; TERMINATO(I):=TRUE; PASSIVE(I):=FALSE;
  END;
PROCEDURE STARTUP;
  BEGIN OUTLINE("START UP PROCESSES:");
    OUTSTATE; REACTIVATE MAIN AT TIME+20.0; END;
PROCEDURE OUTSTATE(X); REF(P)X;
BEGIN COMMENT OUTPUT STATE OF PROCESS OBJECTS AND SQS;
  OUTTEXT("PROCESSES:      1      2      3      4");
  OUTTEXT("      5      6      7      3");
  OUTTEXT("      9      10"); OUTIMAGE;
  OUTTEXT("STATE:      ");
  FOR I:=1 STEP 1 UNTIL 10 DO
    BEGIN OUTTEXT("      ");
      IF PASSIVE(I) THEN OUTCHAR('P') ELSE OUTCHAR(' ');
      IF ACTIVE(I) THEN OUTCHAR('A') ELSE OUTCHAR(' ');
      IF TERMINATO(I) THEN OUTCHAR('T') ELSE OUTCHAR(' ');
    END; OUTIMAGE; OUTIMAGE;
  OUTTEXT("SQS:      ");
  FOR I:=1 STEP 1 UNTIL 10 DO
    BEGIN IF PA(I).IDLE THEN
      BEGIN IF PA(I).TERMINATED THEN
        OUTTEXT("      T")
        ELSE OUTTEXT("***ERROR***");
      END ELSE
      BEGIN REAL R; R:=PA(I).EVTIME;
        IF I=X.I AND
          ABS(R-TIME)>0.000001 OR PA(I).TERMINATED
        THEN OUTTEXT("ERR") ELSE OUTTEXT(" ");
        OUTFIX(R,3,8);
      END;
    END;
  OUTIMAGE; OUTIMAGE; OUTIMAGE;
END OF OUTSTATE;
PROCEDURE GREATOBJECTS;
  BEGIN FOR I:=1 STEP 1 UNTIL 10 DO PA(I):=NEW P(I); END;
REAL PROCEDURE GETIME;
BEGIN GETIME:=ACTIVE.GETREAL;
  ACTIVE:=-ACTIVE.SUB(ACTIVE.POS,ACTIVE.LENGTH-ACTIVE.POS+1);
END;
PROCEDURE OUTSTARS(T); VALUE T; TEXT T;
  BEGIN OUTTEXT("*****");
    OUTTEXT(T);
    OUTTEXT("*****");
    OUTIMAGE; OUTIMAGE;
  END;
PROCEDURE OUTLINE(T); VALUE T; TEXT T;
  BEGIN OUTTEXT(T); OUTIMAGE; OUTIMAGE; END;
END;

```

Appendix 4

Output sample Simula code


```

EXTERNAL CLASS SIMULATION ! (sport)tst-sim-five.sim ;
; SIMULATION
BEGIN COMMENT ----- TEST PROCESS, ACTIVATION STATEMENTS -----
                      ----- IDLE,TERMINATED,TIME. -----;
COMMENT *****
                      *****
                      ***** TEST PW 21 *****
                      *****
PROCESS CLASS P ( I )
; INTEGER I

; BEGIN
  OUTTEXT ( "P(" )
; OUTINT ( I , 2 )
; OUTTEXT ( " ) ACTIVATED AT TIME = " )
; OUTFIX ( TIME , 3 , 8 )
; OUTIMAGE
; PASSIVE ( I ) := FALSE
; ACTIVE ( I ) := TRUE
; OUTSTATE ( THIS P )
; ACTIVE ( I ) := FALSE
; TERMINATO ( I ) := TRUE
; PASSIVE ( I ) := FALSE
;
END

; PROCEDURE STARTUP

; BEGIN
  OUTLINE ( "START UP PROCESSES:" )
; OUTSTATE
; REACTIVATE MAIN AT TIME + 20.0
;
END

; PROCEDURE OUTSTATE ( X )
; REF ( P ) X

; BEGIN COMMENT OUTPUT STATE OF PROCESS OBJECTS AND SQS;
  OUTTEXT
    ( "PROCESSES:          1          2          3          4"
    )
; OUTTEXT ( "          5          6          7          8" )
; OUTTEXT ( "          9         10" )
; OUTIMAGE
; OUTTEXT ( "STATE:          " )
; FOR I := 1 STEP 1 UNTIL 10
DO BEGIN
  OUTTEXT ( "          " )
; IF PASSIVE ( I ) THEN OUTCHAR ( "P" ) ELSE OUTCHAR ( " " )
; IF ACTIVE ( I ) THEN OUTCHAR ( "A" ) ELSE OUTCHAR ( " " )
; IF TERMINATO ( I ) THEN OUTCHAR ( "T" ) ELSE OUTCHAR ( " " )
;
END
; OUTIMAGE
; OUTIMAGE
; OUTTEXT ( "SQS:          " )
; FOR I := 1 STEP 1 UNTIL 10
DO BEGIN
  IF PA ( I ) . IDLE
  THEN BEGIN
    IF PA ( I ) . TERMINATED
    THEN OUTTEXT ( "          T" )
    ELSE OUTTEXT ( "****ERROR****" )
  ;
  END
END

```

```

ELSE BEGIN
  REAL R

  ; R := PA ( I ) . EVTIME
  ; IF I = X . I AND ABS ( R - TIME ) > 0.000001
    OR PA ( I ) . TERMINATED
  THEN OUTTEXT ( "ERR" )
  ELSE OUTTEXT ( " " )
  ; OUTFIX ( R , 3 , 8 )
  ;
END
;
END
; OUTIMAGE
; OUTIMAGE
; OUTIMAGE
;
END OF OUTSTATE

; PROCEDURE GREATESOBJECTS

; BEGIN
  FOR I := 1 STEP 1 UNTIL 10
  DO PA ( I ) := NEW P ( I )
  ;
END

; REAL PROCEDURE GETIME

; BEGIN
  GETIME := ACTIME . GETREAL
  ; ACTIME
  := ACTIME . SUB
    ( ACTIME . POS , ACTIME . LENGTH - ACTIME . POS + 1 )
  ;
END

; PROCEDURE OUTSTARS ( T )
; VALUE T
; TEXT T

; BEGIN
  OUTTEXT ( "*****" )
  ; OUTTEXT ( T )
  ; OUTTEXT ( "*****" )
  ; OUTIMAGE
  ; OUTIMAGE
  ;
END

; PROCEDURE OUTLINE ( T )
; VALUE T
; TEXT T

; BEGIN OUTTEXT ( T ) ; OUTIMAGE ; OUTIMAGE ; END

;
END
;

```

SIMULA PRETTYPRINTER USING PASCAL

by

JUNG-JUIN CHEN

B.S., FU JEN CATHOLIC UNIVERSITY, 1979

AN ABSTRACT OF A MASTER'S REPORT

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MASTER OF SCIENCE

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Manhattan, Kansas

1986

ABSTRACT

Prettyprinter is a program designed to parse and reformat the whole text of a source program for a particular language. The advantages of a prettyprinter are that it saves programmers a lot of time editing programs and it enforces standard indentation conventions. This project is to design a prettyprinter program for the Simula language and make it available on the Interdata 8/32 machine under the Unix V7 operating system at Kansas State University's Computer Science Department.

The approach of this project is to use the language called Syntax/Semantic Language(S/SL) to write the parser and modify the existing Euclid prettyprinter(EPP) written in Pascal. S/SL is a pure control language without data or assignment, and data can only be manipulated via semantic operations. The implementation of S/SL program involved here is to translate the S/SL program into an S/SL table(or S-code) via an S/SL assembler, and then include this S-code in the Simula prettyprinter(SPP). Later, a program called S-code interpreter written in Pascal accesses the S-code and executes the functions of the S/SL program as a recursive descent parser. This project is divided into the following six phases :

1. The description of Simula's syntax by combining the syntax of Algol 60(the subset of Simula) and that of the extension part of Simula.
2. The implementation of the Syntax/Semantic Language(S/SL)

program for the parser of Simula.

3. The translation of the S/SL program into a S/SL table(or an S-code) via an S/SL assembler.
4. The modification of EPP's lexical scanner to make a new lexical scanner for Simula.
5. The replacement of the S/SL table in the EPP which is modified via step 3 by the S/SL table implemented for Simula to make a new Simula prettyprinter(SPP) program.
6. The implementation of the SPP.

The result generated by the above steps is a Simula prettyprinter written in Pascal. The main feature of the Simula prettyprinter is that it uses an S/SL program to serve as the recursive descent parser portion of the SPP. This implies that we can define the meaning of semantic mechanisms without directly being concerned with implementation details.